

WearDrive: Fast and Energy Efficient Storage for Wearables

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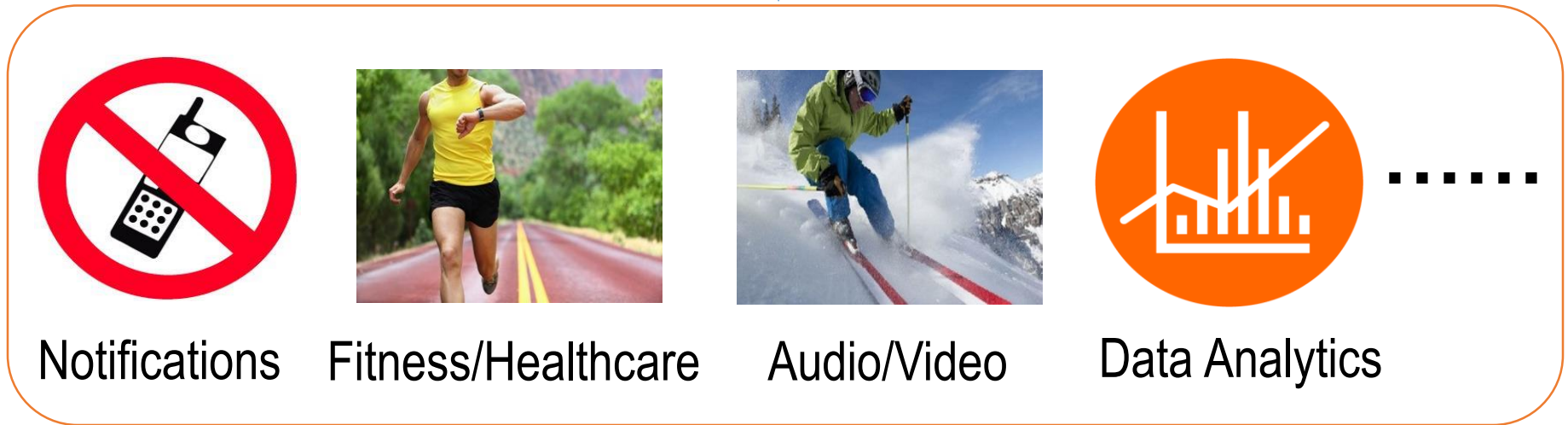
Ed Nightingale



Wearable Computing: A New Era



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Wearables Are Battery Constrained



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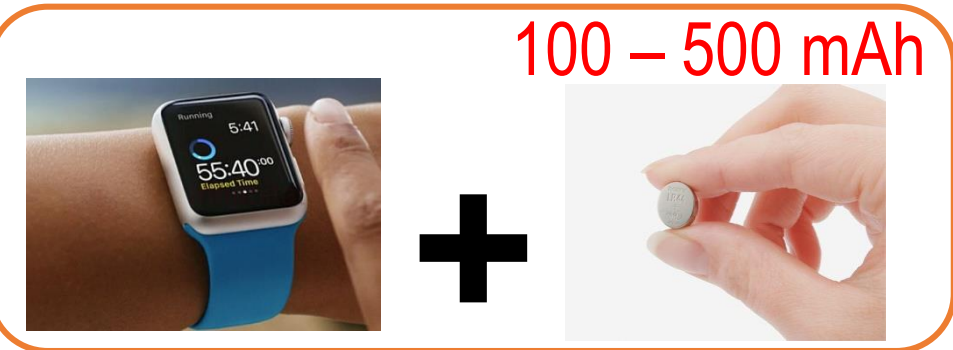
$f(\text{Size \& Weight})$



Wearables Are Battery Constrained



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$f(\text{Size \& Weight})$



Wearables Are Battery Constrained



$f(\text{Size \& Weight})$



Mobile SoC,
OS & SDK

Reduce
Development Cost



Wearable SoC,
OS & WearSDK

Wearables Are Battery Constrained



f (Size & Weight)



Mobile SoC,
OS & SDK

Reduce
Development Cost



Wearable SoC,
OS & WearSDK

Offload Wearable's Workload to the Phone

Energy Challenge: Wearable Apps Are Data-Intensive

Extended Display



Notifications



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Extended Display



Sensors



Notifications



.....

16+ Sensors



.....

Energy Challenge: Wearable Apps Are Data-Intensive

Extended Display



Sensors



Fast & Energy-Efficient
Storage System

Notifications



.....

16+ Sensors



.....

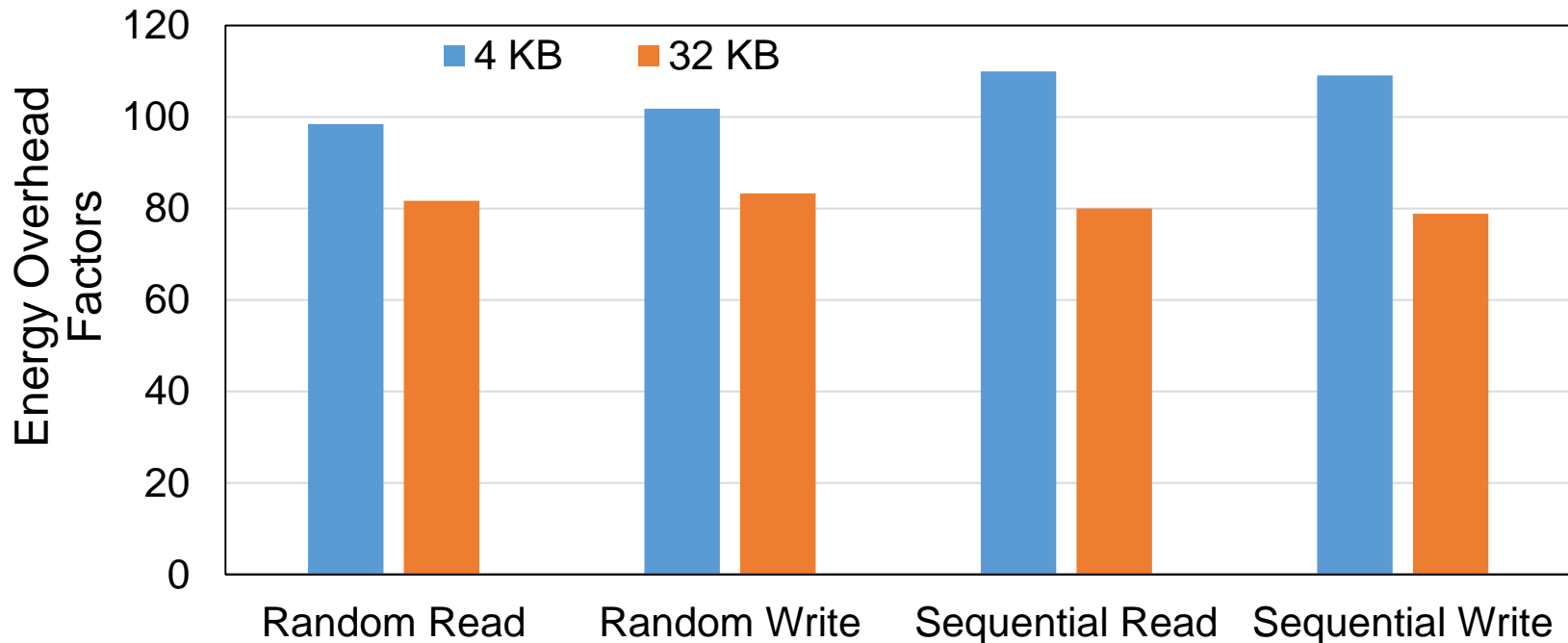
Mobile Storage is Energy-Intensive

Flash device is not energy-intensive,

Storage software stack is energy-intensive !

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Storage software consumes **80–110x** more energy than Flash [Li et al., FAST'14]

Mobile Storage is Energy-Intensive

Flash device is not energy-intensive,
Storage software stack is energy-intensive !



Slow Flash:
Increased CPU Idle Time

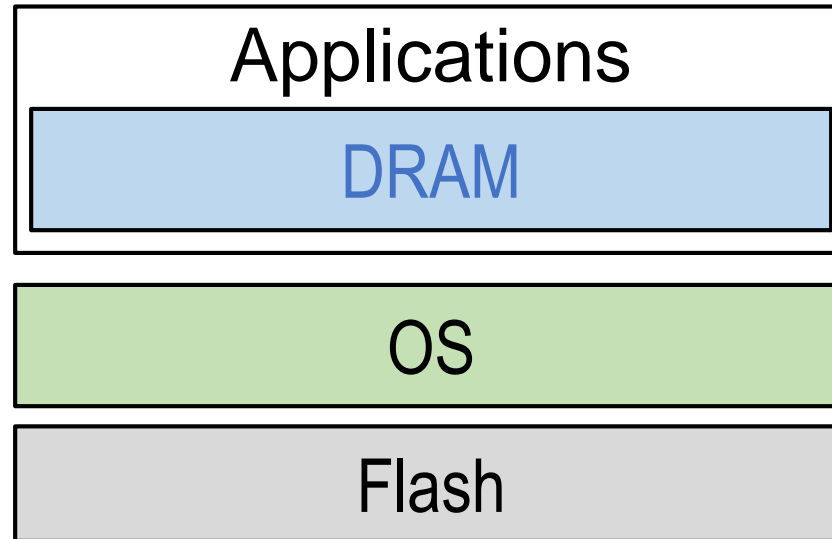


Runtime System
Overhead



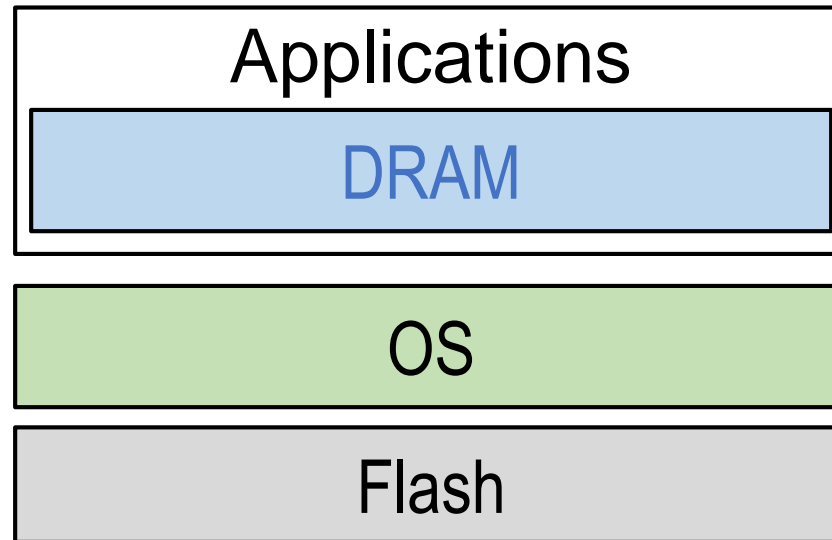
Data
Encryption

Use DRAM as Storage?



- DRAM is fast
- Closer to applications
- No software overhead for isolation and security

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DRAM is volatile, the data durability is a problem !

Leveraging Batteries for Non-Volatility



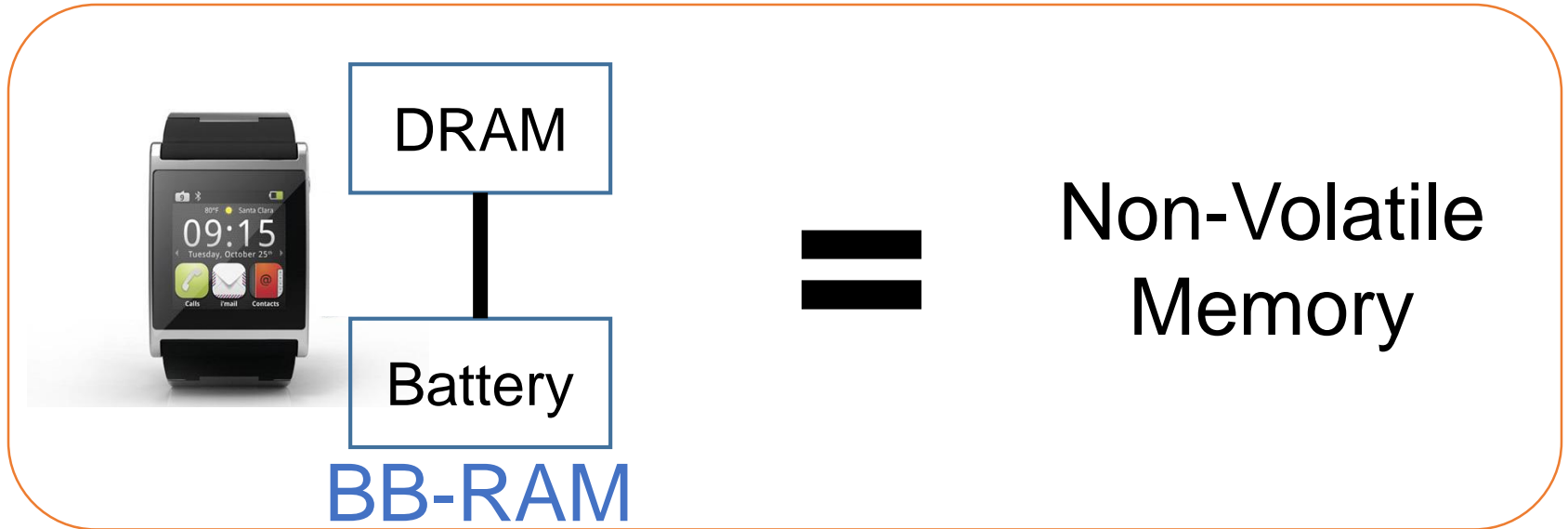
DRAM

Battery

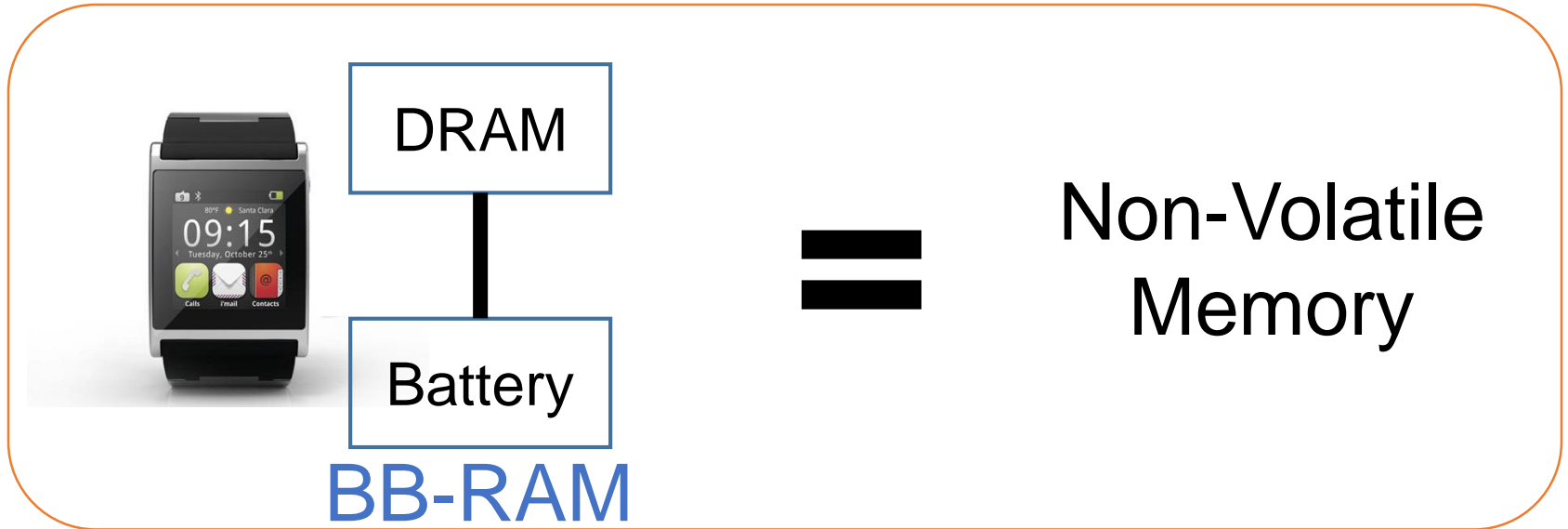
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Non-Volatile
Memory

