



Design and analysis of algorithms

Lecture 12 & 13

Edyta Szymańska

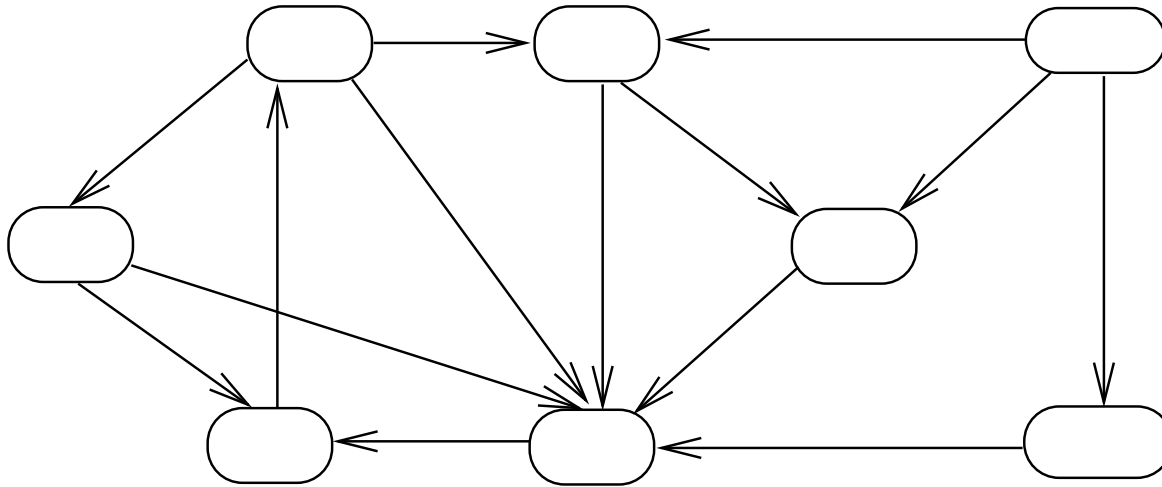
`edyta@cc.gatech.edu.pl`

DFS in directed graphs

The same algorithm applies:

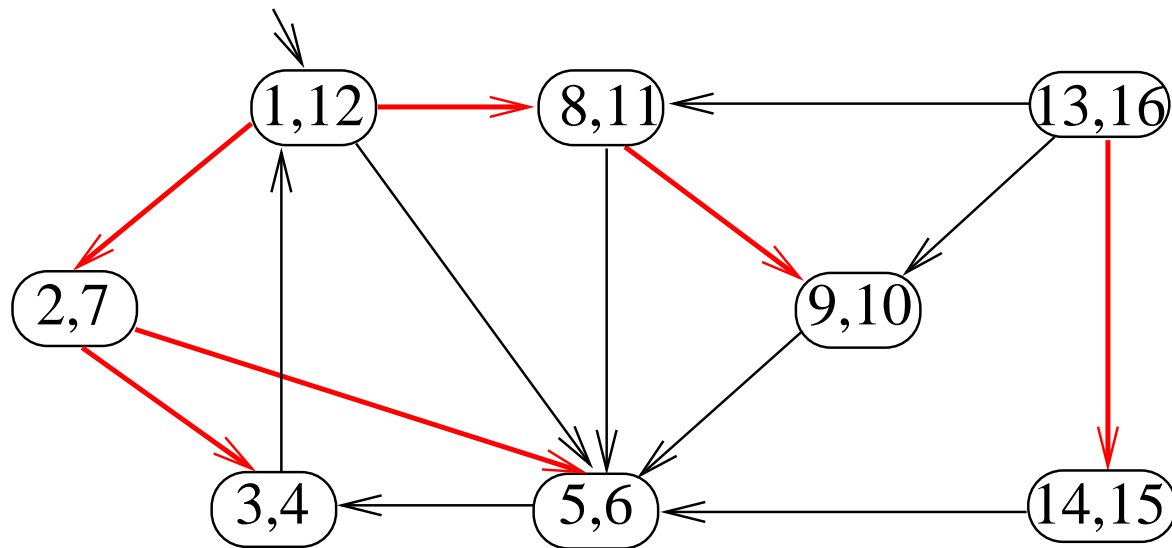
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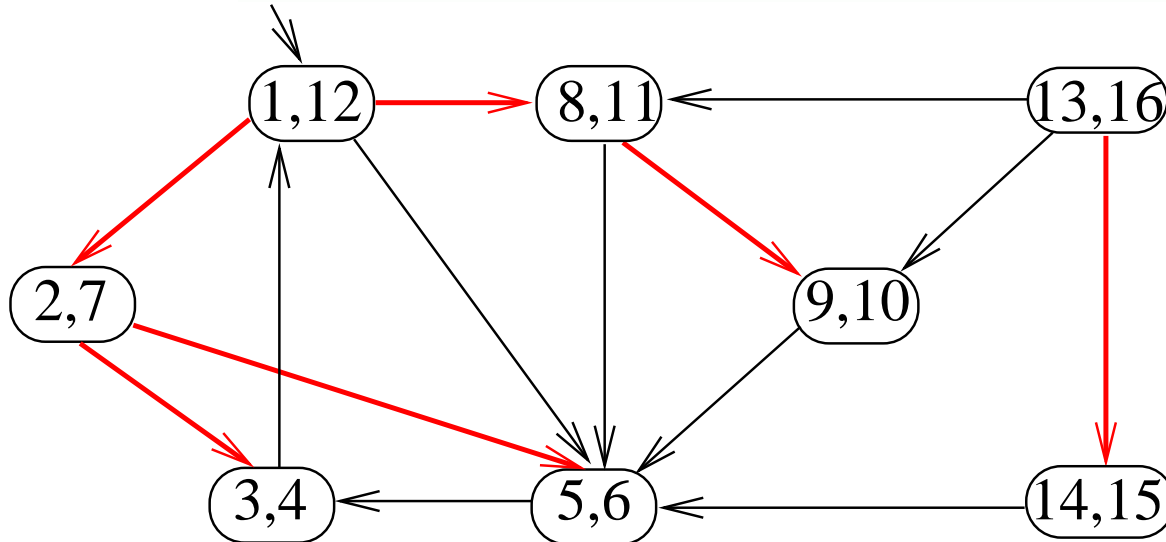


