

## DATA ANALYTICS USING DEEP LEARNING GT 8803 // Fall 2018 // Christine Herlihy

LECTURE #08: TENSORFLOW: A SYSTEM FOR LARGE-SCALE MACHINE LEARNING

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### TODAY'S PAPER

- TensorFlow: A system for large-scale machine learning
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- **Affiliation:** Google Brain (deep-learning AI research team)
  - Published in 2016
- Areas of focus:
  - Machine learning at scale; deep learning



### TODAY'S AGENDA

- Problem Overview
- Context: Background Info on Relevant Concepts
- Key Idea
- Technical Details
- Experiments
- Discussion Questions



#### **PROBLEM OVERVIEW**

#### • Status Quo Prior to Tensor Flow:

- A less flexible system called DistBelief was used internally at Google
  - Primary use case: training DNN with billions of parameters using thousands of CPU cores
- Objective:
  - Make it easier for developers to efficiently develop/test new optimizations and model training algorithms across a range of distributed computing environments
  - Empower development of DNN architectures in higher-level languages (e.g., Python)
- Key contributions:
  - TF is a flexible, portable, <u>open-source</u> framework for efficient, large-scale model development

Sources: https://ai.google/research/pubs/pub40565



## CONTEXT: TENSORS

- **Tensor:** "Generalization of scalars, vectors, and matrices to an arbitrary number of indices"
  - (e.g., potentially higher dimensions)
- Rank: number of dimensions
- **TF tensor attributes:** data type;

Sources: <u>http://www.wolframalpha.com/input/?i=tensor;</u> <u>https://www.tensorflow.org/guide/tensors;</u> <u>https://www.slideshare.net/BertonEarnshaw/a-brief-survey-of-tensors</u>

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Rank	Math entity
0	Scalar (magnitude only)
1	Vector (magnitude and direction)
2	Matrix (table of numbers)
3	3-Tensor (cube of numbers)
n	n-Tensor (you get the idea)



#### CONTEXT: STOCHASTIC GRADIENT DESCENT (SGD)

- SGD: an iterative method for optimizing a differentiable objective function
- Stochastic because samples are randomly selected



### CONTEXT: DATAFLOW GRAPHS

- **Nodes:** represent units of computation
- Edges: represent data consumed/produced by a computation



Source: https://www.safaribooksonline.com/library/view/learning-tensorflow/9781491978504/ch01.html



#### Example of a more complex TF dataflow graph:





#### **CONTEXT: PARAMETER SERVER ARCHITECUTRE**

• Parameter server:

a centralized server that distributed models can use to share parameters (e.g., get/put operations and updates)



Source: http://www.pittnuts.com/2016/08/glossary-in-distributed-tensorflow/



#### CONTEXT: MODEL PARALLELISM

- Model parallelism: single model is partitioned across machines
- Communication required between nodes whose edges cross partition boundaries



Figure 1: An example of model parallelism in DistBelief. A five layer deep neural network with local connectivity is shown here, partitioned across four machines (blue rectangles). Only those nodes with edges that cross partition boundaries (thick lines) will need to have their state transmitted between machines. Even in cases where a node has multiple edges crossing a partition boundary, its state is only sent to the machine on the other side of that boundary once. Within each partition, computation for individual nodes will the parallelized across all available CPU cores.

Source: https://ai.google/research/pubs/pub40565



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### CONTEXT: DATA PARALLELISM

Multiple replicas

 (instances) of a
 model are used to
 optimize a single
 objective function



Figure 2: Left: Downpour SGD. Model replicas asynchronously fetch parameters w and push gradients  $\Delta w$  to the parameter server. Right: Sandblaster L-BFGS. A single 'coordinator' sends small messages to replicas and the parameter server to orchestrate batch optimization.

Source: https://ai.google/research/pubs/pub40565



### CONTEXT: DISTBELIEF

#### • DistBelief was the pre-cursor to TF:

- Distributed system for training DNNs
- Uses parameter-server architecture
- NN defined as an acyclic graph of layers that terminates with a loss function

#### • Limitations:

- Layers were C++ classes; researchers wanted to work in Python when prototyping new architectures
- New optimization methods required changes to the PS architecture
- Fixed execution pattern that worked well for FFNs was not suitable for RNNs, GANs, or RL models
- Was designed for large cluster environment; hard to scale down



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## **KEY IDEA**

#### • Objective:

 Empower users to efficiently implement and test experimental network architectures and optimization algorithms at scale, in a way that takes advantage of distributed resources and/or parallelization opportunities when available



Source: <u>https://ai.google/research/pubs/pub40565</u>



# TECHNICAL DETAILS: EXECUTION MODEL

- A single dataflow graph is used to represent all computation and state in a given ML algorithm
  - Vertices represent (mathematical) operations
  - Edges represent values (stored as tensors)
- Multiple concurrent executions on overlapping subgraphs of overall graph are supported
- Individual vertices can have mutable state that can be shared between different executions of the graph (allows for in-place updates to large parameters)



# TECHNICAL DETAILS: EXTENSIBLILITY (1/4)

- **Use case 1:** Differentiation and optimization
- TF includes a user-level library that differentiates symbolic expression for loss function and produces new symbolic expression representing gradients
- Differentiation algorithm performs BFS to identify all backward paths, and sums partial gradient contributions
- Graph structure allows for conditional and/or iterative control flow decisions to be (re)played during forward/backward passes
- Many optimization algorithms implemented on top of TF, including: Momentum, AdaGrad, AdaDelta, RMSProp, Adam, and L-BFGS
   Source: <a href="https://ai.google/research/pubs/pub45381">https://ai.google/research/pubs/pub45381</a>



# TECHNICAL DETAILS: EXTENSIBLILITY (2/4)

- Use case 2: Training very large models
- **Example:** Given high-dimensional text data, generate lower-dimensional embeddings
  - Multiply a batch of b sparse vectors against an n\*d embedding matrix to produce a dense b\*d representation; b << n</li>
  - The *n\*d* matrix may be too large to copy to a worker or store in RAM on a single host
- TF lets you split such operations across multiple parameter server tasks



Figure 3: Schematic dataflow graph for a sparse embedding layer containing a two-way sharded embedding matrix.

