

# DATA ANALYTICS USING DEEP LEARNING GT 8803 // FALL 2018 // VENKATA KISHORE PATCHA & VARSHA ACHAR

**RANKING DATABASE SCHEMA SMELLS** 

CREATING THE NEXT®

# **TODAY'S AGENDA**

- Background
- Existing work
- Objectives
- Approach
- Experiment
- Resources





# BACKGROUND

- Developers are not experts in database design and database administrators know little about application functionality.
- If recommended practices are not followed, database antipatterns are introduced.
- <u>"Smelly Relations: Measuring and Understanding Database</u> <u>Schema Quality"</u>
- How do we identify schema antipattern?
- What difference in performance can an antipattern cause, compared to 'good' alternate schemas?
- How do we rank these antipatterns?



# **EXISTING WORK**

- Open source tool: <u>DbDeo</u>
- Identifies 9 types of schema smells: Compound Attribute, Adjacency list, Metadata as data, Multicolumn attribute, Clone tables, Values in attribute definition, Index abuse, God table, and Overloaded attribute names.
- DbDeo has a meta-model generator component that uses SQLParse to parse SQL statements and make a meta-model.



# **EXISTING WORK**

 Details about antipatterns (including how to identify an antipattern and a respective solution) is found in the book by Bill Karwin, "SQL Antipatterns: Avoiding the Pitfalls of Database Programming".

http://www.r-5.org/files/books/computers/languages/sql/style/Bill\_Karw in-SOL\_Antipatterns-EN.pdf



# **OBJECTIVES**

Performance tables for 10 Antipatterns (75% goals)

Rank antipatterns based on the DML statements in a project (based on existence of antipattern and sql usage from downloaded GitHub projects) (100% goals)





- Synthetic data load for each antipattern and the solution.
- Write queries that perform specific tasks for the good and bad schema.
- Execute queries and record the time taken for each query to execute (milliseconds).
- Rank



#### Classification of queries to experiment with

- **SELECT** a meaningful set of records. Example: get 5 customer details.
- Aggregation operation such as **COUNT** that visits every row in the table, making the complexity O(number of rows). Example: How many cars are there with each color in the cars table?
- **UPDATE** operation: Update some values in the table in a meaningful way. Example: update first name.
- **JOIN**: (if applicable to the particular antipattern) Perform a join operation between at least 2 tables where at least 1 table's schema has the antipattern. Example: How many customers have black car?



Developed a framework for easy execution and addition of a new antipattern using factory design pattern. usage: measureMain.py [-h] [-d] [-l] [-e] Antipattern\_name optional arguments:

- -h, --help show this help message and exit
- -d Data will be generated for Given Antipattern.
- -l Load Generated Data.
- -e Run experiments.



Command line argument Antipattern\_name is mapped with dedicated antipattern implementation through a mapping object (python dictionary).

We get the performance tables based on Antipattern\_name argument.



#### class AntiPattern(object):

def \_\_init\_\_(self):
 self.rows = 100000

def data\_gen(self):
 raise NotImplementedError()

def load\_data(self, antipattern\_name):
#Single implementation for all antipatterns

def run\_queries(self, antipattern\_name):
#Single implementation for all antipatterns



### **EXPERIMENT**

- For each antipattern
  - For each Solution
    - try each relevant DML query (SELECT, JOIN, AGGREGATION, UPDATE).
      - Note the execution time of the antipattern and solution



# LIST OF ANTIPATTERNS

- Jaywalking
- 31 Flavors
- ID Required
- Naive Trees
- Entity-Attribute Value

- Multicolumn
- Index Overuse
- Index Underuse
- Metadata Tribbles
- Keyless Entry



#### **PERFORMANCE TABLE**

<u>Antipattern 1</u>: Jaywalking Number of records: 100,000

	SELECT	AGGREGATION	UPDATE	JOIN
Bad design	98 ms	115 ms	0 ms	440652 ms
Good design	7 ms	30 ms	0 ms	1982 ms



#### **PERFORMANCE TABLE**

Antipattern 2: 31 Flavors

Number of records: 1 million.

\*Join operation is not applicable for this antipattern (it does not impact performance). This antipattern only demonstrates the ramifications of ENUM.

	SELECT	AGGREGATION	UPDATE	JOIN
Bad design	332 ms	672 ms	31678 ms	0 ms*
Good design	0 ms	178 ms	15891 ms	0 ms*



#### **PERFORMANCE TABLE**

<u>Antipattern 3</u>: Naive Trees

Number of records: 100,000

Baseline is better than expected since Postgres has inbuilt recursion support. (when the text book was written, only a few DBMS's had recursion support)

\*Join operation does not impact performance.