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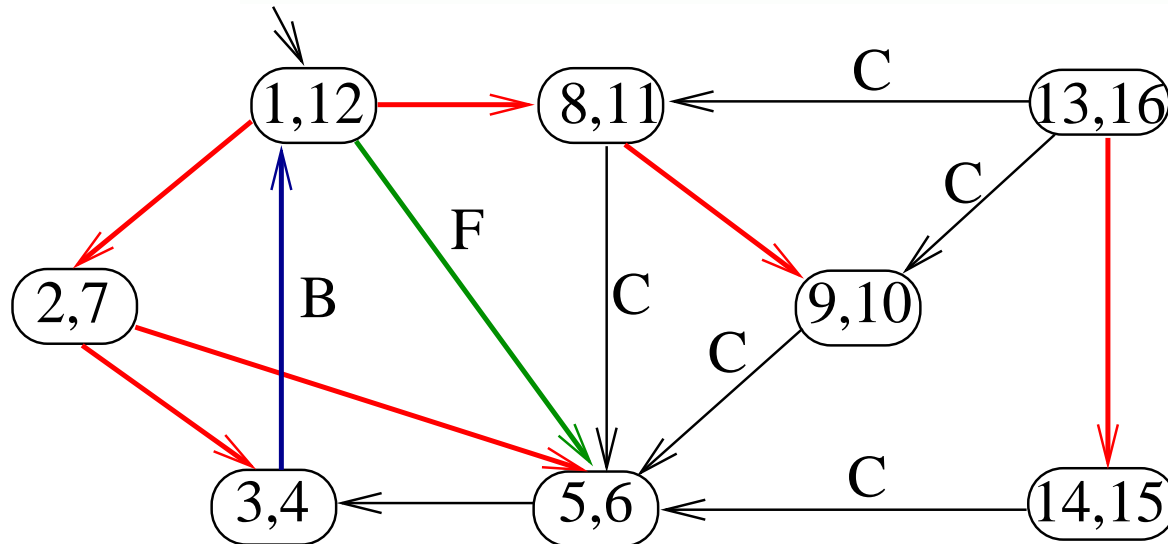
DFS in directed graphs



Edge classification:

