

Monday 8/18/14 (1)

Randomized algorithms:

First example: Karger's min-cut algorithm.

Input: undirected graph $G=(V,E)$, $n=|V|$, $m=|E|$.

Goal: find the min number of edges to remove so that the resulting graph is disconnected.

Formally:

for subset of vertices $S \subset V$,

let $\delta(S) = \delta_G(S)$ denote the set of edges

crossing between S & $\bar{S} = V \setminus S$.

Removing $\delta(S)$ separates G into

S & \bar{S} ($s_0 \geq 2$ components)

Hence, $\delta(S) = \{ (v,w) \in E : v \in S, w \notin S \}$

$\delta(S)$ is a cut

Goal: find the cut $\delta(S)$ of minimum size $|\delta(S)|$.

Closely related is the min st-cut problem

Here the input is $G=(V,E)$ & two vertices are specified $s \in V$ & $t \in V$.

Goal: find cut $\delta(S)$ of min size with the restriction that $s \in S, t \notin S$.

If you saw Max-flow before, you'll recall that size of min st-cut = value of max st-flow

& max st-flow can be solved in $O(nm \log n)$ time.

Can use this to solve min cut — just fix $s \in V$ & vary $t \in V$ (try all $n-1$ choices), & take the smallest of the $n-1$ solutions. (can actually do these $n-1$ problems in this same total time.)

We'll see max st-flow algorithms later.

Today: simple randomized algorithm to directly solve min cut. (simpler & faster)

Randomness in the algorithm. (3)

For every input, the algorithm is likely to succeed.

Take input, flip coins that determines algorithm's trajectory, and with probability close to 1 the algorithm finds the min cut.

Can make as close to 1 as desired, but can't check if it's correct or not.

Idea of Karger's algorithm:

Meta vertex is a vertex representing a set of vertices in the original graph

Multigraph is a graph with possibly multiple edges between pairs of vertices.

Simple graph has at most 1 edge between a pair.

Start with a simple graph as input.

End with a multigraph with 2 metaverices representing set S & \bar{S} and the remaining edges are $\delta(S)$.

Goal: end with metaverices for the min cut (S, \bar{S})
then output the remaining edges.

④

Basic operation: Merge 2 vertices.

We'll always do this along an edge.

Formally: contract an edge $e = (v, w)$,

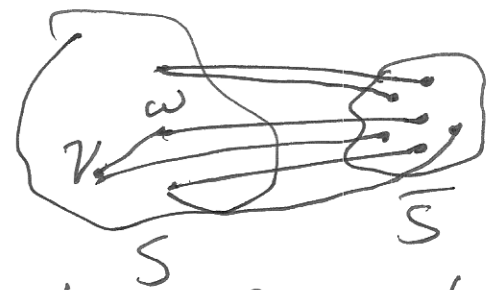
denoted G/e .
($G \setminus e$ means remove edge e)

For $G = (V, E)$, $e \in E$, define G/e as:

- 1) Replace vertices v & w by a new vertex z .
- 2) Replace every edge (v, y) by (z, y)
& (w, y) by (z, y)
- 3) Remove self-loops to z , i.e., drop all edges of the form (z, z)
- 4) Resulting multigraph is G/e .

Key fact:

Look at a cut (S, \bar{S})



if we contract an edge $e=(v,w)$ where $v \in S$ and $w \in \bar{S}$

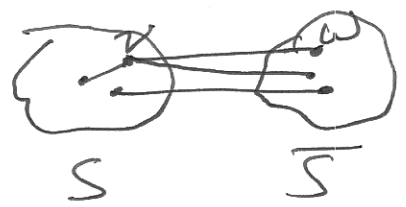
then the cut (S, \bar{S}) is not changed.

In other words,

$$\delta_G(S) = \delta_{G/e}(S)$$

when $v, w \in S$.

But if $v \in S$ & $w \notin S$ then



The cut (S, \bar{S}) is destroyed.

How does one even define S in G/e ?

include $z = vUw$ in S or \bar{S} ?

~~Key~~

(6)

So we lose cuts that contain e
& preserve cuts that don't contain e .

