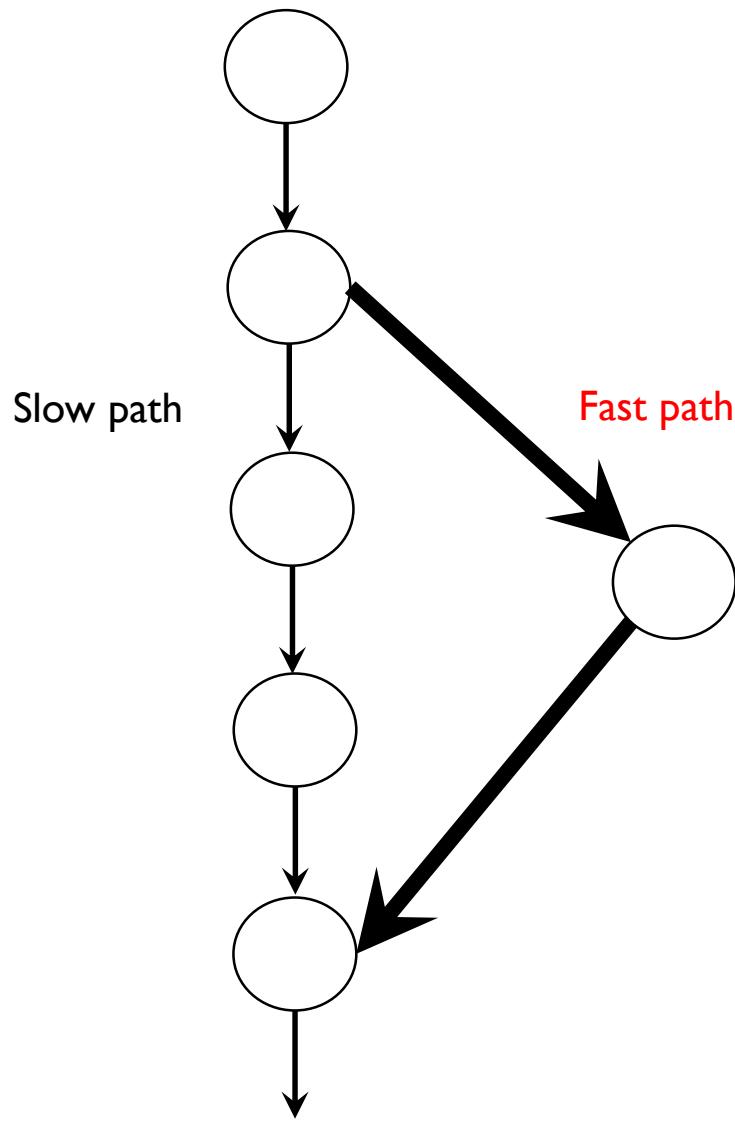


# Pallas: Semantic-Aware Checking for Finding Deep Bugs in Fast Path

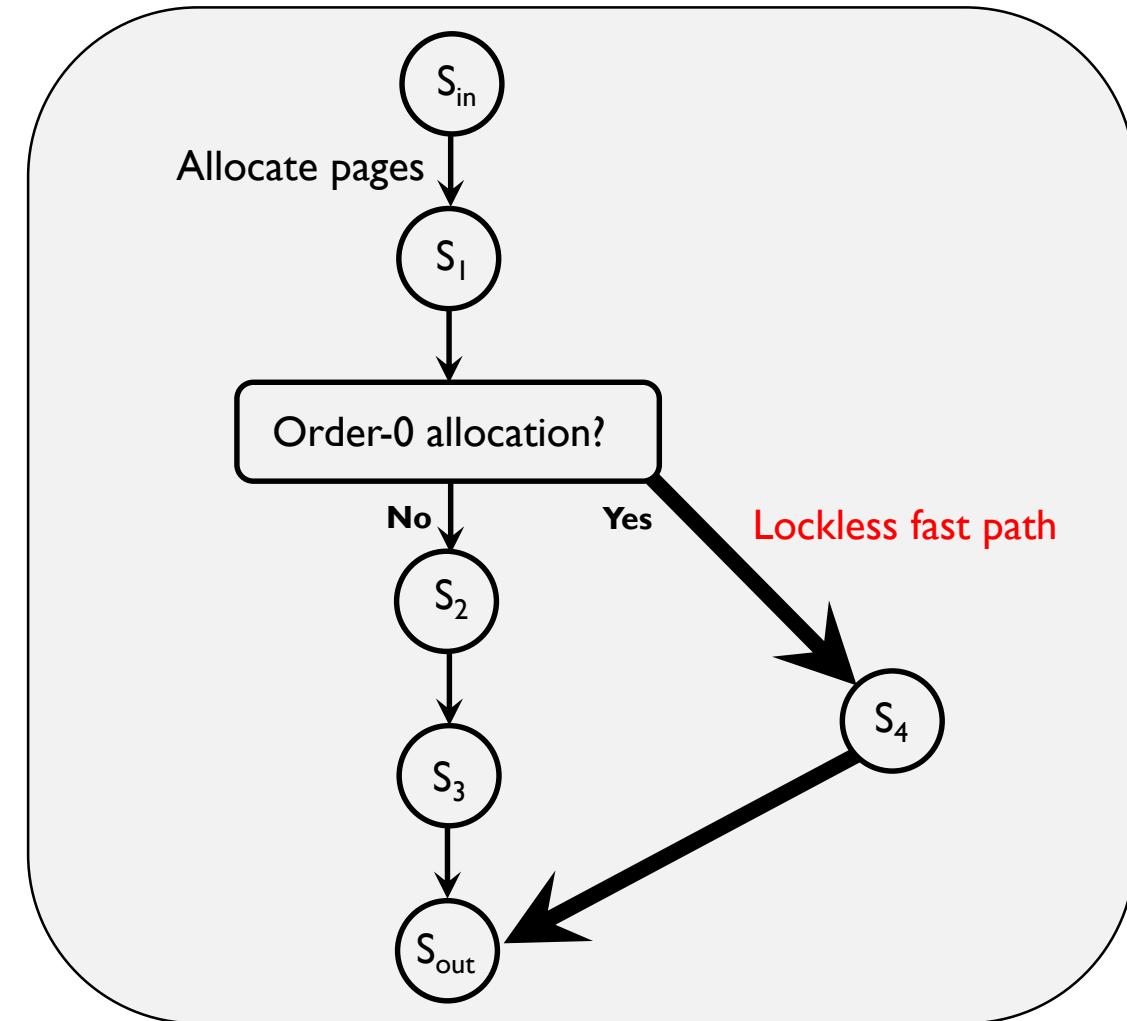
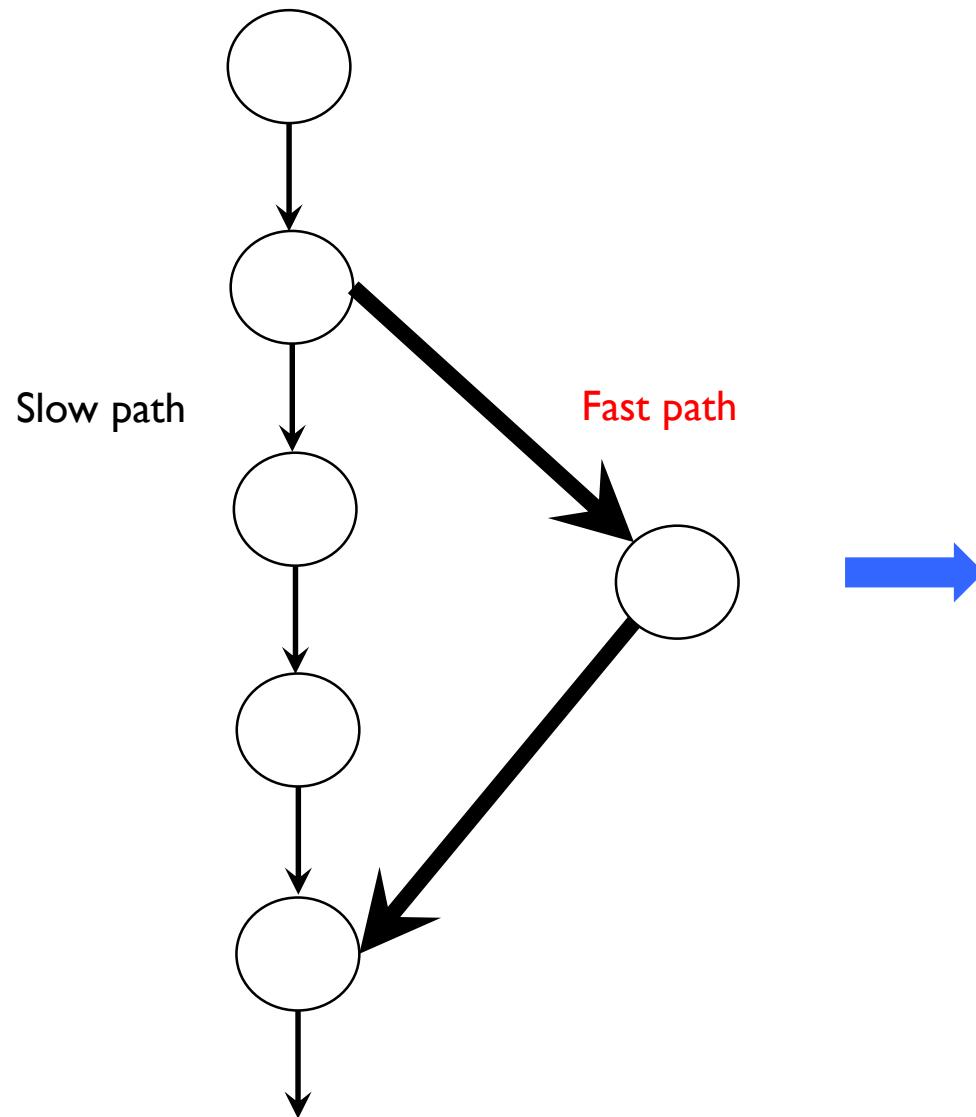
Jian Huang<sup>†</sup> Michael Allen-Bond Xuechen Zhang



# What is Fast Path?



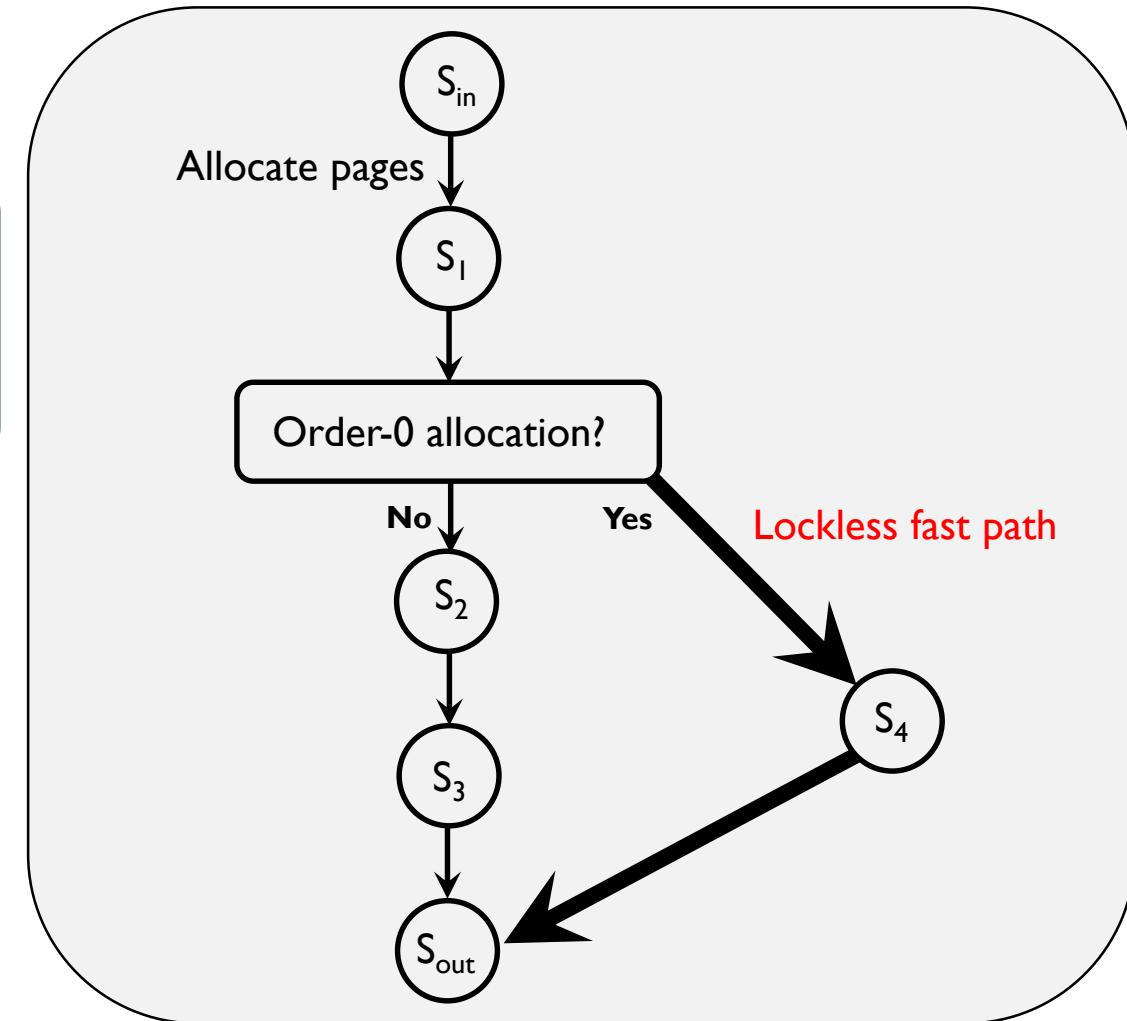
# What is Fast Path?



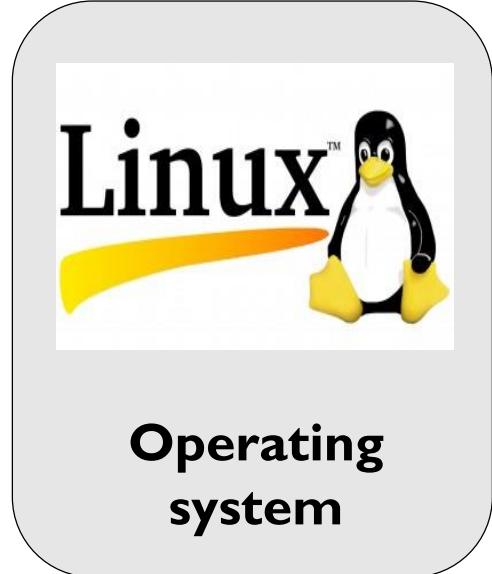
# What is Fast Path?

Fast path is derived from slow path or vice versa

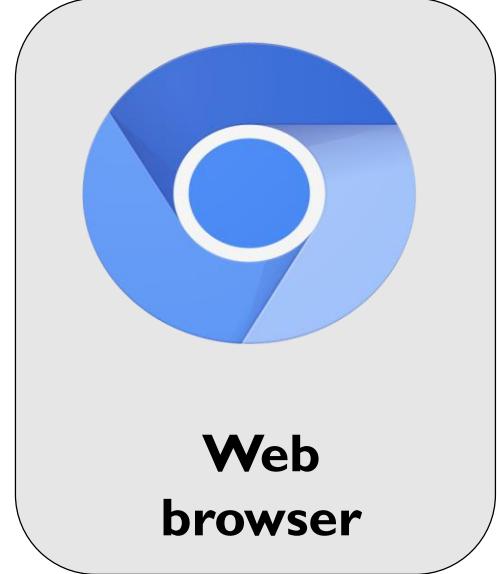
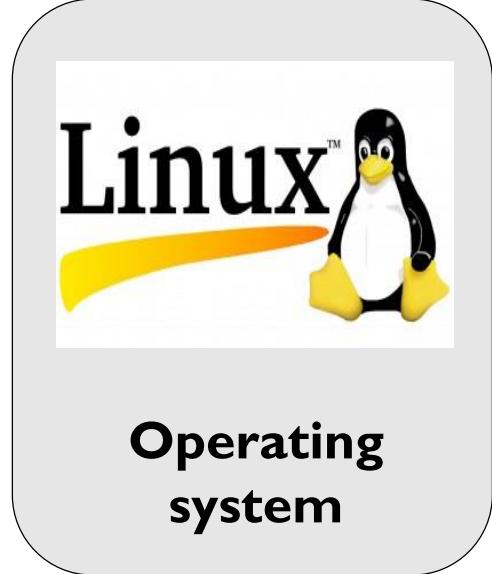
They share the start and end entries in the workflow



# Fast Path is Everywhere



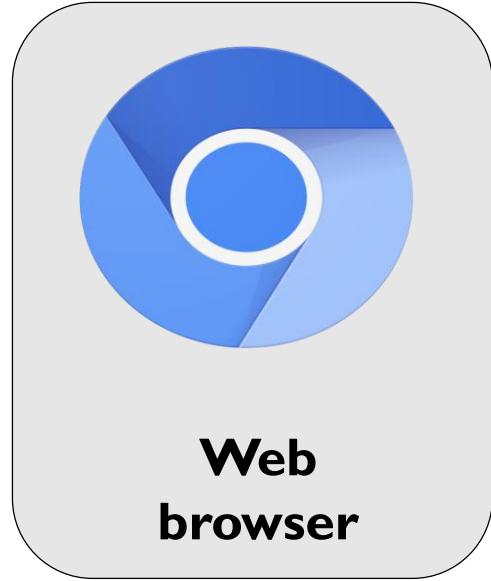
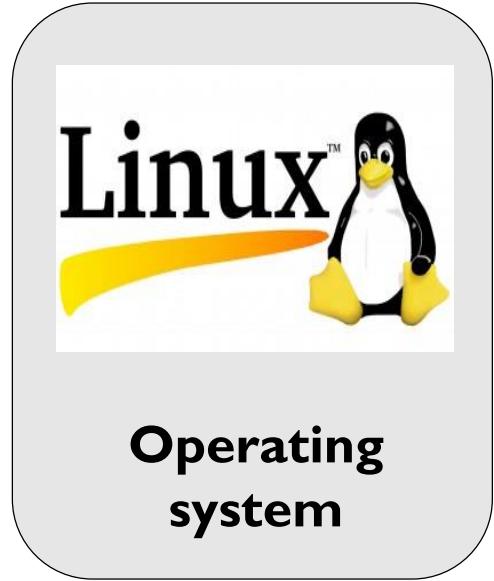
# Fast Path is Everywhere



Memory  
allocation

Web page  
loading

# Fast Path is Everywhere

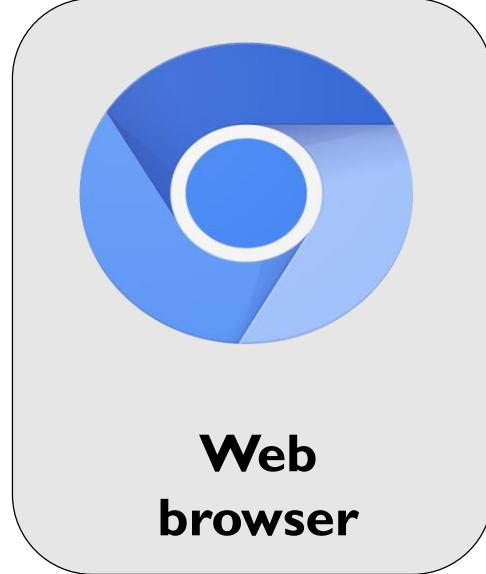
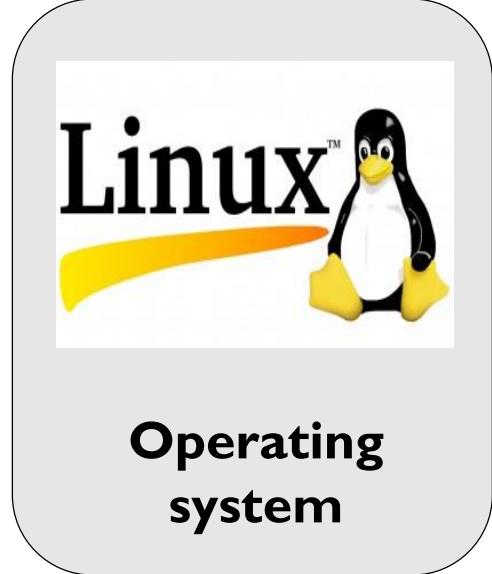


Memory  
allocation

Web page  
loading

File system  
inode search

# Fast Path is Everywhere



**Memory allocation**

**Web page loading**

**File system inode search**

**Packet forwarding**

# Fast Path Introduces Semantic Bugs

	<b>Memory manager</b>	<b>File system</b>	<b>Network</b>	<b>Device driver</b>
# of fast paths	16	21	14	14
# of bugs per path	19	17	11	5
Fix time (days)	3	8	5	12

# Fast Path Introduces Semantic Bugs

	<b>Memory manager</b>	<b>File system</b>	<b>Network</b>	<b>Device driver</b>
# of fast paths	16	21	14	14
# of bugs per path	19	17	11	5
Fix time (days)	3	8	5	12

Fast-path bugs are related to software semantics  
and these bugs are hard to detect

# Detecting Fast-Path Bugs is Challenging

Program Verification

seL4[SOSP'09], Ironclad[OSDI'14], etc  
But systems may not have verification frameworks

# Detecting Fast-Path Bugs is Challenging

Program Verification

seL4[SOSP'09], Ironclad[OSDI'14], etc

**But systems may not have verification frameworks**

Model Checker

SAMC[OSDI'14], FiSC[OSDI'04], etc.