Source: https://ai.google/research/pubs/pub45381



# TECHNICAL DETAILS: EXTENSIBLILITY (3/4)

- Case study 3: Fault tolerance
- Training long-running models on non-dedicated machines requires fault tolerance
- Operation-level fault tolerance is not necessarily required
  - Many learning algorithms have only weak consistency requirements
- TF uses user-level checkpointing (save/restore)
- Checkpointing can be customized (e.g., when a high source is received on a specified evaluation metric)



# TECHNICAL DETAILS: EXTENSIBLILITY (4/4)

- **Case study 4:** Synchronous replica coordination
- Synchronous parameter updates have the potential to be a computational bottleneck
  - Only as fast as slowest worker
- GPUs reduce the number of machines required, making synchronous updates more feasible
- TF implements proactive backup workers to mitigate stragglers during synchronous updates
  - Aggregation takes first m of n updates produced; works for SGD since batches are randomly selected rather than sequentially



## TECHNICAL DETAILS: SYSTEM ARCHITECTURE

- Core library is implemented in C++
- C API connects this core runtime to higher-level user code in different languages (focus on C++; Python)
- Portable; runs on many different OS and architectures, including:
  - Linux; Mac OSX; Windows; Android, iOS
  - x86; various ARM-based CPU architectures
  - NVIDIA's Kepler, Maxwell, and Pascal GPU microarchitectures
- Runtime has > 200 operations
  - Math ops; array; control flow; state management



Source: https://ai.google/research/pubs/pub45381



## EXPERIMENTS: GENERAL APPROACH

- TensorFlow is compared to similar frameworks, including Caffe, Neon, and Torch; self-referential benchmarks also established
- Evaluation tasks:
  - Single-machine benchmarks
  - Synchronous replica microbenchmark
  - Image classification
  - Language modeling
- Evaluation metrics:
  - System performance
  - Could have evaluated on the basis of model learning objectives instead
  - Why choose system performance?



### **EXP. 1: SINGLE-MACHINE BENCHMARKS**

#### Question investigated:

 Do the design decisions that allow TensorFlow to be highly scalable impede performance for small-scale tasks that are essentially kernelbound

#### • Results:

- TensorFlow generally close to Torch
- Neon often beats all 3; they attribute this to the performance gains associated with Neon's convolutional kernels, which are implemented in

#### assembly

#### **Dataset:**

 Each of the comparison systems are used to train a 4 different CNN models using a single GPU

Library	AlexNet	Overfeat	OxfordNet	GoogleNet	
Training step time (ms)					
Caffe	324	823	1068	1935	
Neon	87	211	320	270	
Torch	81	268	529	470	
TensorFlow	81	279	540	445	

Source: https://ai.google/research/pubs/pub45381



### EXP. 2: SYNCH. REPLICA MICROBENCHMARK

- Question investigated:
  - Investigate how the performance of their coordination implementation for synchronous training scales as workers are added to the device pool

#### Dataset:

- They compare the number of null training steps per second that TF can perform for models of different sizes as the number of synchronous works is increased
- Null step: a worker fetches shared model parameters from 16 PS tasks, performs trivial computation, and sends updates to the parameter

#### **Results:**



Source: https://ai.google/research/pubs/pub45381



### EXP. 3: IMAGE CLASSIFICATION (1/2)

- Questions investigated:
  - Can TF facilitate scalable training of Inception-v3 using multiple replicas?
- Dataset:
  - They compare the performance achieved while training the Inception model using asynchronous SGD on TF and Apache MXNet (modern DL framework that uses parameter server architecture)

- Results:
  - Results are bound by single-GPU performance; both TF and MXNet use cuDNN version 5.1 :. results are similar



Source: https://ai.google/research/pubs/pub45381



## EXP. 3: IMAGE CLASSIFICATION (2/2)

#### Questions investigated:

- How does coordination effect training performance?
- For synchronous training, can adding backup workers reduce overall step time?
- Dataset:
  - Inception model trained on larger internal cluster
- Results:

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- Training throughput improves for async and sync as workers are added, but within diminishing returns due to resulting competition for PS network resources
- Adding up to 4 backup workers reduces median step time; > 4 degrades performance





## EXP. 4: LANGUAGE MODELING

#### Questions investigated:

 Can TF facilitate the training of a recurrent neural network that can be used to develop a language model for the text in the One Billion Word Benchmark?

#### • Dataset:

- Benchmark set contains ~800K unique words
- Cardinality of the vocabulary |V| bounds training performance, so they use 40K most common words
- They vary the number of PS and worker tasks, and softmax implementations

#### • Results:

- Adding more PS tasks increases throughput
- Sampled softmax reduces data transfer and computation required for PS tasks



Sources: <a href="https://ai.google/research/pubs/pub45381">http://www.statmt.org/lm-benchmark/</a>



#### **DISCUSSION QUESTIONS**

- What are key strengths of this approach?
- What are key weaknesses/limitations?
- If you have experience working with TensorFlow, how does it compare to other high-scale ML frameworks you've worked with?
- In your opinion, is using a dataflow graph to represent ML/DL tasks an intuitive/well-suited design choice? Are there alternatives?
- How could TensorFlow be further improved?
- Could we design a system to "learn" how to represent certain types of problems using TensorFlow graphs as input?



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