

Probabilistic Reasoning via Deep Learning: Neural Association Models

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July 10, 2016

1 Neural Association Model (NAM)

- Motivation
- Model
- Experiments

2 NAM for Winograd Schemas

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- Data Collection
- NAM for Winograd Schemas

Neural Association Model

1. Motivation

Neural **Association** Model



Main work

Motivation: Neural Model to Associate between Events

- Events emerge **everywhere** (\rightarrow **massive**) in our diary life.
- Events are **discrete** (\rightarrow **sparse**).
- Commonsense reasoning relies on the **Association** between **Events**.
- Association relationships
 - Causality, Temporal, Taxonomy, Entailment, etc.

Examples

- What are the possible events **Associated** with event “Play basketball”?



Association \neq Classification!

Neural Association Model: a neural model for probabilistic reasoning

- Associating two events via **deep learning** techniques:
- Predicting the conditional **association probability** $\Pr(E_2|E_1)$ of two different events, E_1 and E_2 .

Application	E_1	E_2
Causal-Effect reasoning	<i>cause</i>	<i>effect</i>
Recognize lexical entailment	W_1	W_2
Recognize textual entailment	D_1	D_2
Language modeling	h	w
Knowledge link prediction	(e_i, r_k)	e_j

E.g. Causal-Effect reasoning

- $E_1 =$ cause event
- $E_2 =$ effect event

How likely E_2 is caused by E_1 ?

Advantages vs. Disadvantages

Advantages of NNs for reasoning

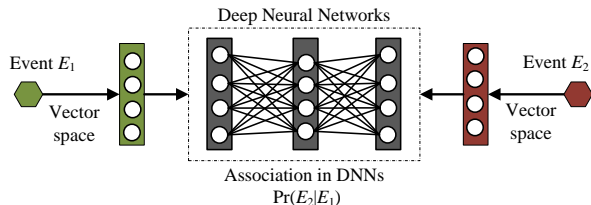
- Neural networks make **universal approximation** (Hornik et al., 1990).
 - Linear models can hardly do this.
 - Nickel, Murphy et al. (2015)
- Associating in continuous spaces improve **scalability**.
 - Graphical models suffer from the scalability issue.
 - Jensen (1996); Richardson and Domingos (2006)

Disadvantages

- Deep learning need big data, i.e., KBs.
 - Automated Knowledge Acquisition
 - Transfer Learning

2. Neural Association Model

A **neural model** for modeling the association probability of two events.



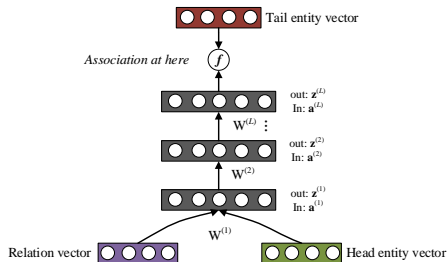
Key modules

- **Representation:** Represent **discrete events** into **continuous vectors**
- **Association:** Predict the association probability via **deep learning**

2.1 Deep Neural Networks

Deep Neural Networks (DNN)

- Associating two events through deep neural networks
- For a multi-relation data $x_n = (e_i, r_k, e_j)$:
 - Entity vector: $e_i \rightarrow \mathbf{v}_i^{(1)}$, $e_j \rightarrow \mathbf{v}_j^{(2)}$ (Different embedding matrices)
 - Relation code: $r_k \rightarrow \mathbf{c}_k$

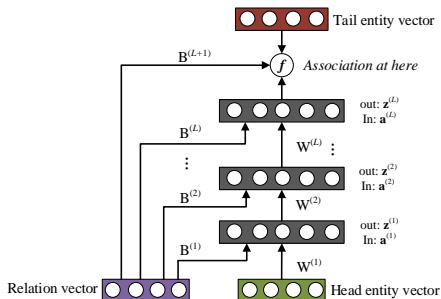


- $\mathbf{z}^{(0)} = [\mathbf{v}_i^{(1)}, \mathbf{c}_k]$
- $\mathbf{a}^{(\ell)} = \mathbf{W}^{(\ell)} \mathbf{z}^{(\ell-1)} + \mathbf{b}^{\ell}$, $\ell = 1 \dots L$,
- ReLU hidden layer activation:
 $\mathbf{z}^{(\ell)} = \max(0, \mathbf{a}^{(\ell)})$, $\ell = 1 \dots L$,
- The associative probability:
 $f(x_n; \Theta) = \sigma(\mathbf{z}^{(L)} \cdot \mathbf{v}_j^{(2)})$,
 $\sigma(x) = 1/(1 + e^{-x})$.