- ⑥ TREE edge (T), part of DFS forest
- ⑥ FORWARD edge (F), from a node to a non-child descendant in DFS tree
- ⑥ BACK edge (B), leads to an ancestor in DFS tree
- ⑥ CROSS edge (C), remainder, between trees and subtrees

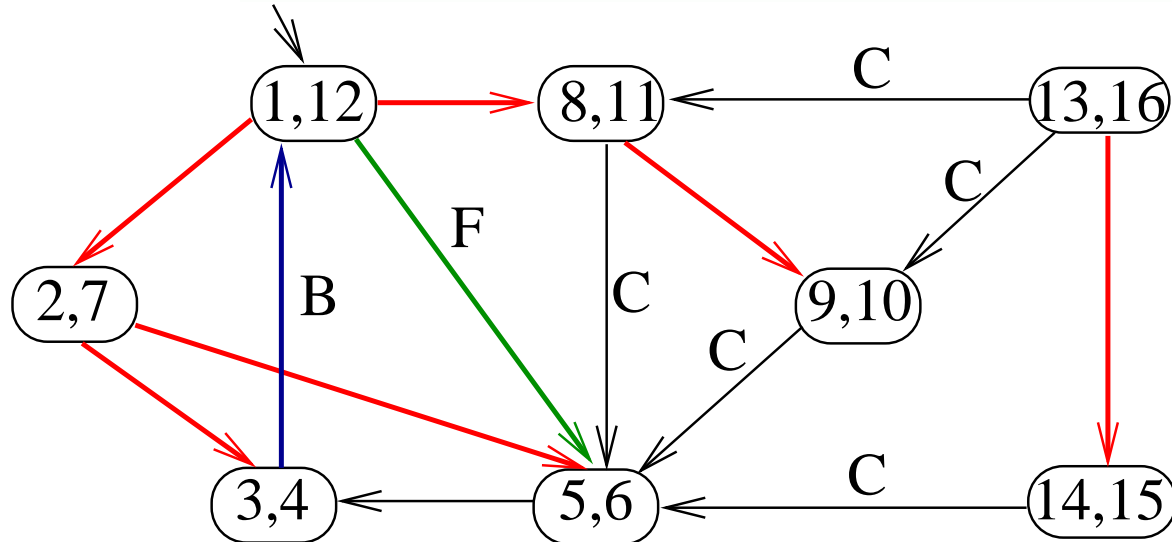
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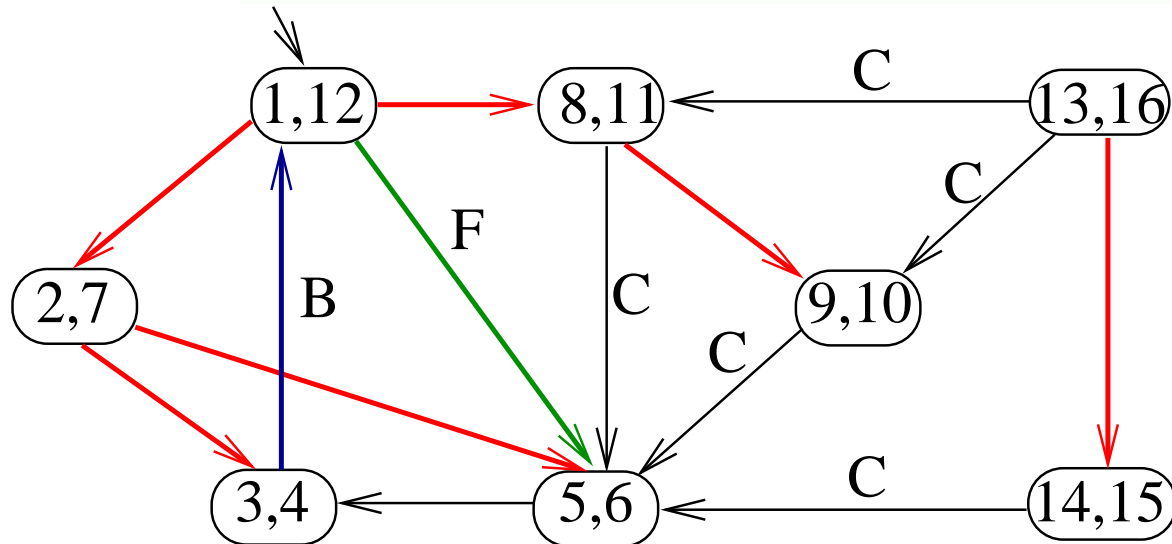
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Note: in the undirected case we only have tree (T) and nontree edges(B).