Cuts in G/e \longrightarrow Cuts in G
 \longleftarrow ~~not necessarily.~~

Cuts in G/e \subset Cuts in G

Go from $\approx 2^{n-1}$ cuts \rightsquigarrow 1 cut.

Start with n vertices.

When we contract an edge, # of vertices goes down by 1.

So $n-2$ contractions.

Want that all $n-2$ contractions don't ~~contain~~ use an edge in the min cut (S, \bar{S}) .

Then we'll be left with this min cut (S, \bar{S}) .

Let e_1, e_2, \dots, e_{n-2} denote the contracted edges. ⑦

Let (S^*, \bar{S}^*) be a min cut.

(if more than one min cut, choose one arbitrarily)

How do we choose the first edge e_1 ?

Let $k = |\delta_G(S^*)| = \text{size of the min cut.}$

Want that $e_1 \notin \delta(S^*)$.

$\delta(S^*)$ is small (since it's a min size cut)

So if we choose a random edge (from E)

then it's unlikely to be in $\delta(S^*)$

Choose e_1 at random.

Then choose e_2 at random, etc.

Here is the algorithm.

Karger's min-cut algorithm:

Input: $G = (V, E)$

Repeat until 2 vertices remain:

1. Choose an edge $e = (v, w)$
uniformly at random from E
2. Set $G = G/e$.

Output the remaining edges between the 2 final metaverdices.

Lemma:

Let (S^*, \bar{S}^*) be a cut of minimum size of the original graph G . Then,

$$\Pr \left(\text{Karger's algorithm outputs } \bar{G}(S^*) \right) \geq \frac{1}{\binom{n}{2}}$$

(9)

How do we boost the success probability?

Run the algorithm l times, & take the best of these l ~~set~~ outputs.

What l ?

Simplified problem:

biased coin that's heads with probability p
& tails with probability $1-p$.

How many coin flips till we see our l^{st} heads?

In expectation, $1/p$ flips needed.

We have $p \geq 1/n^2$

Heads means we found a min cut.

So want to choose l so that have
 ≥ 1 heads.

In expectation, choose $l = O(n^2)$.

To boost further, choose $l = O(n^2 \log n)$.

For integer $C > 0$, let $l = Cn^2 / \ln n$.

Run Karger's algorithm l times, and take the smallest of the l cuts found.

→ $\Pr(\text{new algorithm found } \overline{O_B}(s^*)) \geq 1 - n^{-C}$

So setting $C = 10$,
get error prob. $\leq n^{-10}$.

Proof of) :

Say $p = 1/n^2$. Do $l = Cn^2 / \ln n$ flips.
Want at least 1 heads.

$$\Pr(\text{all } l \text{ flips are tails}) = (1-p)^l$$

Simplify:

recall, $e^{-x} = 1 - x + \frac{x^2}{2!} - \frac{x^3}{3!} \pm \dots$

for $0 < x < 1$, $x > x^2 > x^3 > \dots$

So, $x > \frac{x^2}{2!} > \frac{x^3}{3!} > \dots$ terms getting smaller.

$$\frac{x^2}{2!} - \frac{x^3}{3!} > 0, \frac{x^4}{4!} - \frac{x^5}{5!} > 0, \dots$$

Therefore,

$$e^{-x} = 1 - x + \frac{x^2}{2!} - \frac{x^3}{3!} \pm \dots > 1 - x$$

$$e^{-x} > 1 - x$$

Thus,

$$\Pr(\text{all } l \text{ flips are tails}) = (1-p)^l < e^{-pl}$$

$$\text{for } p = \frac{1}{n^2} \text{ \& } l = C n^2 \ln n \\ = \frac{1}{n^c}$$

$$\begin{aligned} \Pr(\text{algorithm finds } \delta(s^*)) &= \Pr(\text{at least 1 heads}) \\ &= 1 - \Pr(\text{all tails}) \\ &\geq 1 - n^{-c}. \end{aligned}$$

□

Next class: Proof of the lemma that

$$\Pr(\text{1 run of Karger's alg. finds } \delta(S^*)) \geq \frac{1}{\binom{n}{2}}.$$