**But they require models for specific systems**

# Detecting Fast-Path Bugs is Challenging

Program Verification

seL4[SOSP'09], Ironclad[OSDI'14], etc

**But systems may not have verification frameworks**

Model Checker

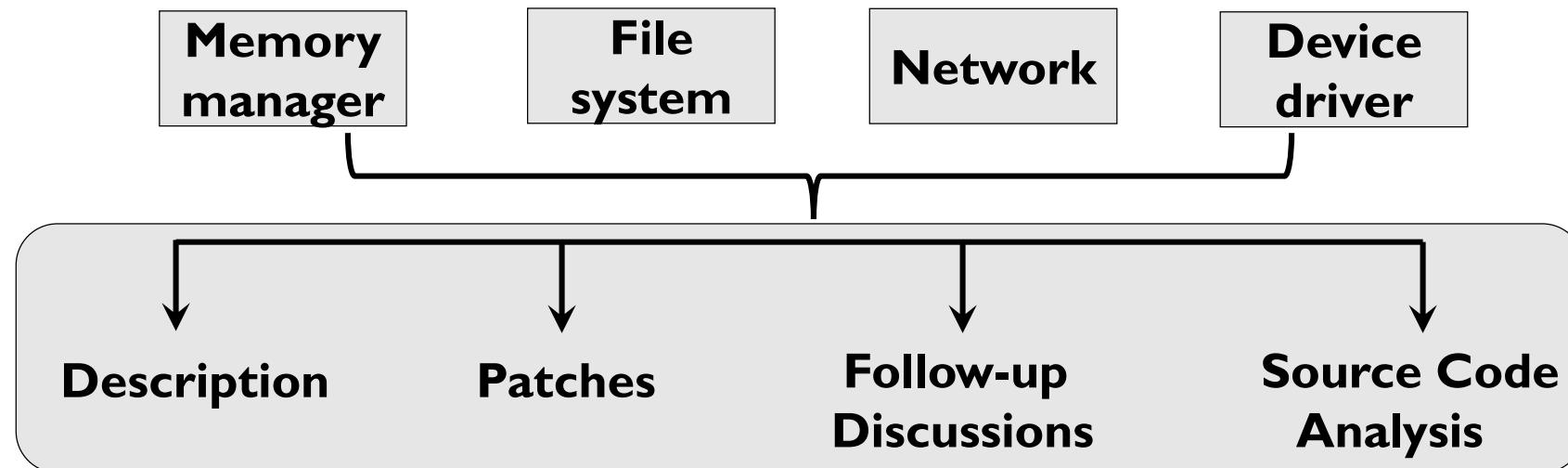
SAMC[OSDI'14], FiSC[OSDI'04], etc.

**But they require models for specific systems**

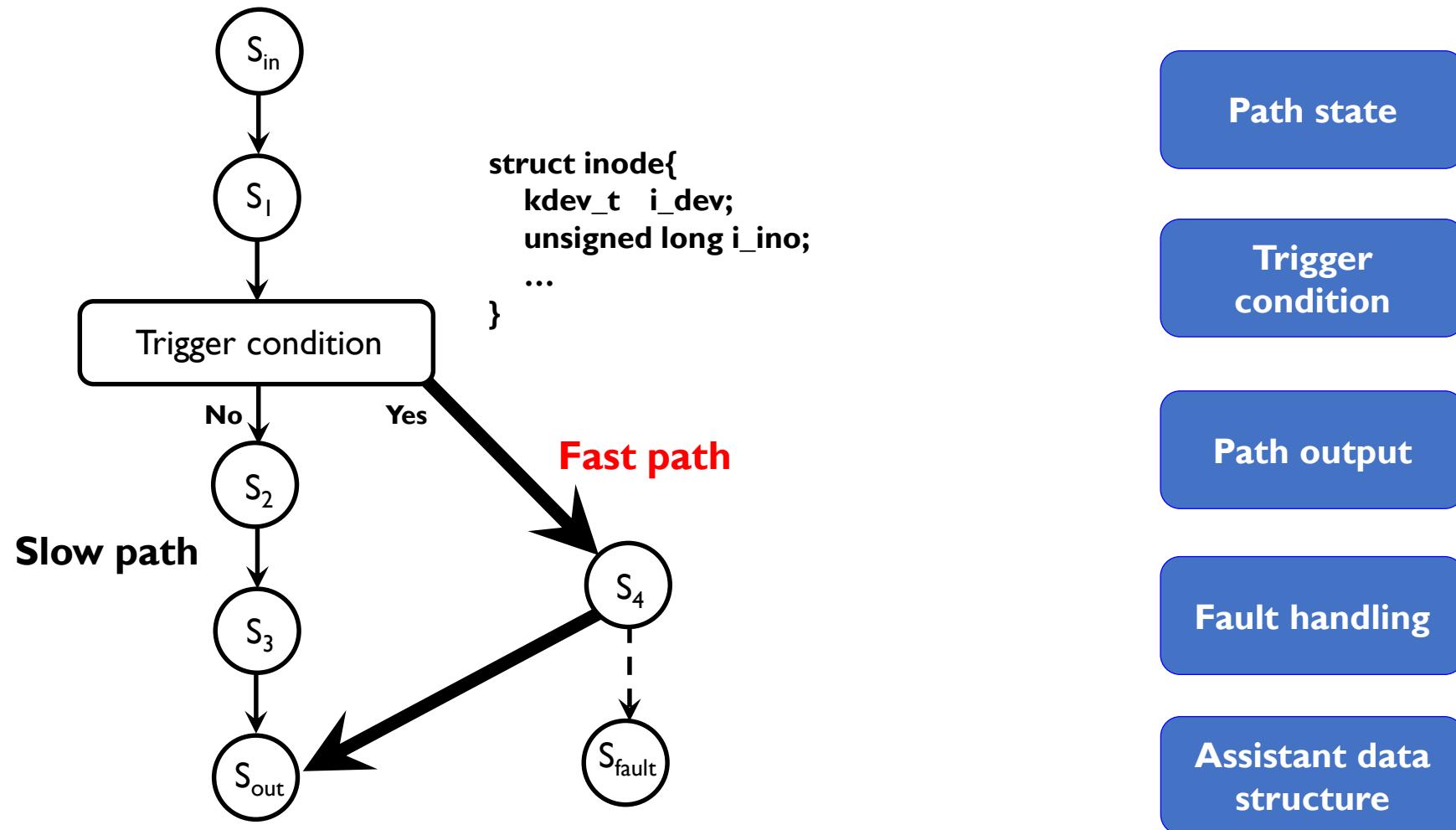
Can we use static analysis to detect fast-path bugs?

# Our Study on Fast-Path Bugs in Linux

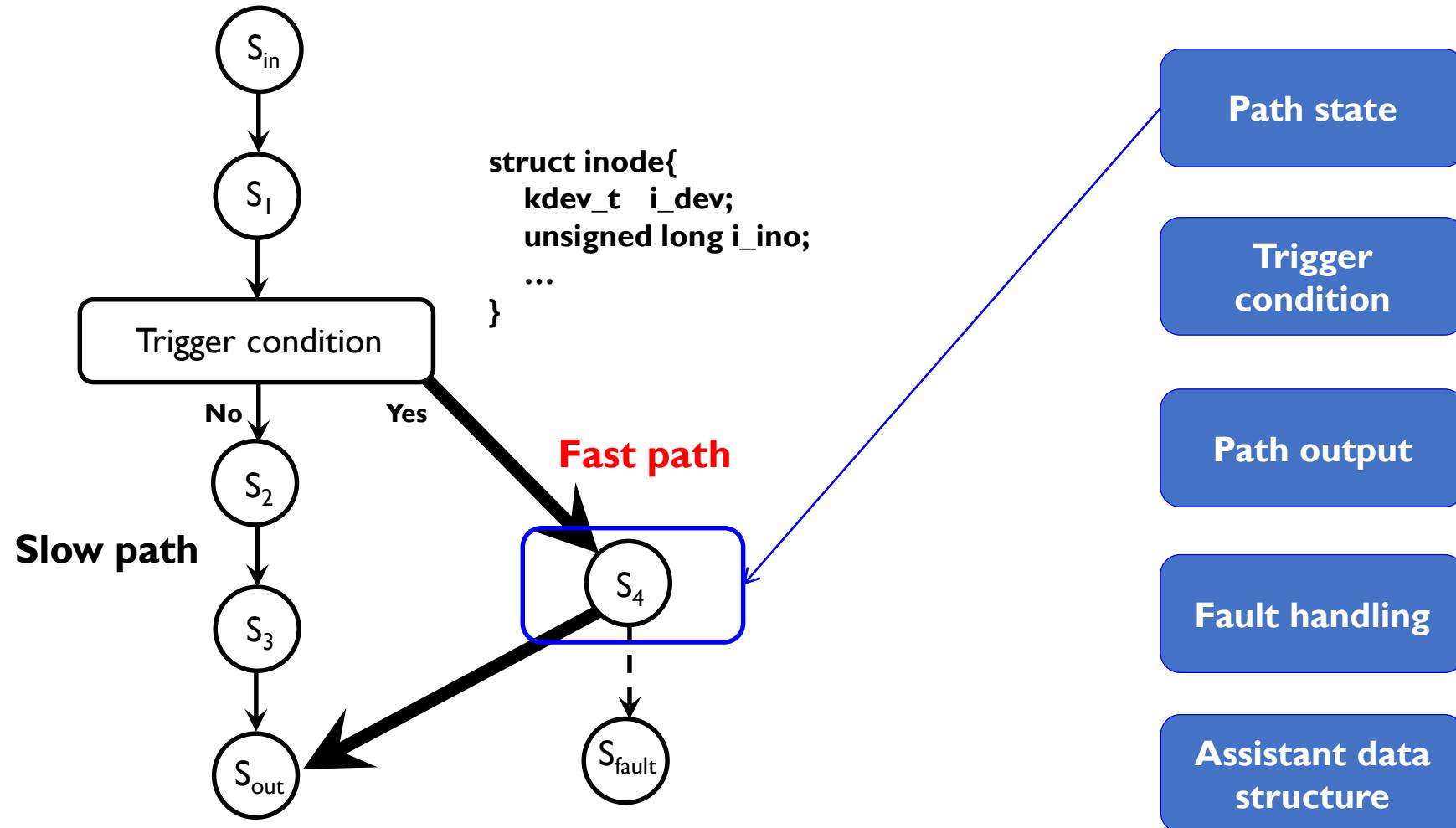
- Sampled **65** fast paths and **172** relevant patches
- Committed from 2009-2015