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We can classify edges based on the timestamps ($f[]$, and $d[]$).

DFS in directed graphs - edge categories

Type of edge	d, f for (u, v)	Part of DFS-tree?
Tree	$d[u] < d[v] < f[v] < f[u]$	yes
Forward	$d[u] < d[v] < f[v] < f[u]$	no
Back	$d[v] < d[u] < f[u] < f[v]$	no
Cross	$d[v] < f[v] < d[u] < f[u]$	no

DFS in directed graphs - applications

Detecting cycles:

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A cycle in a directed graph is a circular path

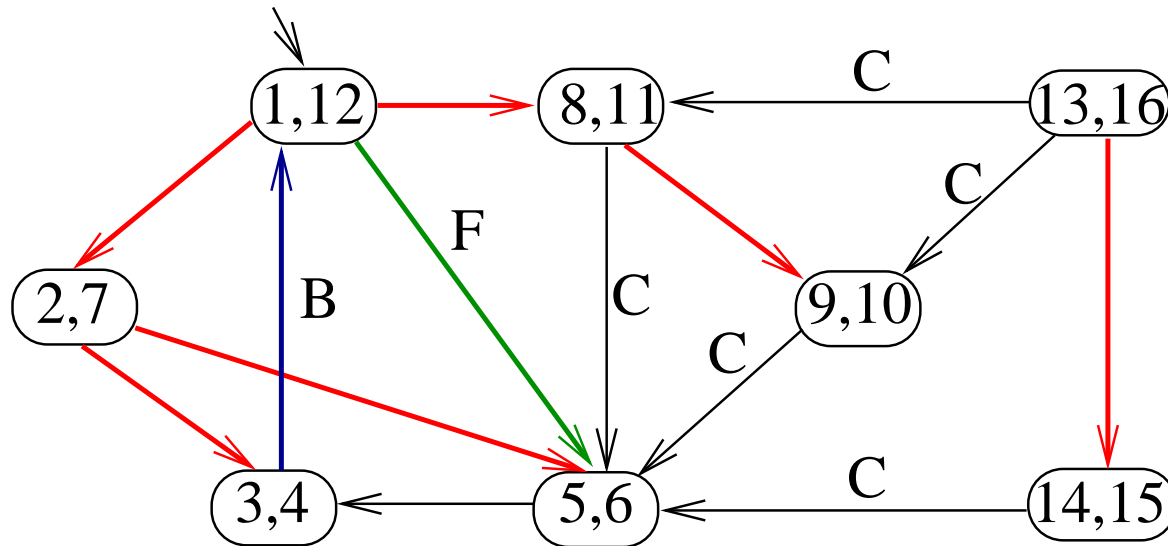
$$v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_k \rightarrow v_0.$$

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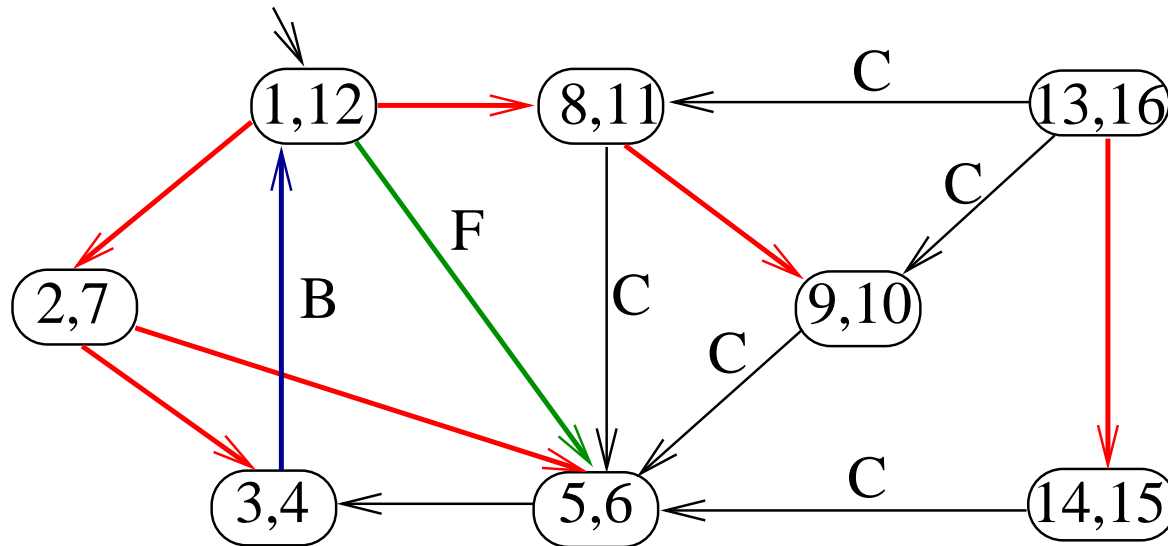


