# Lecture 8: Recovery (Part 2)

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# Log Sequence Numbers



- Log Sequence Numbers:
  - LSNs identify log records; linked into backwards chains per transaction via prevLSN.
  - pageLSN allows comparison of data page and log records.



#### **ARIES**

- Mains ideas of ARIES:
  - WAL with STEAL/NO-FORCE
    - Fuzzy Checkpoints (snapshot of dirty page ids)
    - Write CLRs when undoing, to survive failures during restarts
      - ATT tells the DBMS which txns were active at time of crash.
      - DPT tells the DBMS which dirty pages might not have made it to disk.

### **Fuzzy Checkpointing**

- The LSN of the <u><CHECKPOINT-BEGIN></u> record is written to the database's MasterRecord entry on disk when the checkpoint successfully completes.
- Any txn that starts after the checkpoint is excluded from the ATT in the **<CHECKPOINT-END>** record.



#### TXN-END Record: Abort

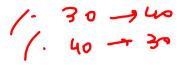
- First write an **<ABORT>** record to log for the txn.
- Then play back the txn's updates in reverse order. For each update record:
  - ▶ Write a CLR entry to the log.
  - Restore old value.
- When a txn aborts, we immediately tell the application that it is aborted.
- We don't need to wait to flush the CLRs.
- At end, write a **<TXN-END>** log record.
- Notice: CLRs never need to be undone.

### TXN-END Record: Commit

- Write **<COMMIT>** Record to Log
- All log records up to the transaction's <u>LastLSN</u> are flushed.
  - Log flushes are sequential, synchronous writes to disk
- Commit() returns
- Write <u><TXN-END></u> record to log
- Besides flushing, <TXN-END> record is related to releasing locks

Early Lock Pelenge

### Purpose of CLR



- Before restoring the old value of a page, write a Compensation Log Record (CLR).
- Logging continues during UNDO processing
- CLRs contain REDO info
- CLRs are never UNDOne
  - Undo need not be idempotent (>1 UNDO won't happen)
  - ▶ But they might be Redone when repeating history (=1 UNDO guaranteed)
- By appropriate chaning of the CLRs to log records written during forward processing, a bounded amount of logging is ensured during rollbacks, even in the face of repeated failures during restart.

### Today's Agenda

Phases of ARIES
Analysis Phase
Redo and Undo Phases
Full Example
Additional Crash Issues

# Phases of ARIES

#### ARIES – Phases



#### • Phase 1 – Analysis

Read WAL from last checkpoint to identify dirty pages in the buffer pool and active txns at the time of the crash.

#### Phase 2 – Redo

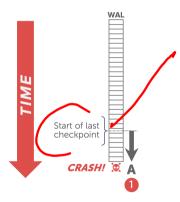
▶ Repeat <u>all</u> actions starting from an appropriate point in the log (even txns that will abort).

#### Phase 3 – Undo

Reverse the actions of txns that did not commit before the crash.

#### ARIES - Overview

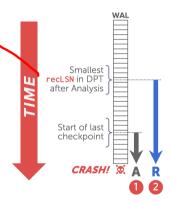
- Start from last
   <a href="#">SEGIN-CHECKPOINT></a> found via
   <a href="#">MasterRecord</a>.
- Analysis: Figure out which txns committed or failed since checkpoint.
- Redo: Repeat all actions.
- Undo: Reverse effects of failed txns.



#### ARIES - Overview

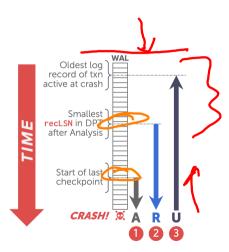
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#### ARIES - Overview

- Start from last
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# Analysis Phase

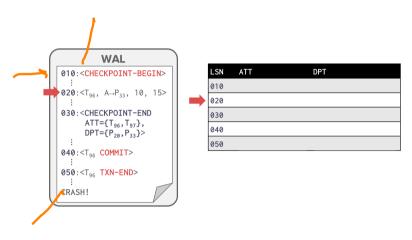
### Analysis Phase

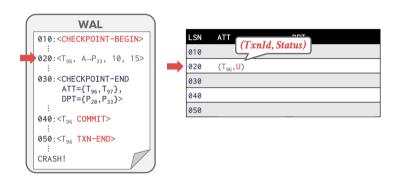
- Scan log forward from last successful checkpoint.
- If you find a TXN-END record, remove its corresponding txn from ATT.
- All other records:
  - Add txn to ATT with status UNDO.
  - On commit, change txn status to COMMIT.
- For **UPDATE** records:
  - ► If page P not in **DPT**, add P to DPT, set its **recLSN** ∈ LSN
  - recLSN: LSN of the log record which first caused the page to be dirty