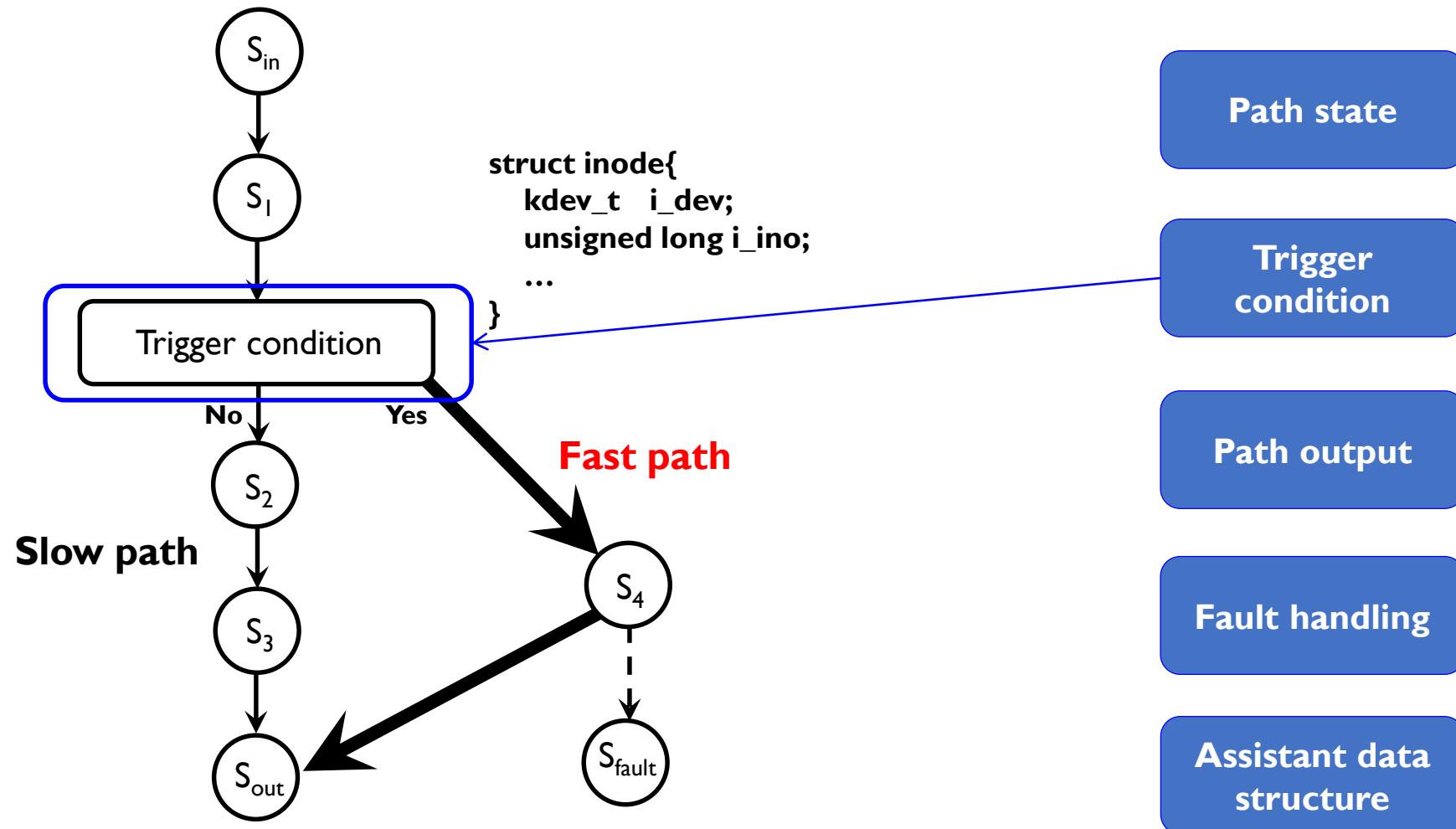
# Fast-Path Bug Categorization



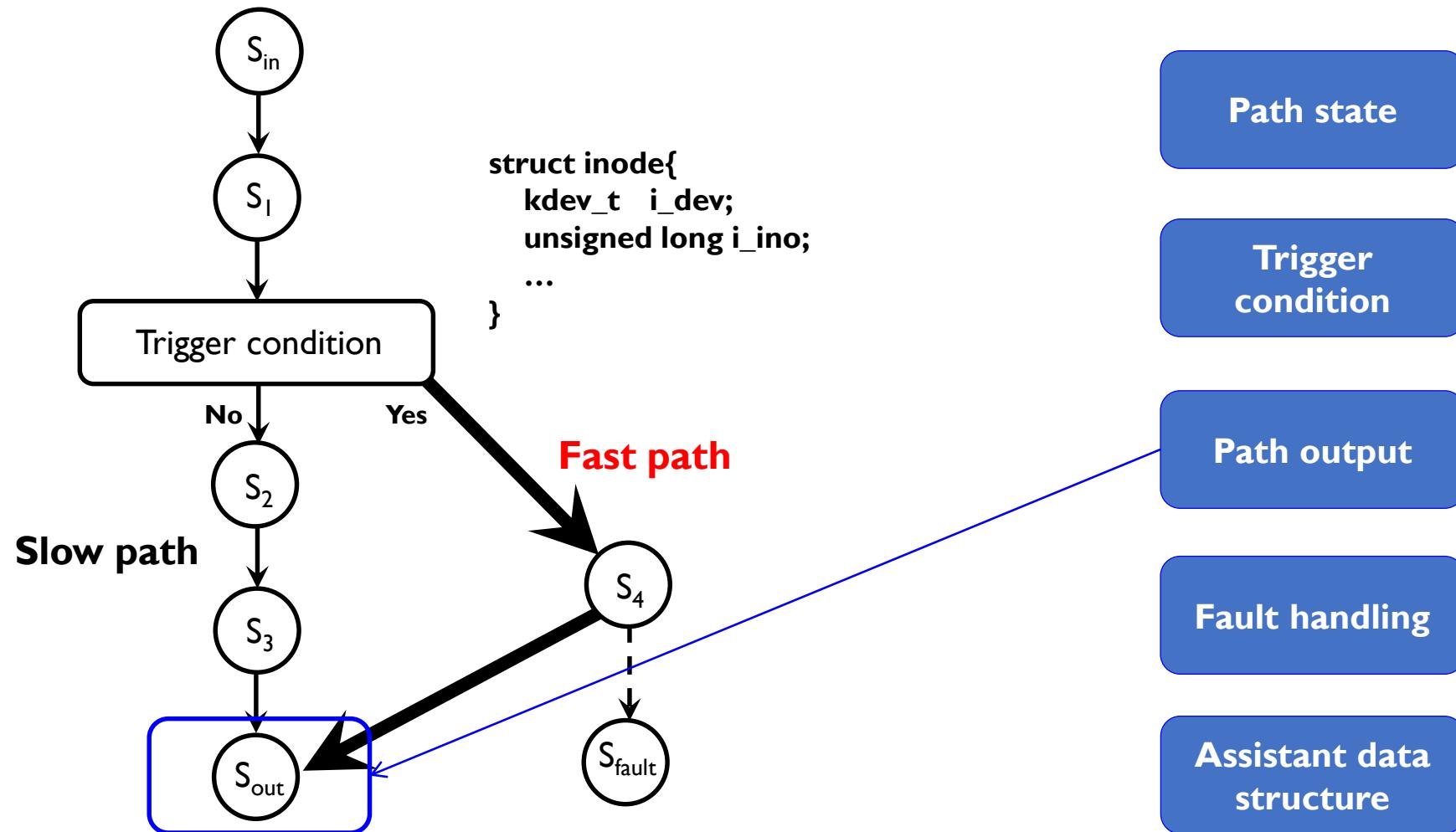
# Fast-Path Bug Categorization



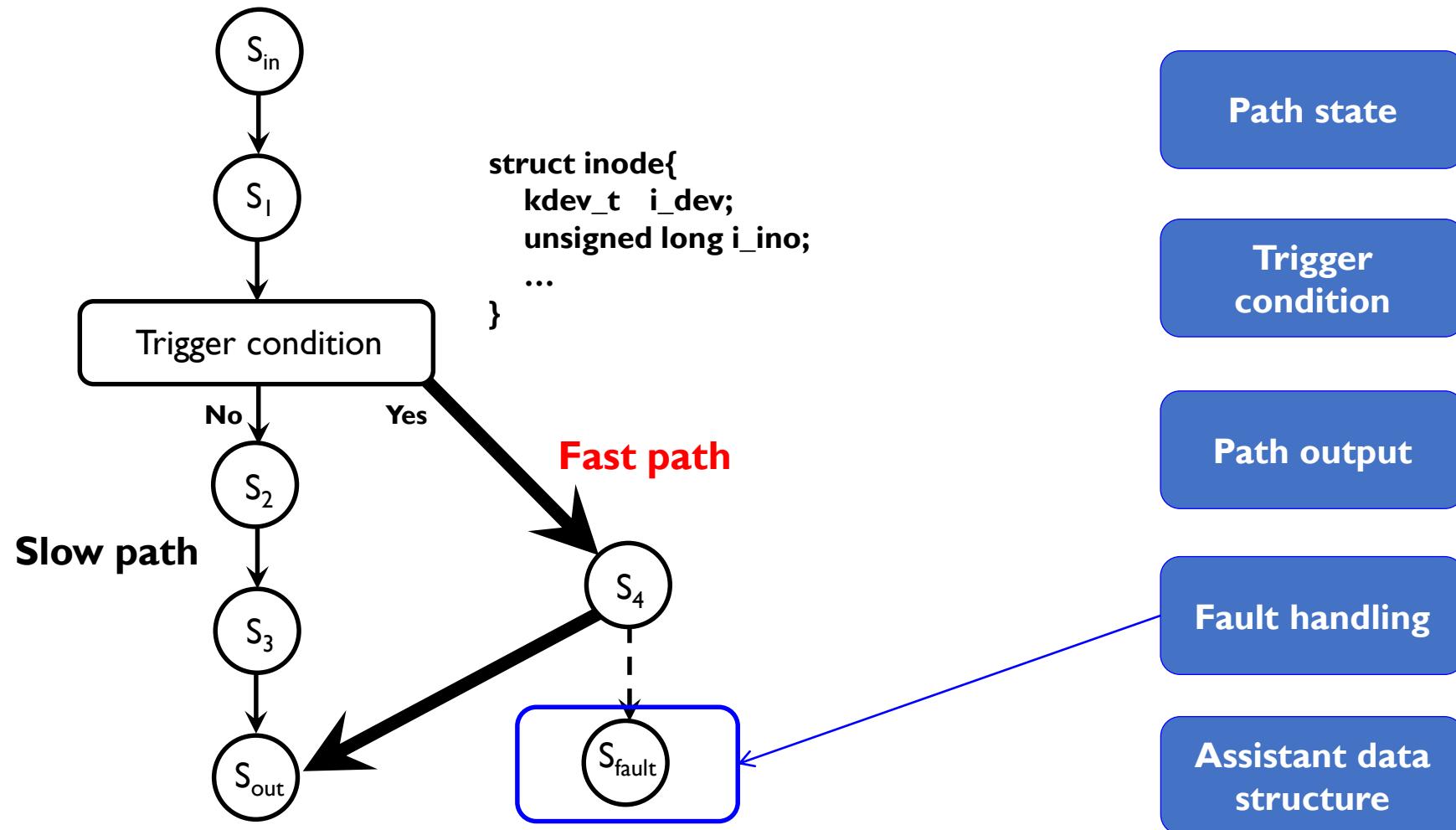
# Fast-Path Bug Categorization



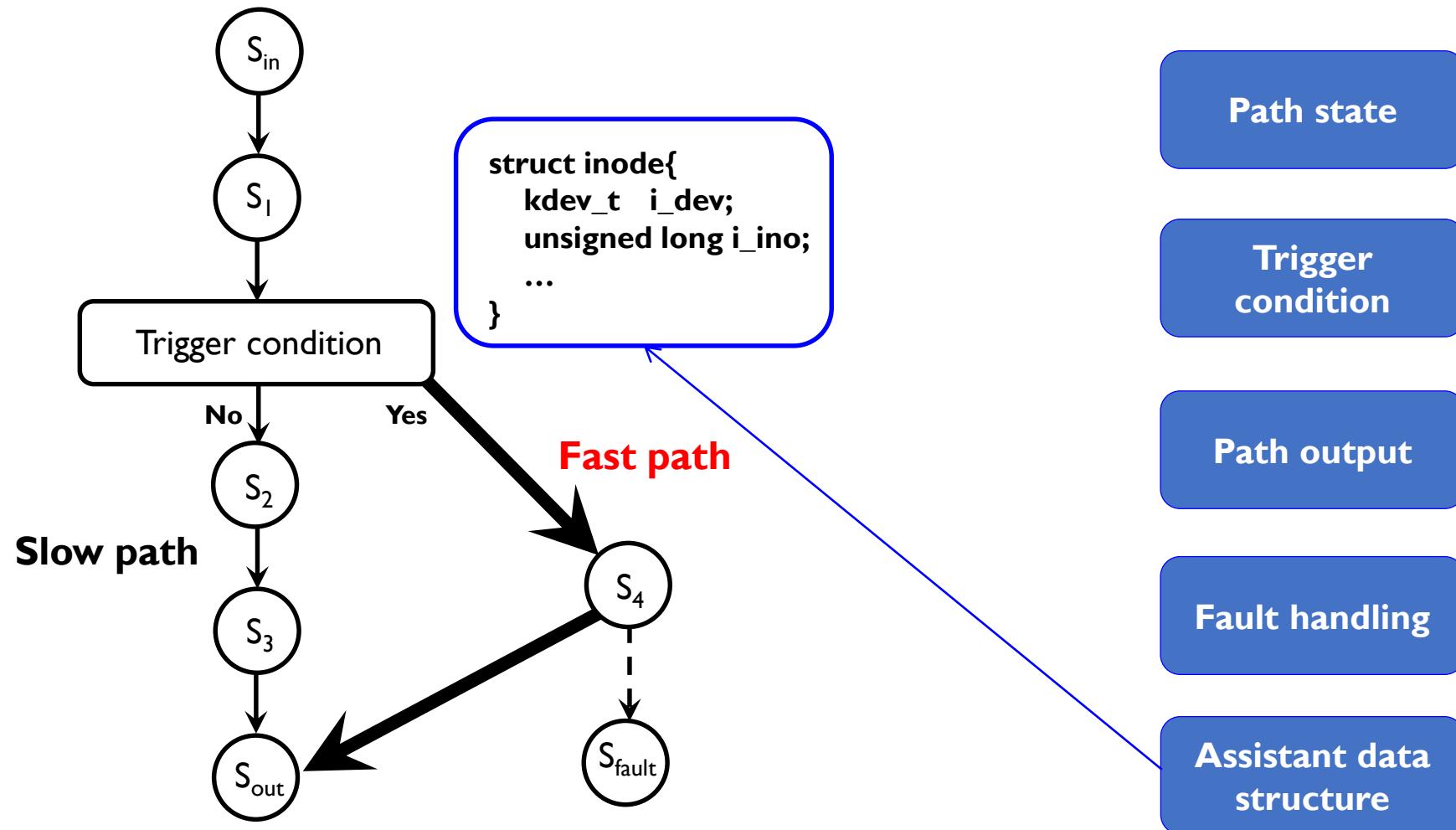
# Fast-Path Bug Categorization



# Fast-Path Bug Categorization



# Fast-Path Bug Categorization



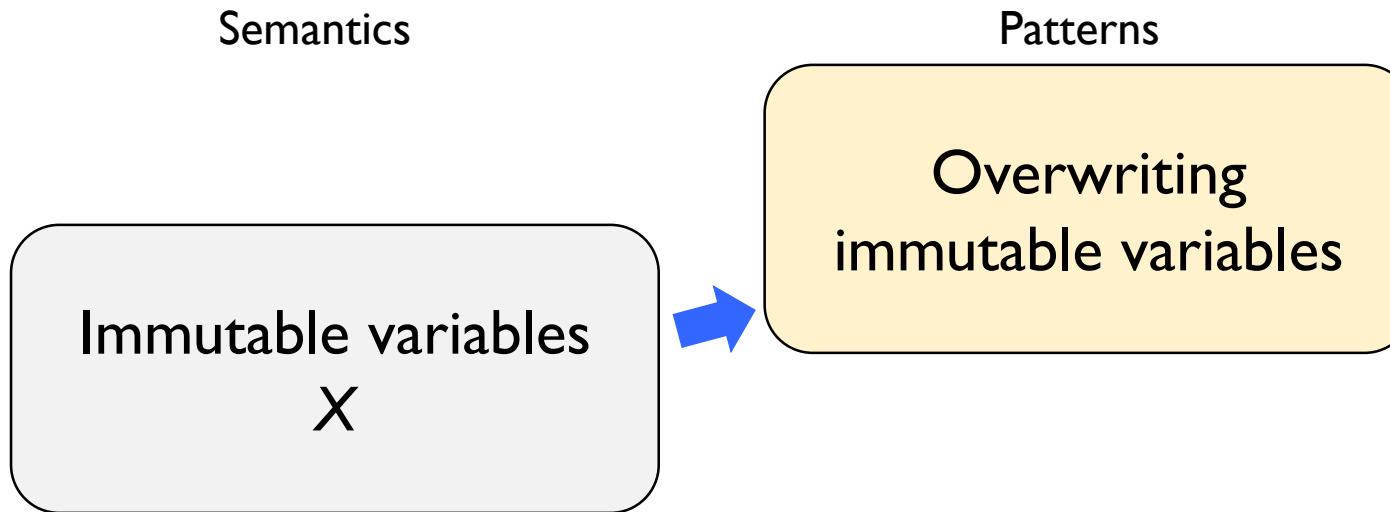
# How does Path State Cause Bugs?

Semantics

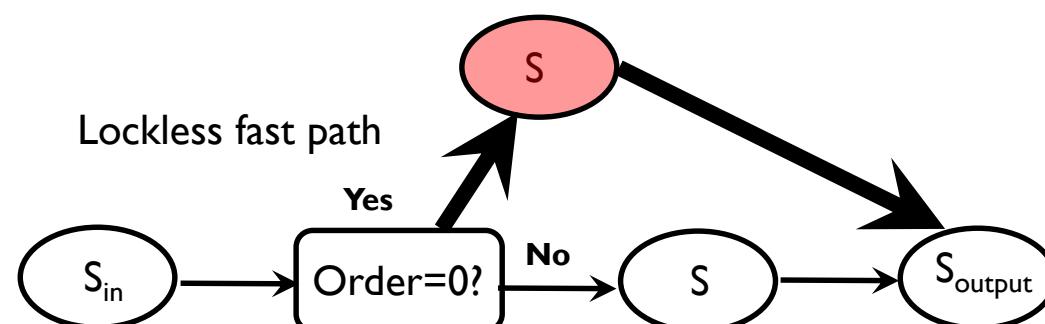
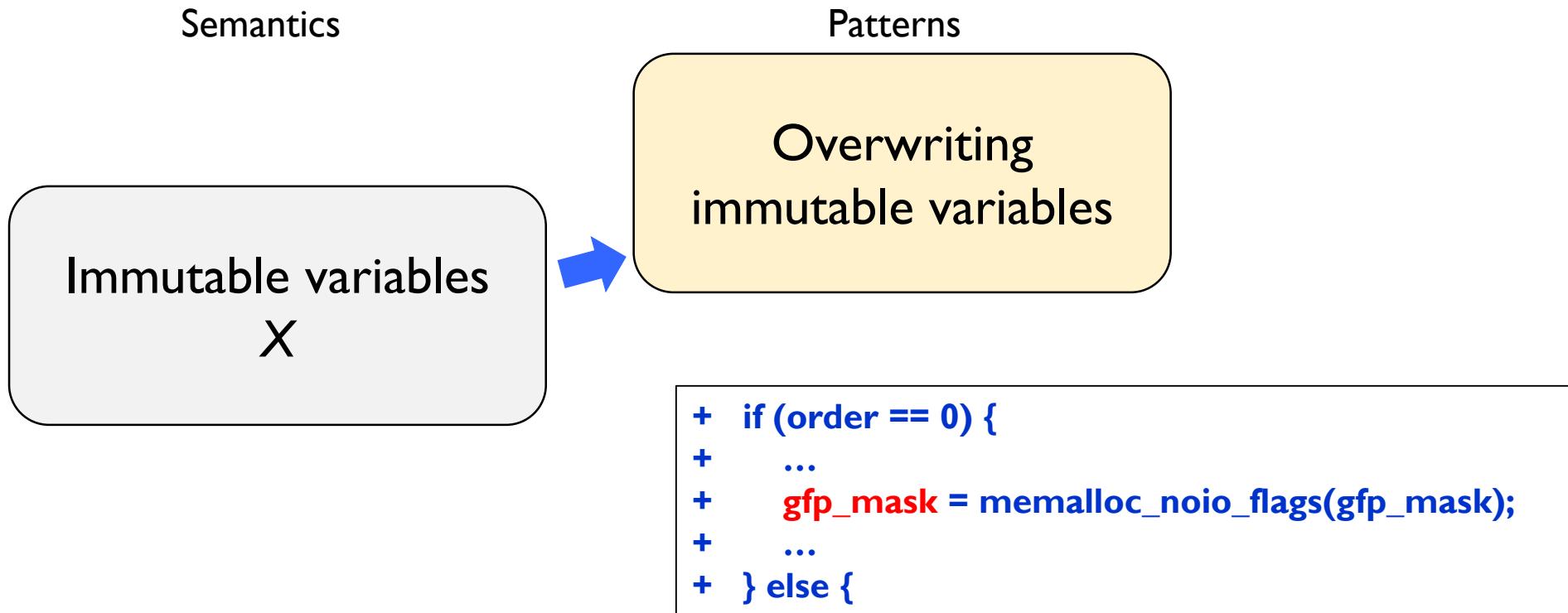
Immutable variables

X

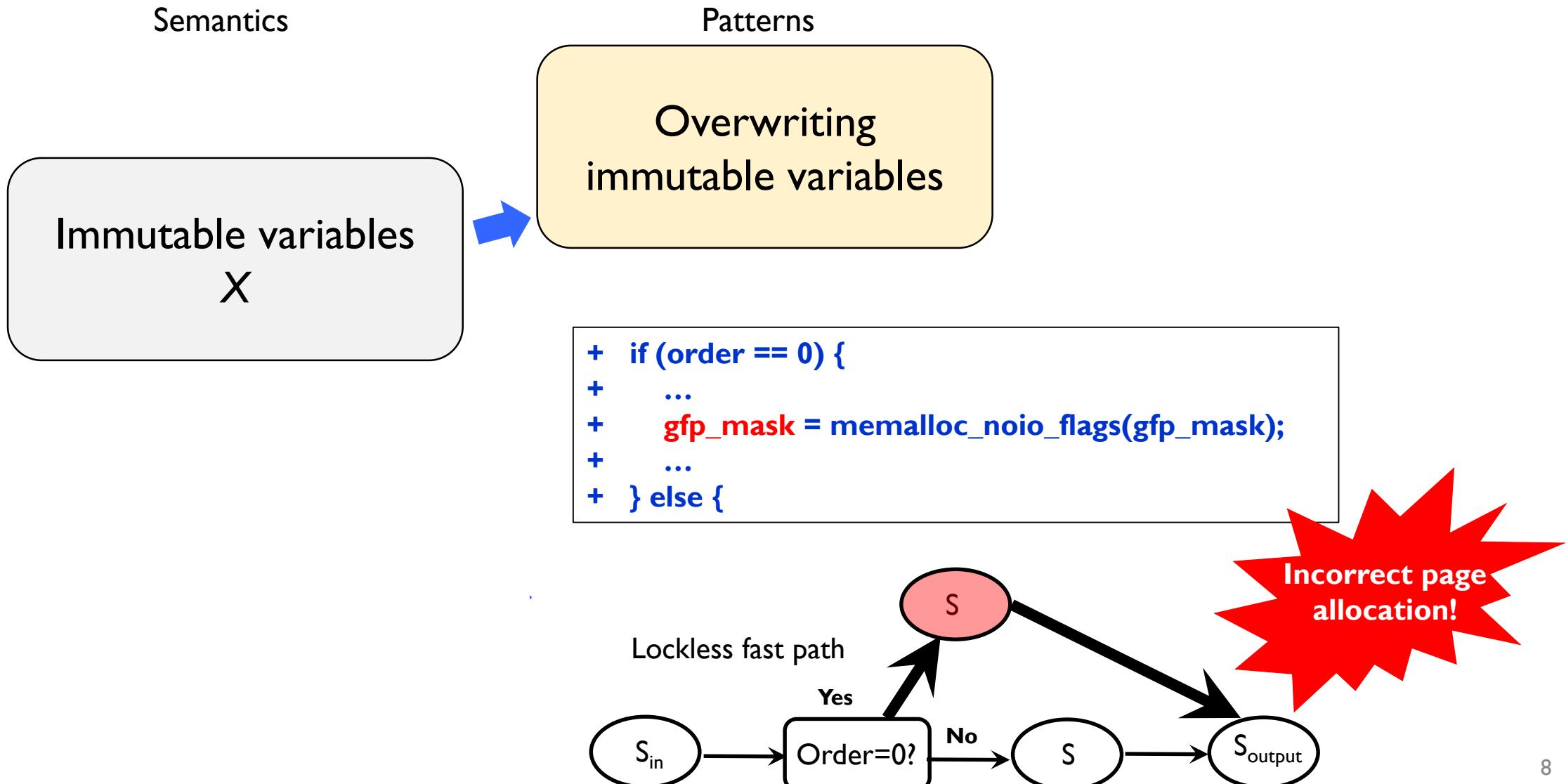
# How does Path State Cause Bugs?



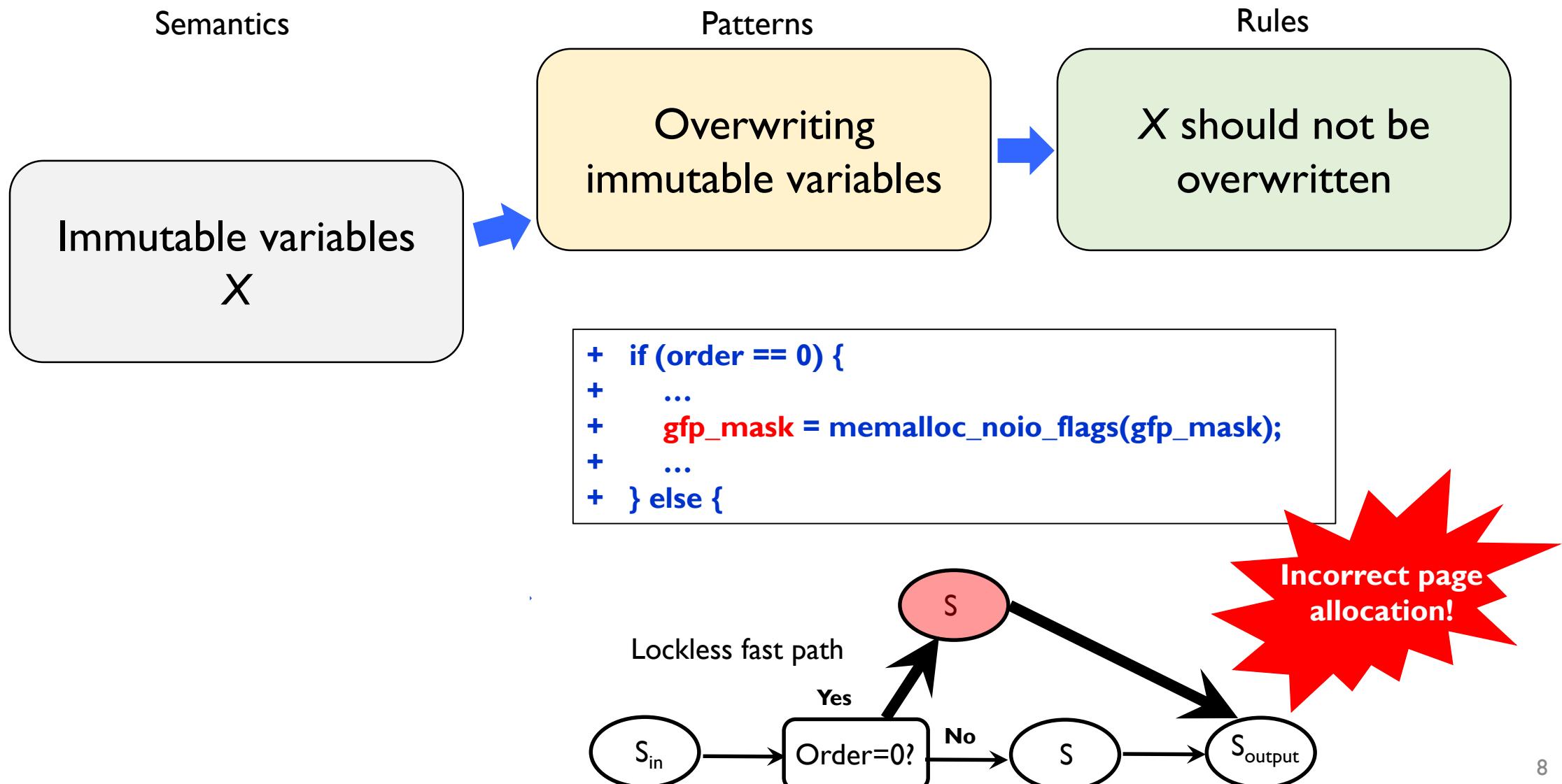
# How does Path State Cause Bugs?



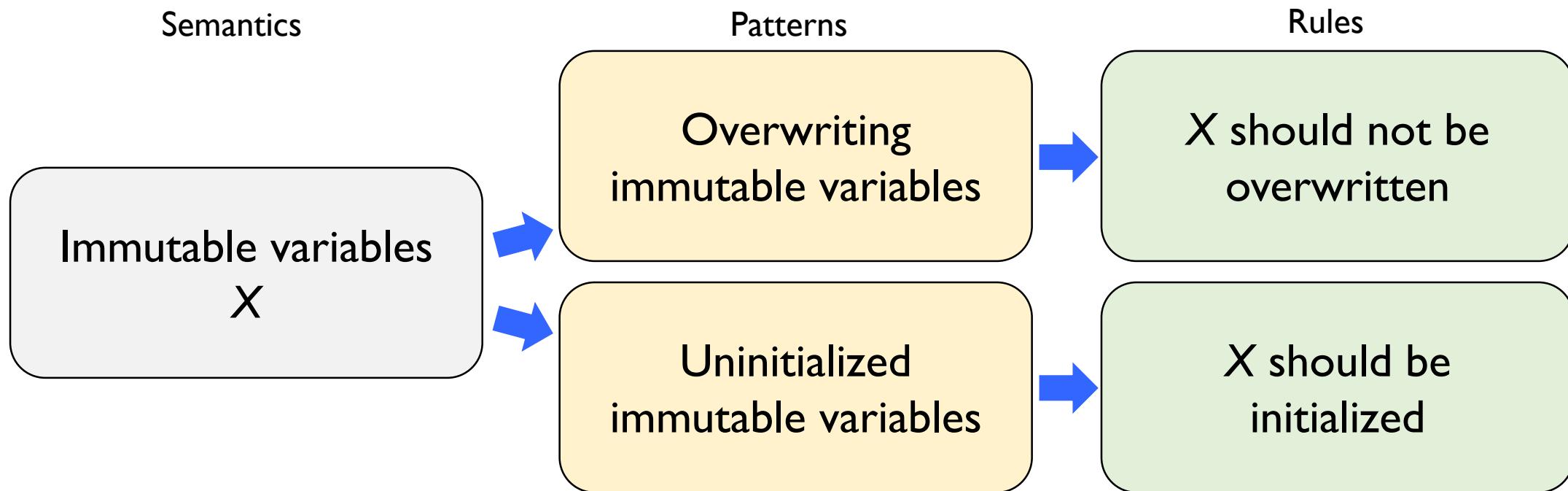
# How does Path State Cause Bugs?