2.2 Relation-modulated Neural Networks

Relation-modulated Neural Networks (RMNN)

- Improved over DNN
- Define and connect relation codes to **all the layers** of DNN



- $\mathbf{z}^{(0)} = [\mathbf{v}_i^{(1)}, \mathbf{c}_k]$
- $\mathbf{a}^{(\ell)} = \mathbf{W}^{(\ell)} \mathbf{z}^{(\ell-1)} + \mathbf{B}^{(\ell)} \mathbf{c}^{(k)}, \quad \ell = 1 \dots L,$
- ReLU hidden layer activation:
 $\mathbf{z}^{(\ell)} = \max(0, \mathbf{a}^{(\ell)}), \ell = 1 \dots L,$
- The **associative** probability:
 $f(x_n; \Theta) = \sigma(\mathbf{z}^{(L)} \cdot \mathbf{v}_j^{(2)} + \mathbf{B}^{(L+1)} \cdot \mathbf{c}^{(k)}).$

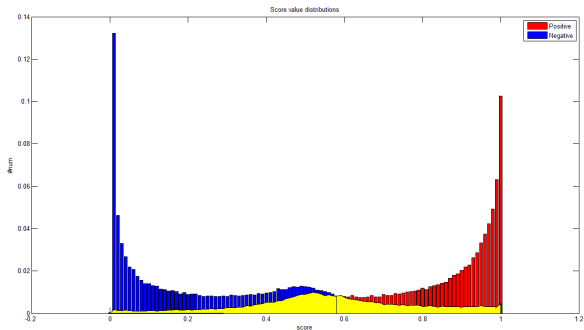
NAM: Final Training Objectives

Training **sample**: event pair $x = (E_1, E_2)$; **score**: $f(x; \Theta) = \Pr(E_2|E_1)$

Training objective

For each **positive** sample x_n^+ and **negative** sample x_n^- , To **minimize**:

$$\mathcal{Q}(\Theta) = - \sum_{x_n^+ \in \mathcal{D}^+} \ln f(x_n^+; \Theta) - \sum_{x_n^- \in \mathcal{D}^-} \ln(1 - f(x_n^-; \Theta)) \quad (1)$$



3. Experiments

Experiments

- Recognizing textual entailment
- Commonsense reasoning

3.1 Recognizing Textual Entailment (RTE)

Recognizing Textual Entailment

- Recognizing the **entailment** relationship between two sentences
 - Premise: “*The man was assassinated.*”
 - Hypothesis: “*The man is dead.*”
- Datasets
 - The Stanford Natural Language Inference (SNLI) Corpus
- Experiments: 2-class recognition

Model	Accuracy (%)
Edit Distance Based	71.9
Classifier Based	72.2
With Lexical Resources	75.0
Neural Association Model	84.7

- NAM model performs better than many traditional methods.

3.2 Commonsense Reasoning

Commonsense reasoning

- Task investigated in this work
 - Answering simple **commonsense** questions
 - Judge the truth of commonsense triples
 - “Is a *camel* capable of *journey across desert*?”
 - Triple: (camel, capable of, journey across desert).
- Datasets
 - From **ConceptNet 5**, a commonsense KB (Speer and Havasi 2012).
<http://conceptnet5.media.mit.edu/>
 - We extract 14 popular commonsense relations (**CN14**).

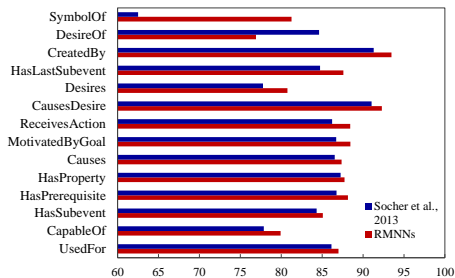
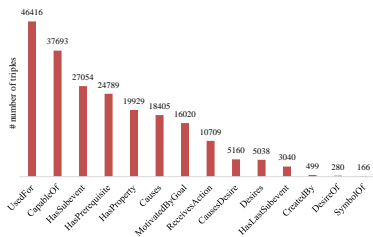


Dataset	#Rel	#Entities	# Train	# Dev	# Test
CN14	14	159,135	200,198	5,000	10,000

- Overall results on CN14

Model	Accuracy (%)
DNN	85.7
RMNN	86.1

- Results on different relations



- NAM shows some potentials for commonsense reasoning.

Application: NAM for Winograd Schemas

Typical Winograd schemas example

Co-reference cannot be resolved without **commonsense knowledge**.

- Statement: Marry made sure to thank Susan for all the help she had received.
- Q: who had received the help?
- Answer: Marry

Commonsense knowledge: **receive help** → **thank**



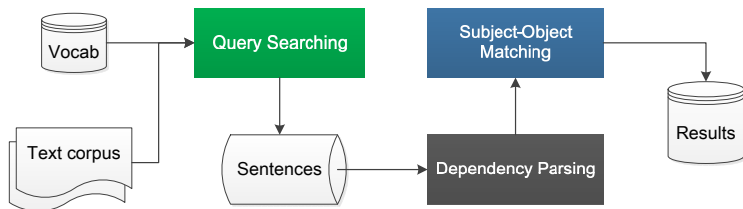
Association between Events:

$$\Pr(\text{thank}|\text{receive help}) > \Pr(\text{thank}|\text{give help})$$

NAM for Winograd Schemas

Modules for Solving Winograd Schemas

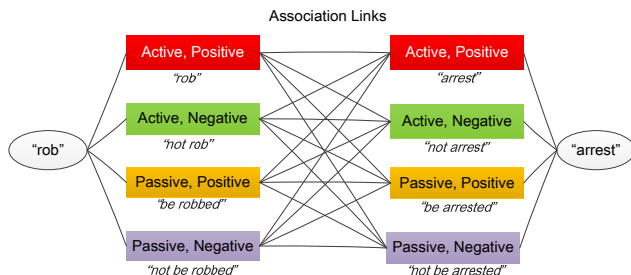
- Neural Association Model
- **Data Collection**: how to collect training data for NAM?
- System framework for data collection



