Quest	Question 1: Access Methods[430 points]		
(i)	[10 points] Access Methods: Define an access method. List two types of access methods.		
(ii)	[10 points] Access Methods: Distinguish the sequential scan method from the index scan method.		
(iii)	[10 points] Access Methods: Distinguish between base and derived data structures.		
(iv)	[10 points] Slotted Pages:Why does data grow from one side and slots from the other side in a slotted page?		
(v)	[10 points] Slotted Pages: Motivate the need for a slotted page design (as opposed to sequentially adding the tuples to the page).		
(vi)	[10 points] Slotted Pages: Motivate the need for keeping track of the first free slot.		
(vii)	[10 points] Slotted Pages: Does each slot store a tuple or a single field?		
(viii)	[30 points] Slotted Pages: What are the two components of a page identifier? What are the two components of a tuple identifier? What are the two components of a slot identifier?		
(ix)	[10 points] Slotted Pages: Distinguish between a regular slot and a slot pointing to another record.		
(x)	[10 points] Record Layout: What is time complexity for accessing an attribute with a naive layout (<i>i.e.</i> , serializing the attributes)?		
(xi)	[10 points] Record Layout: What is time complexity for accessing an attribute with a offset-based layout?		
(xii)	[10 points] Record Layout: List two reasons for reordering the attributes within the record layout.		
(xiii)	[10 points] NULL Values: Define a NULL value. Is NULL equal to NULL in SQL?		
(xiv)	[10 points] NULL Values: Distinguish between two-valued and three-valued logic.		
(xv)	[10 points] NULL Values: List two techniques for storing NULL values in a record.		
(xvi)	[10 points] Large Values: Distinguish between BLOB and CLOB.		
(xvii)	[10 points] Large Values: List two techniques for storing large records.		

 (xix) [10 points] Large Values: Motivate the need for storing a BLOB value as an extent list. (xx) [10 points] Large Values: Suggest a technique for quickly evaluate predicates on columns of (xii) [10 points] Free Space Inventory: What is the purpose of a free space bitmap? Is it maintained for a segment? (xxii) [10 points] Free Space Inventory: Justify the need for approximating the available free space (instead actual value). (xxiii) [30 points] Free Space Inventory: Explain the hybrid approach for encoding free space: (1) logarith lower range, and (2) linear scale for upper range with an example. (xxiv) [10 points] Free Space Inventory: Justify the need for caching the FSI state. (xxv) [10 points] Space Allocation: Explain the purpose of specifying the min and max values in the sp function. (xxvii) [10 points] Index Structures: Distinguish between point queries and range queries. (xxviii) [10 points] Index Structures: What is the input and output for a index lookup? (xxix) [10 points] Index Structures: What is the input and output for a table heap lookup? 	BLOB type.
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(xxx) [10 points] B+Tree: Distinguish between a B+tree and a BTree.	
(xxxi) [10 points] B+Tree: Distinguish between a B+tree and a Binary Search Tree.	
(xxxii) [10 points] B+Tree: Justify the need for a higher fanout (<i>i.e.</i> ,degree) in B+Tree.	
(xxxiii) [10 points] B+Tree: Distinguish between an inner node and a leaf node.	
(xxxiv) [10 points] B+Tree: How many keys and values are present in a full inner node of a B+tre k? What is the purpose of the keys? What is the purpose of the values	e with degree ues?

(xxxv)	[10 points] B+Tree:
	How many keys and values are present in a full leaf node of a B+tree with degree
	k? What is the purpose of the keys? What is the purpose of the values?

- (xxxvi) **[10 points] Hash Table:** Define a hash table.
- (xxxvii) **[10 points] Hash Table:** Why is a hash table a good fit for in-memory but not for disk?
- (xxxviii) **[10 points] Hash Table vs B+Tree:** Distinguish between a hash table and a B+tree.
 - (xxxix) **[10 points] Hash Table:** List two limitations of hash table.