Leveraging Batteries for Non-Volatility

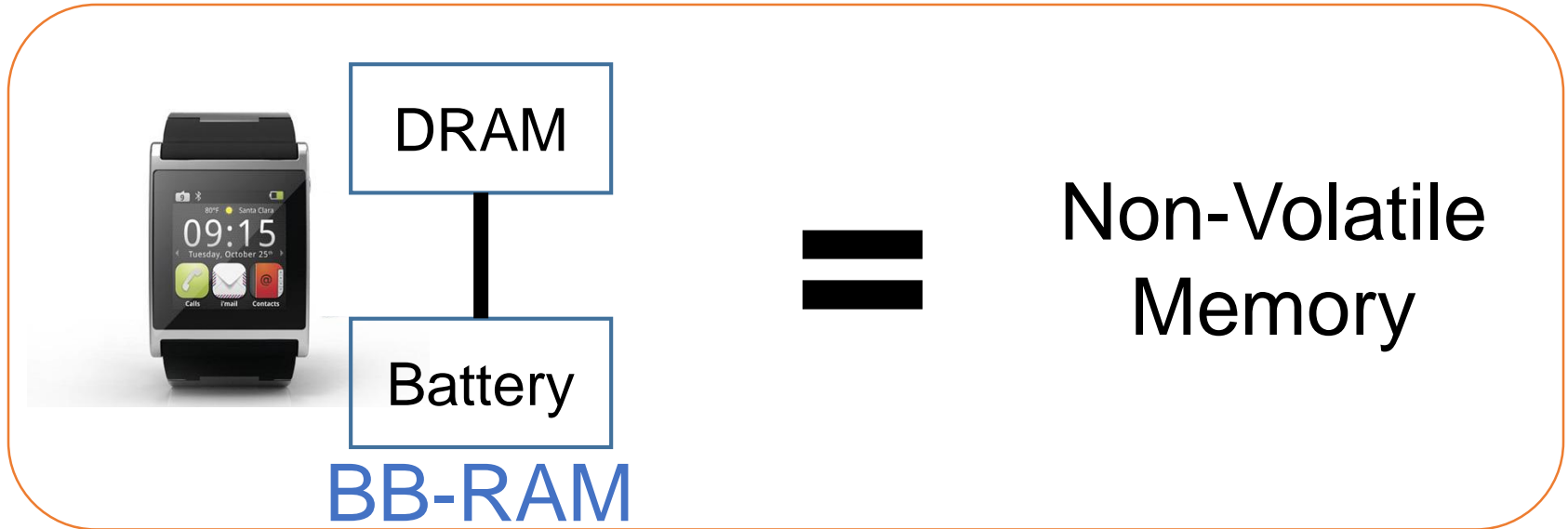


Leveraging Batteries for Non-Volatility



No Hardware
Changes

Leveraging Batteries for Non-Volatility

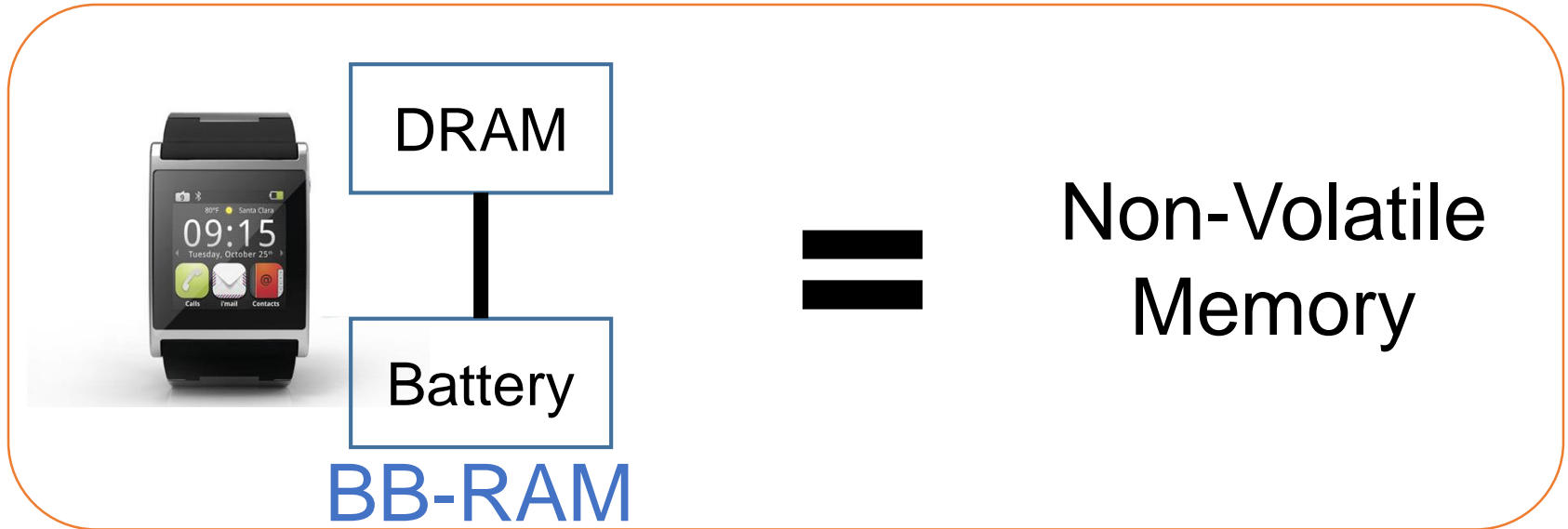


No Hardware
Changes



Performance
Improvement

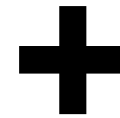
Leveraging Batteries for Non-Volatility



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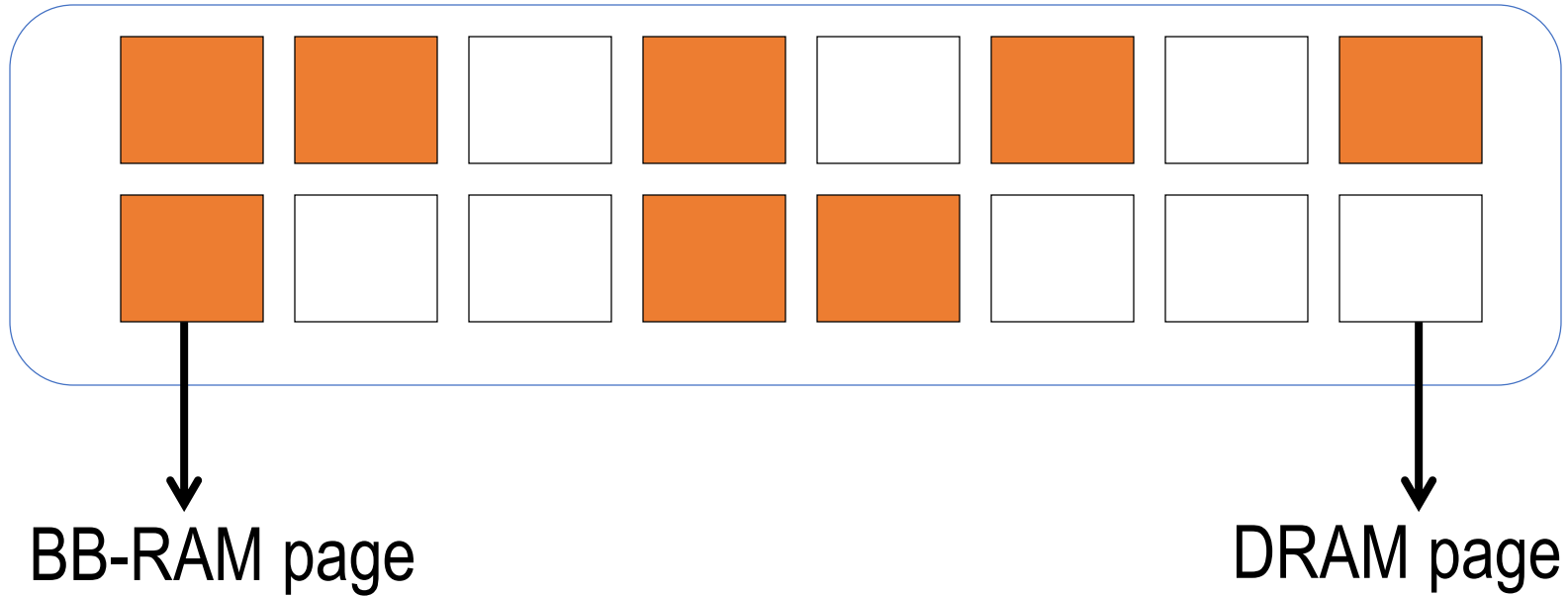


Performance
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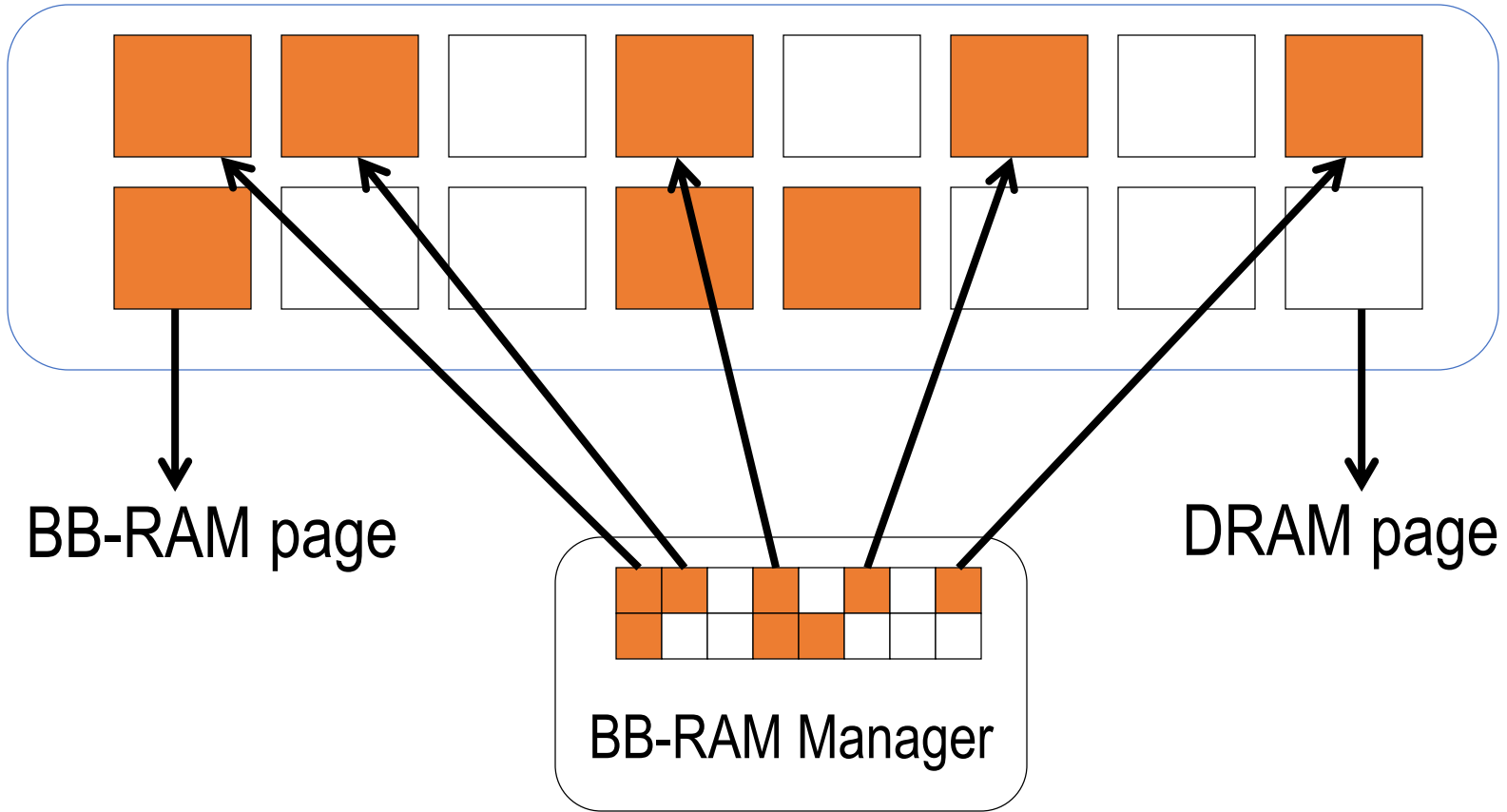