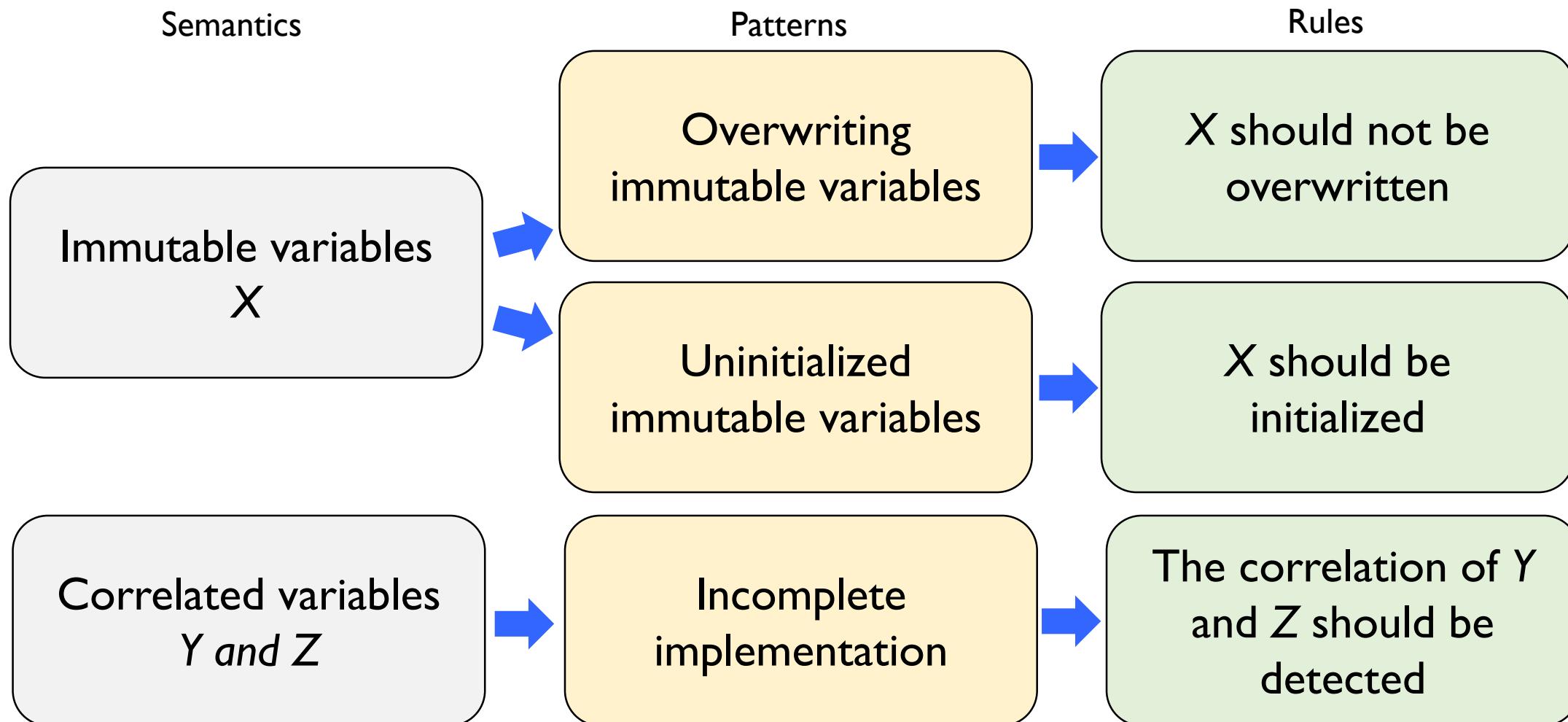
# How does Path State Cause Bugs?



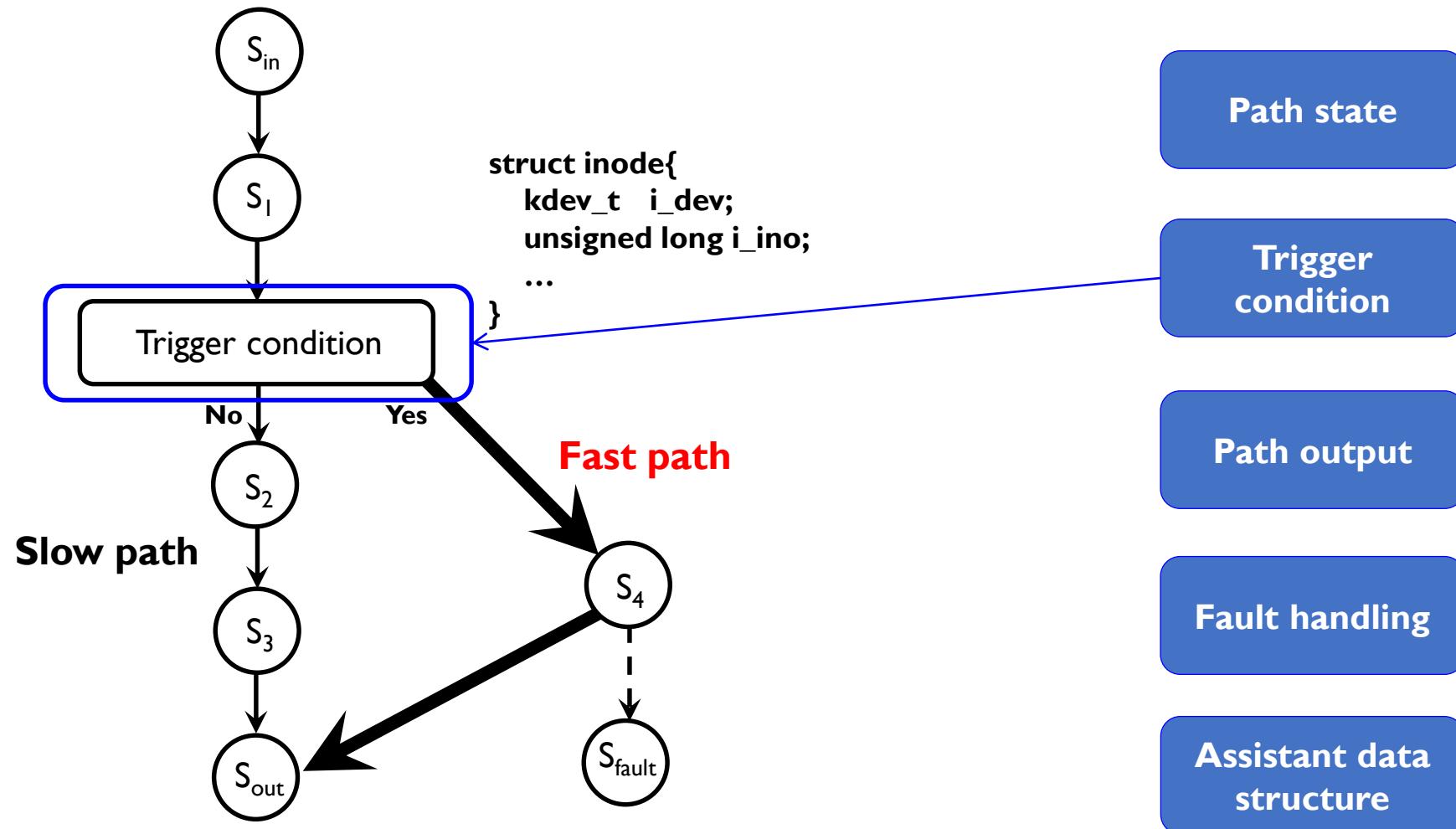
# How does Path State Cause Bugs?



# How does Path State Cause Bugs?



# Fast-Path Bug Categorization



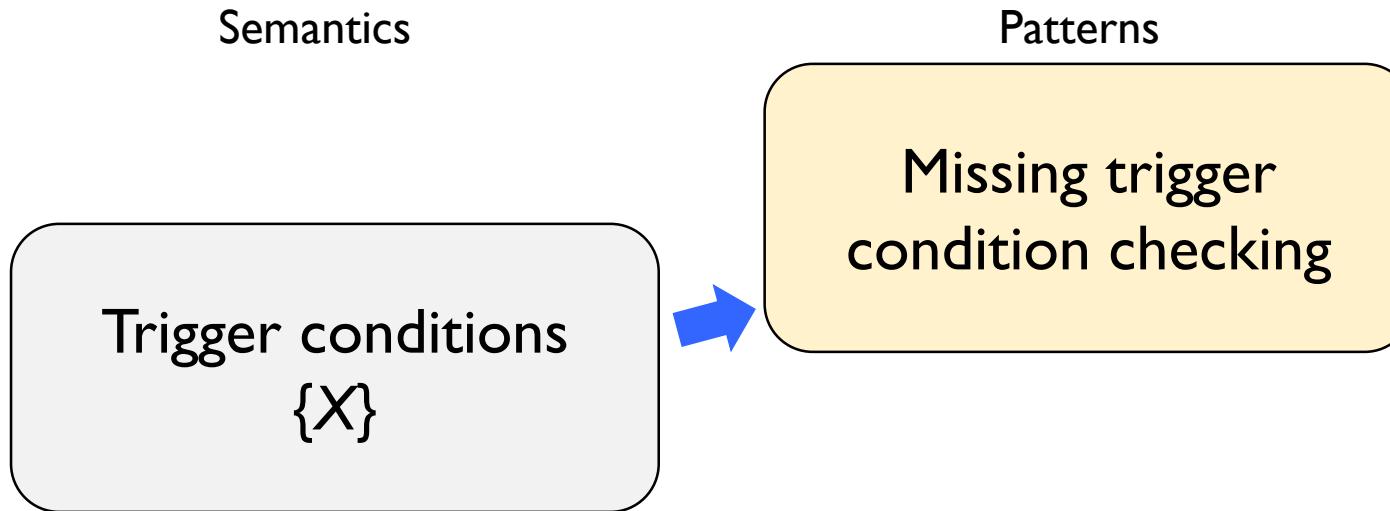
# How does Trigger Condition Cause Bugs?

Semantics

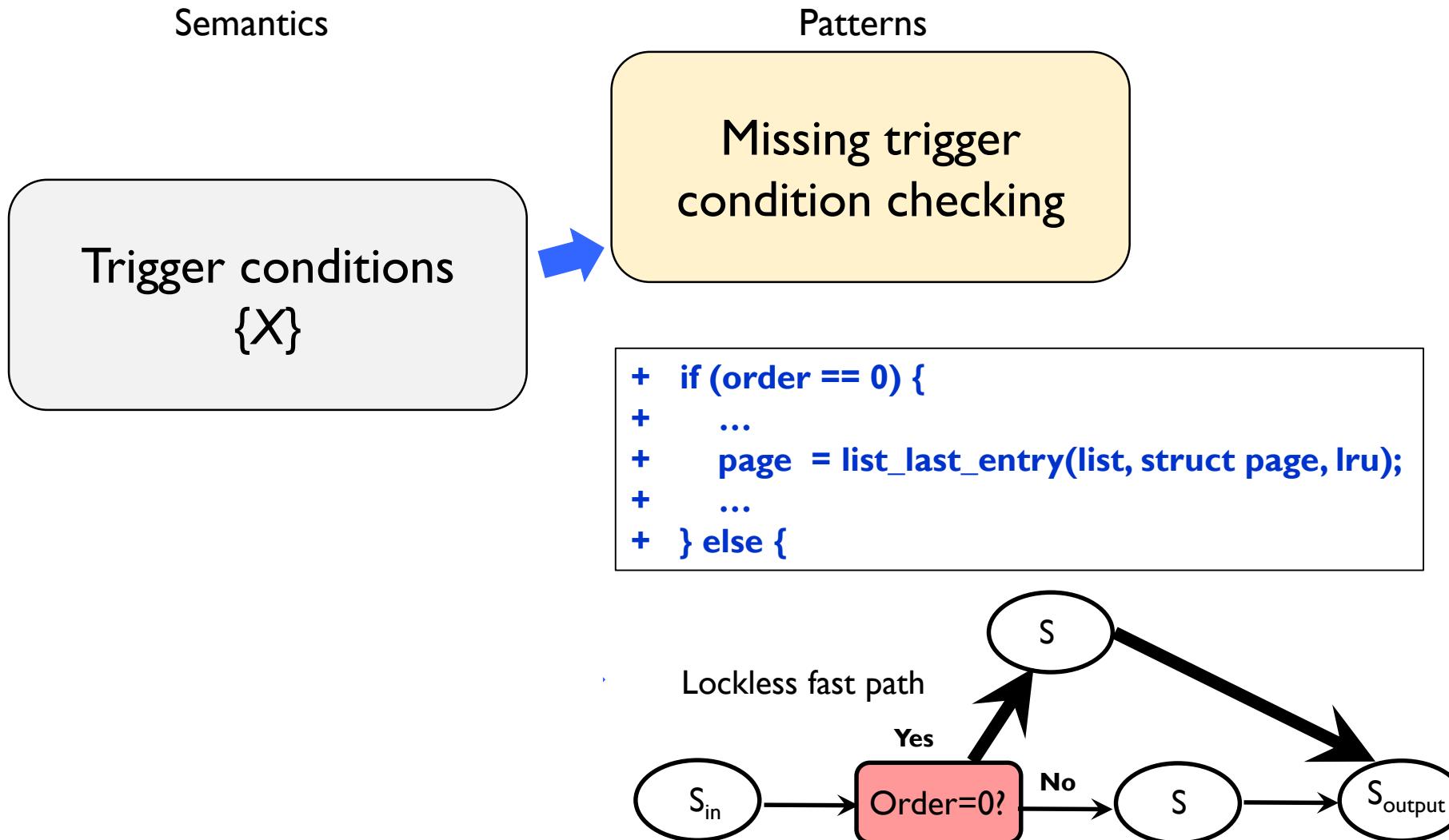
Trigger conditions  
 $\{X\}$

.

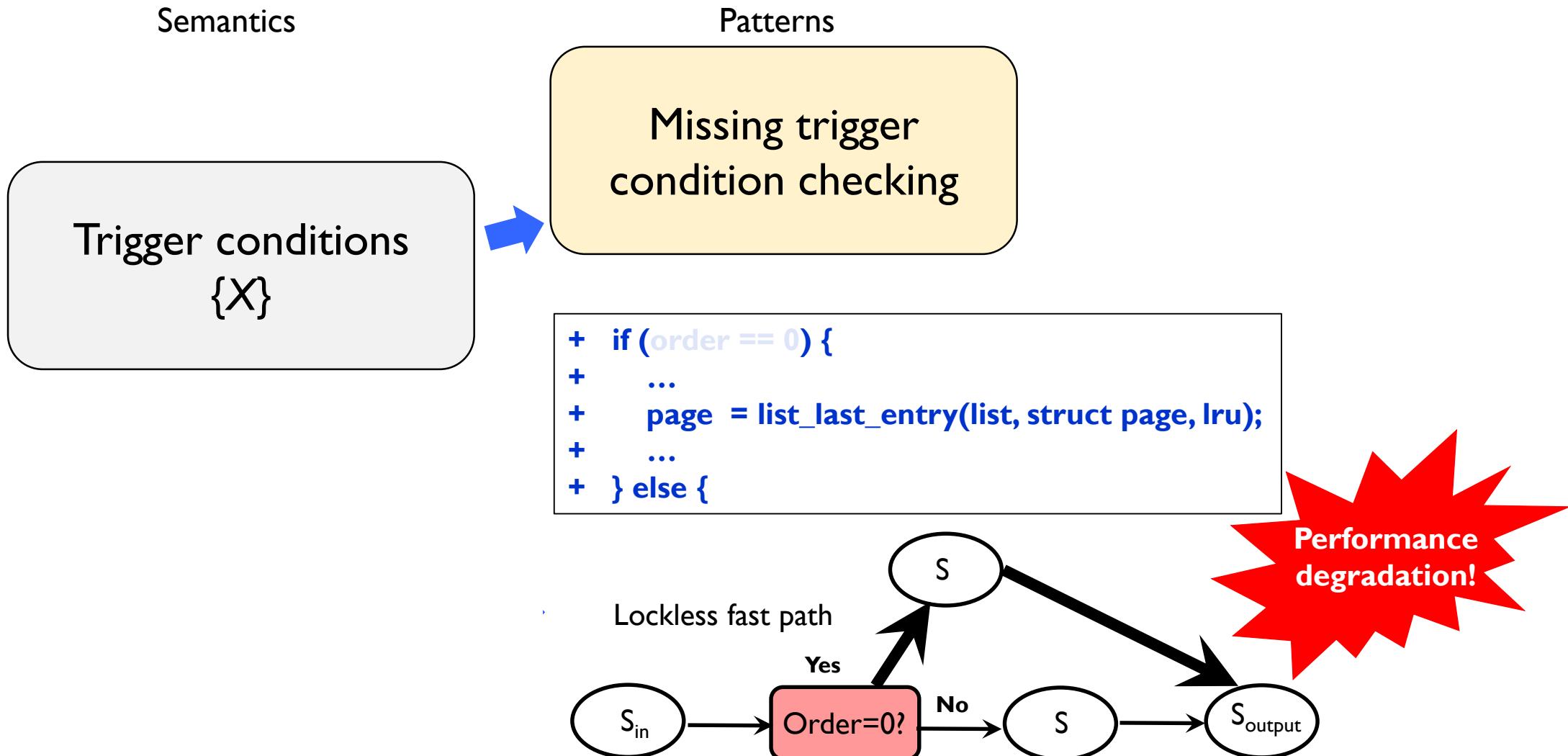
# How does Trigger Condition Cause Bugs?



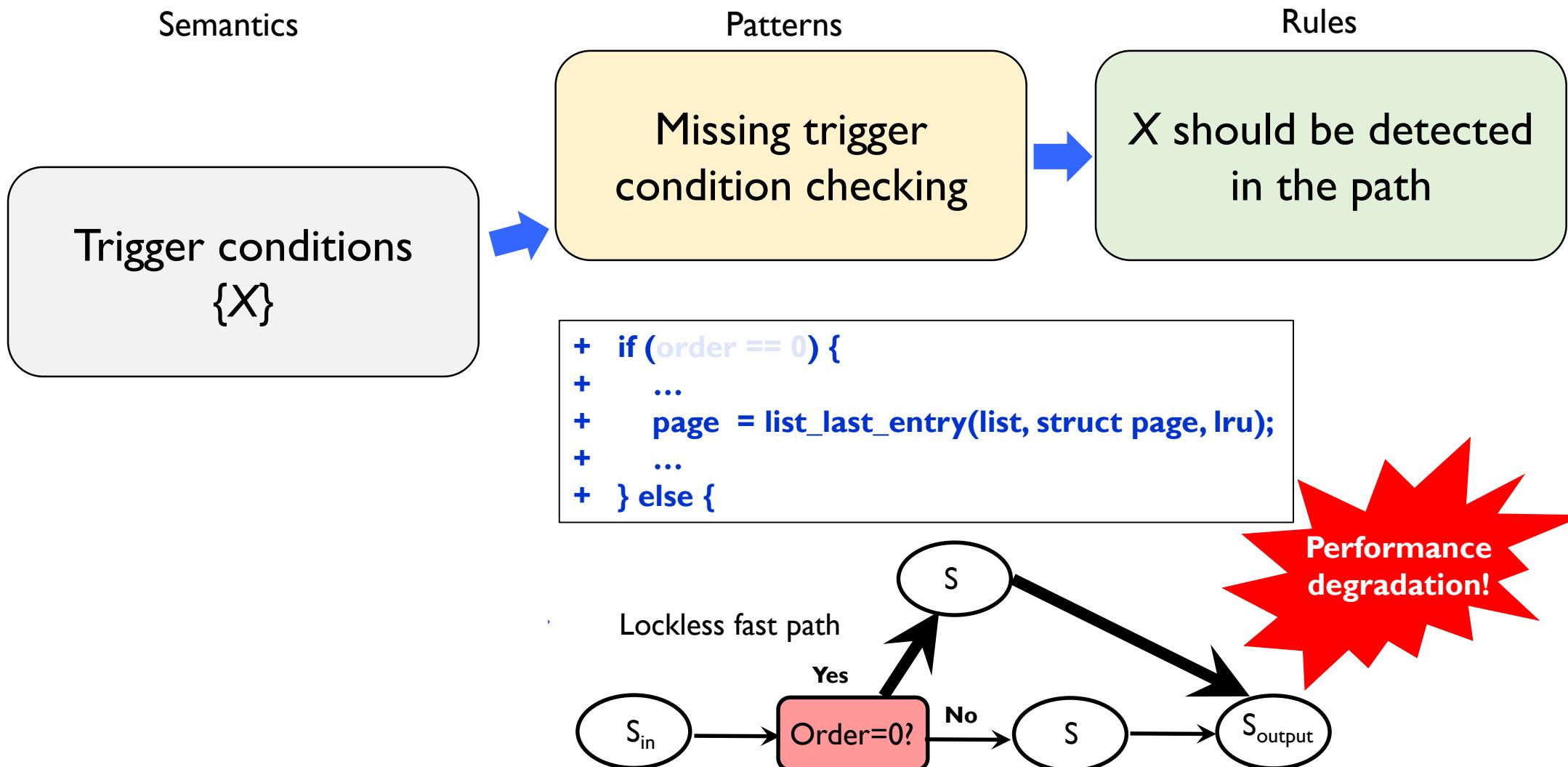
# How does Trigger Condition Cause Bugs?



