



## 1. Matching Terms [ 5 pts ]

Select the **best** word for each of the following definitions:

1. \_\_\_\_\_ The value that a method gives back to the method that called it
  2. \_\_\_\_\_ A method that does not act on an instance of an object
  3. \_\_\_\_\_ A variable defined in a class such that every instance of that class has its own copy of the variable
  4. \_\_\_\_\_ A sequence of characters
  5. \_\_\_\_\_ The keyword representing the implicit parameter to an instance method, which references the object on which the method is called
- 
- A. private
  - B. this
  - C. Lambda
  - D. Instance Field
  - E. Return Value
  - F. Method
  - G. CPU
  - H. Accessor
  - I. static Method
  - J. String
  - K. Mutator
  - L. Byte Code

## Table of ASCII Character Values

This page contains the ASCII Character table, which you may find to be useful reference for question number 2 on the next page.

0 nul	1 soh	2 stx	3 etx	4 eot	5 enq	6 ack	7 bel
8 bs	9 ht	10 nl	11 vt	12 np	13 cr	14 so	15 si
16 dle	17 dc1	18 dc2	19 dc3	20 dc4	21 nak	22 syn	23 etb
24 can	25 em	26 sub	27 esc	28 fs	29 gs	30 rs	31 us
32 sp	33 !	34 "	35 #	36 \$	37 %	38 &	39 '
40 (	41 )	42 *	43 +	44 ,	45 -	46 .	47 /
48 0	49 1	50 2	51 3	52 4	53 5	54 6	55 7
56 8	57 9	58 :	59 ;	60 <	61 =	62 >	63 ?
64 @	65 A	66 B	67 C	68 D	69 E	70 F	71 G
72 H	73 I	74 J	75 K	76 L	77 M	78 N	79 O
80 P	81 Q	82 R	83 S	84 T	85 U	86 V	87 W
88 X	89 Y	90 Z	91 [	92 \	93 ]	94 ^	95 _
96 `	97 a	98 b	99 c	100 d	101 e	102 f	103 g
104 h	105 i	106 j	107 k	108 l	109 m	110 n	111 o
112 p	113 q	114 r	115 s	116 t	117 u	118 v	119 w
120 x	121 y	122 z	123 {	124	125 }	126 ~	127 del



**3. Printing [ 15 pts ]**

Write the class **WedPrinter** so that it prints the String "Emacs" to the screen when the class is run.

#### 4. Java Commands [ 6 points ]

- 2 (a) What command do you type at the command prompt to compile all of the java files in the current directory?
- 2 (b) What command do you type at the command prompt to run the class you wrote in problem 3?
- 2 (c) What command do you type at the command prompt to generate html documentation files from the comments in your program for all java files in the current directory?

**5. Accessors and Mutators [ 19 pts ]**

Write the class **CPU**, which should have one instance field, **clockSpeed** of type **int**. This field should be declared so that it is visible only within the **CPU** class. You should also write an accessor method and a mutator method for this field. The accessor method and mutator method should be visible to any class.

**6. Decisions [ 15 pts ]**

Write the method `public String checkEqual(int a, int b)` which takes two ints, and returns the String "Equal" if `a` is equal to `b`, and the String "Not Equal" otherwise.

```
public String checkEqual(int a, int b) {
```

```
}
```

**7. Loops (Iteration) [ 15 pts ]**

Write the method **public int product(int x)** which returns the product of the integers between 1 and **x** (inclusive). For example, `product(3)` would return 6. You **MUST** use a loop to solve this problem. If you attempt to solve the problem via any other means than iteration, you will receive no credit for this problem (i.e. if you use recursion, if you use a closed form solution, etc). You may assume **x** > 0

```
public int product(int x) {
```

```
}
```

**8. Tracing [ 15 pts ]**

What is the output when the following code segment is executed?

```
int x=6;
int y=10;
System.out.println("begin");
if(x>=y){
    System.out.println("way to go");
}
else{
    System.out.println("really?");
}
System.out.println((false || true) && false);
System.out.println((true && false) || true);
while(x<y){
    System.out.println(x+" "+y);
    x+=2;
    y++;
}
System.out.println("y= "+y);
System.out.println("x= "+x);
```