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Note: the same method works for cycles in undirected graphs, but faster $O(n)$ - why ?

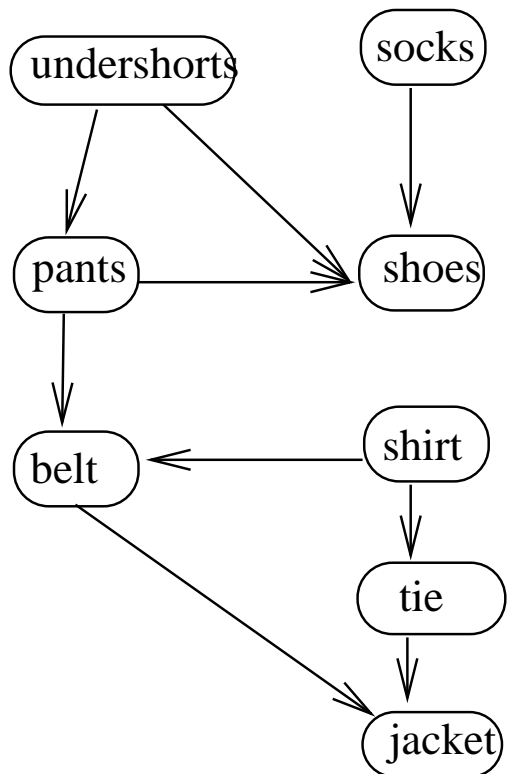
Topological Sort of a DAG

By a topological sorting of a directed acyclic graph we understand a linear ordering of vertices such that if $(u, v) \in E$ then $u \leq v$ in the ordering.