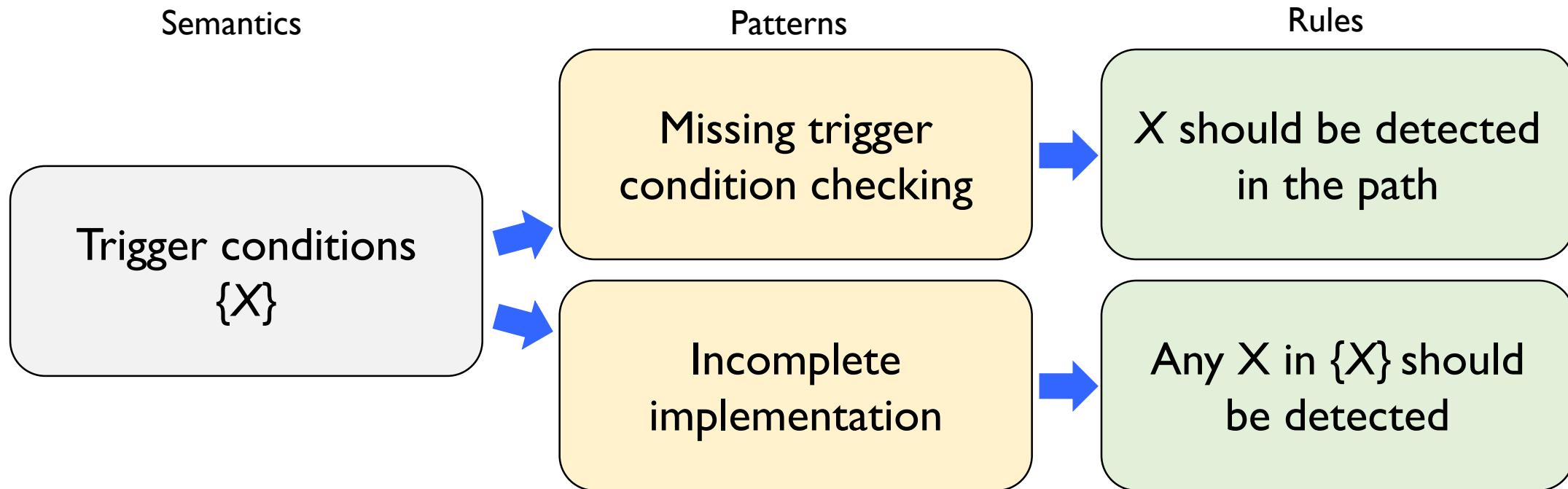
# How does Trigger Condition Cause Bugs?



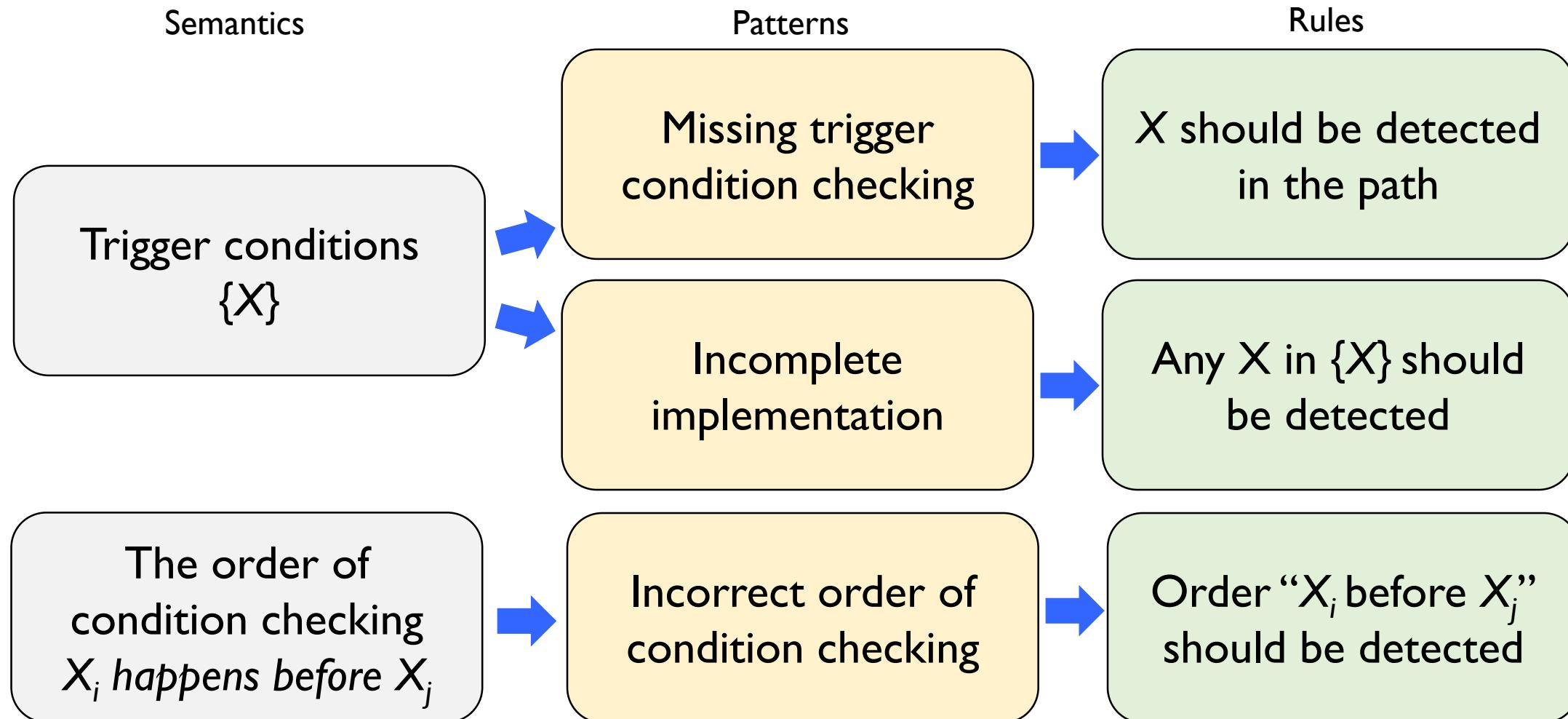
# How does Trigger Condition Cause Bugs?



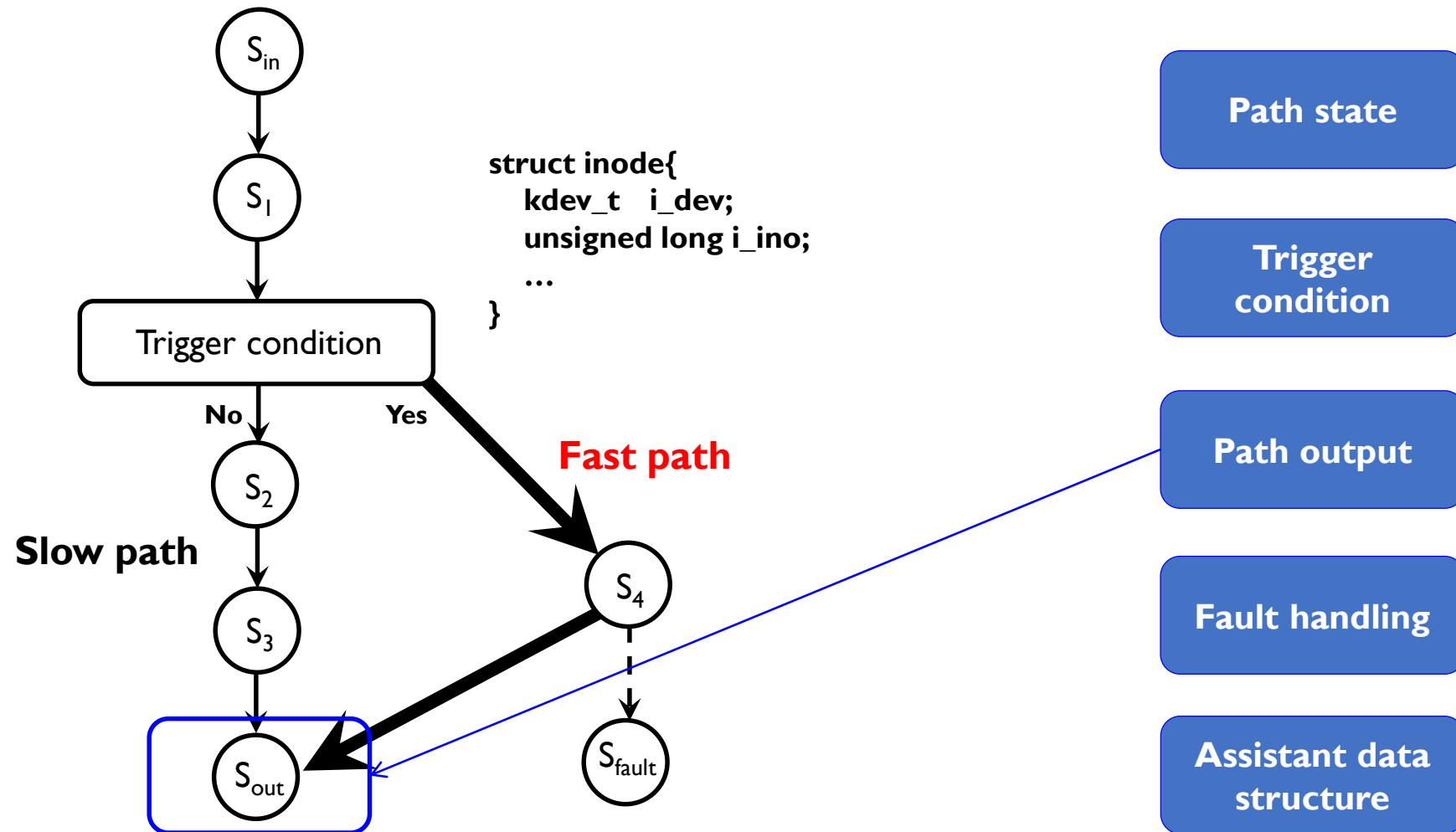
# How does Trigger Condition Cause Bugs?



# How does Trigger Condition Cause Bugs?



# Fast-Path Bug Categorization



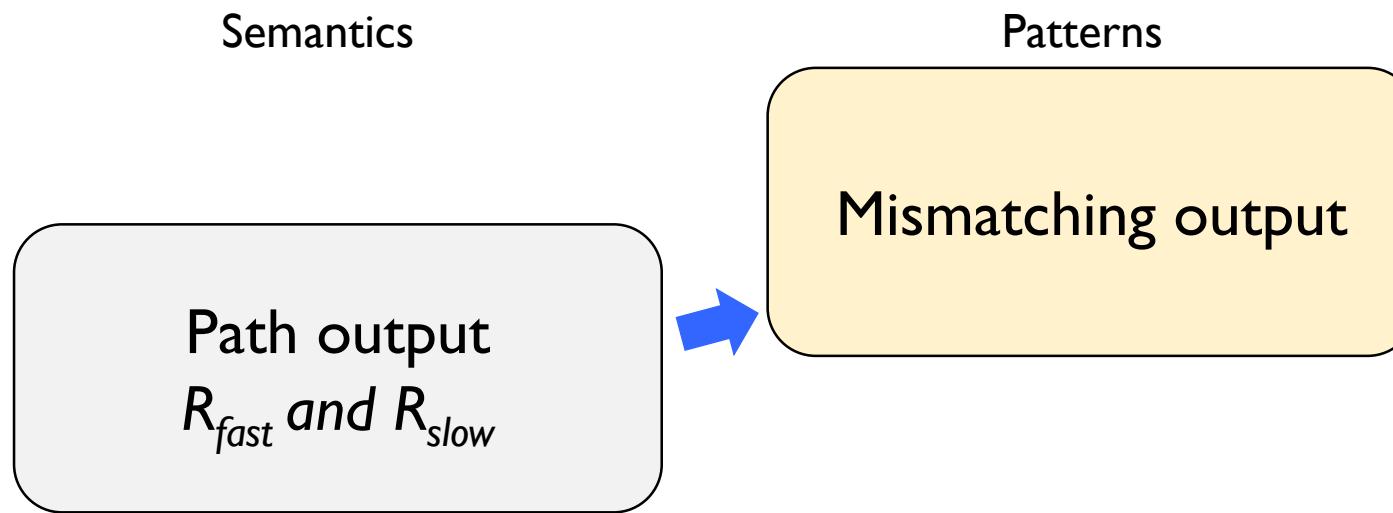
# How does Path Output Cause Bugs?

Semantics

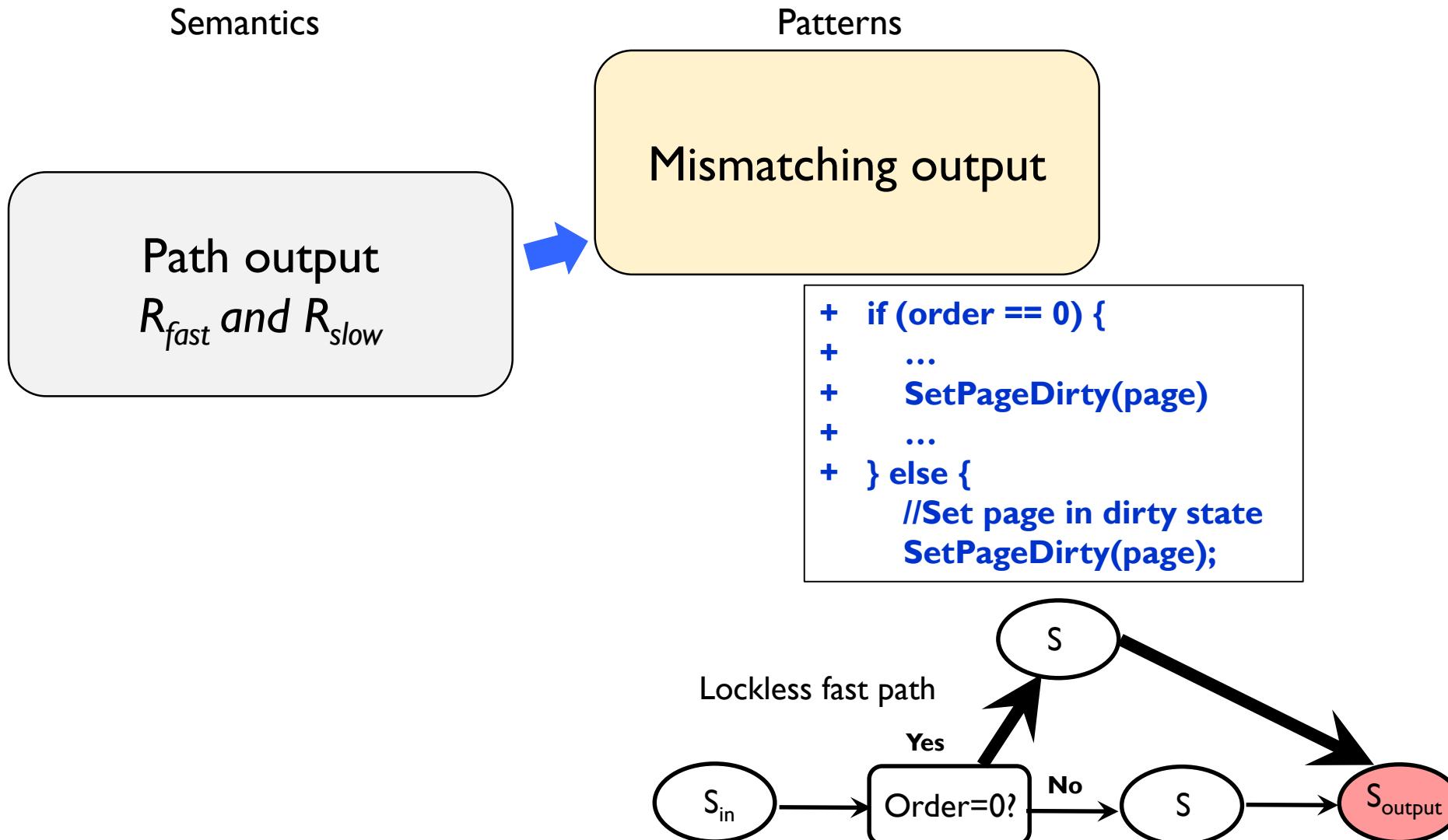
Path output

$R_{fast}$  and  $R_{slow}$

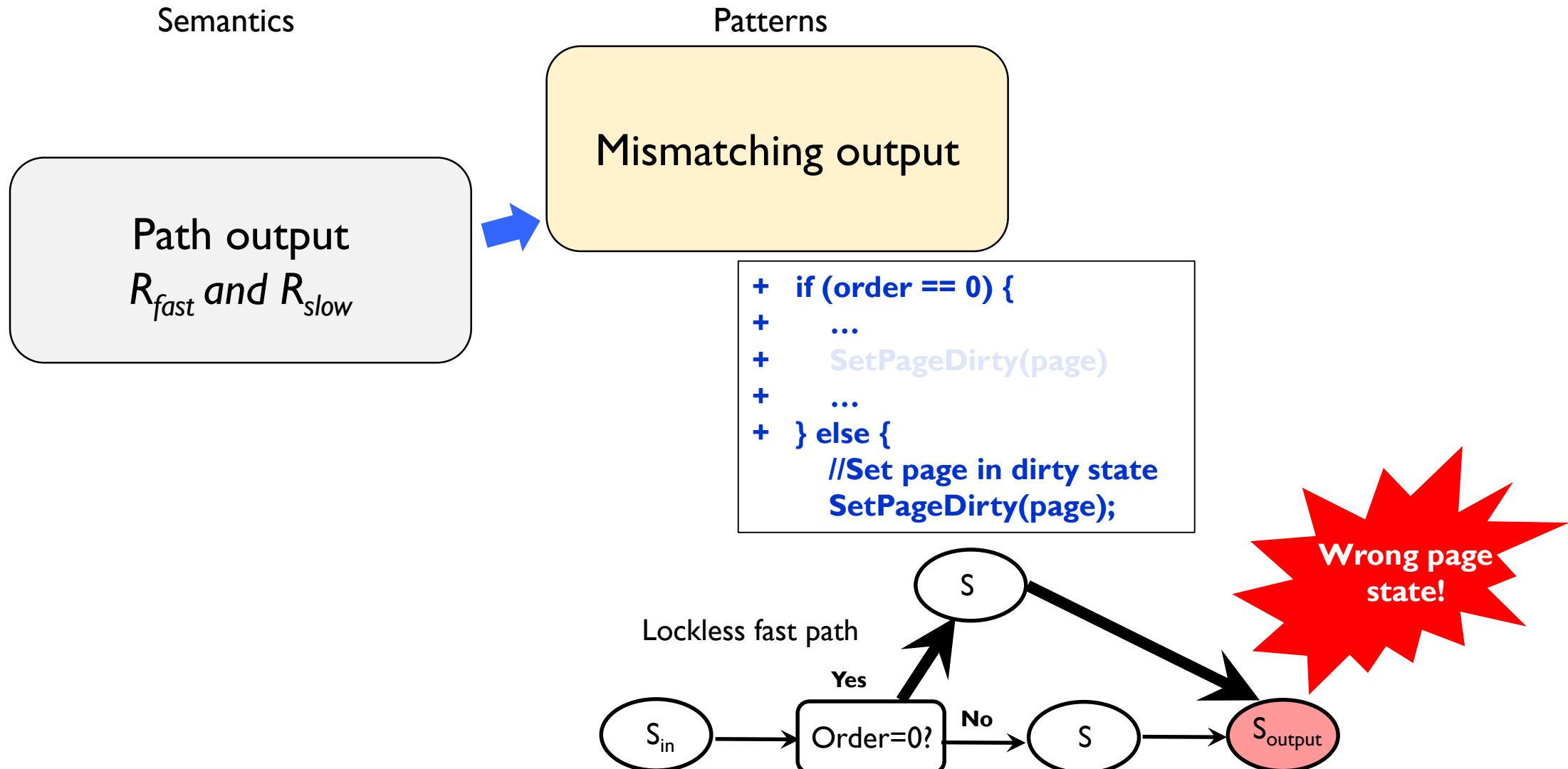
# How does Path Output Cause Bugs?



