

# CS 6260

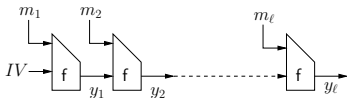
## Applied Cryptography

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Hash functions

1

### Hash functions

- A hash function is a function whose output is shorter than its input.
- SHA1:  $\{0,1\}^{<2^{64}} \rightarrow \{0,1\}^{160}$
- Standardized by NIST.
- Design principles are similar to that of other hash functions MD4 and MD5 proposed by Rivest.
- The inputs are first padded and divided by blocks. Then an iterated (chaining) compression function is applied (known as Merkle-Damgård transform):



2

### Security of hash functions

- What security properties a good hash function H should have?
- Collision-resistance:** nobody should find  $M_1, M_2$  s.t.  $H(M_1) = H(M_2)$
- How to formalize this goal?
- Need to consider families of hash functions.

3

### Collision resistance

- Let  $H: \mathcal{K} \times D \rightarrow R$  be a function family. For an adversary  $A$  consider the experiments:

$\text{Exp}_H^{\text{2-kk}}(A)$ $K \stackrel{\$}{\leftarrow} \mathcal{K}; (x_1, x_2) \stackrel{\$}{\leftarrow} A(K)$ $\text{if } (H_K(x_1) = H_K(x_2) \text{ and } x_1 \neq x_2 \text{ and } x_1, x_2 \in D)$ $\text{then return 1 else return 0}$	$\text{Adv}_H^{\text{2-kk}}(A) = \Pr[\text{Exp}_H^{\text{2-kk}}(A) = 1]$
$\text{Exp}_H^{\text{1-kk}}(A)$ $(x_1, st) \stackrel{\$}{\leftarrow} A(); K \stackrel{\$}{\leftarrow} \mathcal{K}; x_2 \stackrel{\$}{\leftarrow} A(K, st)$ $\text{if } (H_K(x_1) = H_K(x_2) \text{ and } x_1 \neq x_2 \text{ and } x_1, x_2 \in D)$ $\text{then return 1 else return 0}$	$\text{Adv}_H^{\text{1-kk}}(A) = \Pr[\text{Exp}_H^{\text{1-kk}}(A) = 1]$
$\text{Exp}_H^{\text{0}}(A)$ $(x_1, x_2) \stackrel{\$}{\leftarrow} A(); K \stackrel{\$}{\leftarrow} \mathcal{K}$ $\text{if } (H_K(x_1) = H_K(x_2) \text{ and } x_1 \neq x_2 \text{ and } x_1, x_2 \in D)$ $\text{then return 1 else return 0}$	$\text{Adv}_H^{\text{0}}(A) = \Pr[\text{Exp}_H^{\text{0}}(A) = 1]$

4

## Collision resistance

- A hash function is  $\epsilon$ -secure if  $\text{Adv}_H^\epsilon(A)$  is small for all efficient  $A$ .
- CR2-KK secure functions are aka collision-resistant, collision-free, collision intractable
- CR1-KK secure functions are aka universal one-way, target collision resistant
- CR0 secure functions are aka universal, almost universal.
- Claim. CR2-KK  $\Rightarrow$  CR1-KK  $\Rightarrow$  CR0

5

## Looking for collisions

- Let's apply the birthday-attack strategy: pick  $q$  values in the domain at random. By the birthday paradox the probability of a collision is close to 1 when  $q \approx \sqrt{2N}$ . Here  $N$  is the size of the range.
- However, we can't apply the birthday paradox analysis directly, because the hash function does not "throw balls" at random.
- But if the function is regular: for every  $K$ 

$$|H_K^{-1}(R_1)| = |H_K^{-1}(R_2)| = \dots = |H_K^{-1}(R_N)|$$
 then the probability of finding a collision is close to that of the birthday attack.
- If the function is not regular then finding collisions is even easier
- So for SHA1 approximately  $2^{80}$  trials will suffice.

6

## Are more efficient attacks possible?

- Collisions were found for MD4, MD5.
- February 2005. Xiaoyun Wang, Lisa Yiqun Yin, and Hongbo Yu described the way to find collisions in SHA1 by using  $2^{69}$  hash computations (much faster than the birthday attack).
- February 2005. The result by Xiaoyun Wang, Andrew Yao and Frances Yao is announced. Collisions in SHA1 can be found by using  $2^{63}$  hash computations.
- The attacks were not implemented and still does not appear very practical.
- But the standard SHA1 will most probably be replaced.

7

## One wayness of hash functions

- Let  $H: \mathcal{K} \times D \rightarrow R$  be a function family. For an adversary  $A$  consider the experiment:
- $\text{Exp}_H^{\text{ow-kk}}(A)$
- $K \xleftarrow{\$} \mathcal{K}; x \xleftarrow{\$} D; y \leftarrow H_K(x); x' \xleftarrow{\$} A(K, y)$
- If  $(H_K(x') = y \text{ and } x' \in D)$  then return 1 else return 0
- We say that  $H$  is one-way if  $\text{Adv}_H^{\text{ow-kk}}(A) = \Pr[\text{Exp}_H^{\text{ow-kk}}(A) = 1]$  is small for all efficient adversaries  $A$ .
- Q. Does one wayness imply collision resistance?
- Claim. Let  $H: \mathcal{K} \times D \rightarrow R$  be a function family. Then for an adversary  $A$  there exists an adversary  $B$  with comparable resources s.t.  $\text{Adv}_H^{\text{ow-kk}}(A) \leq 2 \cdot \text{Adv}_H^{\text{cc}}(B) + \frac{|R|}{|D|}$

8