1. Data Collection

Query Search in Text Corpus

- Search query: keyword pairs formed from a common vocabulary.
 - Vocabulary: 7500 common verbs and adjectives.
 - E.g. (*arrest* ... because ... *rob*); (*decide* ... because ... *explain*)
- Each word/phrases have 4 variations → 16 patterns for each query.



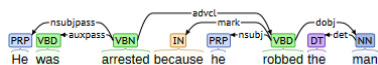
We want to gather the **number** of active association links.

1. Data Collection

Association knowledge from dependency parsing

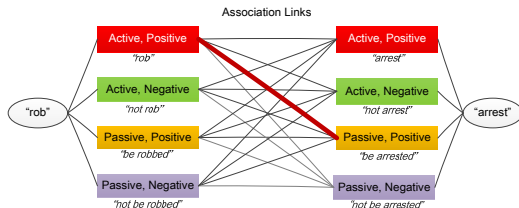
- Subject/Object Matching \Rightarrow Assigning Association links
- Collect the number of active links

“He was arrested because he robbed the man.”



- (he, nsubjpass, **arrest**), (he, nsubj, **rob**)
- “rob” and “arrest” share a same subject “he”
- “nsubjpass” \Rightarrow passive

“rob” \Rightarrow “be arrested”



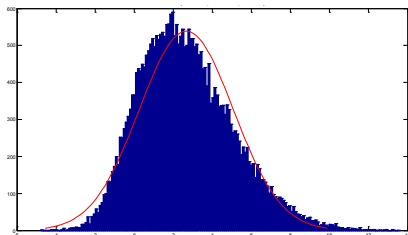
Data collection results

Copora for data collection

- BookCorpus (Zhu et al., 2015)
- CBTest corpus (Hill et al., 2016)
- Gigaword 5 (Parker, Robert, et al., 2011)

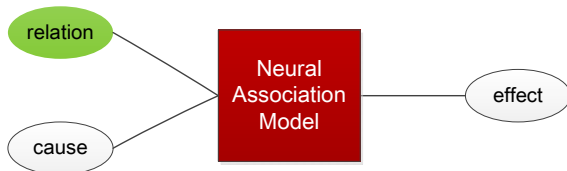
Results: highly associated pairs

- We extracted about 100,000 highly associated pairs.
 - (know \Rightarrow clear), (believe \Rightarrow not disagree), (be released \Rightarrow not hold).
- Typical PMI distributions



2. NAM for Winograd Schemas

- NAM RelationCode: Treat the 16 dimensions as distinct relations



- NAM TransMatrix: Do linear transformation for each word/phrases



2. NAM for Winograd Schemas

Datasets

- From <http://www.cs.nyu.edu/faculty/davise/papers/WS.html>
- We labelled 70 schemas related to cause effect reasoning.
 - **Available** at <http://home.ustc.edu.cn/~quanliu/>

Results

- We now achieve 61.4% accuracy on the Winograd CE datasets.

Model	Accuracy (%)
NAM TransMatrix	59.6
NAM RelationCode	61.4

Table: Performance of NAM.

Answering examples

- “tasty” → “be eaten”

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>> **Schema_51-A:** the fish ate the worm. it was tasty

- **Ques:** what was tasty?
- **Cand:** the worm/the fish
- **Answer:** the worm

[*] **DNN Scores**

Candidate	Cause	Effect	Gold Label	Score
1	tasty	be eat	YES	0.875606
2	tasty	eat	NO	0.304860

[*] **Final Decisions**

- Score for A: 0.875606
- Score for B: 0.304860
- System decision: **A**

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Answering examples

- “hungry” → “eat”

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>> **Schema_51-B:** the fish ate the worm. it was hungry

- **Ques:** what was hungry?
- **Cand:** the worm/the fish
- **Answer:** the fish

[*] **DNN Scores**

Candidate	Cause	Effect	Gold Label	Score
1	hungry	be eat	NO	0.227095
2	hungry	eat	YES	0.929566

[*] **Final Decisions**

- Score for A: 0.227095
 - Score for B: 0.929566
 - System decision: **B**
- =====

Data level

- Collect more useful data for commonsense reasoning
- **Automatic construction** from text/KBs
- **Human labelling**

Model level

- Toward **more complex** probabilistic reasoning problems
- Neural association model for transfer learning

Thank You!
(Q&A)