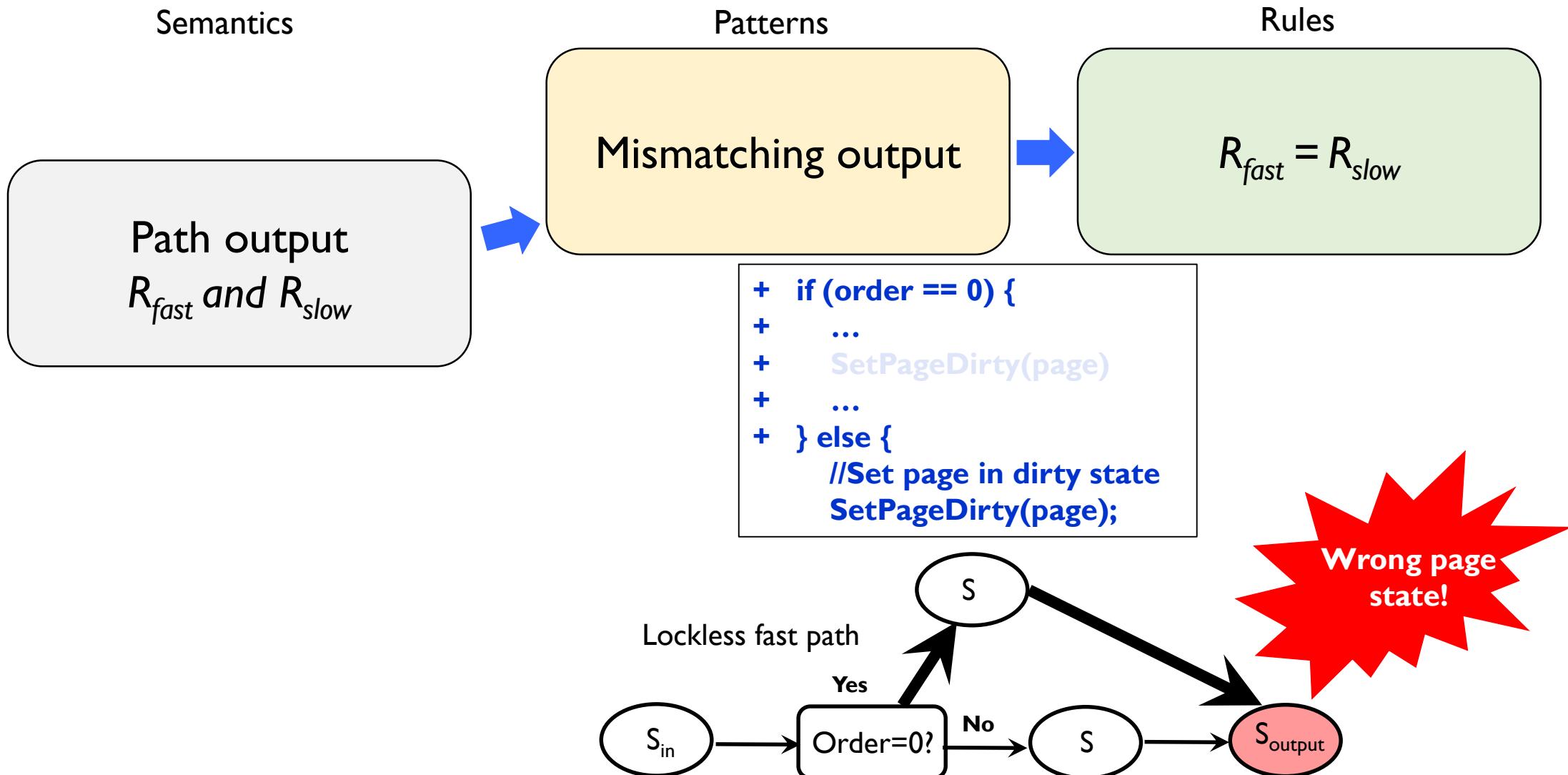
# How does Path Output Cause Bugs?



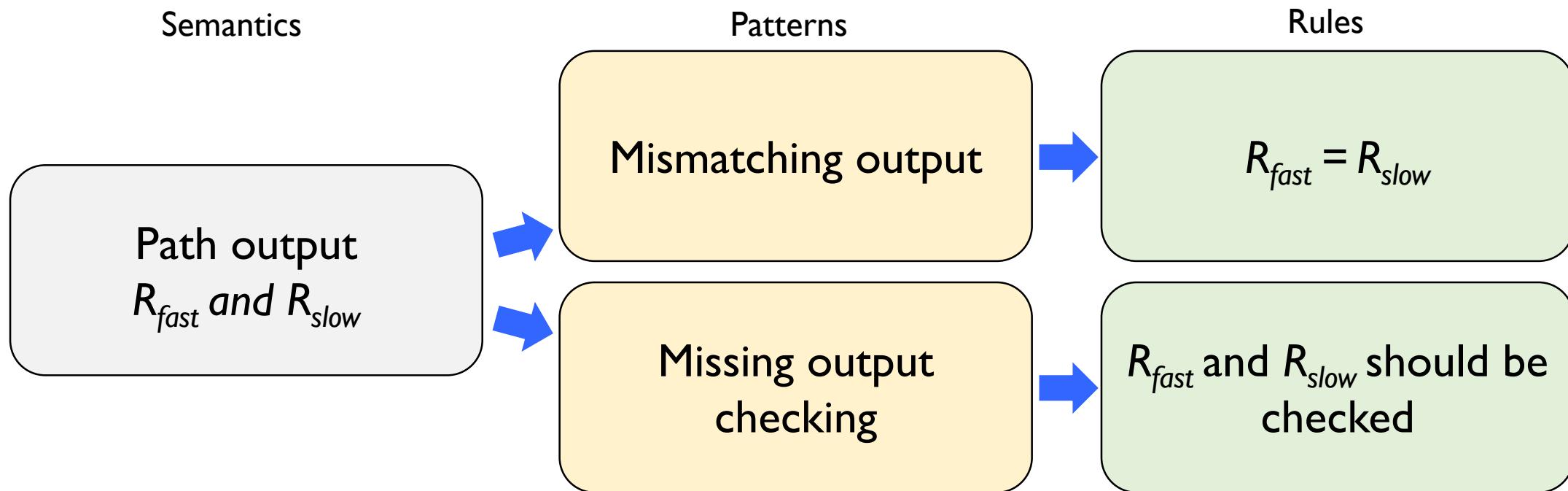
# How does Path Output Cause Bugs?



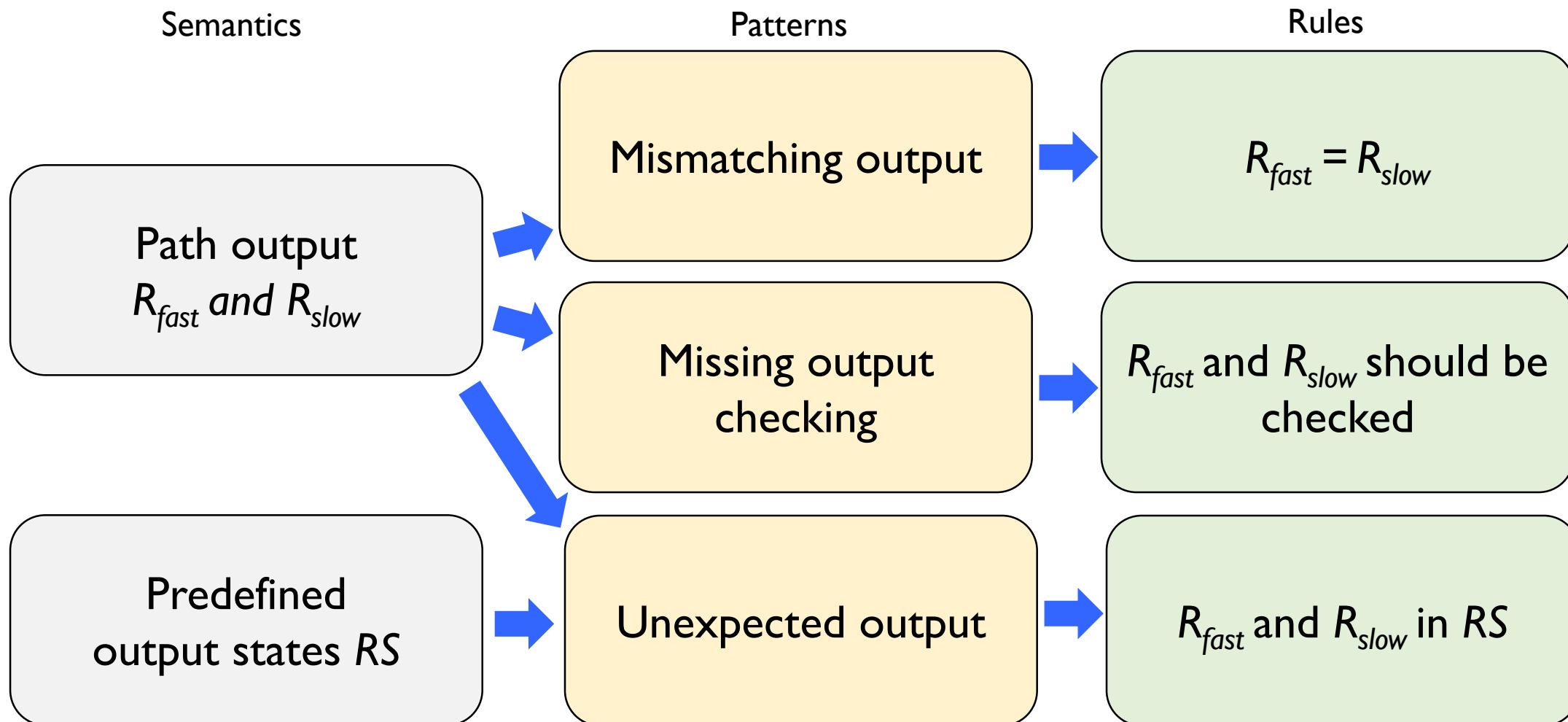
# How does Path Output Cause Bugs?



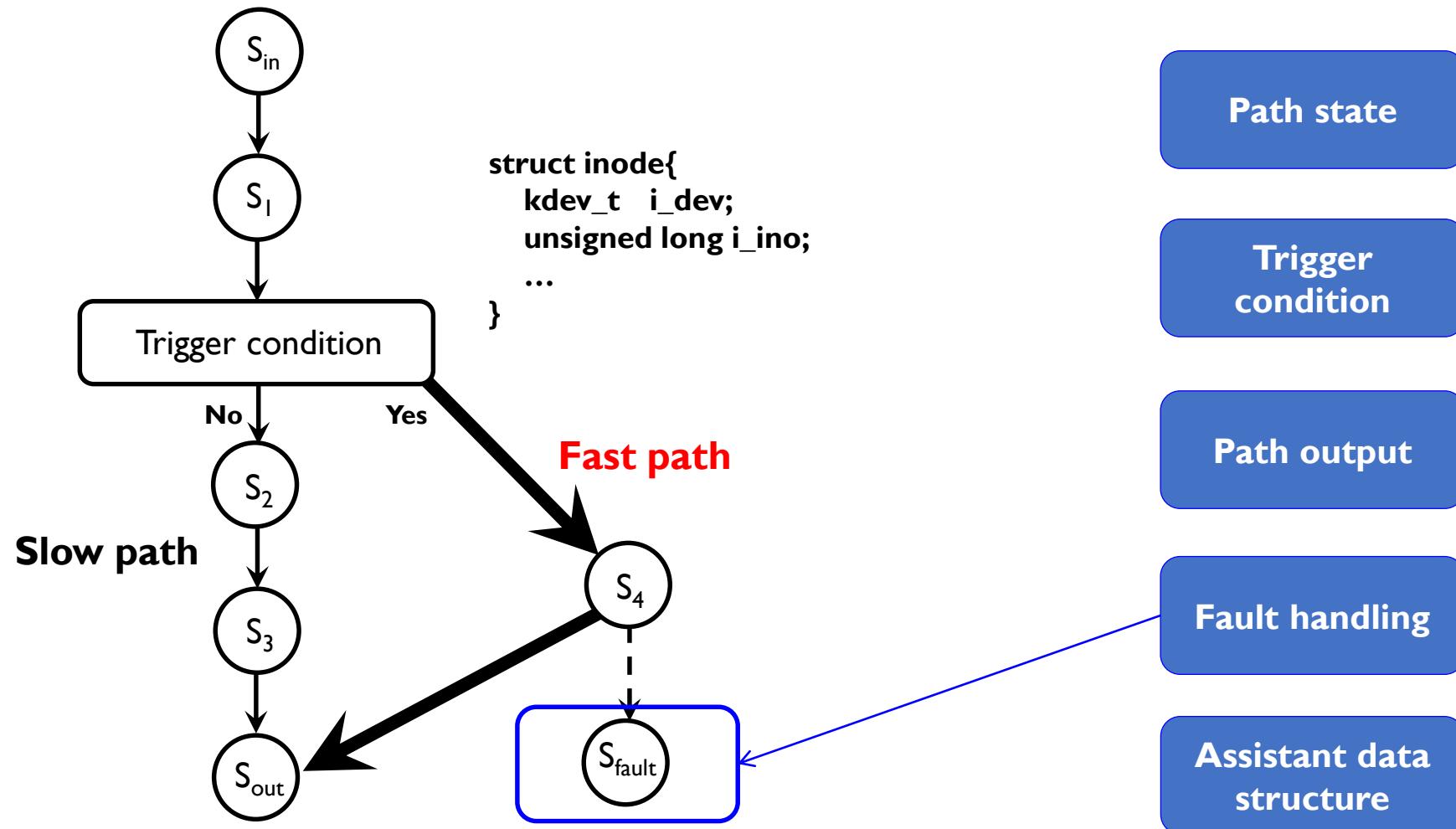
# How does Path Output Cause Bugs?



# How does Path Output Cause Bugs?



# Fast-Path Bug Categorization



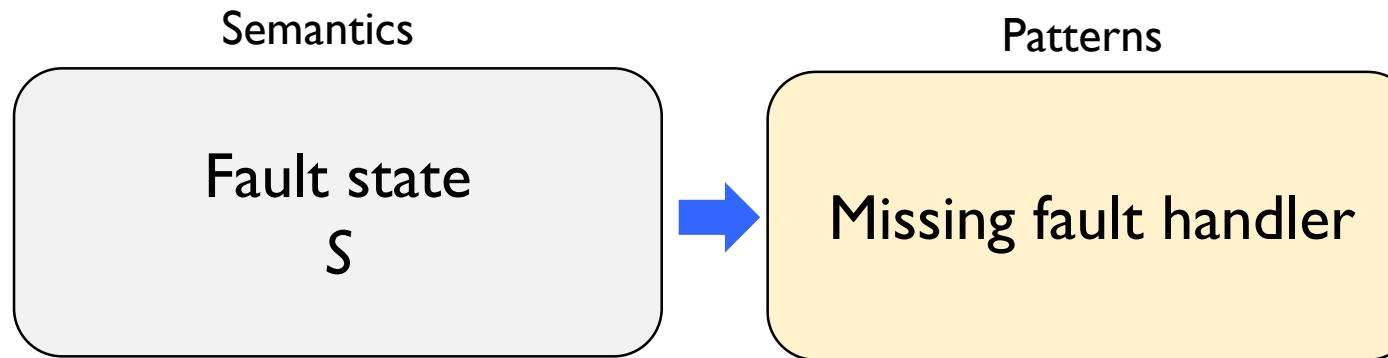
# How does Fault Handler Cause Bugs?

Semantics

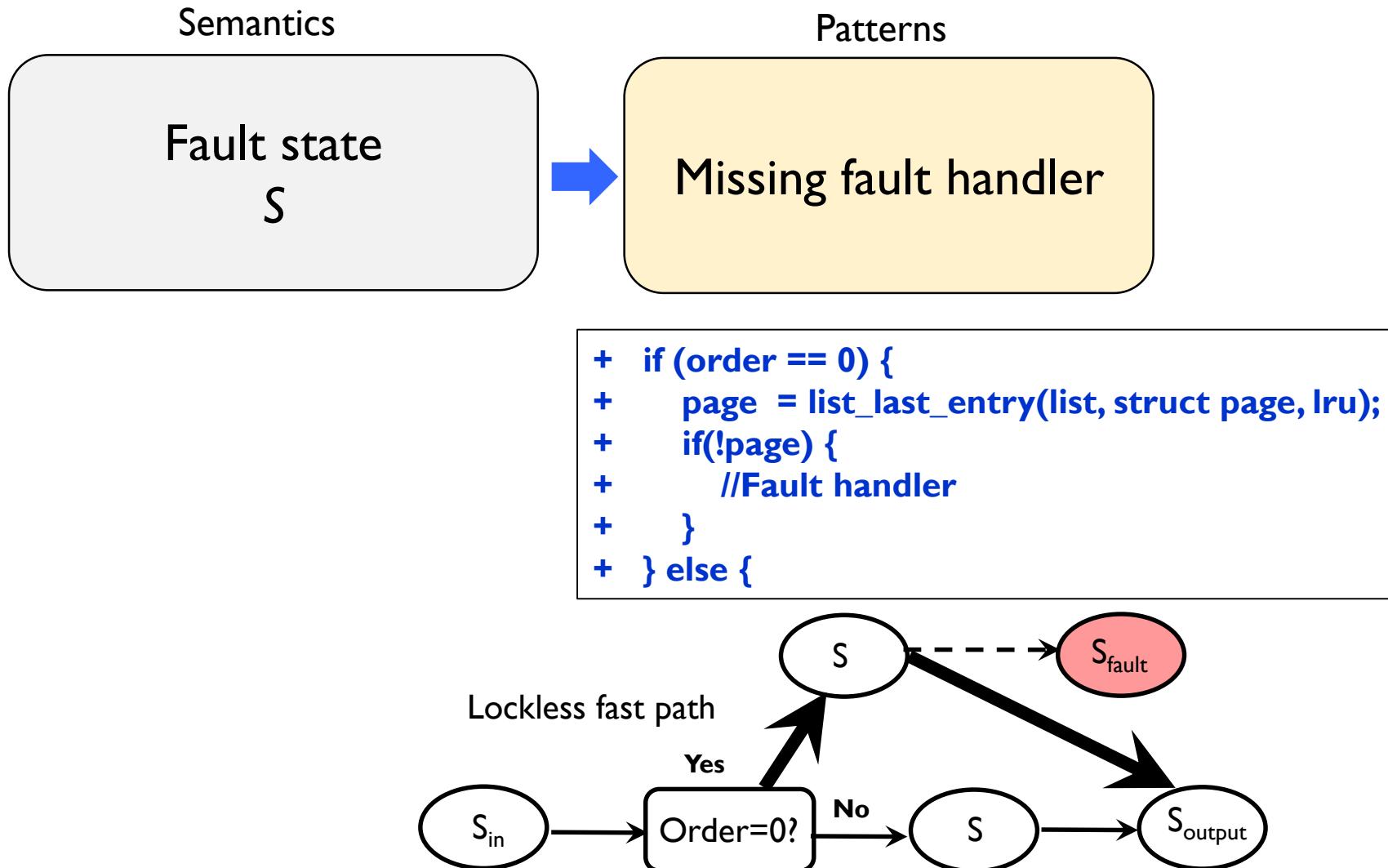
Fault state

$S$

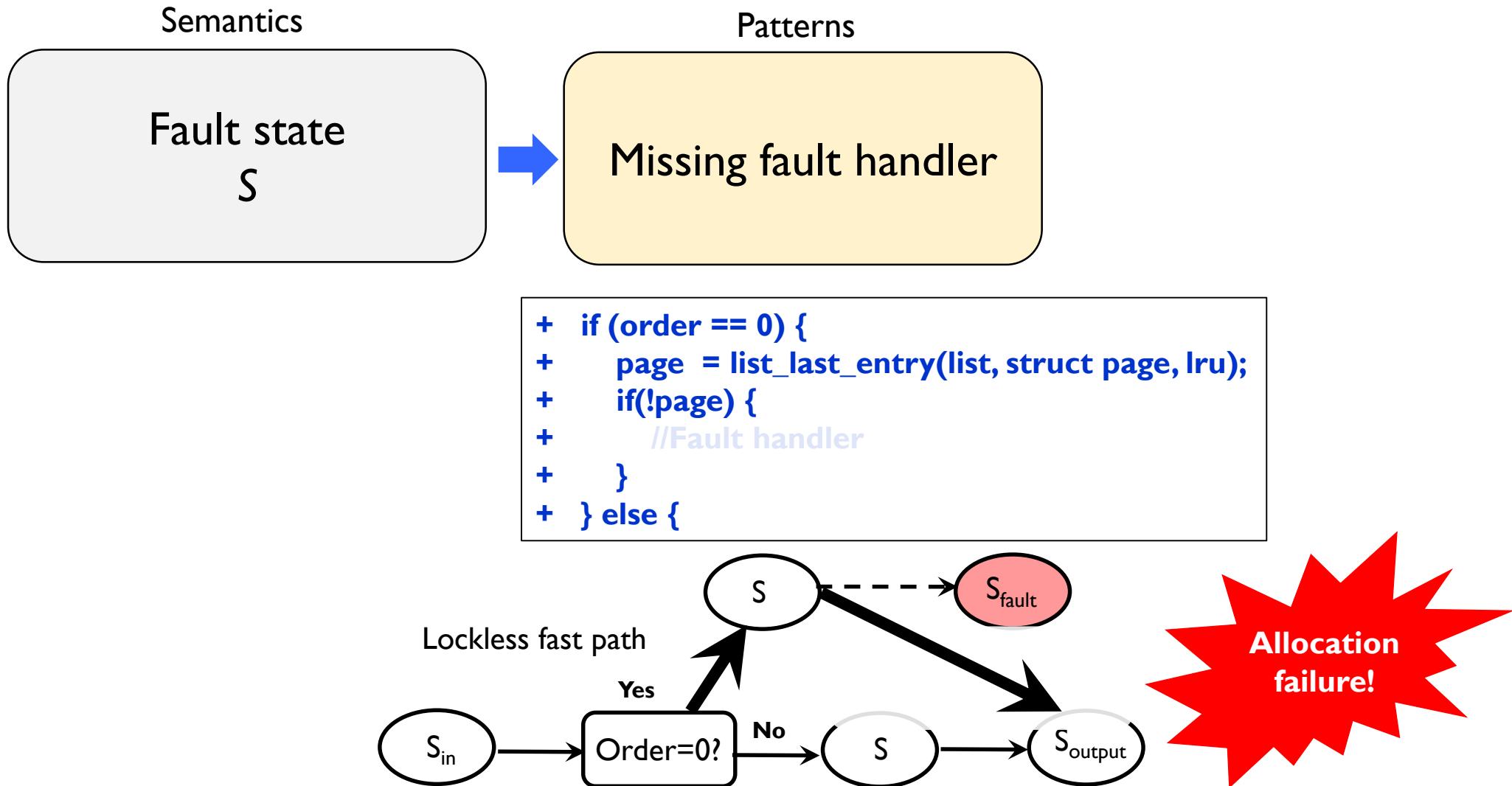
# How does Fault Handler Cause Bugs?