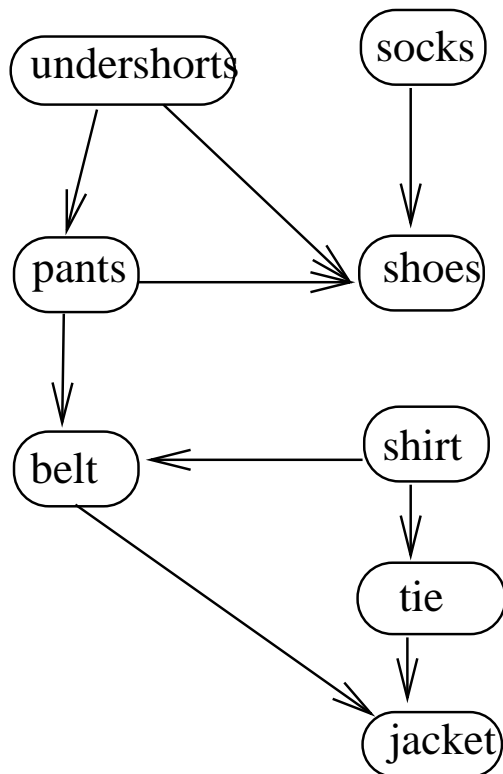
Topological Sort of a DAG

Example: *Getting dressed*

Topological Sort of a DAG



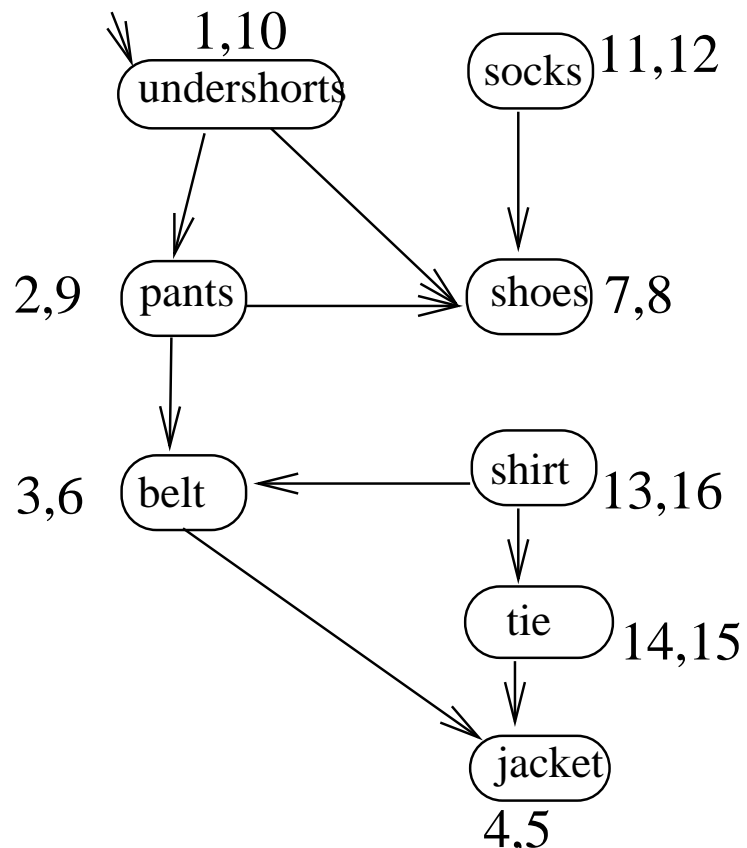
Topological Sort of a DAG



TOPOLOGICAL SORT(G)

1. Run $\text{DFS}(G)$
2. as a vertex u is finished ($f[u]$ computed), output it in front
3. return the list

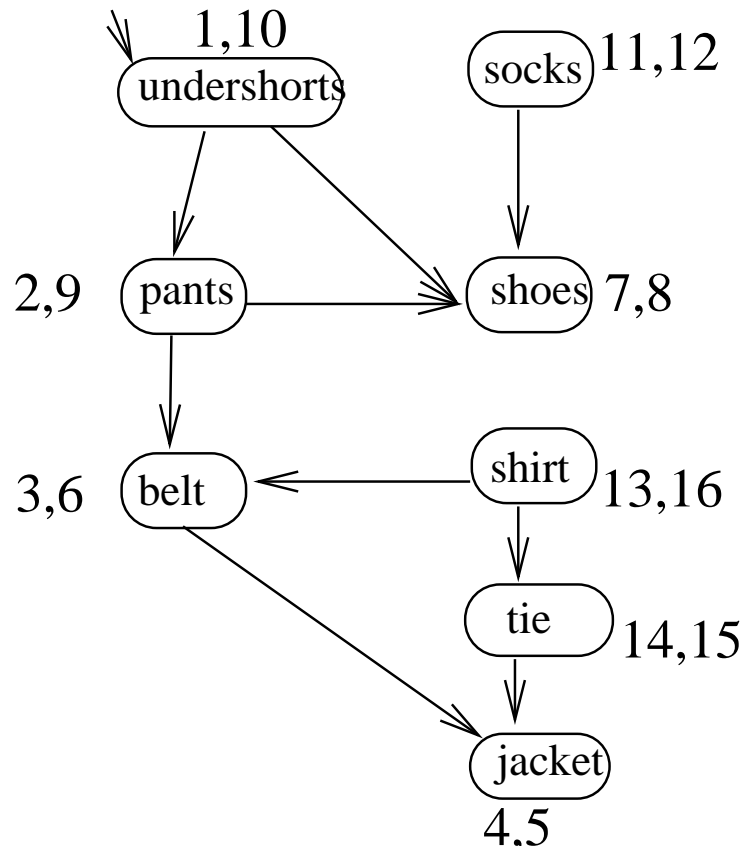
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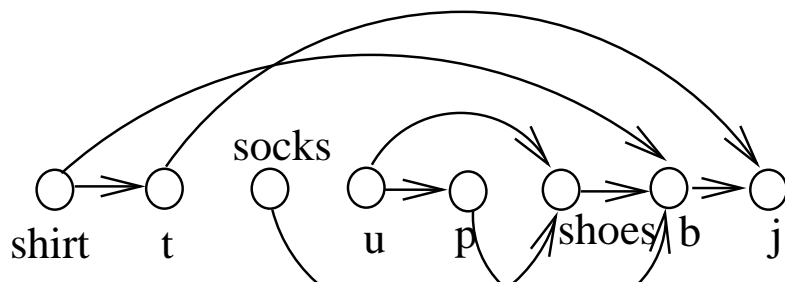
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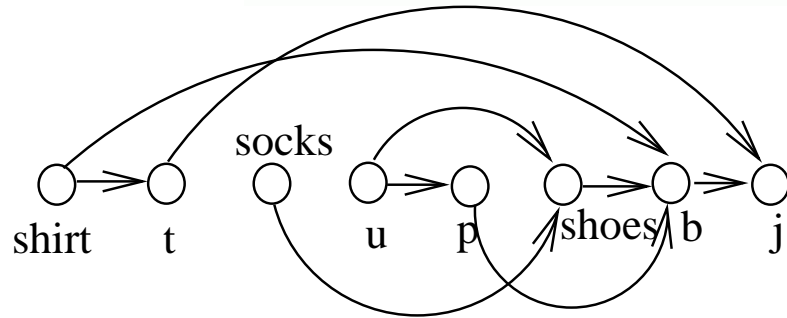