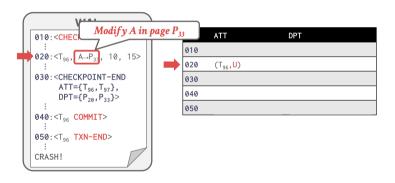


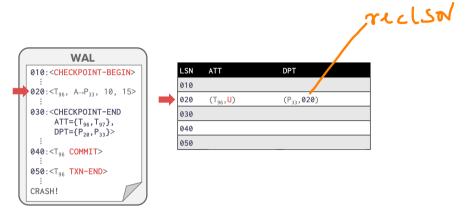
### Analysis Phase

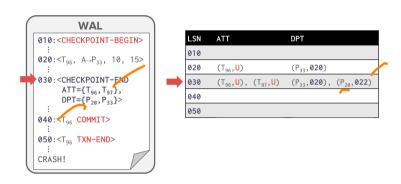
- At end of the Analysis Phase:
  - ► ATT tells the DBMS which txns were active at time of crash.
  - ▶ DPT tells the DBMS which dirty pages might not have made it to disk.

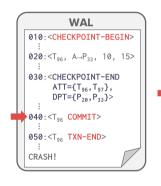


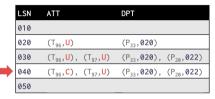


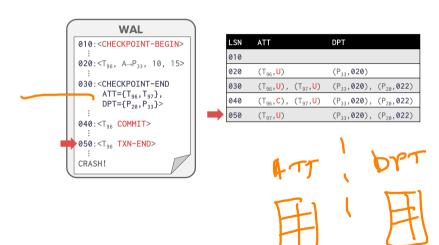












## Redo and Undo Phases

#### Redo Phase

- The goal is to repeat history to reconstruct state at the moment of the crash:
  - Reapply all updates (even aborted txns!) and redo CLRs.
- There techniques that allow the DBMS to avoid unnecessary reads/writes, but we will ignore that in this lecture...

#### Redo Phase



- Scan forward from the log record containing smallest/oldest <u>recLSN</u> in DPT.
- For each update log record or CLR with a given LSN, redo the action unless:
  - Affected page is not in DPT, or
  - Affected page is in DPT but that record's <u>LSN</u> is older than page's <u>recLSN</u>.
- → Apply changes for pages in DPT and pageLSN (in DB) < LSN
  - Everything before the oldest <u>recLSN</u> in DPT is guaranteed to have been flushed.
  - If a page's <u>recLSN</u> is newer than <u>LSN</u>, then no need to read page in from disk to check

pageLSN

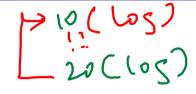
#### Redo Phase

- To redo an action:
  - Reapply logged action.
  - Set pageLSN to log record's LSN.
  - No additional logging, no forced flushes!
- At the end of Redo Phase, write <TXN-END> log records for all txns with status C and remove them from the ATT.

ARXA



#### Undo Phase

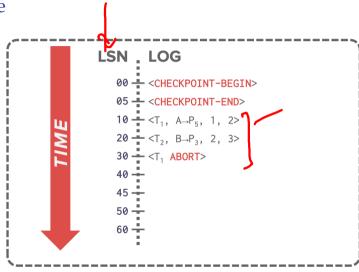


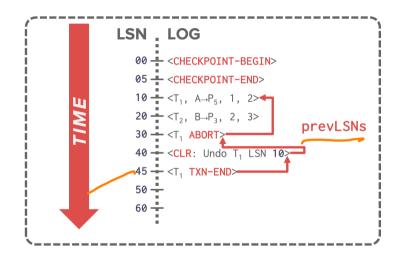
- Undo all txns that were active at the time of crash and therefore will never commit.
  - These are all the txns with **U** status in the ATT after the Analysis Phase.
- Process them in **reverse** LSN order using the **lastLSN** to speed up traversal.
- Write a CLR for every modification.