Data
Durability

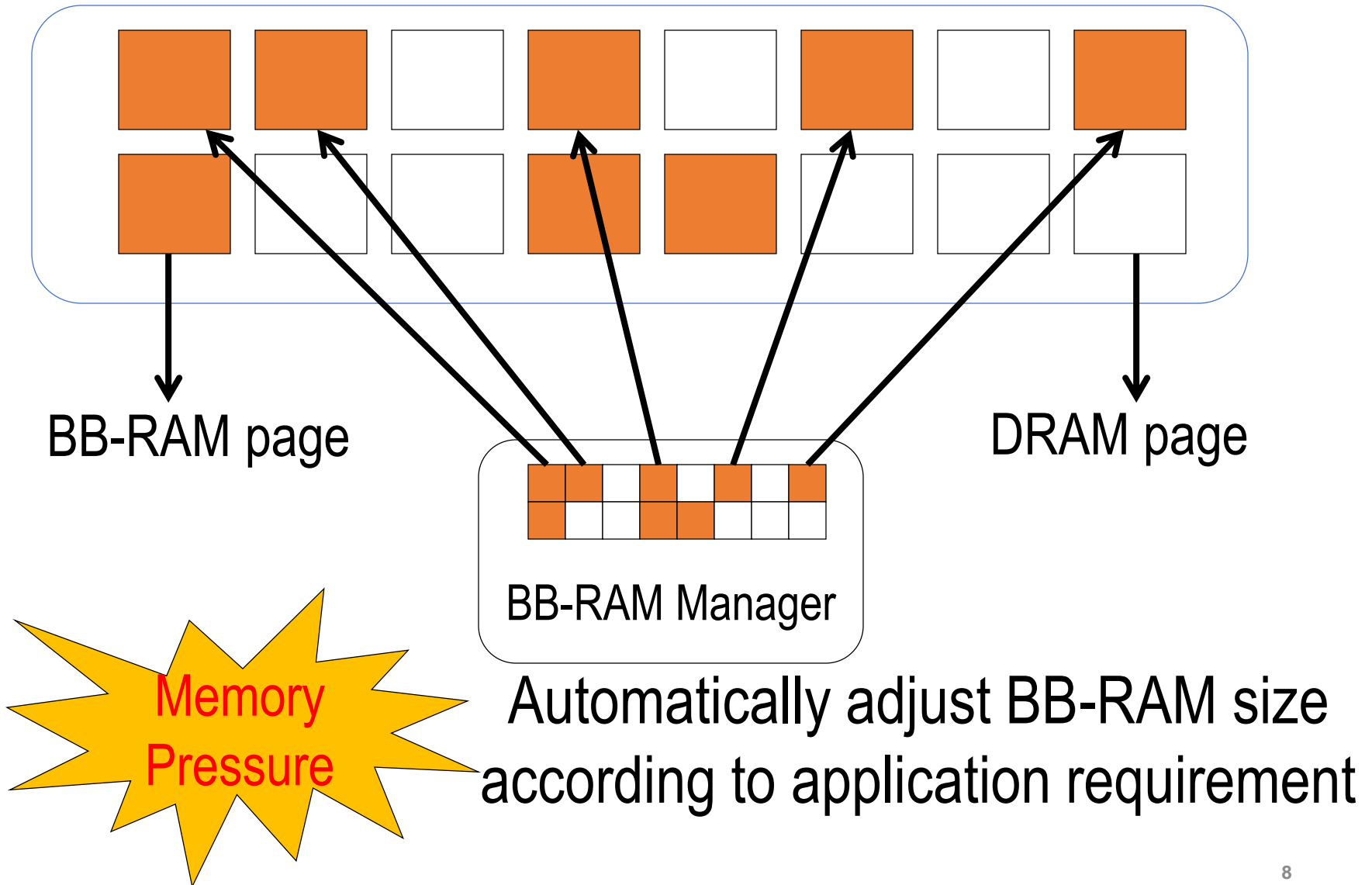
Our BB-RAM Implementation



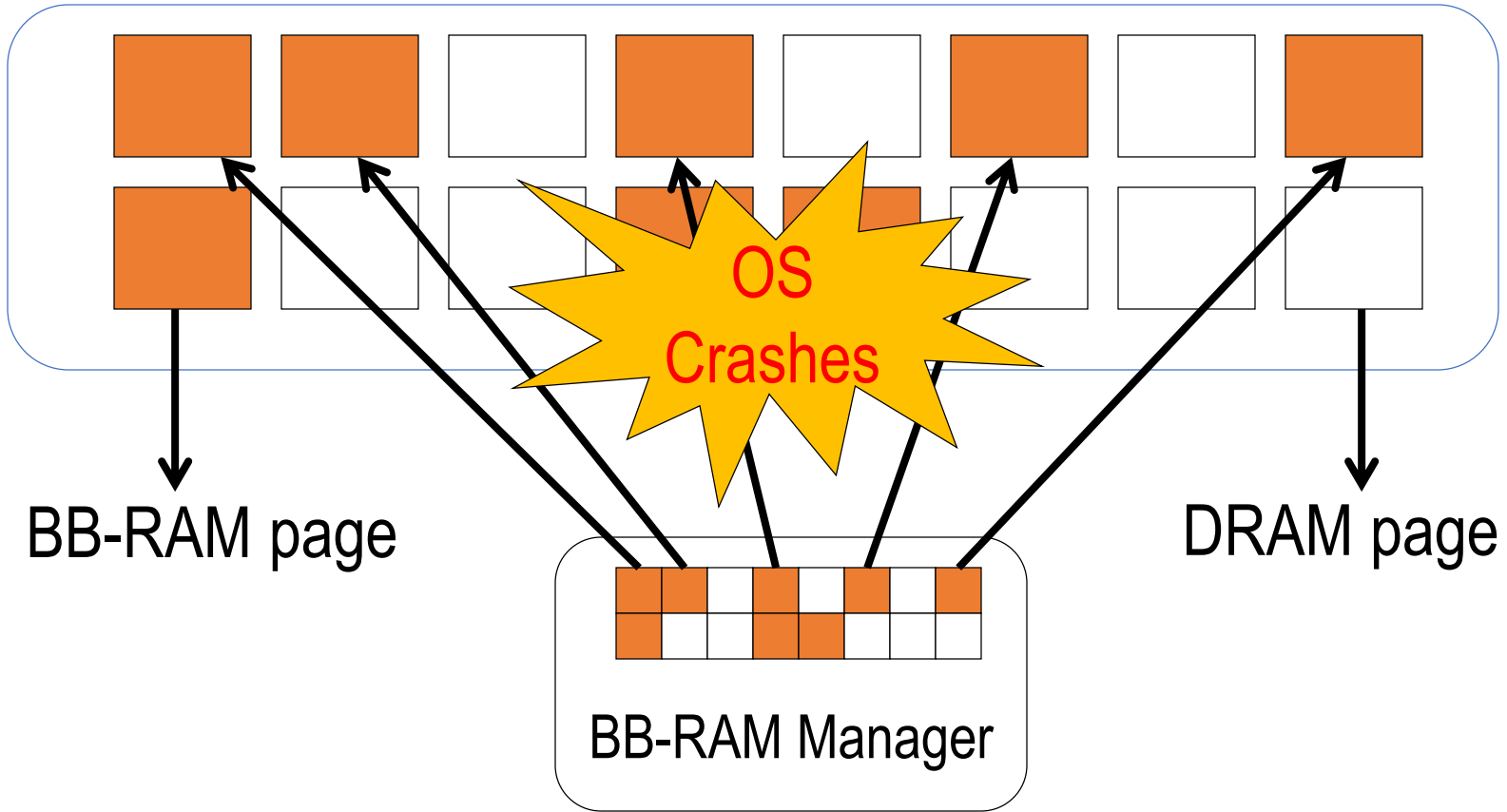
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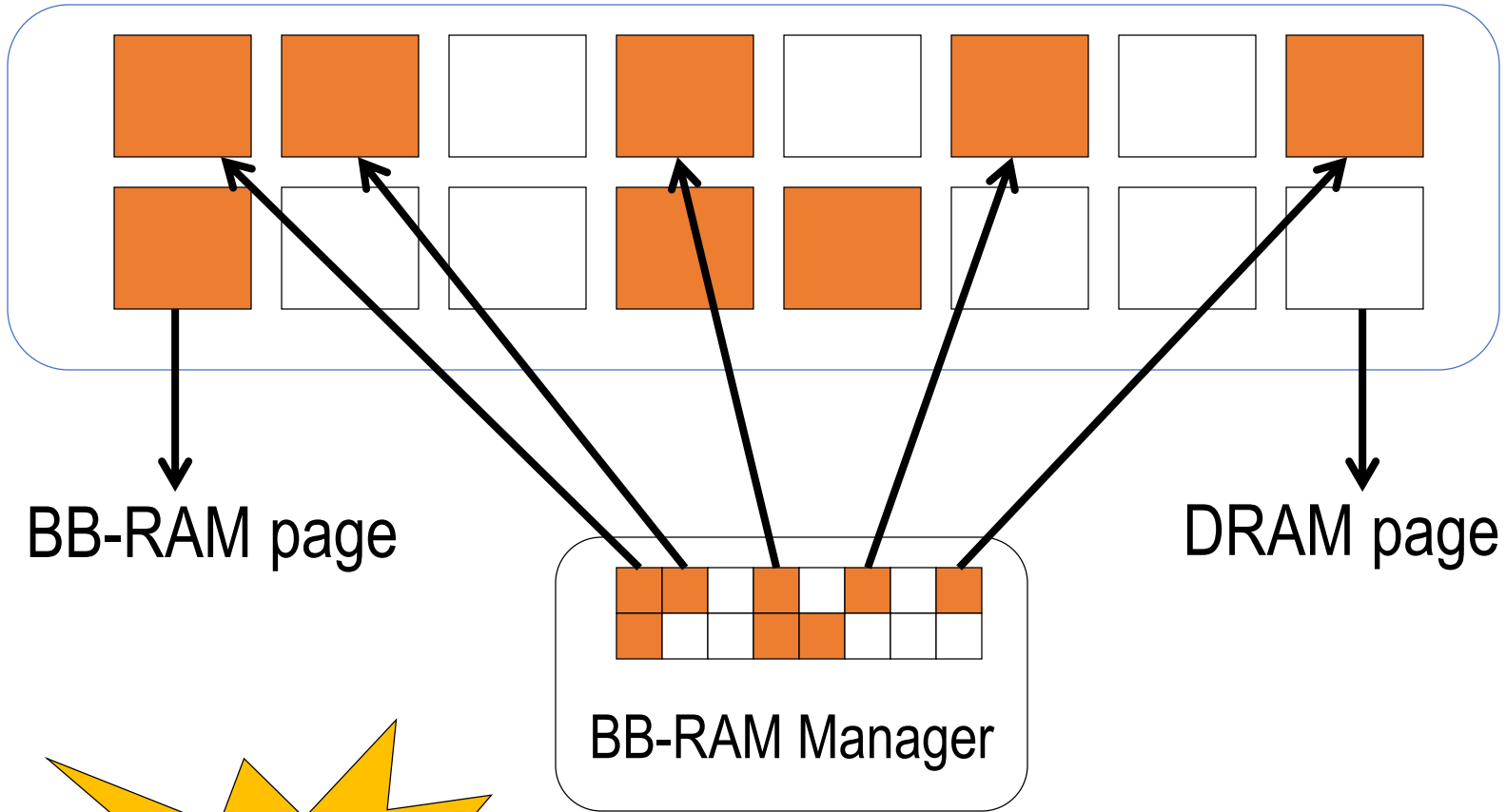
Our BB-RAM Implementation



Our BB-RAM Implementation



Our BB-RAM Implementation



A watchdog timer to detect if OS is hung

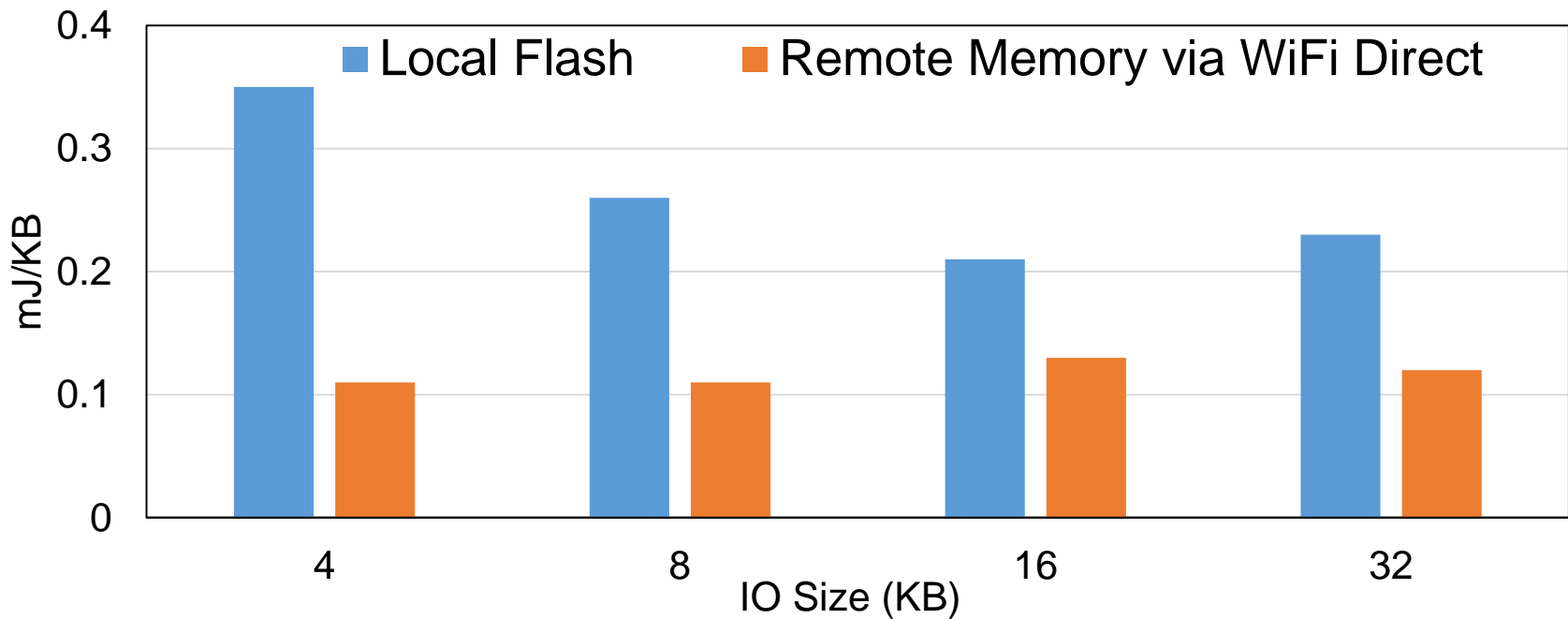
Leveraging Phone for Capacity/Compute

Wearable applications focus on the latest data,
but how about the old data?

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but how about the old data?