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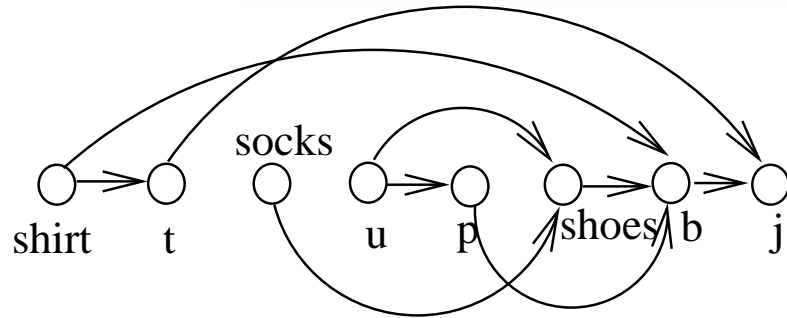
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Topological Sort of a DAG - analysis

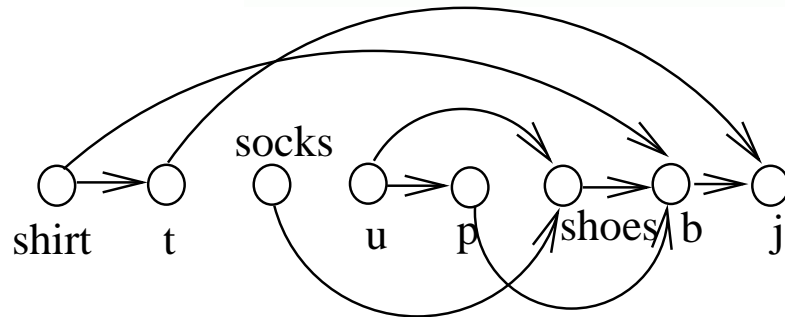


Topological Sort of a DAG - analysis



Correctness:

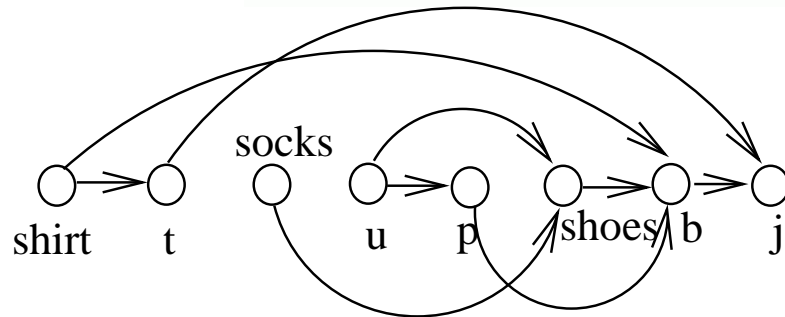
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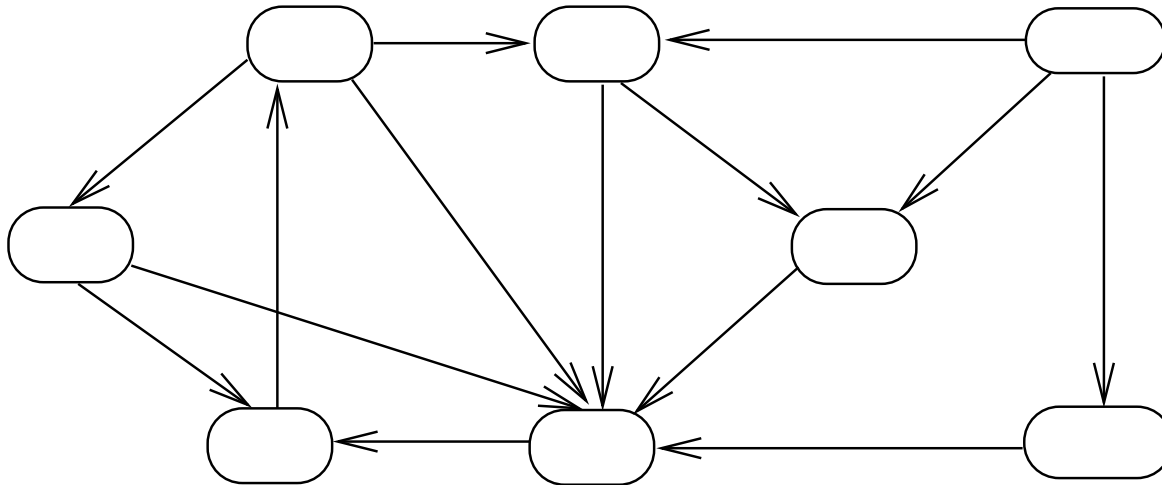
Proof: the only (u, v) edge such that $f[u] < f[v]$ is a BACK edge but G is a DAG and has no B edges.

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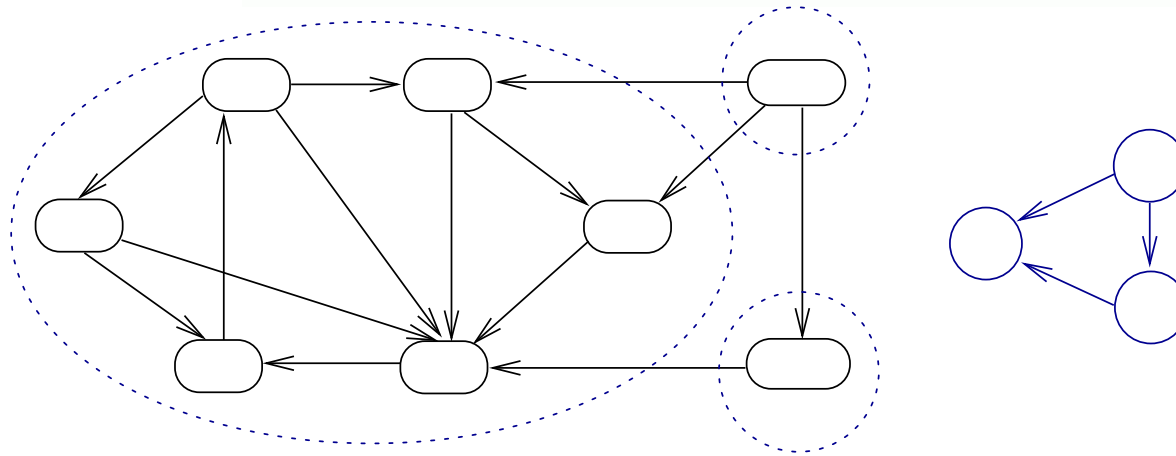
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Motivation: searching for *mutual recursions* in program debugging.

Strong connectivity - useful properties



- ⑥ If we shrink each strongly connected component (SCC) down to a single node and draw an edge if there is any edge between the corresponding components then the resulting graph is a DAG.

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Fact 2 (restated): *the strongly connected components can be topologically sorted by arranging them in decreasing order of their highest finishing time.*

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Running time:

computing G^R : $O(m + n)$

DFS(G^R): $O(m + n)$

DFS(G): $O(m + n)$

total: $O(m + n)$