

CS 6260

Applied Cryptography

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Introduction, perfect (Shannon) secrecy.

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- All the information is at www.cc.gatech.edu/classes/AY2005/cs6260_fall/
- Office hours: CoC 254, M 2-3 pm, Th 2-3 pm
- Please answer the following questions:
 - Your name
 - Your department/major, Ph.D., M.S. or B.S., year in the program
 - Why you are taking this class (required, curious, etc.)
 - Your plans after the graduation (industry, research, etc.)

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Cryptography is very old and very new

- Crypto is an ancient discipline
 - Recall Julius Caesar, Enigma,...
- Crypto as a science (modern cryptography) has short but exciting history
 - Most of it happened in the last 30 years!
- This course will be an introduction to modern cryptography

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Main goals of cryptography are

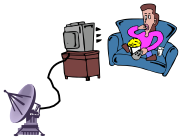
- data privacy
- data authenticity (it came from where it claims)
- data integrity (it has not been modified on the way)
in the digital world

Who used some cryptography recently?

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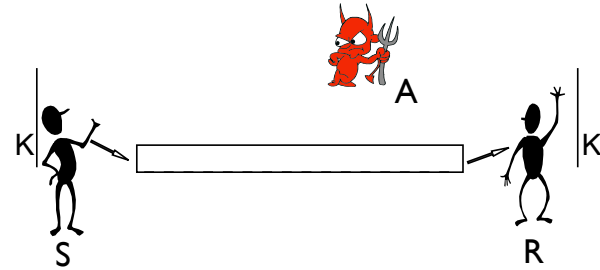
Crypto is used by most people when

- Doing on-line shopping and banking 
- Talking on a cell phone 
- Watching satellite TV and pay-per-view movies



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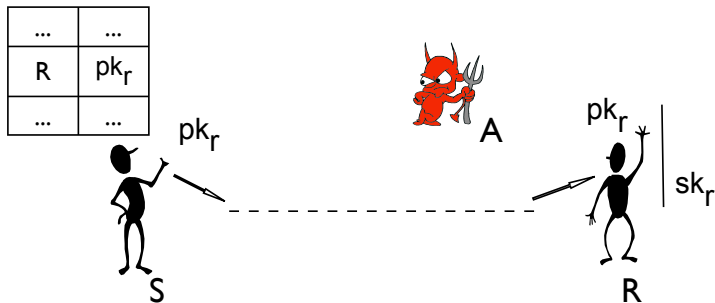
Players and settings



1. Symmetric-key setting

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Players and settings



2. Asymmetric (public)-key setting

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Goals and primitives

goal \ setting	symmetric-key	asymmetric-key
data privacy	symmetric (secret-key) encryption	asymmetric (public-key) encryption
data authenticity/integrity	message authentication code (MAC)	digital signature scheme

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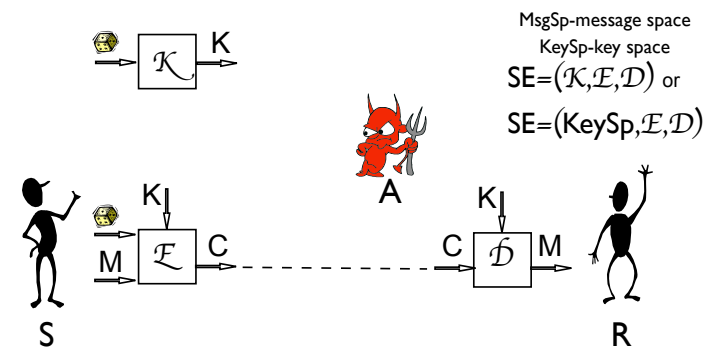
How good is a scheme?

- “Trial-and-error” approach:
 1. Try to find an attack
 2. If an attack found then the scheme is insecure, fix the scheme, repeat step 1.
 3. If no attack found then?
- “Provable security” approach:
 - show that if an attack found (a scheme is insecure), then one can break some trusted assumption (e.g. factoring)
 - requires a definition of what “secure” means

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Symmetric encryption schemes

- A scheme SE is specified by 3 algorithms $\mathcal{K}, \mathcal{E}, \mathcal{D}$.