Two Moto E phones with 802.11 b/g/n

Writing data to remote memory via WFD is more energy efficient

Reaching the Phone Efficiently

	Standby Power	Data Transfer
BLE	Low	0.41 microjoules/bit
WFD	High	0.02 microjoules/bit

BLE for small data transfer, WFD for large data transfer



Reaching the Phone Efficiently

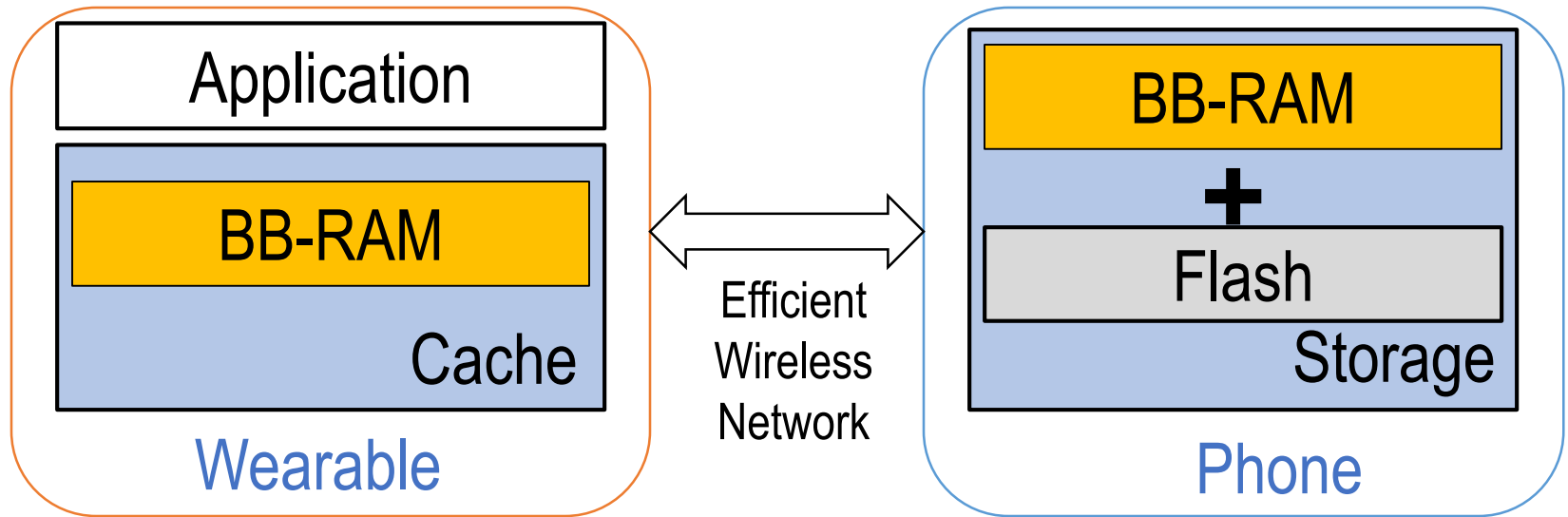
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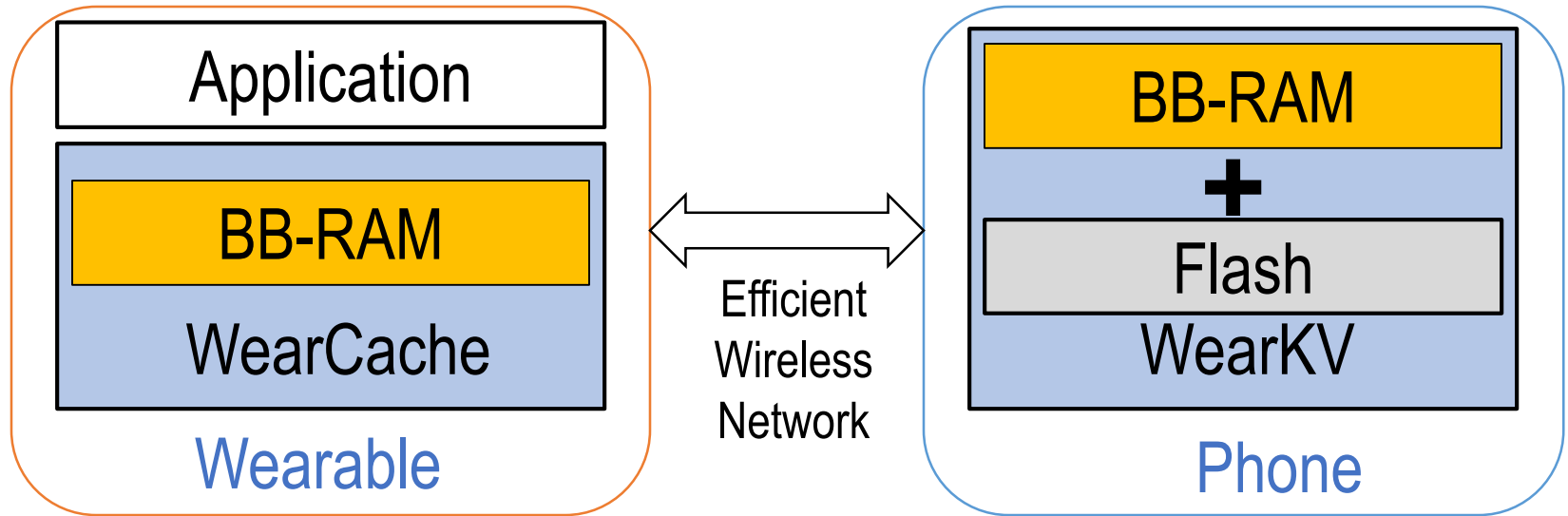
Use BLE's connection quality for reference

Building A Distributed In-Memory Storage System

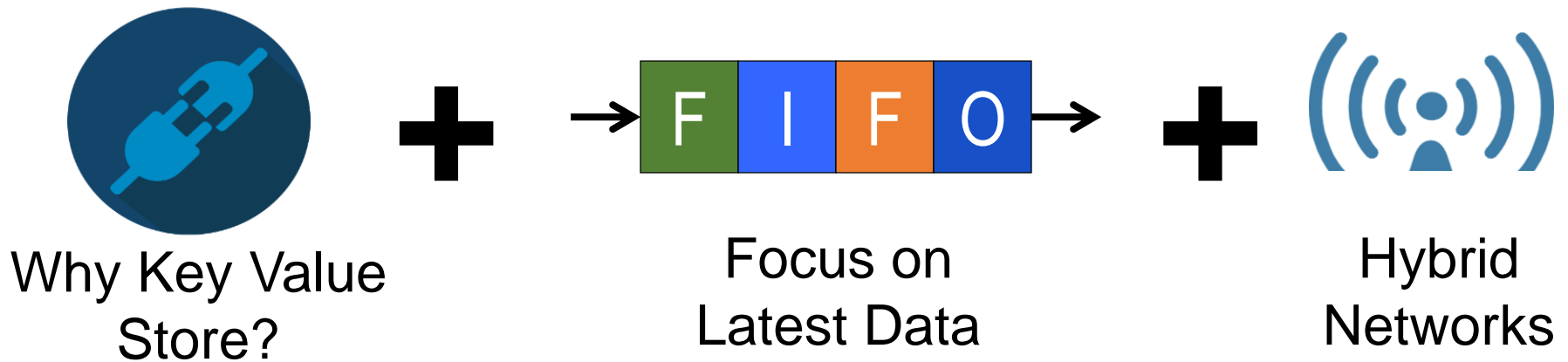
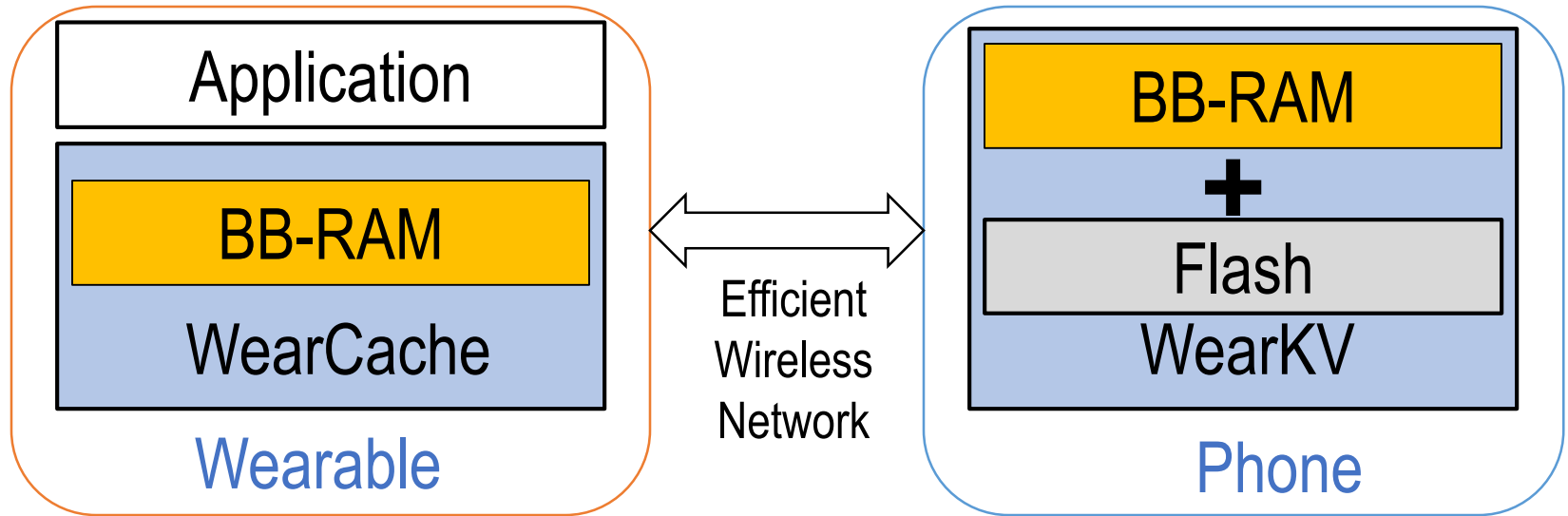


- 1 Improve performance & save energy
- 2 Reduce Flash size → reduce \$ cost (10%)
- 3 Leverage phone's resources for wearable

