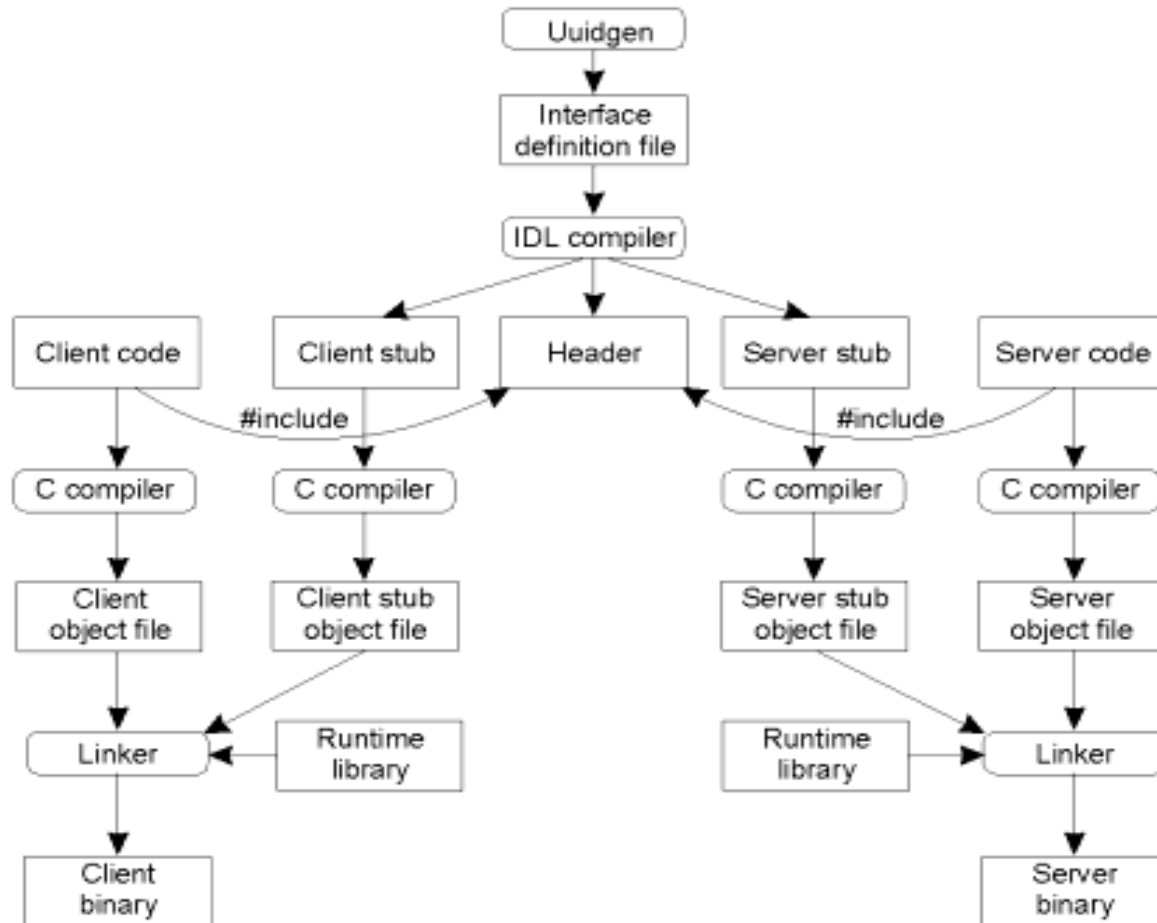


# Writing a Client and a Server



- The steps in writing a client and a server in DCE RPC.