

List of Tables

3.1 Availability of Case Study Data	37
3.2 Goals Identified from “Scheduling Meetings: Domain Theory”	58
3.3 Goals Identified from Interview #1 (JM)	59
3.4 Goal Obstacles for G_{12} from “Scheduling Meetings: Domain Theory”	59
3.5 Date Conflict Description and Resolutions	60
3.6 Room Conflict Description and Resolutions	61
3.7 Goals Identified from “System Requirements”	62
3.8 Constraints for Goal G_{12} : Meeting Arranged	64
3.9 Scenarios for Meeting Scheduler Goal G_{16}	64
4.1 Inputs and Outputs of GBRAM Activities	71
4.2 Overview of GBRAM Analysis Activities	73
4.3 Stakeholder Analysis Example	79
4.4 Goals Identified from NLD #3	81
4.5 Reconciling and Merging Synonymous Goals	83
4.6 Maintenance Goals, Agents, and Stakeholders	87
4.7 Precedence Dependency Example	89

4.8 Contract Dependency Example	90
4.9 Overview of GBRAM Refinement Activities	95
4.10 Goal Obstacles Extracted From NLD #5	98
4.11 General Goal Obstacle For G_4 Identified From NLD #5	99
4.12 Prerequisite Failure Obstacle Example	100
4.13 Agent Failure Obstacles Example	100
4.14 Contract Failure Goal Obstacles Example	101
4.15 Normal First Case Failure Obstacles	102
4.16 Obstacle and Scenario Analysis Example	105
4.17 Scenarios to Uncover Potentially Overlooked Issues	106
4.18 Using Scenarios to Determine Postconditions	107
4.19 Constraints Extracted from NLD #3	111
5.1 Glossary of Heuristic Identifier Codes	141
5.2 Goals Extracted from the CTTS Flow Chart	152
5.3 Ordered Achievement Goals	175
6.1 Availability of Case Study Data	186
6.2 CommerceNet Function Categories	196
6.3 Examples of CommerceNet Goal Verbs	199
6.4 CommerceNet Goal: MAKE payment method selected	203
6.5 Constraints, Preconditions, and Goals	205
6.6 Electronic Commerce Web Server Goal Classes	209
6.7 Artifacts Produced by Subjects in Each Condition	214

6.8	Vacation/Sick Leave System Goal Classes (See Chapter 4.2 for rationale)	216
6.9	Analysis of Tests	217
6.10	Summary of GBRAM Validation Efforts	225
7.1	Generalizable Goal Classes	235
C.1	Heuristics for Identifying Goals #1-7	244
C.2	Heuristics for Identifying Goals #8-14	245
C.3	Heuristics for Identifying Stakeholders and Agents	246
C.4	Heuristics for Identifying Constraints	247
C.5	Heuristics for Classifying Goals	248
C.6	Heuristics for Refining Goals	249
C.7	Heuristics for Goal Elaboration via Dependencies and Obstacles	250
C.8	Heuristics for Goal Elaboration via Scenarios	251