

Question 1: Persistent Memory Databases [330 points]

- (i) [10 points] **Disk-oriented vs In-Memory DBMSs:**
List two differences between in-memory DBMS and a disk-oriented DBMS with a large buffer pool.
- (ii) [10 points] **Device Latency:**
What is the approximate latency of: (1) SRAM, (2) DRAM, (3) NVM, (4) SSD, and (5) HDD.
- (iii) [10 points] **Memory Pools:**
Justify the need for separate memory pools for fixed-length and variable-length data.
- (iv) [10 points] **Importance of Hardware:**
Define Moore's Law. How did it influence the adoption of database machines?
- (v) [10 points] **Importance of Hardware:**
Define: (1) FPGA, (2) GPU, and (3) Configurable Spatial Accelerator (CSA).
- (vi) [10 points] **Persistent Memory:**
Distinguish between: (1) NVM and DRAM, (2) NVM and SSD.
- (vii) [10 points] **Interfaces:**
How is NVMe related to PCIe?
- (viii) [10 points] **Persistent Memory:**
Define Direct Access (DAX) feature of NVM-aware file systems.
- (ix) [10 points] **Persistent Memory:**
Distinguish between: (1) CLFLUSH and (2) CLWB instructions.
- (x) [10 points] **Persistent Memory:**
Distinguish between: (1) Memory Mode and (2) App Direct Mode. Which mode is better suited for an NVM-aware DBMS?
- (xi) [10 points] **Persistent Memory:**
Why are in-memory DBMSs better positioned to use byte-addressable NVM as opposed to disk-oriented DBMSs?
- (xii) [10 points] **Synchronization:**
List the two assembly instructions used in the synchronization primitive.
- (xiii) [10 points] **Synchronization:**
Explain the ADR feature.
- (xiv) [10 points] **Naming:**
Distinguish between a volatile pointer and a persistent pointer.
- (xv) [10 points] **PM-Aware Allocator:**
Distinguish between a regular allocator and a PM-aware allocator.
- (xvi) [10 points] **Storage Engine Architectures:**
List three canonical storage engine architectures.

- (xvii) **[10 points] Storage Engine Architectures:**
List the write operations in an in-place updates engine for an INSERT statement.
- (xviii) **[10 points] Storage Engine Architectures:**
List the benefits and limitations of the in-place updates engine.
- (xix) **[10 points] Storage Engine Architectures:**
List the write operations in an NVM-aware in-place updates engine for an INSERT statement.
- (xx) **[10 points] Storage Engine Architectures:**
List the benefits and limitations of the copy-on-write engine.
- (xxi) **[10 points] Storage Engine Architectures:**
Distinguish between an in-place updates engine and a copy-on-write engine.
- (xxii) **[10 points] Storage Engine Architectures:**
Justify the name – "copy-on-write" or "shadow paging" engine.
- (xxiii) **[20 points] Storage Engine Architectures:**
Is an NVM-aware copy-on-write engine different from an NVM-aware in-place updates engine from a recovery latency standpoint?
- (xxiv) **[20 points] Storage Engine Architectures:**
List the write operations in an log-structured updates engine for an INSERT statement.
- (xxv) **[10 points] Storage Engine Architectures:**
List the benefits and limitations of the log-structured updates engine.
- (xxvi) **[20 points] Storage Engine Architectures:**
List the write operations in an NVM-aware log-structured updates engine for an INSERT statement.
- (xxvii) **[10 points] Storage Engine Architectures:**
How is a tuple stitched together in a log-structured updates engine?
- (xxviii) **[10 points] Storage Engine Architectures:**
What is the purpose of compaction in a log-structured updates engine?
- (xxix) **[10 points] Storage Engine Architectures:**
What is the purpose of a Bloom Filter in a log-structured updates engine?
- (xxx) **[10 points] Storage Engine Architectures:**
What is the purpose of optimizing storage engine architectures for NVM?