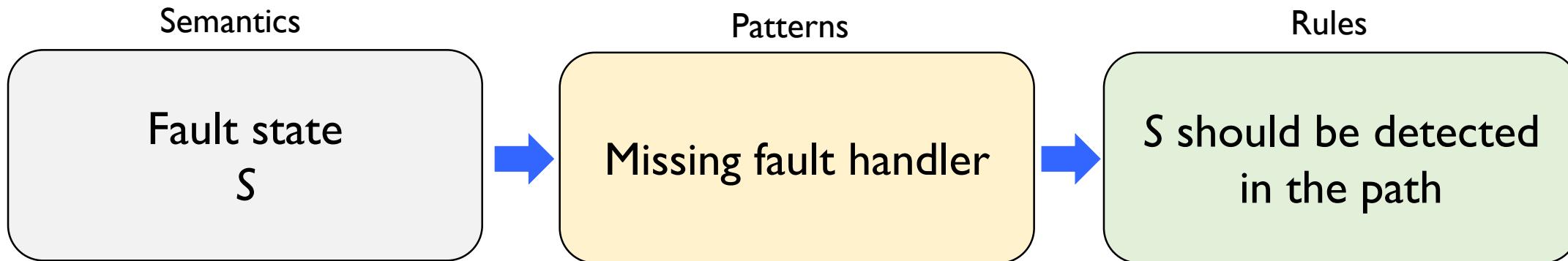
# How does Fault Handler Cause Bugs?



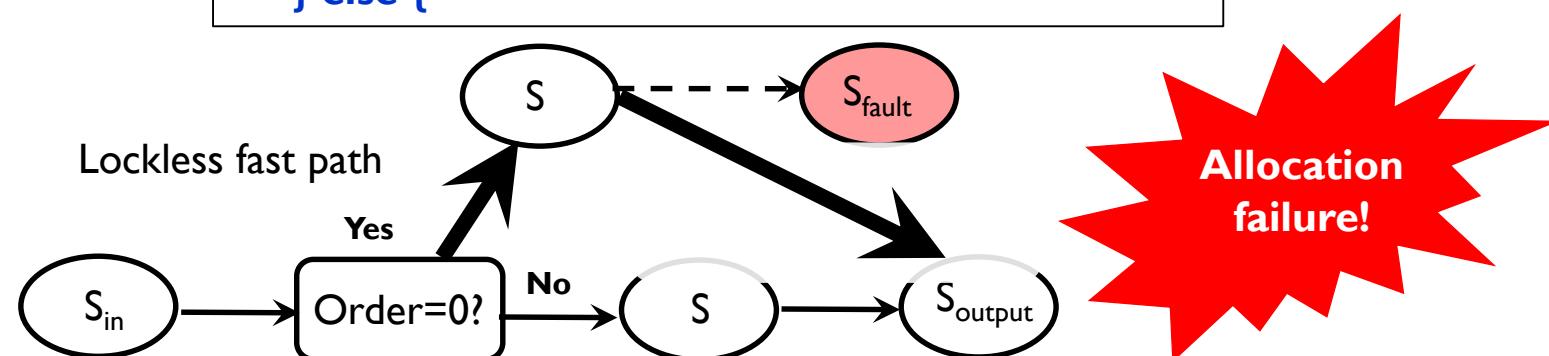
# How does Fault Handler Cause Bugs?



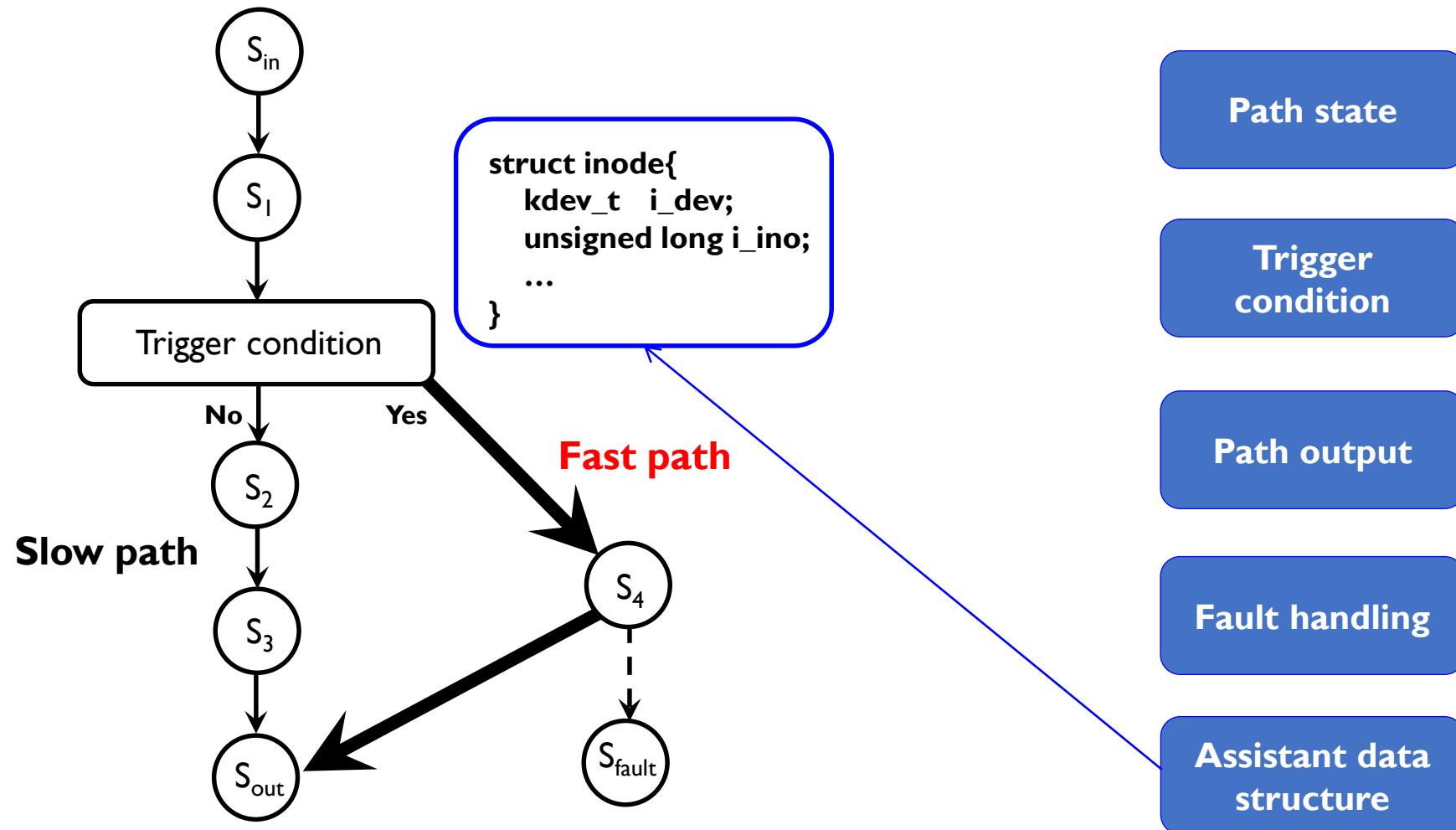
# How does Fault Handler Cause Bugs?



```
+ if (order == 0) {  
+   page = list_last_entry(list, struct page, lru);  
+   if(!page) {  
+     //Fault handler  
+   }  
+ } else {
```



# Fast-Path Bug Categorization

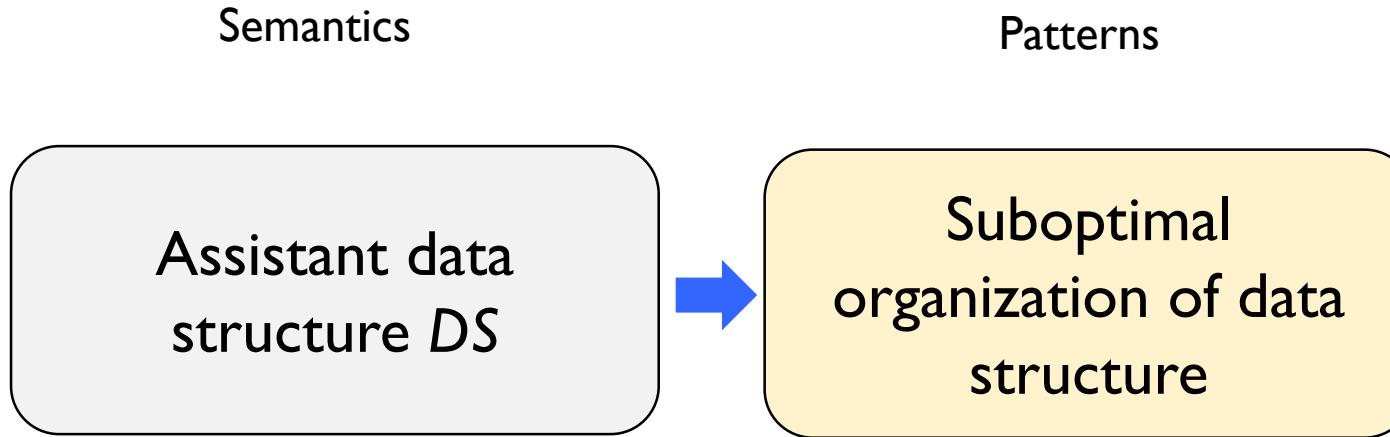


# How does Assistant Data Structure Cause Bugs?

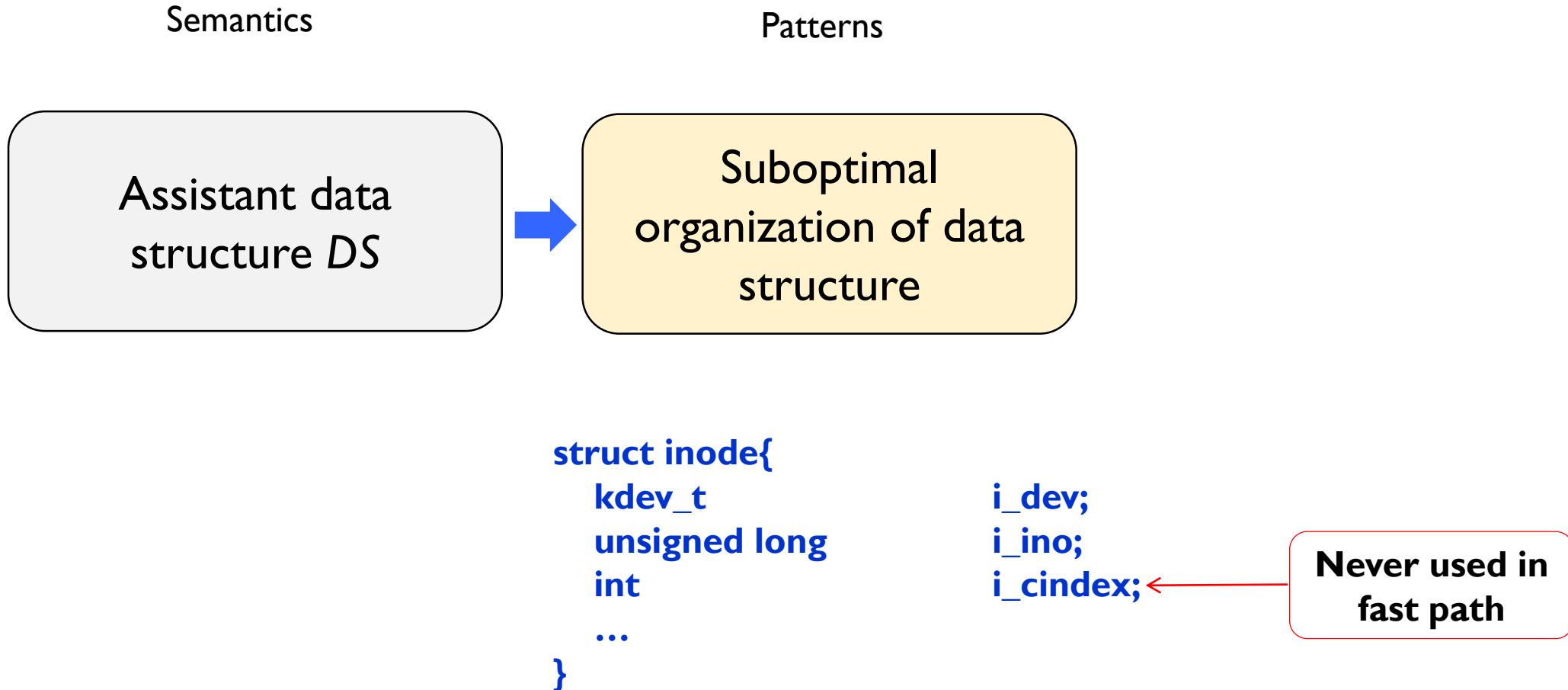
Semantics

Assistant data  
structure *DS*

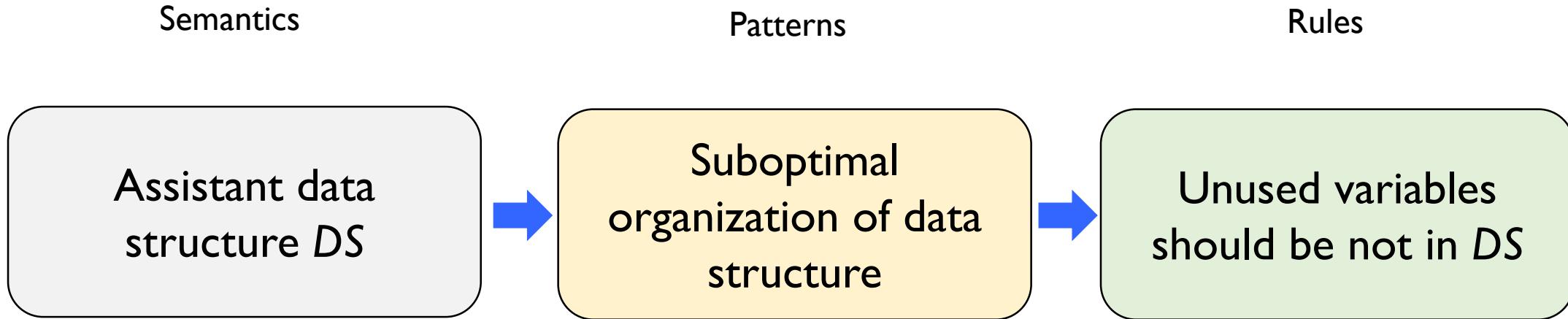
# How does Assistant Data Structure Cause Bugs?



# How does Assistant Data Structure Cause Bugs?



# How does Assistant Data Structure Cause Bugs?

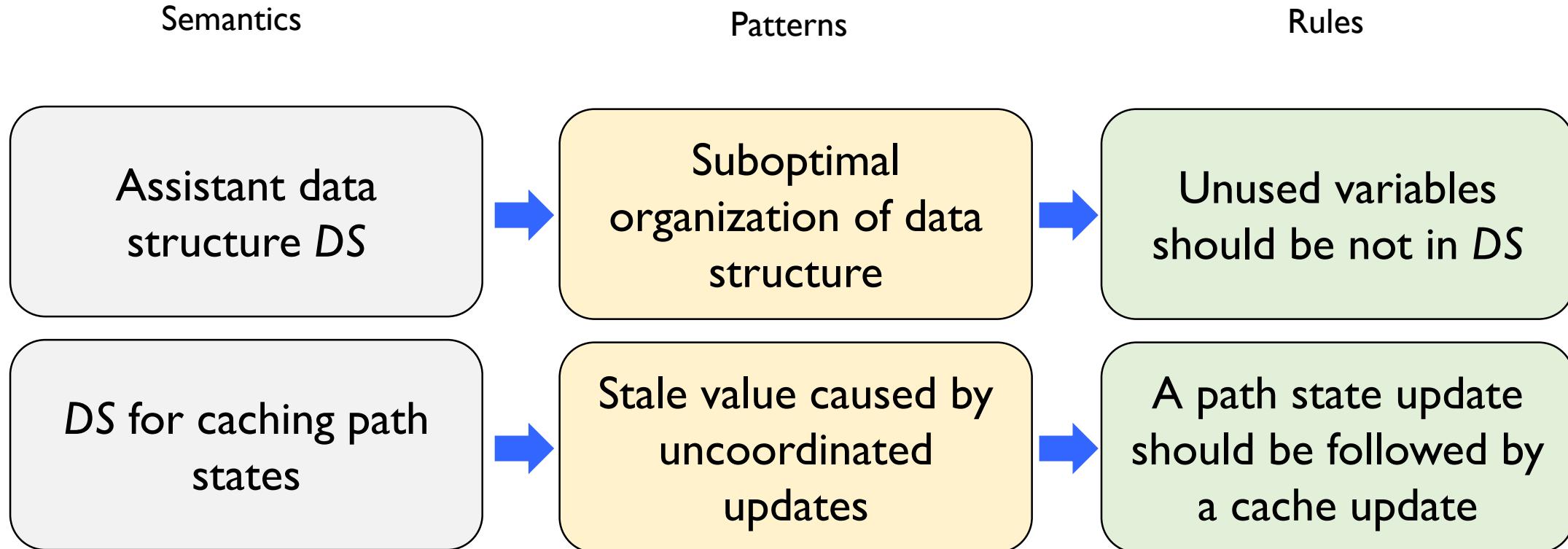


```
struct inode{  
    kdev_t  
    unsigned long  
    int  
    ...  
}
```

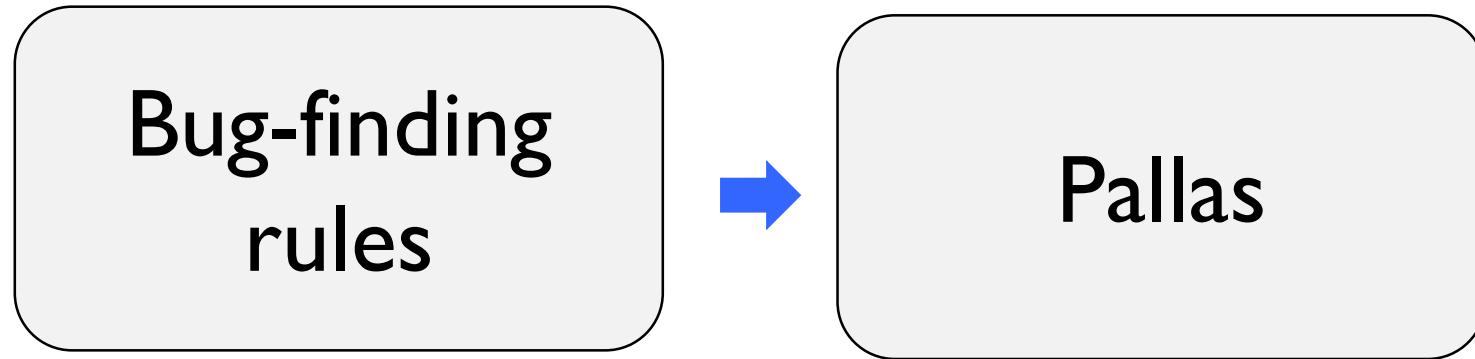
```
i_dev;  
i_ino;  
i_cindex;
```

Never used in  
fast path

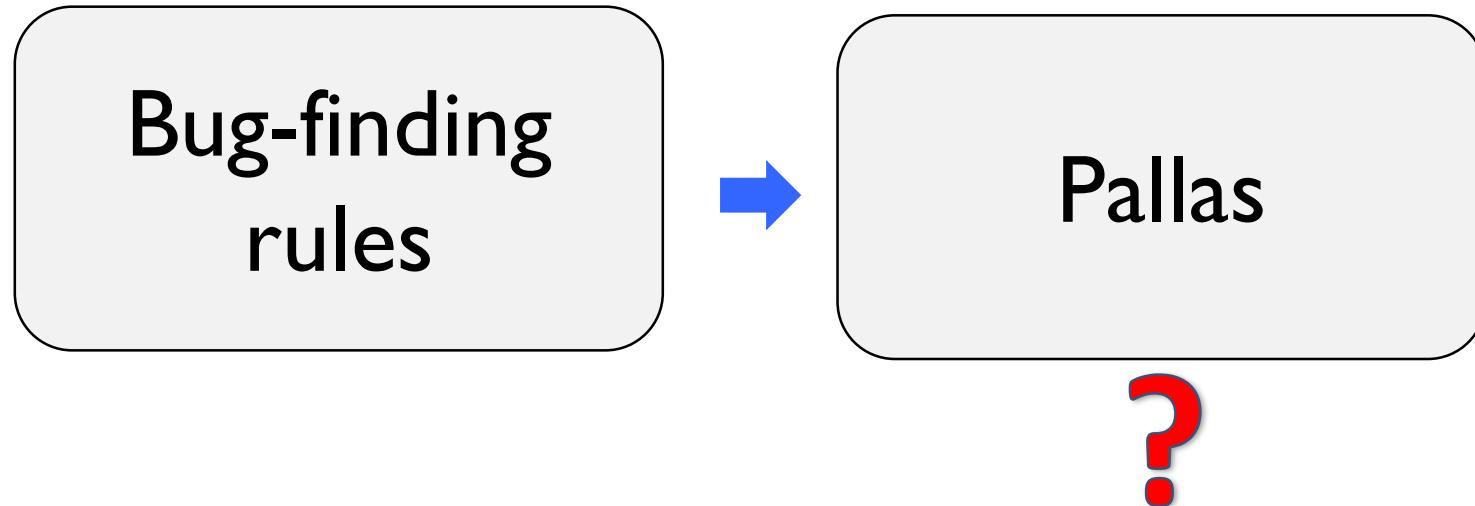
# How does Assistant Data Structure Cause Bugs?