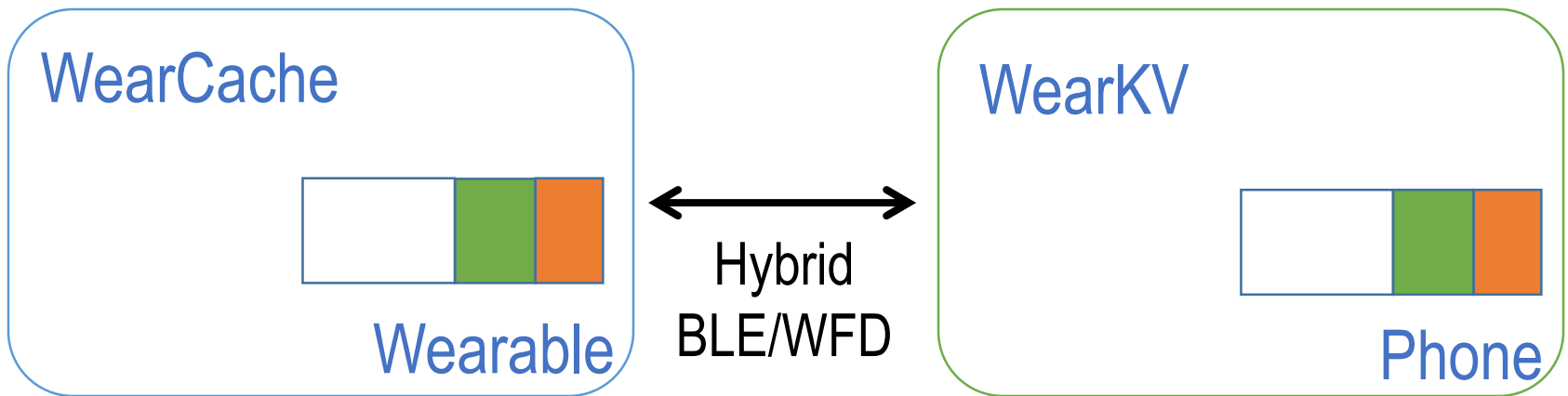
WearDrive Design: Key Value Store



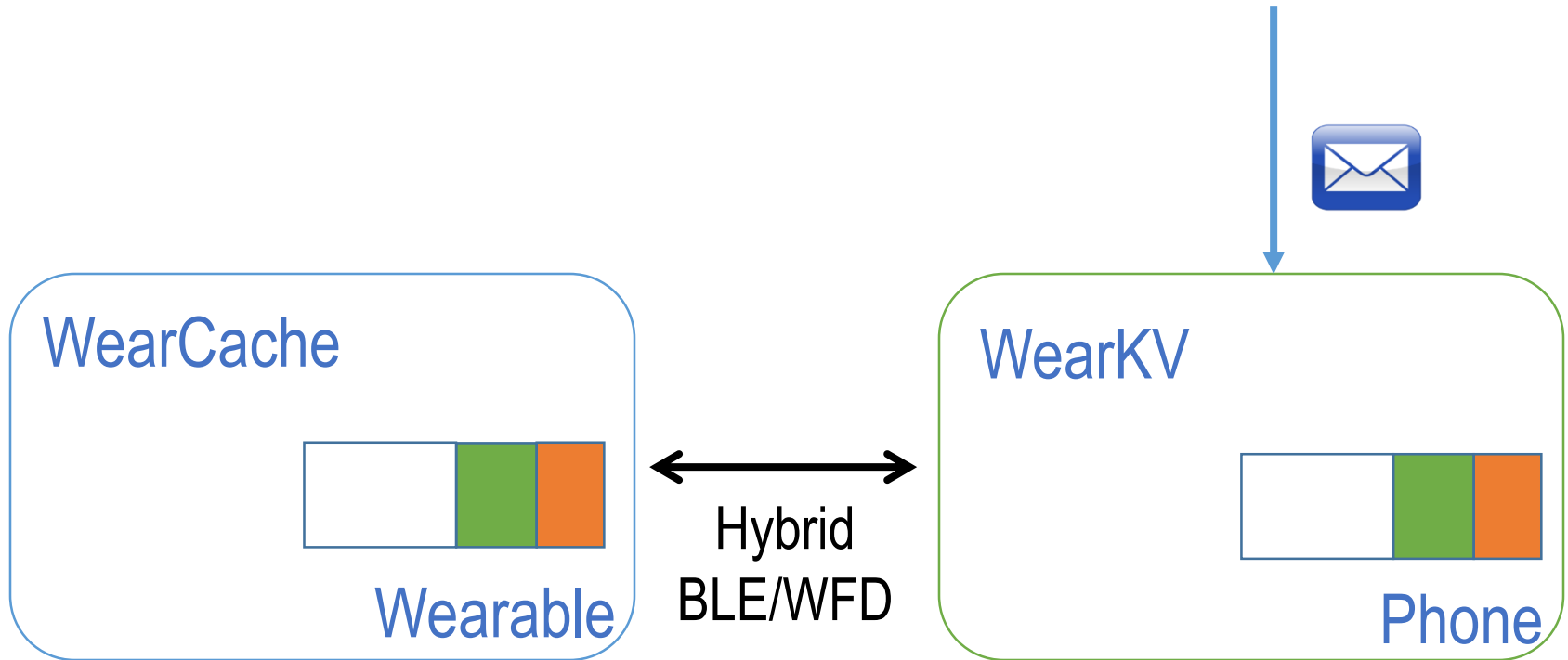
WearDrive Design: Key Value Store



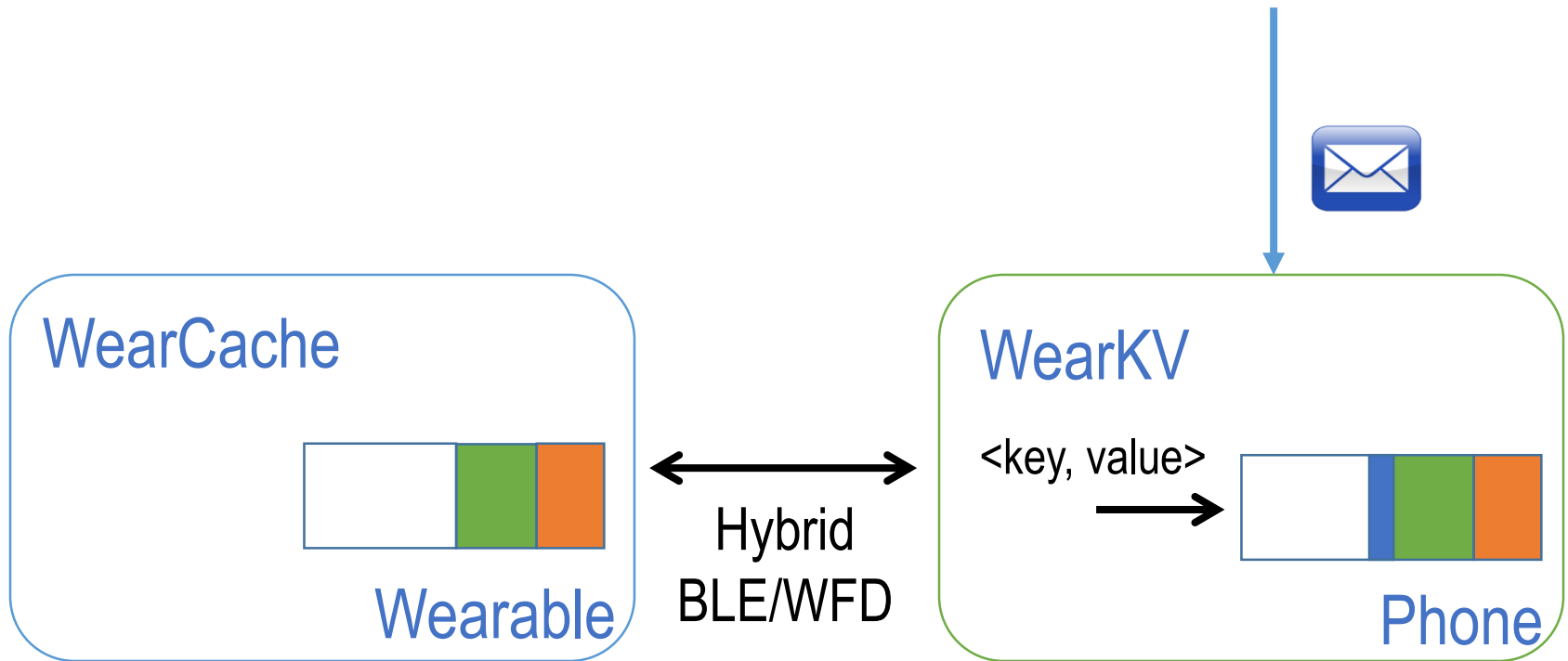
Putting It All Together



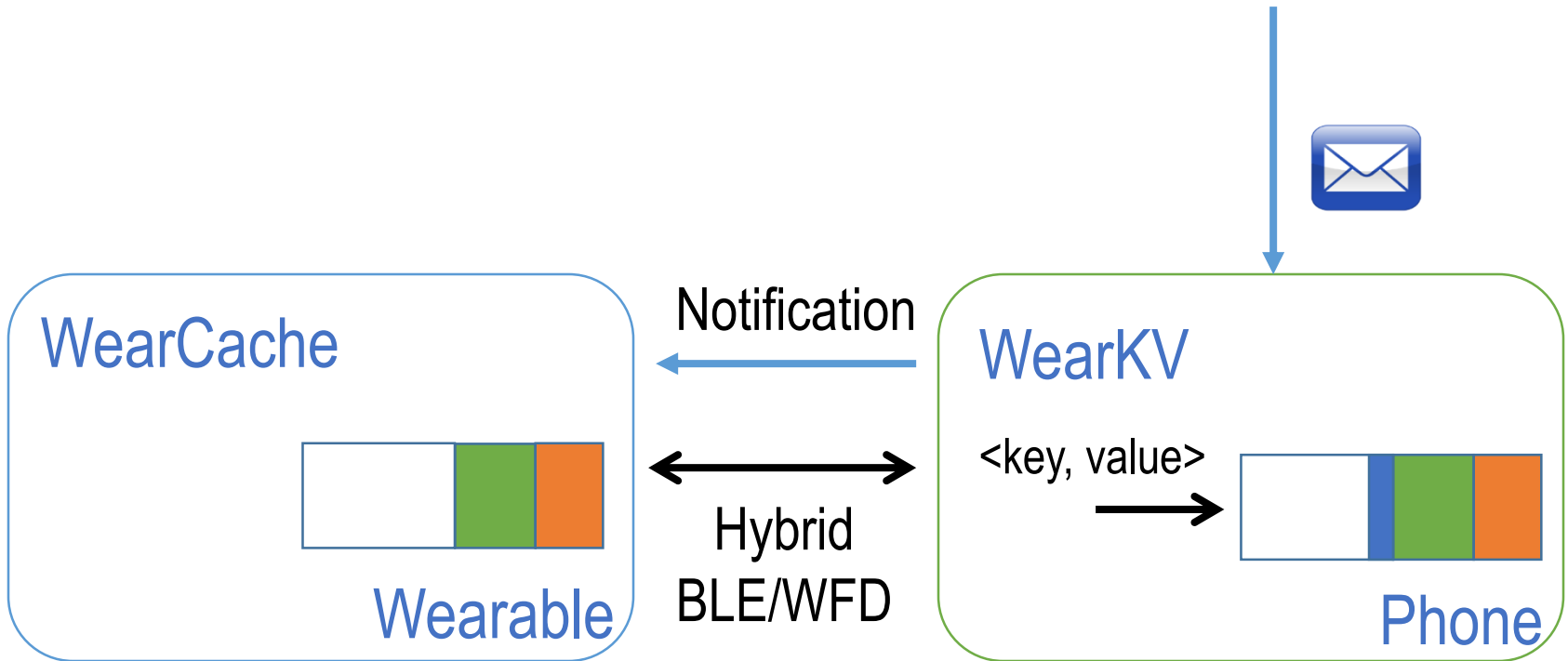
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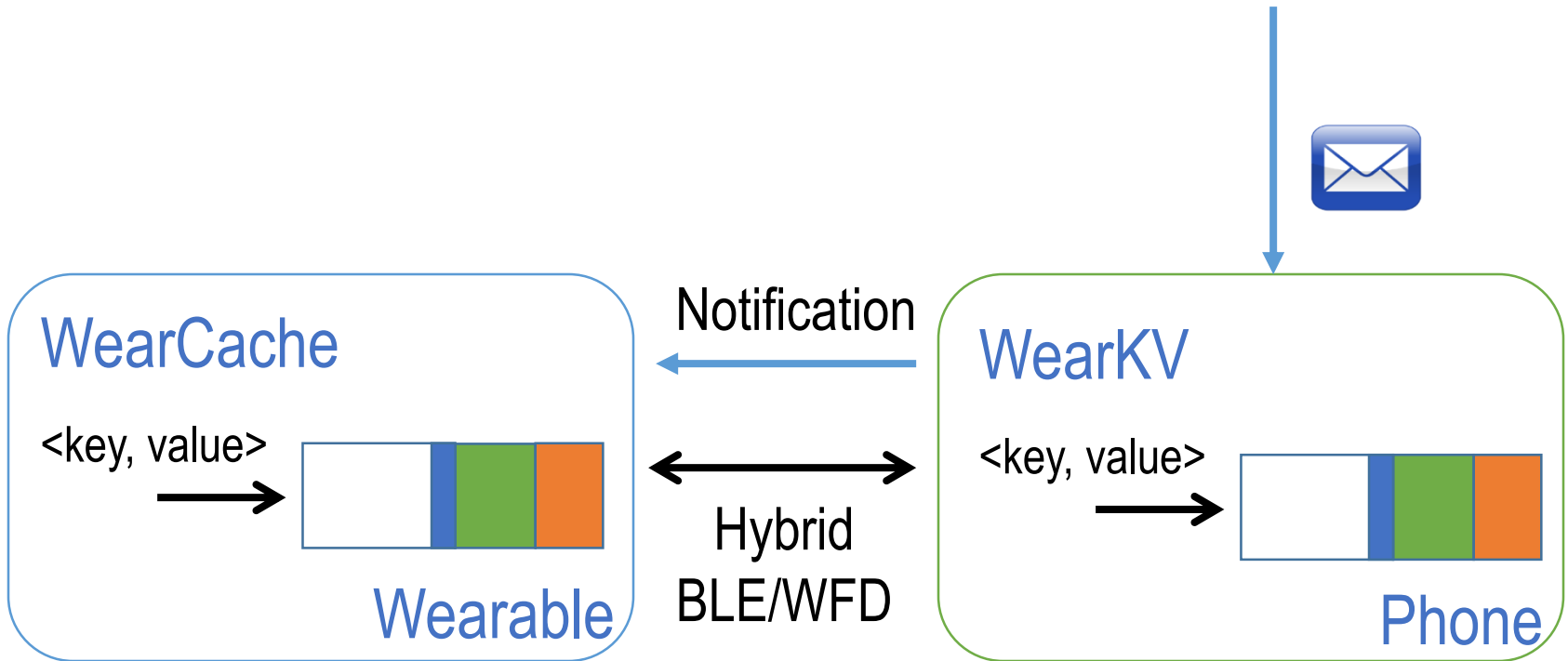
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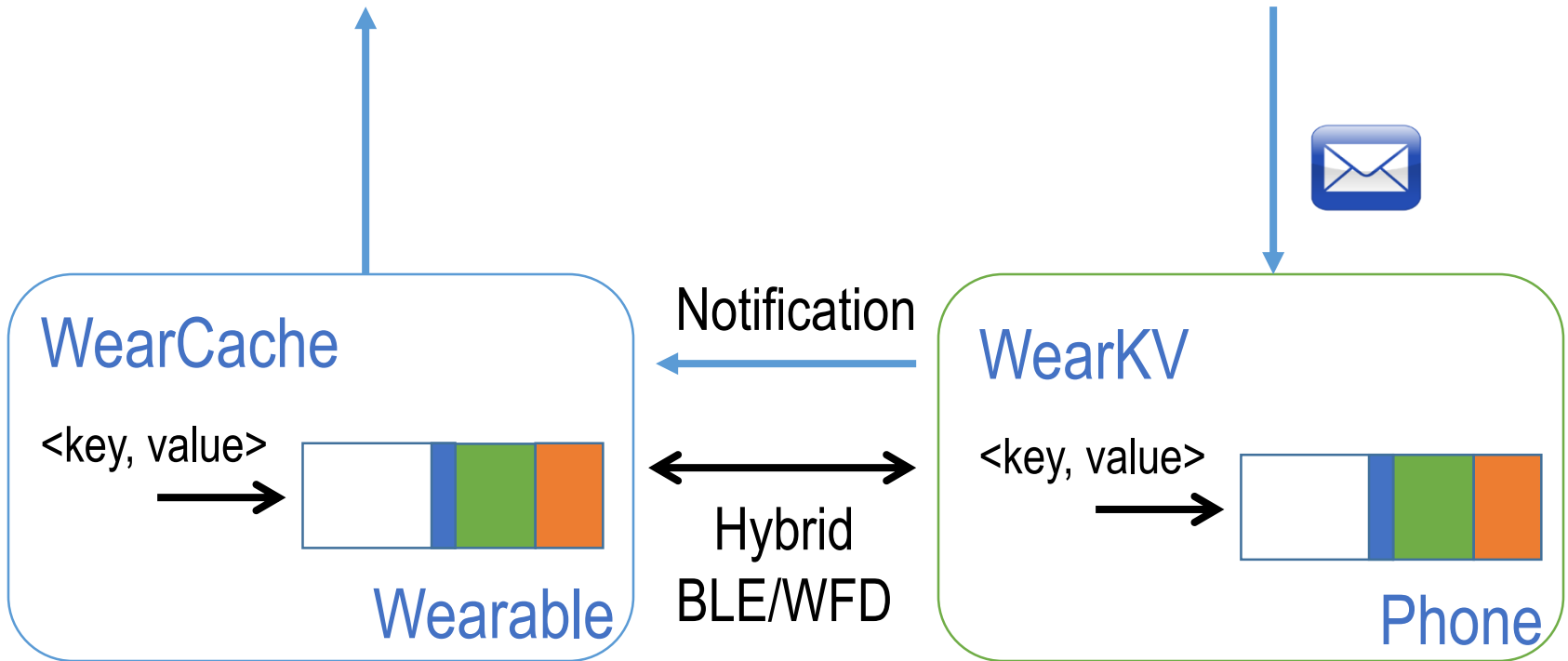
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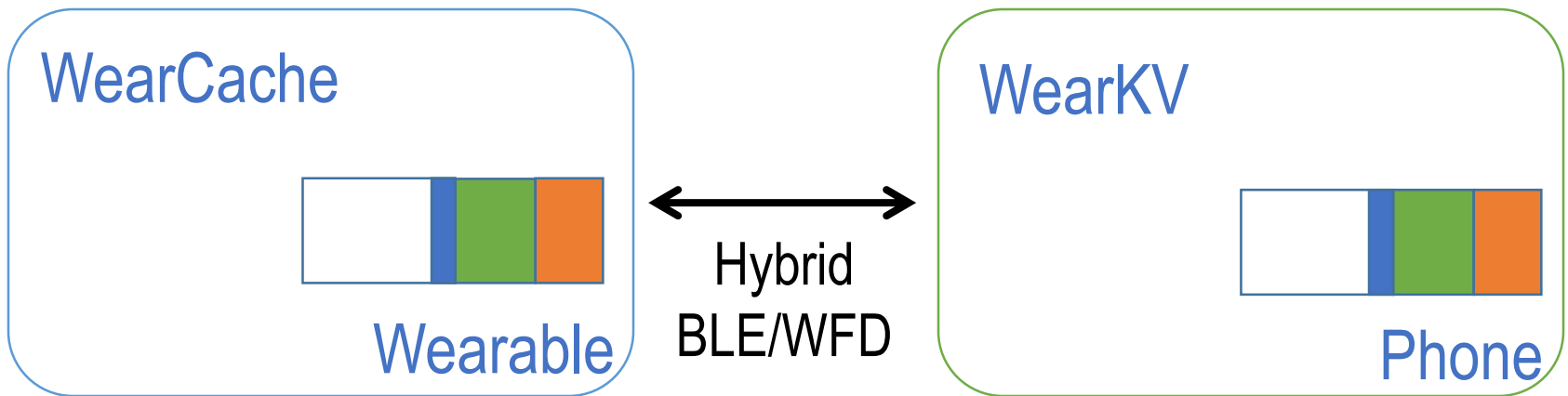