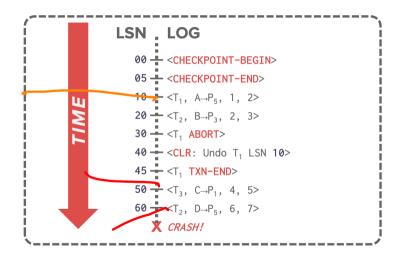
prevision, last use

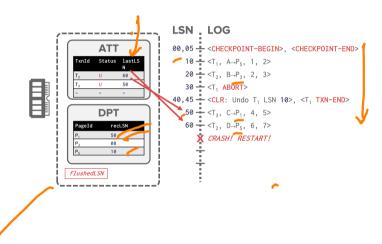
#### **Undo Phase**

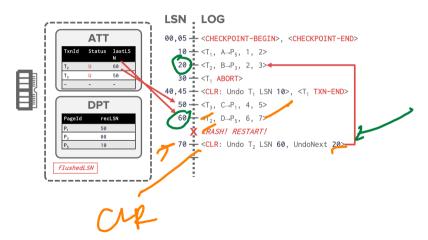
- ToUndo= lastLSN of "loser" txns
- Repeat until ToUndo is empty:
  - ▶ Pop largest LSN from ToUndo.
  - ▶ If this LSN is a CLR and  $\underline{undoNext}$  = nil, then write an  $\underline{TXN-END}$  record for this txn.
  - ▶ If this LSN is a CLR, and <u>undoNext</u>!= nil, then add <u>undoNext</u> to ToUndo
  - Else this LSN is an update. Undo the update, write a CLR, add prevLSN to ToUndo.

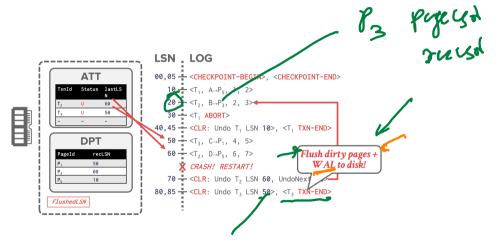


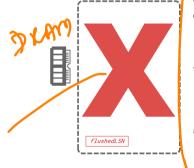




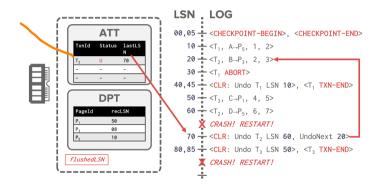


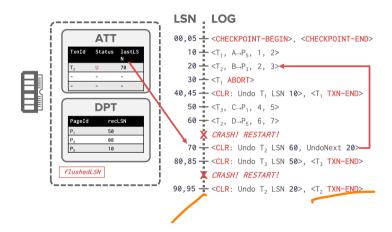






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## Additional Crash Issues

### Additional Crash Issues (1)



- What does the DBMS do if it crashes during recovery in the Analysis Phase?
- What does the DBMS do if it crashes during recovery in the Redo Phase?



### Additional Crash Issues (1)

- What does the DBMS do if it crashes during recovery in the Analysis Phase?
  - ▶ Nothing. Just run recovery again.
- What does the DBMS do if it crashes during recovery in the Redo Phase?
  - Again nothing. Redo everything again.



### Additional Crash Issues (2)

- How can the DBMS improve performance during recovery in the Redo Phase?
- How can the DBMS improve performance during recovery in the Undo Phase?





### Additional Crash Issues (2)



Background



- How can the DBMS improve performance during recovery in the Redo Phase?
  - Assume that it is not going to crash again and flush all changes to disk asynchronously in the background.
- How can the DBMS improve performance during recovery in the Undo Phase?
  - Lazily rollback changes before new txns access pages.
  - Rewrite the application to avoid long-running txns.

REDO1 40-UNDO

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# Conclusion

### Parting Thoughts

- Mains ideas of ARIES:
  - ► WAL with STEAL/NO-FORCE
  - Fuzzy Checkpoints (snapshot of dirty page ids)
  - Redo everything since the earliest dirty page
    - Undo txns that never commit
    - Write CLRs when undoing, to survive failures during restarts



#### **Next Class**

• Deconstruct ARIES