# Pallas: A Semantic-Aware Static Checking Tool



# Pallas: A Semantic-Aware Static Checking Tool



# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch

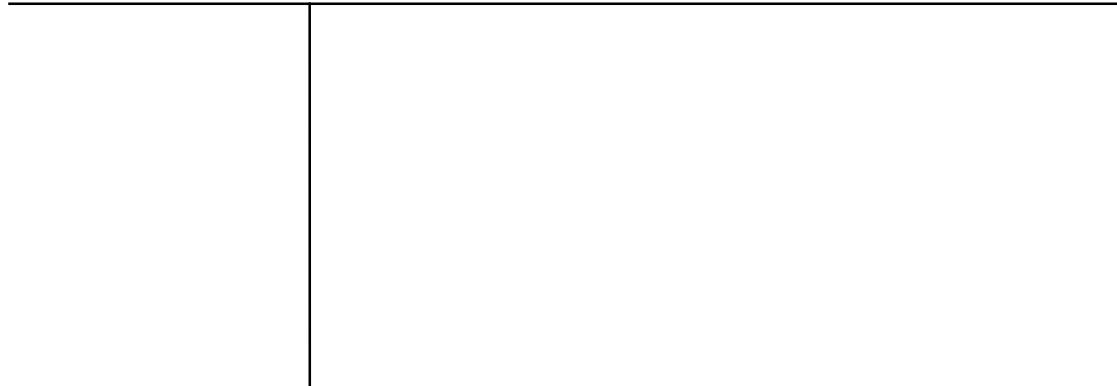


Path information

# How to Generate Path Information?

```
int *foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch



Path information

# How to Generate Path Information?

```
int *foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
-----------	------------------------

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
-----------	------------------------

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
Condition	order == 0

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
Condition	order == 0

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
Condition	order == 0
State	gfp_mask=noio_flag(gfp_mask)

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ return SUCCESS;
}
```

A fast-path patch



Signature	foo_get_page(gfp_mask)
Condition	order == 0
State	gfp_mask=noio_flag(gfp_mask)

Path information

# How to Generate Path Information?

```
int * foo_get_page(gfp_mask)
{
+ //lockless fast path
+ if (order == 0) {
+     gfp_mask = noio_flag(gfp_mask);
+ }
+ }
    return SUCCESS;
}
```

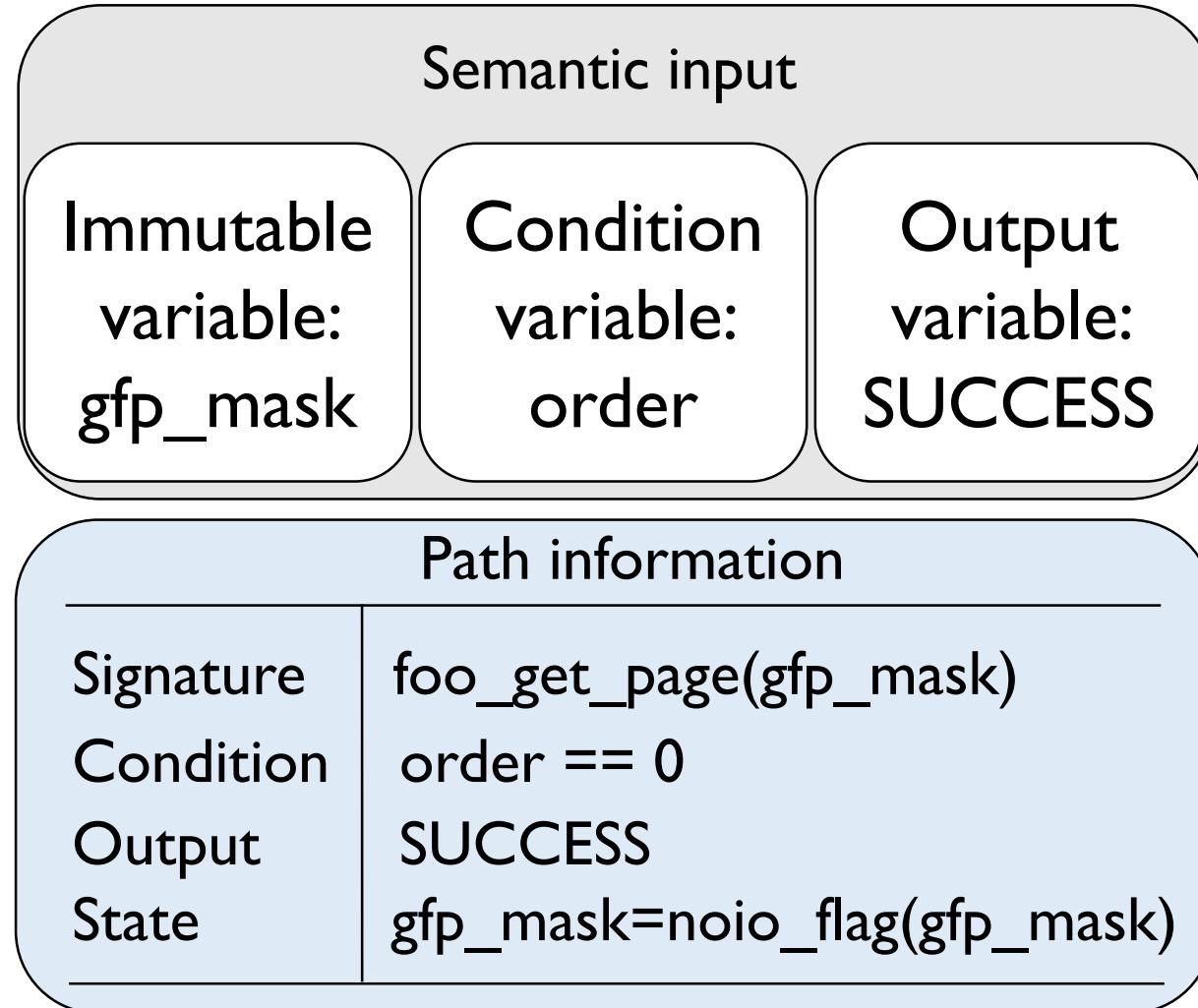
A fast-path patch



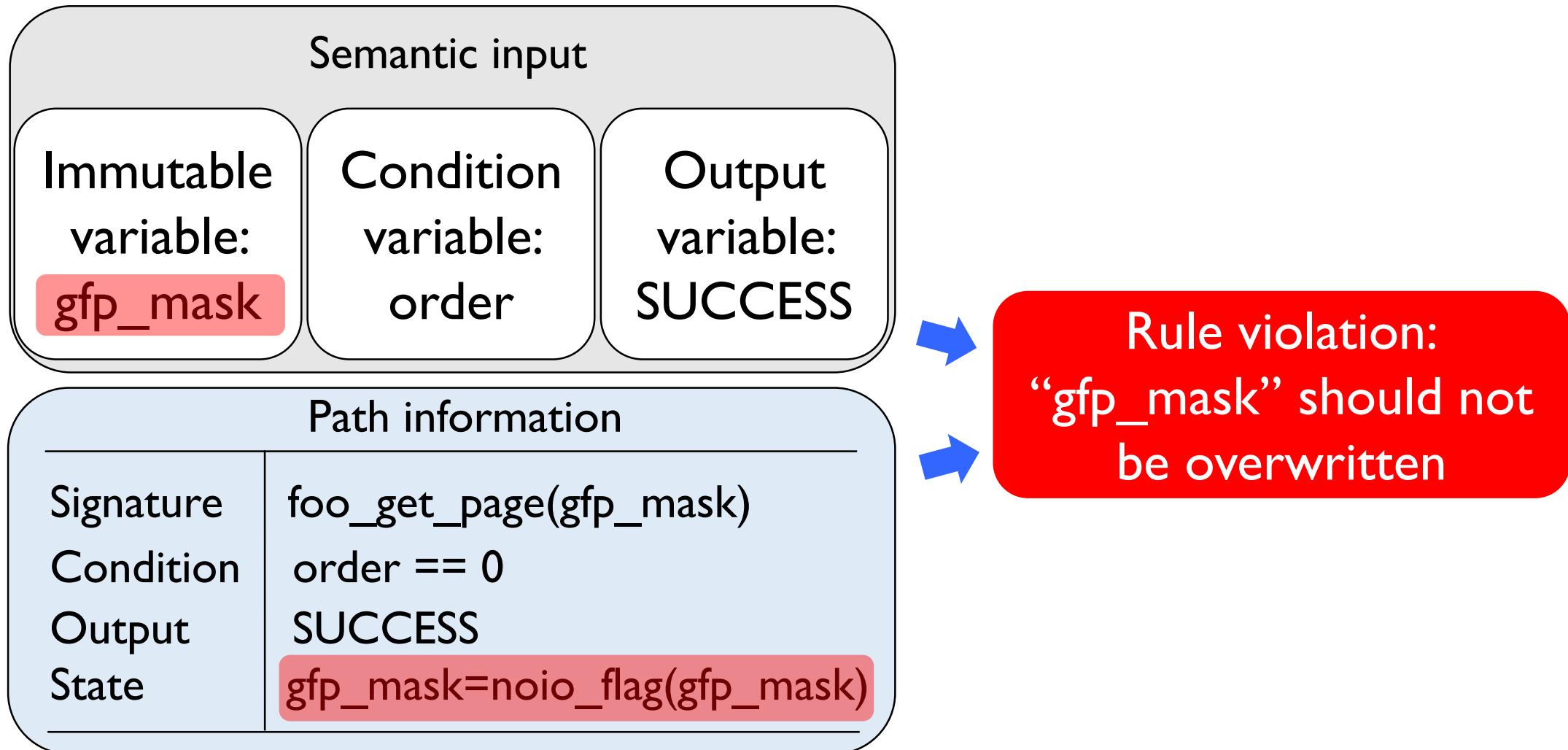
Signature	foo_get_page(gfp_mask)
Condition	order == 0
State	gfp_mask=noio_flag(gfp_mask)
Output	SUCCESS

Path information

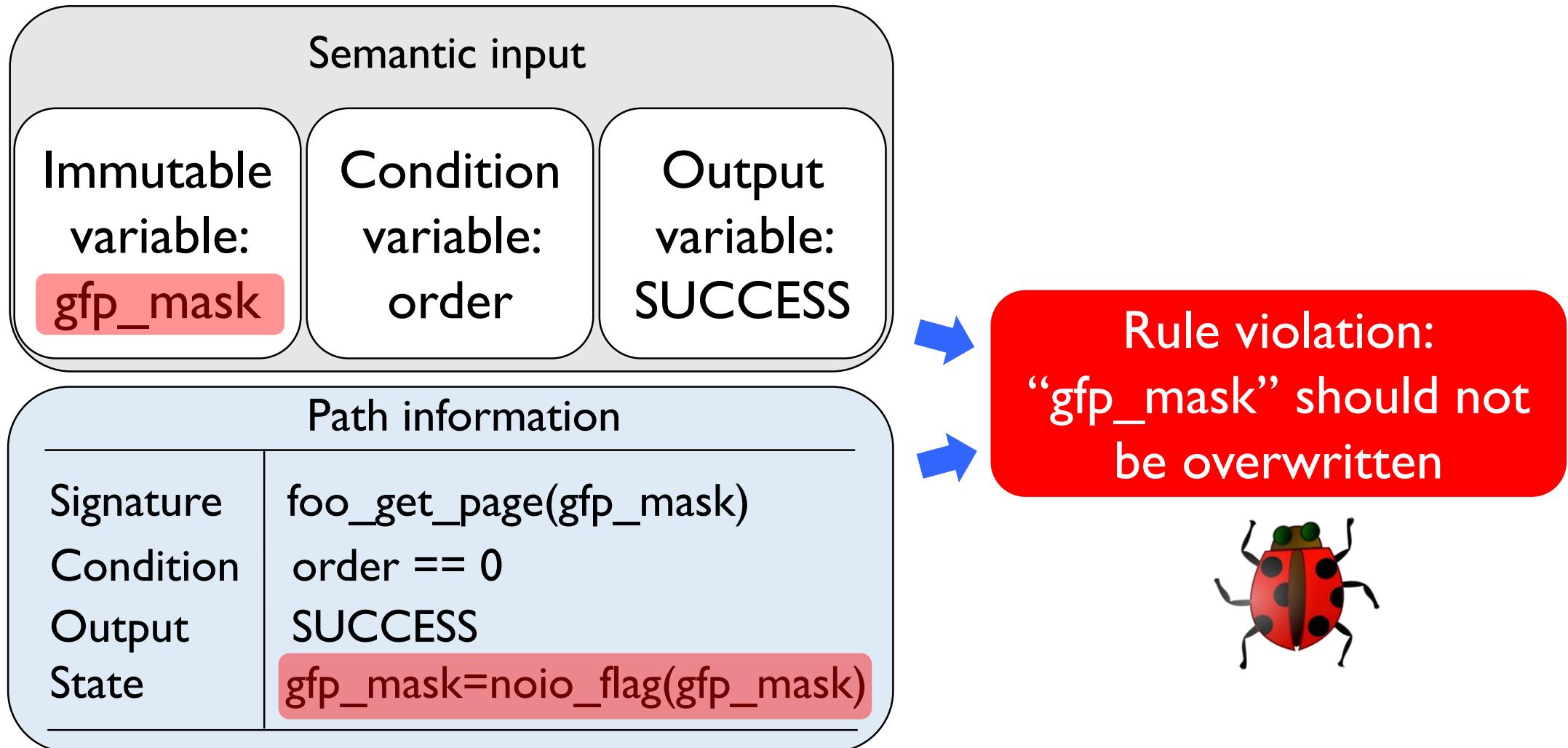
# How does Pallas Check Paths?



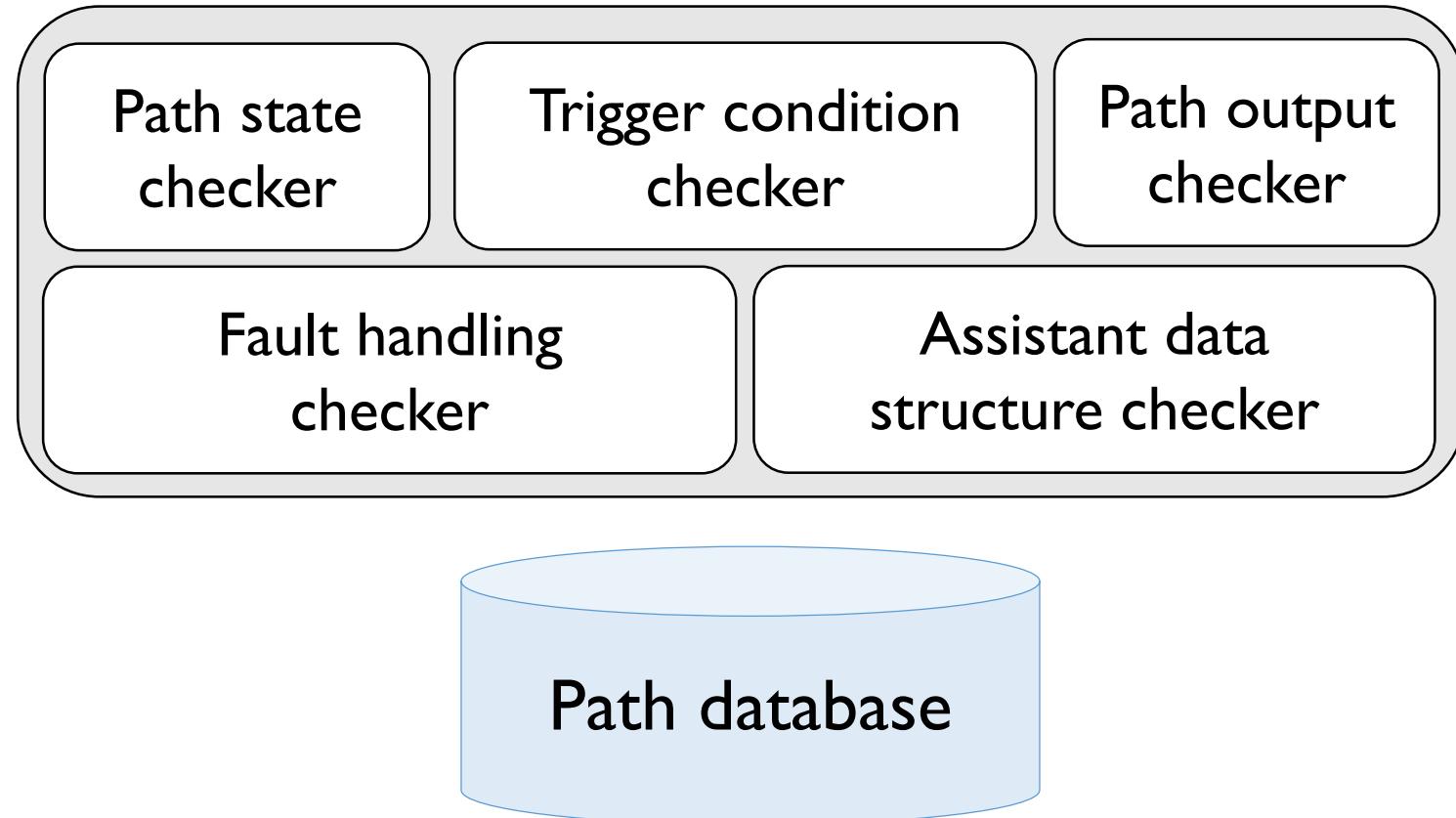
# How does Pallas Check Paths?



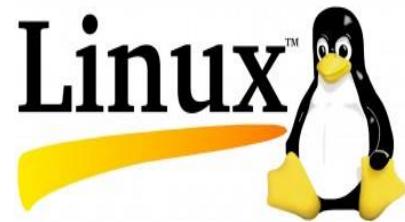
# How does Pallas Check Paths?



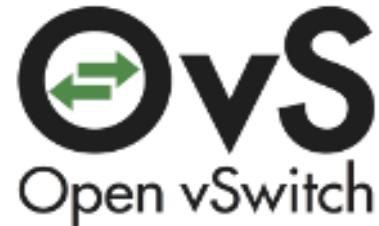
# Pallas Implementation



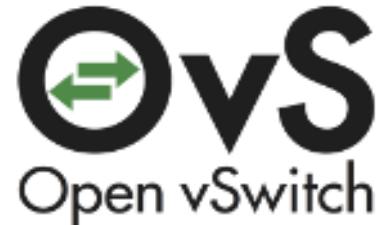
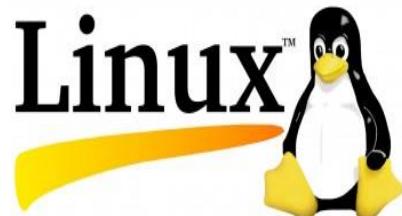
# Evaluation with Real-World Systems



Chromium

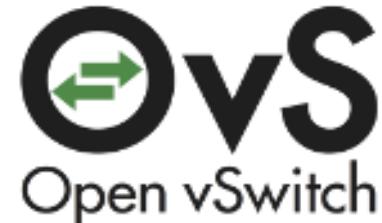
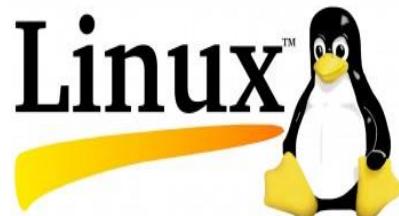


# Evaluation with Real-World Systems



Checkers	Bugs	False positive
Path state	29	18
Trigger condition	41	13
Path output	35	16
Fault handling	27	10
Assistant DS	23	12
Total	155	69

# Evaluation with Real-World Systems



Checkers	Bugs	False positive
Path state	29	18
Trigger condition	41	13
Path output	35	16
Fault handling	27	10
Assistant DS	23	12
Total	155	69

The bugs already exist for 3.1 years on average

# An Example of New Bugs in Chromium

```
Void PPBNaCIPrivate::DownloadNexe(...)  
{  
    // Try the fast path for retrieving the file  
    PP_FileHandle handle = OpenNaCIExecutable(instance, url, &out_file_info)  
    if(handle != PP_kInvalidFileHandle) {  
        DownloadNexeCompletion(request, out_file_info, FileDownloader::SUCCESS);  
        return;  
    }  
  
    // The fast path didn't work, try slow path  
    ...  
}
```

# An Example of New Bugs in Chromium

```
Void PPBNaCIPrivate::DownloadNexe(...)  
{  
    // Try the fast path for retrieving the file  
    PP_FileHandle handle = OpenNaCIExecutable(instance, url, &out_file_info)  
    if(handle != PP_kInvalidFileHandle) {  
        DownloadNexeCompletion(request, out_file_info, FileDownloader::SUCCESS);  
        return;  
    }  
  
    // The fast path didn't work, try slow path  
    ...  
}
```



# Conclusions

- Fast path introduces semantic bugs
- General bug patterns exist in fast-path bugs
- Pallas: a semantic-aware static checking tool
  - \*We will release bug database soon

# Thanks!

---

Jian Huang<sup>†</sup>  
[jian.huang@gatech.edu](mailto:jian.huang@gatech.edu)

Michael Allen-Bond

**Xuechen Zhang**



---

# Q&A