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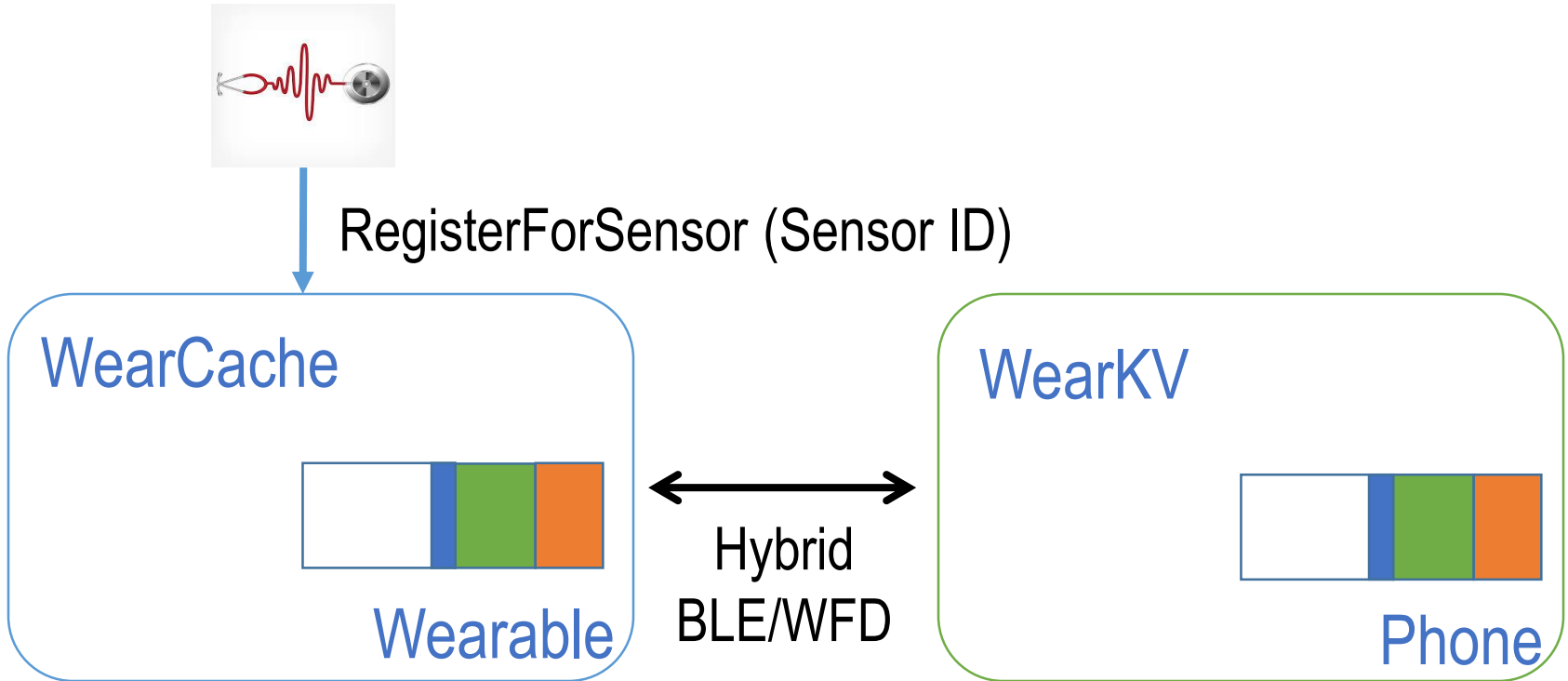
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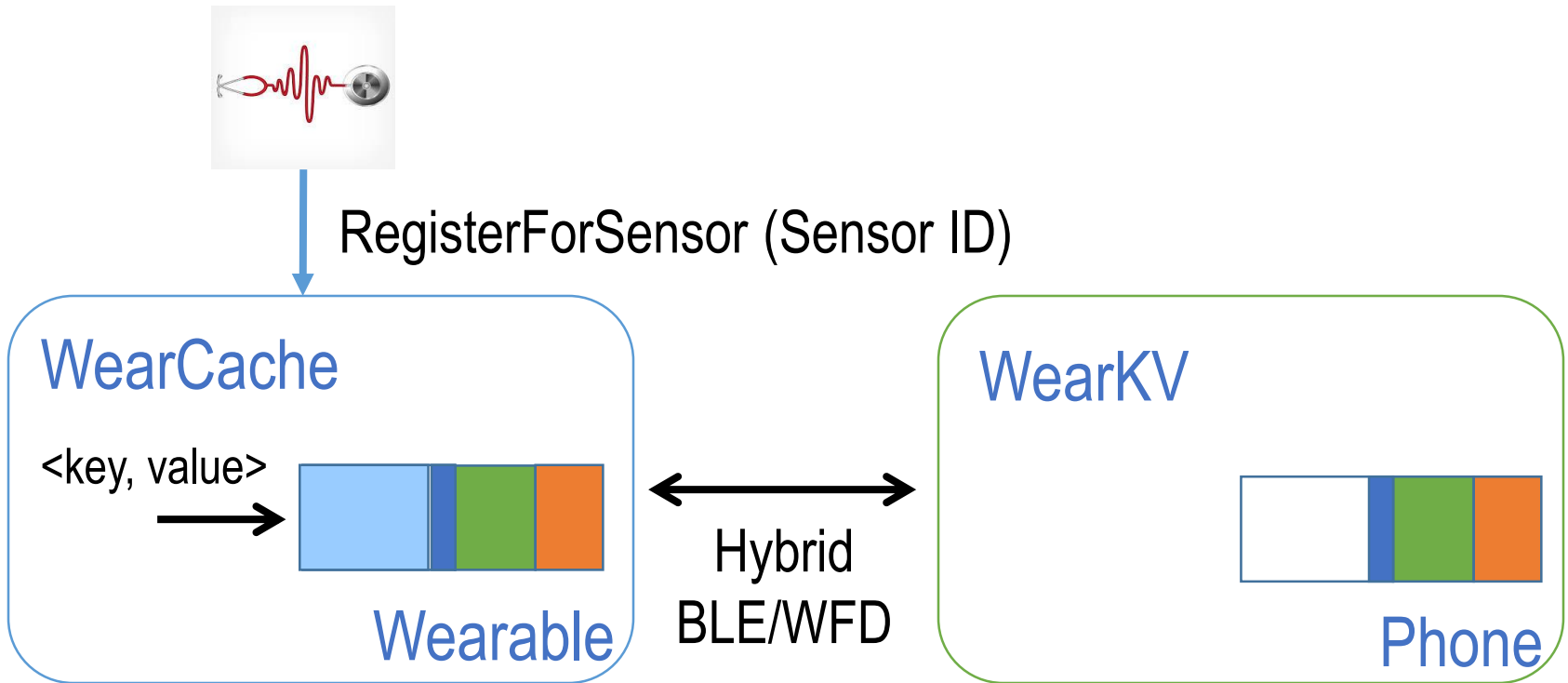
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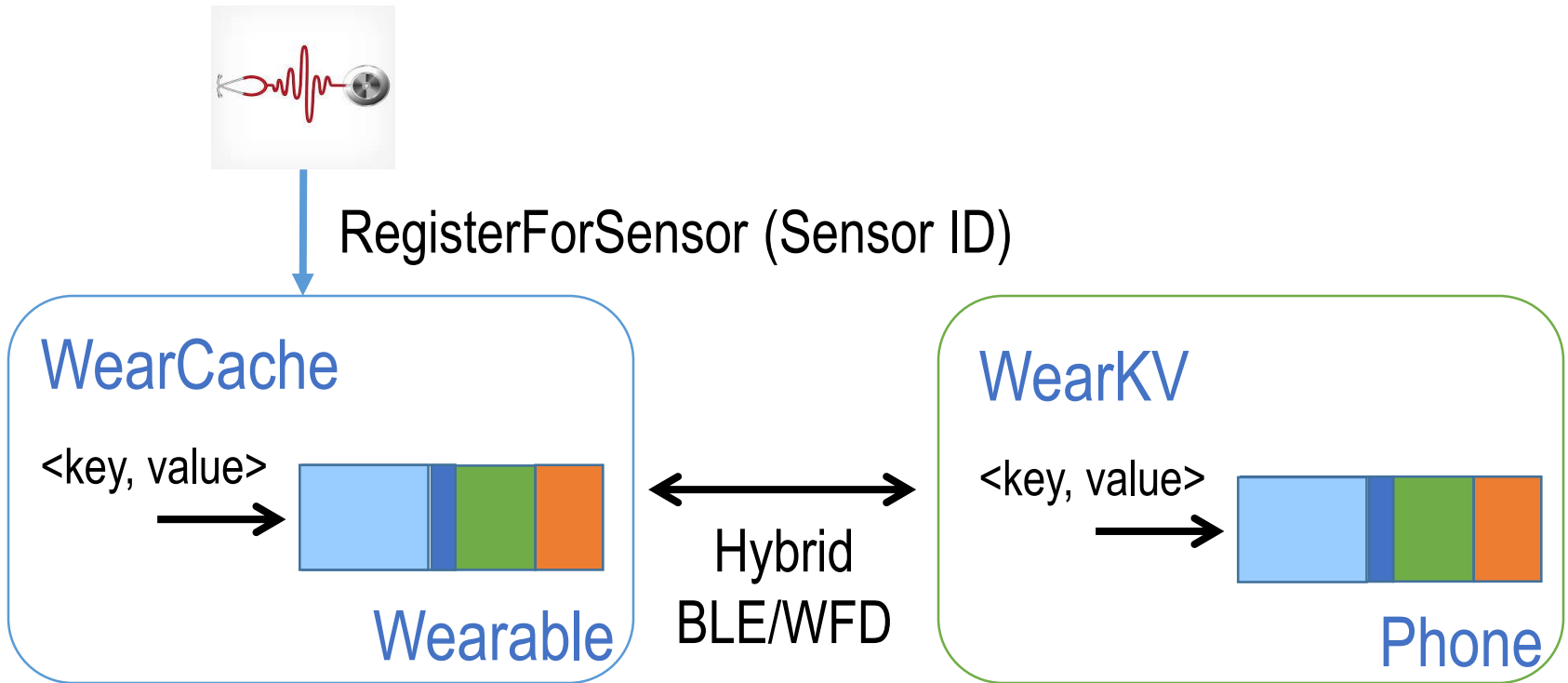
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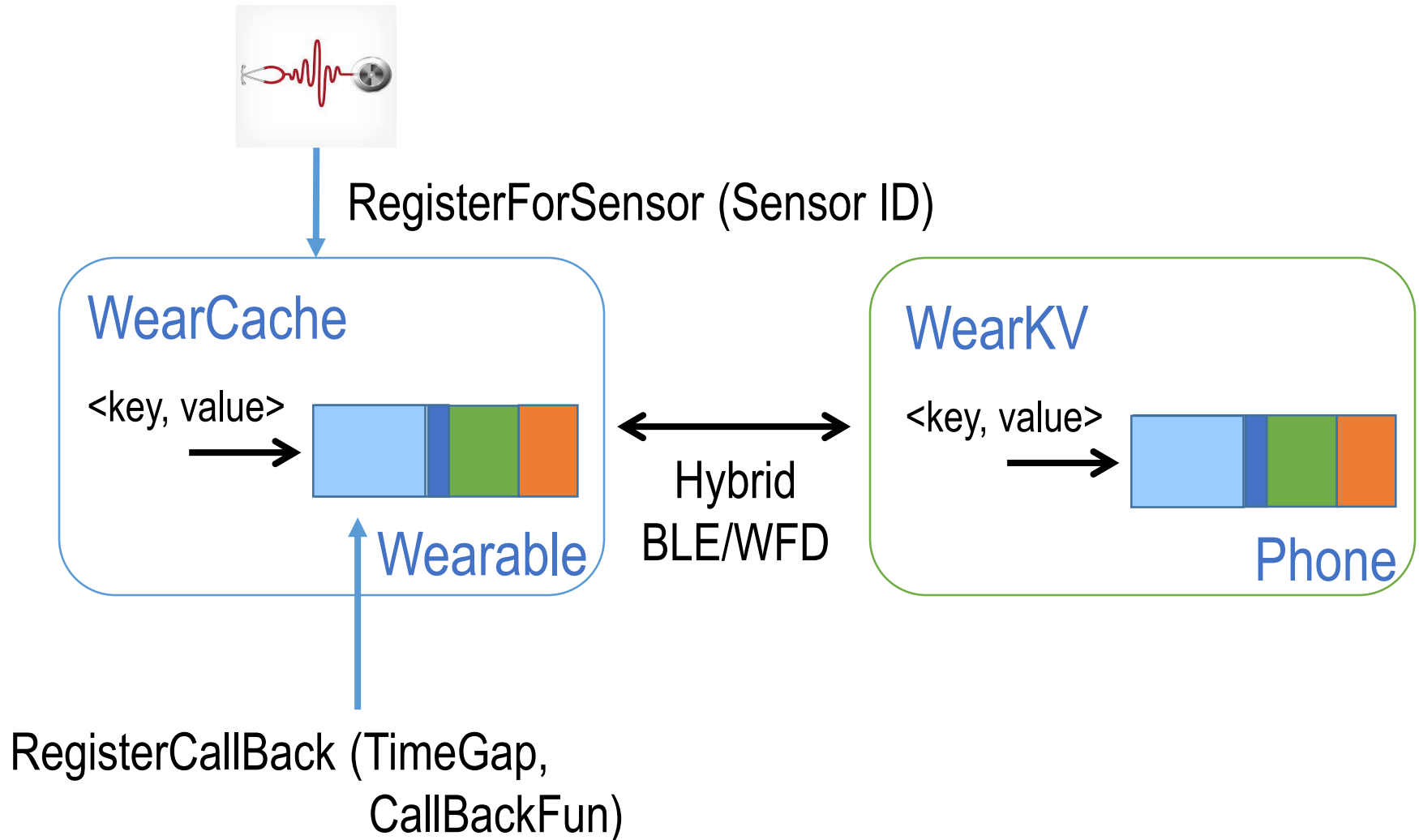
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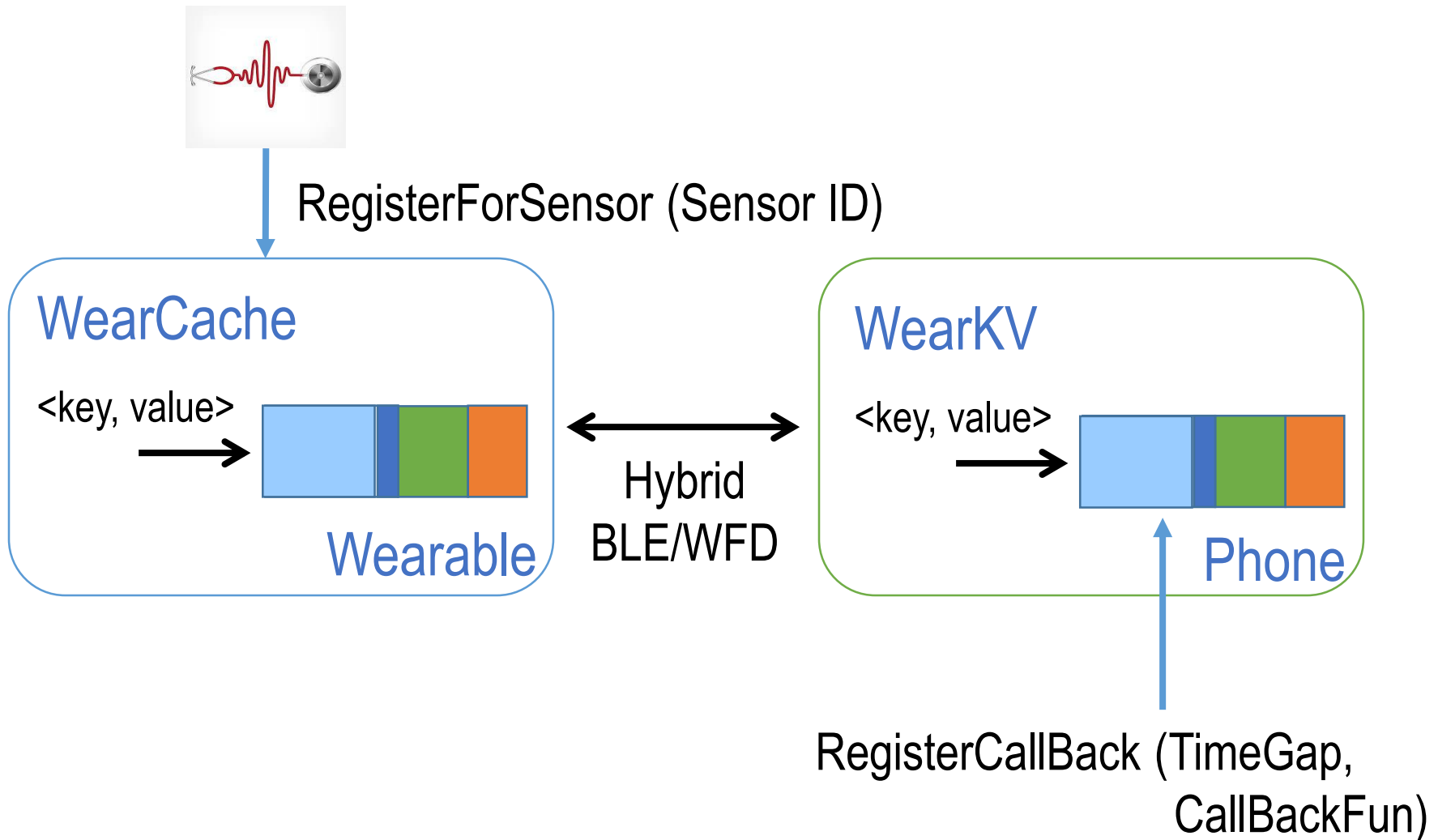
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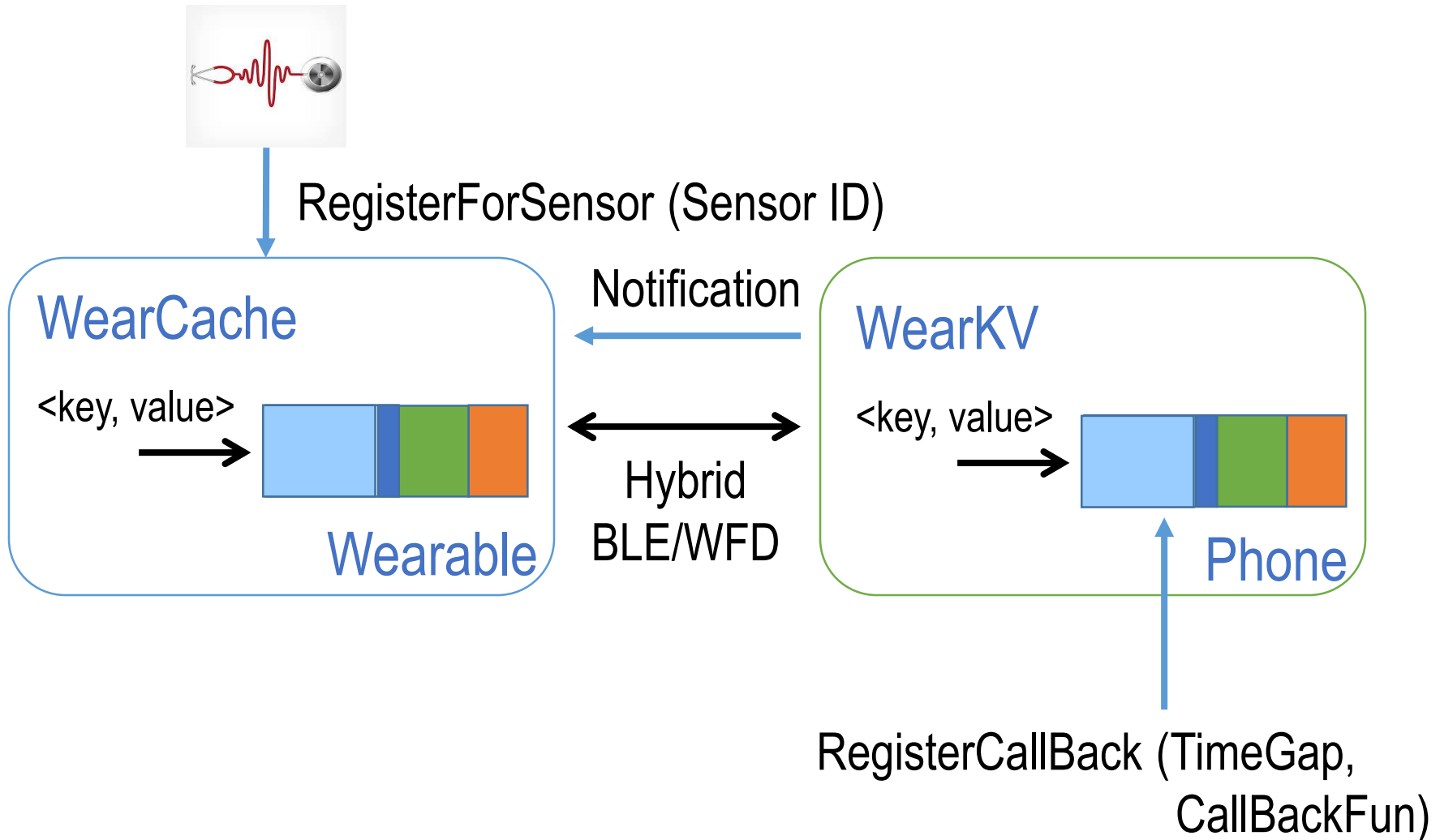
Putting It All Together