It is required that for every $M \in \text{MsgSp}$ and every $K \in \text{KeySp}$,
 $\mathcal{D}(K, \mathcal{E}(K, M)) = M$

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One Time Pad

- OneTimePad= $(\mathcal{K}, \mathcal{E}, \mathcal{D})$, $\text{MsgSp} = \{0,1\}^n$:
 - \mathcal{K} : return a random n-bit string K ($\text{KeySp} = \{0,1\}^n$)
 - $\mathcal{E}(K, M)$: $C \leftarrow M \oplus K$, return C
 - $\mathcal{D}(K, C)$: $M \leftarrow C \oplus K$, return M
- Example: $M = 011111111011101$
 $K = 110010011010100$
 $C = 101101100001001$
- A new key must be used to encrypt a new message

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Perfect (Shannon) security

- Def 1. An encryption scheme $SE=(K, \mathcal{E}, \mathcal{D})$ is perfectly secure if for every probability distribution $PD \{0,1\}^n \rightarrow]0,1]$ on a $\text{MsgSp} = \{0,1\}^n$, for every ciphertext C and message M
 $\Pr[\text{message is } M \mid \text{ciphertext is } C] = PD(M)$
over the choices of K
- Def 2. An encryption scheme $SE=(K, \mathcal{E}, \mathcal{D})$ is Shannon-secure if for every ciphertext C and messages M_1, M_2
 $\Pr[\mathcal{E}(K_1, M_1) = C] = \Pr[\mathcal{E}(K_2, M_2) = C]$
over the choices of K_1, K_2
- Claim. Def 1 and Def 2 are equivalent, i.e. a scheme is perfectly secure iff it is Shannon-secure.

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- Th.1 OneTimePad is a Shannon-secure encryption scheme.
- Proof. Fix any ciphertext $C \in \{0,1\}^n$. For every M

$$\Pr[E(K,M)=C] = \Pr[K=M \oplus C] = 2^{-n}$$

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- Th.2 [Shannon's theorem, optimality of OneTimePad]
If a scheme is Shannon-secure, then the key space cannot be smaller than the message space (if $\text{KeySp} = \{0,1\}^k$ and $\text{MsgSp} = \{0,1\}^m$, then $k \geq m$ and a key must be as long as the message we want to encrypt).
- Proof. We prove that $|\text{KeySp}|$ cannot be smaller than $|\text{MsgSp}|$. Fix a ciphertext C (by picking M_1, K_1 and setting $C = E(K_1, M_1)$). Thus $\Pr[E(K, M_1) = C] > 0$. Assume there exists M_2 such that $\Pr[D(K, C) = M_2] = 0$. By the correctness requirement $\Pr[E(K, M_2) = C] = 0$. Therefore $\Pr[E(K, M_1) = C] \neq \Pr[E(K, M_2) = C]$ that violates Shannon secrecy. Thus for every $M_2 \in \text{MsgSp}$ there exists $K \in \text{KeySp}$ s.t. $D(K, C) = M_2$, and thus $|\text{KeySp}| \geq |\text{MsgSp}|$.

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- Th.3 If a scheme is perfectly secure, then the key space cannot be smaller than the message space.
- Proof. We prove that $|\text{KeySp}|$ cannot be smaller than $|\text{MsgSp}|$. Assume $|\text{KeySp}| < |\text{MsgSp}|$. Fix C . Let's count messages to which C can decrypt to under various keys: $S = \{M_1, \dots, M_{|\text{KeySp}|}\}$. $|S| < |\text{MsgSp}|$, thus there exists M_i st $\Pr[\text{message is } M_i | \text{ciphertext is } C] = 0$ while $\Pr[D(M_i)] > 0$. A contradiction. Thus $|\text{KeySp}| \geq |\text{MsgSp}|$.

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- So we cannot do better than OneTimePad. But it is impractical (very fast, but we need a very long key). Is it the end? Yes, of the information-theoretic crypto. No, if we relax the security requirement and assume that adversaries are computationally bounded. We will also assume that
 - There are some "hard" problems
 - Secret keys are secret
 - All algorithms are public (Kerckhoff's principle)
- We move to the area of computational-complexity crypto, that opens a lot of possibilities.

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