	SELECT	AGGREGATION	UPDATE	JOIN
Bad design	4 ms	23 ms	2 ms	0 ms*
Good design 1 (closure table)	3 ms	6 ms	1 ms	0 ms*
Good design 2 (nested set)	2 ms	212 ms	1 ms	0 ms*
Good design 3 (path enumeration)	1 ms	672 ms	1 ms	0 ms*



### **PERFORMANCE TABLES**

#### Rest of the numbers can be found <u>here</u>



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### **PERFORMANCE TABLES**

Time saved (best solution - baseline)

ANTIPATTERN	SELECT	AGGREGATE	UPDATE	JOIN	TOTAL
Jaywalking	91 ms	85 ms	0 ms	438670 ms	438846 ms
31 Flavors	332 ms	494 ms	15787 ms	-	11613 ms
Multicolumn	1 ms	4738 ms	1 ms	- 4 ms	4736 ms
Index Underuse	304 ms	59 ms	1 ms	92 ms	556 ms
Metadata Tribbles	302 ms	305 ms	-70 ms	- 128 ms	454 ms
ID Required	1 ms	61 ms	280 ms	31 ms	373 ms
Keyless Entry	-1 ms	110 ms	15 ms	-8 ms	116 ms
Index Overuse	3 ms	9 ms	2 ms	40 ms	54 ms
Naive Trees	1 ms	17 ms	1 ms	_	19 ms
Entity Attribute Value	-1 ms	11 ms	3 ms	5 ms	18 ms



### **Time saved Vs # records**





### WHAT'S DONE

Dynamic ranking based on existence of an antipattern and queries/usage from GitHub repositories.



# **Dynamic ranking steps**

- 1. From our measurements, we made a measurement table which tells the user how much time they could save with best good design. The measurement table has five columns Antipattern, Select, Aggregation, update and join. Each cell is a time in milliseconds.
- 2. Create a count table with the same dimensions as measurement table. We need to update the count table for every occurrence of antipattern and type of usage (select, aggregation, update and join). We have a two-pass approach. Both passes will go through each of sql statement in a project.
  - a. The first pass writes the required table and column details to a file (metadata details).
  - b. The second pass will check the usage of tables and columns that have anti-pattern. Second pass updates counts table accordingly.
- 3. Dot multiply measurement table with count table. Sum each row. That will give us two column table (antipattern and summed time). Sort result table in descending order of time. Display order of antipatterns and respective time, that user can save, to the user.



### why two passes?

select x, y from table T1 where y like '%2,%' group by y;

Above query can be classified in single pass. It's a **Jaywalking Aggregation**.



# why two passes?

```
How about 31 flavours antipattern?

create type s as ENUM('NEW', 'IN PROGRESS', 'FIXED');

CREATE TABLE baseline_bugs (

id SERIAL PRIMARY KEY,
```

status s

);

When we parse create statement, we know antipattern exists but we don't know where to count in our count table? (which classification?) Pass one detects and gets required metadata information. Pass two uses metadata and counts.



### Pass one metadata

Antipattern name	Table name with AP	Column name with AP	
Jaywalking	Needed	Needed	
Naive Tree	Needed	Two column names that form the tree. Needed	
Id required	Needed	Needed	
Entity-Attribute-Value	Needed	Needed (two column names)	
Multicolumn Attributes	Needed	List of all tag columns	
Metadata Tribbles	List of table names with the same name (postfixed with some number)	No need	
Rounding Errors	Needed	Needed	
31 Flavors	Needed	Needed	

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### SQL parse

parsed = sqlparse.parse('select \* from foo') [0] >>> parsed.tokens [<DML 'select' at 0x7f22c5e15368>, <Whitespace ' ' at 0x7f22c5e153b0>, <Wildcard '\*' ... ]



### **SQL** parse

```
Returned tokens can be analyzed
with the help of:
get_alias()
is_child_of(other)
get_parent_name()
get real name()
```



### What more can be done

1. Select statements with Subqueries are not tested. Most Likely needs more coding.

- 2. Counts can be tested on large set of projects and publish observations.
- 3. We don't know user data loads. If data loads are available, that can be used as a factor for ranking.



### RESOURCES

- Randomly populated database
- Postgres server
- DbDeo
- Linux server with 500GB disk
- Python





# QUESTIONS or COMMENTS?



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