Putting It All Together



Putting It All Together



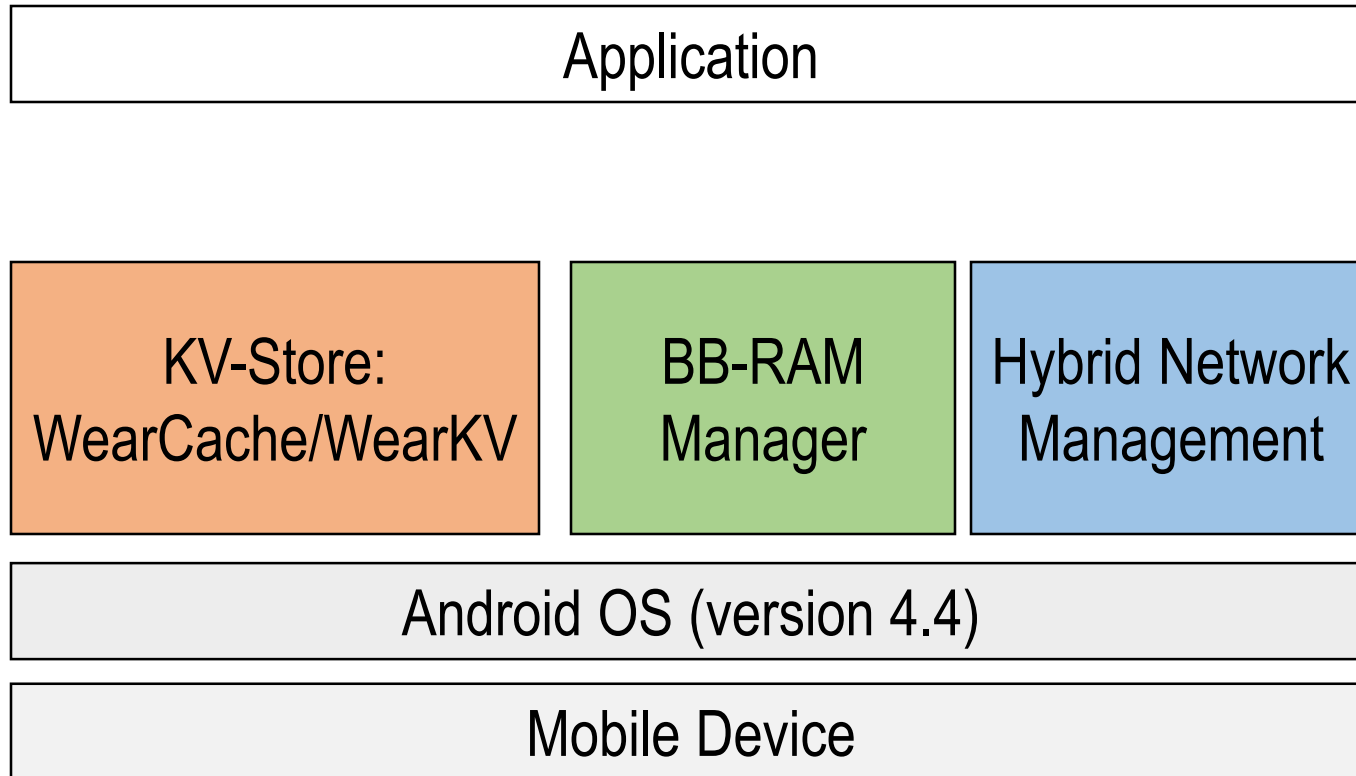
WearDrive: Implementation in Real System

Application

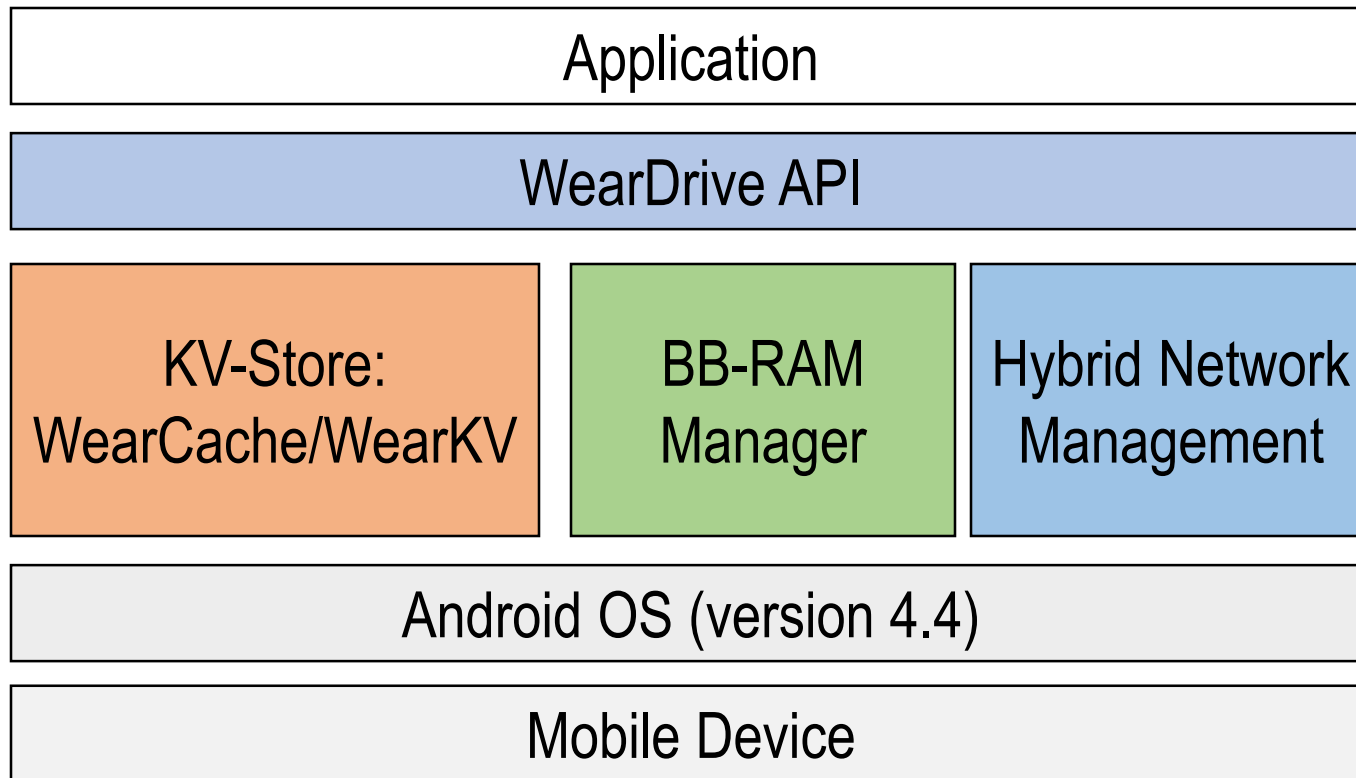
Android OS (version 4.4)

Mobile Device

WearDrive: Implementation in Real System



WearDrive: Implementation in Real System



Experimental Setup

Emulated wearable device (similar to Samsung Gear)

1.2 GHz Dual-core + 512 MB RAM + BLE 4.0 + WiFi 802.11 b/g/n


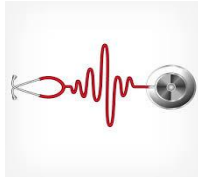



Monsoon power monitor

Experimental Setup

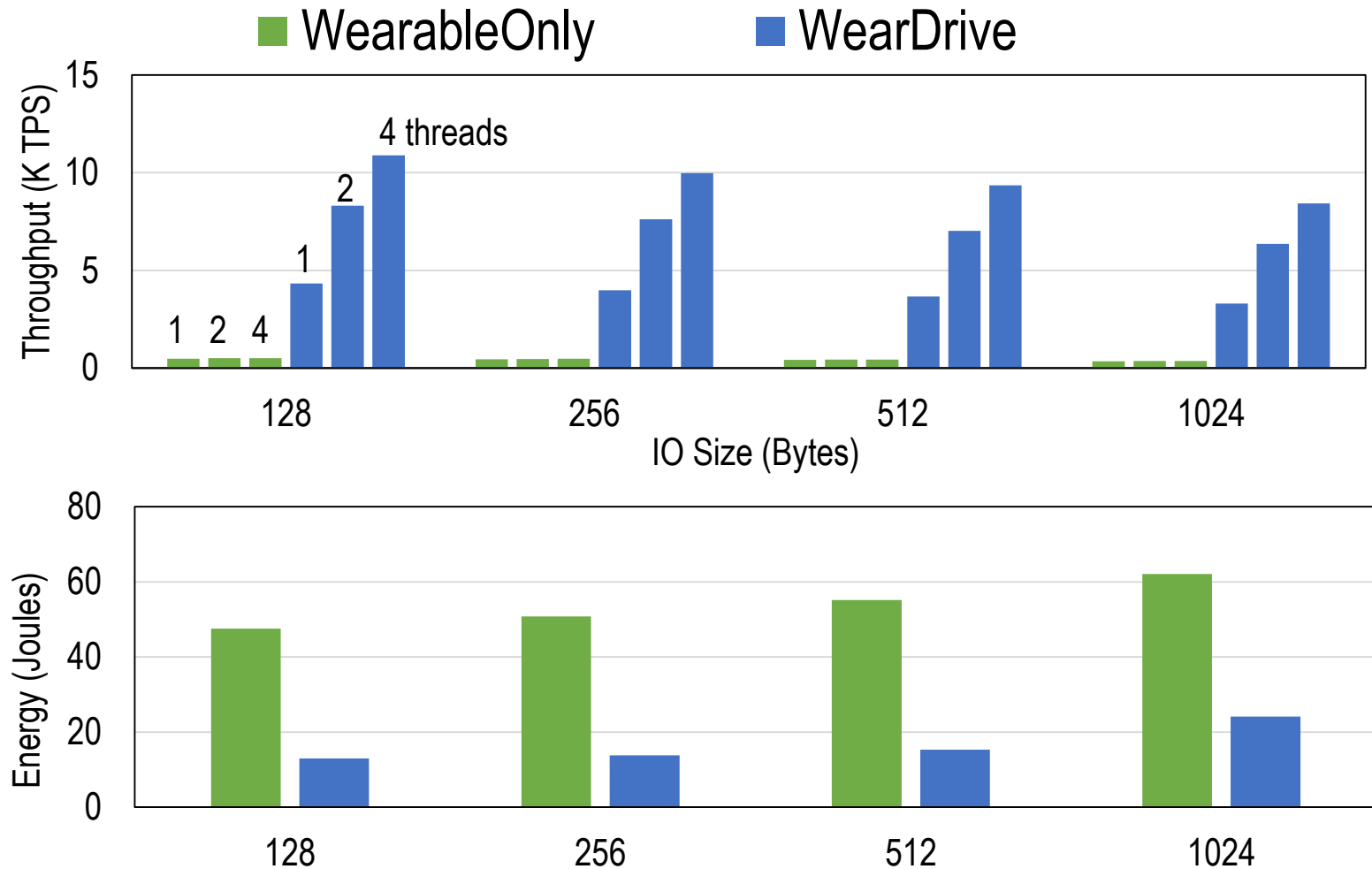
WearableOnly	Use local Flash as storage
WearSDK ★	Android Wear SDK
WearDrive	In-memory storage system

★ we extend its data layer to make it support WFD and hybrid network protocol.

WearBench: Benchmarks for Wearables

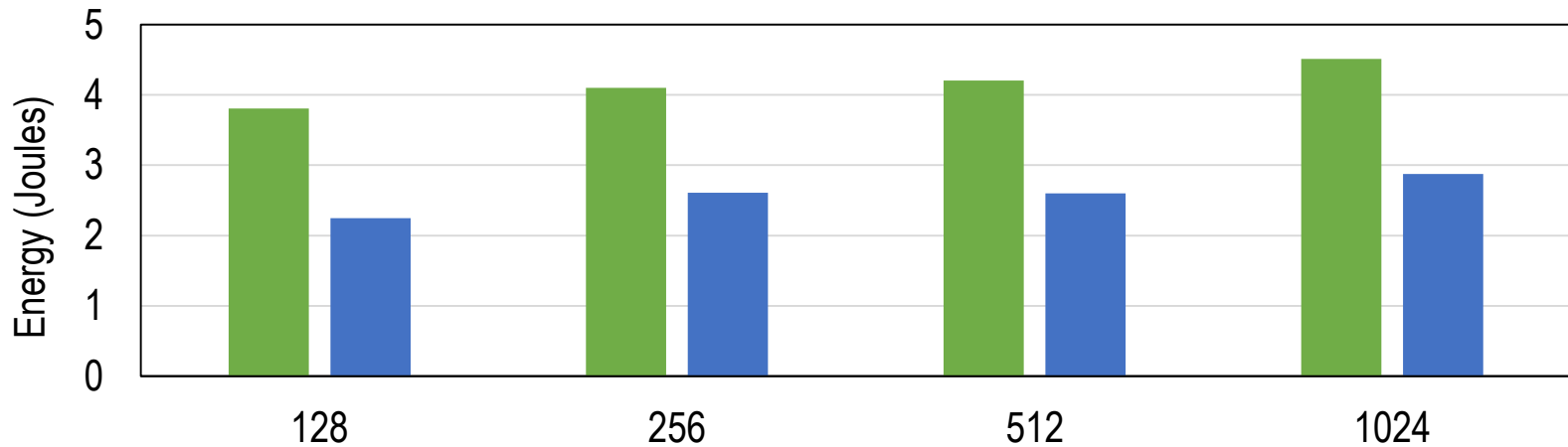
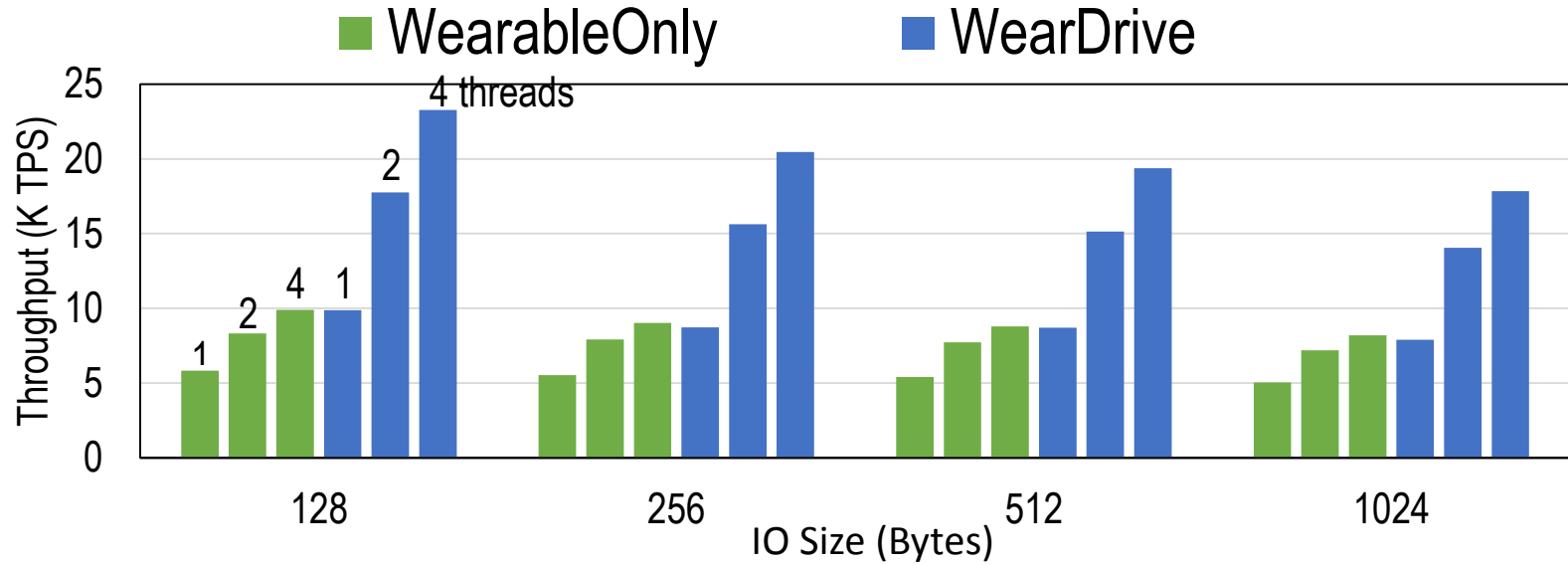
	Examples	Parameters
Extended Display	   	Size, inter-arrival time
Sensors	  	Sampling rate, monitoring period
Audio/Video	 	Encoding rate, quality, monitoring period

Local Memory vs. Local Flash (Write)



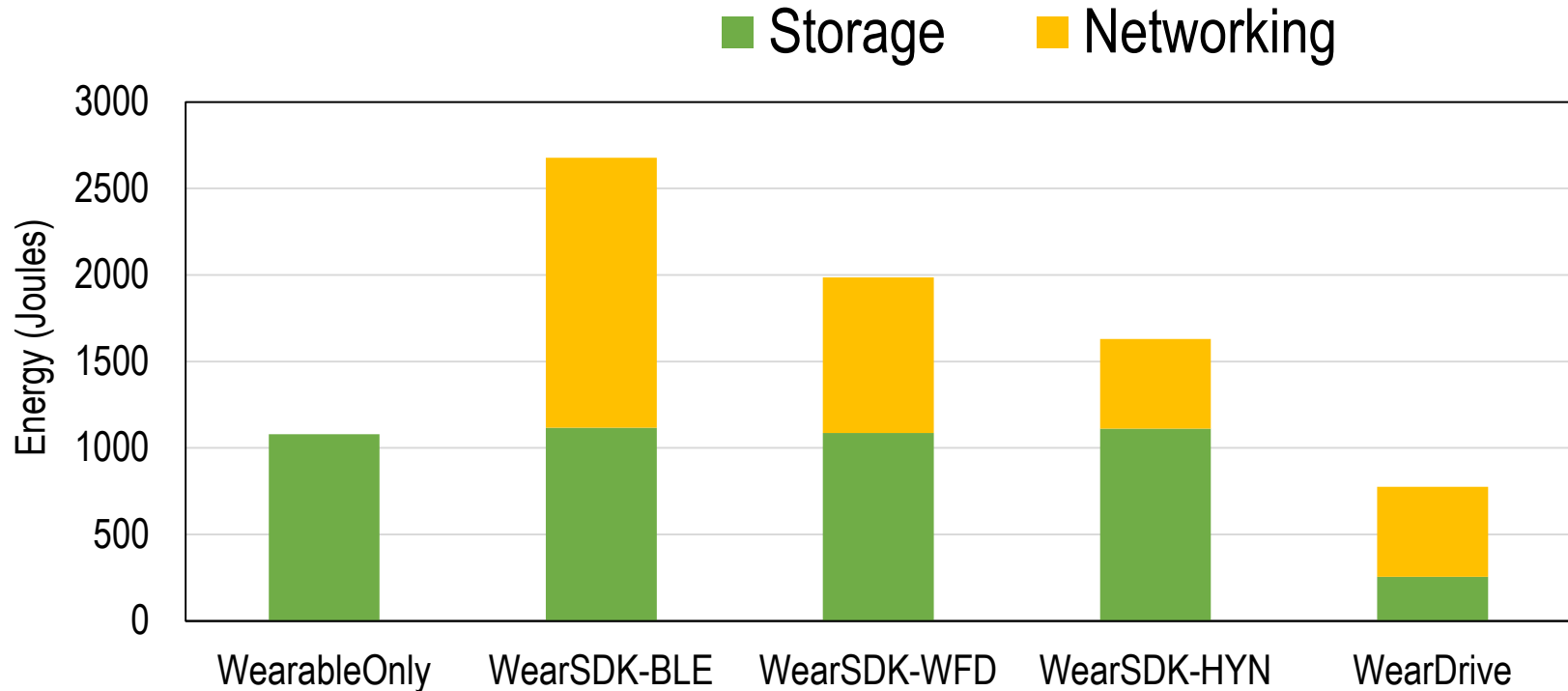
9x performance improvement, **4x** less power

Local Memory vs. Local Flash (Read)



2x performance improvement, **1.7x** less power

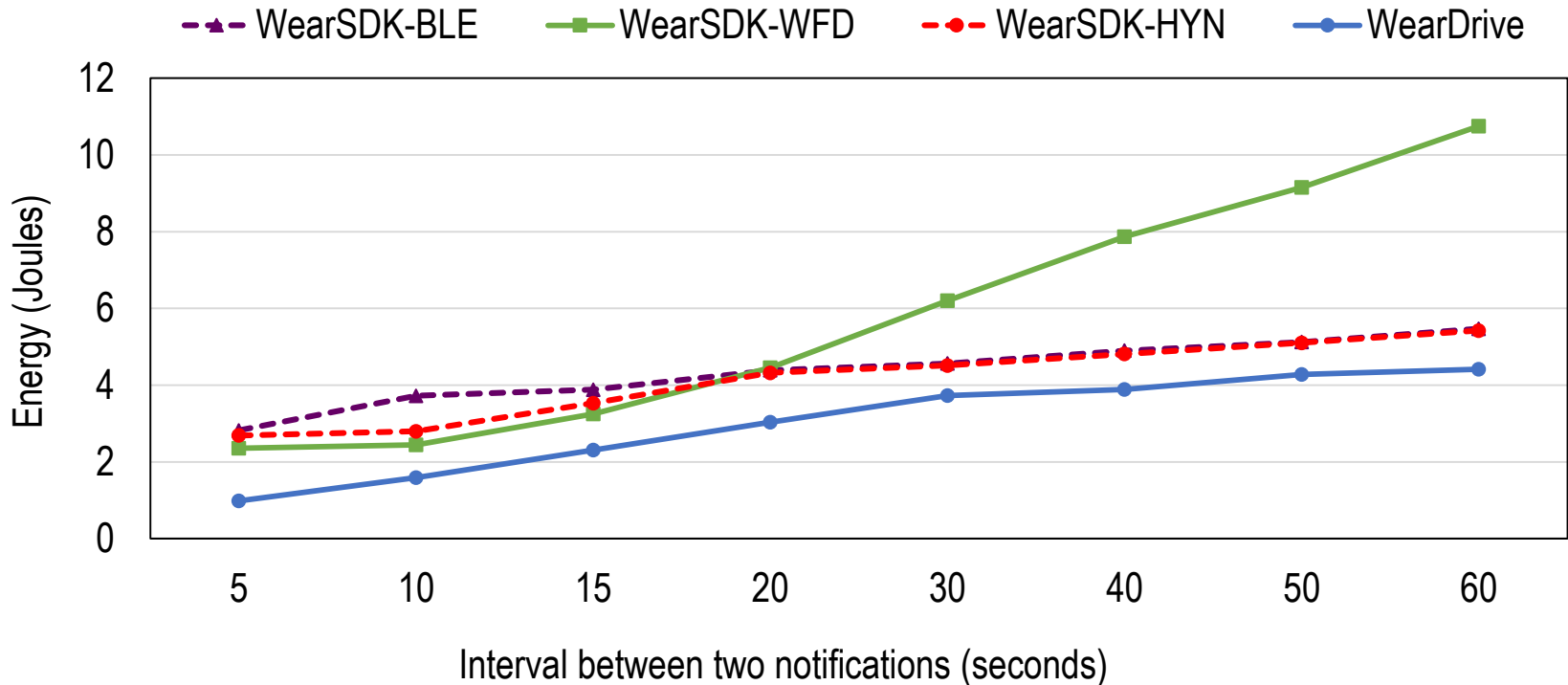
Energy Usage of Sensor Data Aggregation



The sensor samples values continuously at 1 Hz for 24 hours

WearDrive consumes **1.5x** less power than WearableOnly,
up to **3x** less power than WearSDK

Energy Usage of Receiving Notifications



WearDrive saves **1.2 - 3x** energy than WearSDK-BLE

Compute Offload & Impact on the Phone

	Wearable (300 mAh)	Phone (2000 mAh)
WearableOnly	27.12%	--
WearableOnly +InMemory	13.23%	--
WearDrive	0.87%	2.09%

Data analysis with k-means on the data set generated by 16 sensors at 1 Hz for 24 hours.

Conclusion

WearDrive: Storage System for Wearables

- 1 **In-memory Storage System**
with battery-back DRAM (BB-RAM)
- 2 **Extended Capabilities**
leveraging phone's storage and CPU
- 3 **Extended Lifetime**
3x improvement on battery life time

Thanks!

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Q&A