# **Tufte's Design Principles**

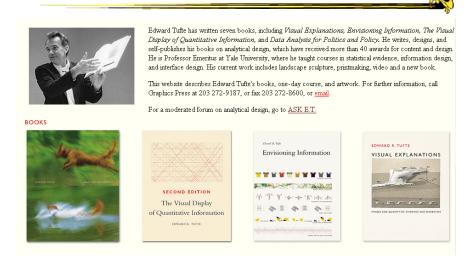
CS 4460 – Intro. to Information Visualization October 23, 2017 John Stasko

> Please see appropriate books for missing images

# **Learning Objectives**

- Understand and be able to apply Tufte's principles:
  - Graphical integrity (baselines, size coding)
  - Maximize data-ink ratio
  - Avoid chartjunk
  - Macro/micro-readings
  - Small multiples
  - Minimize/unite grids, labeling, legends
  - Appropriate applications of color

# Today's Agenda



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**Graphical Excellence** 

#### Principles

- Graphical excellence is the well-designed presentation of interesting data---a matter of *substance*, of *statistics*, and of *design*
- Graphical excellence consists of complex ideas communicated with clarity, precision and efficiency

According to Tufte

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# **Graphical Excellence**

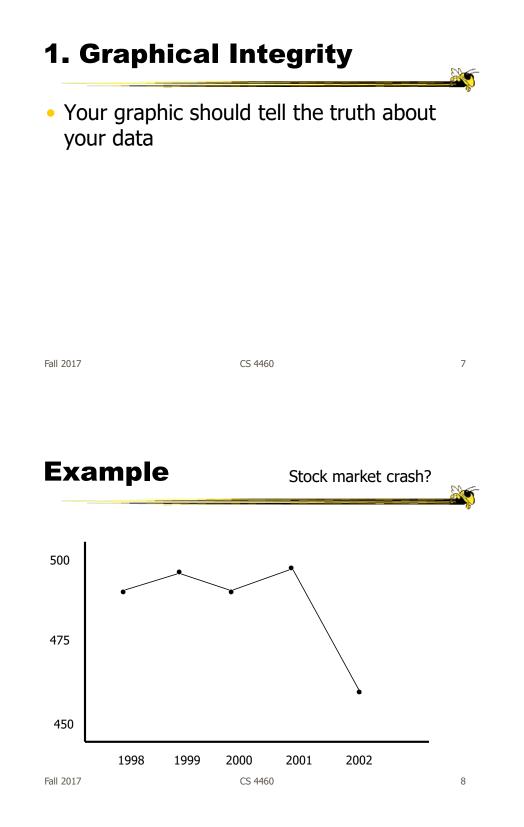
- Principles
  - Graphical excellence is that which gives to the viewer the greatest number of ideas in the shortest time with the least ink in the smallest space
  - Graphical excellence is nearly always multivariate
  - And graphical excellence requires telling the truth about the data

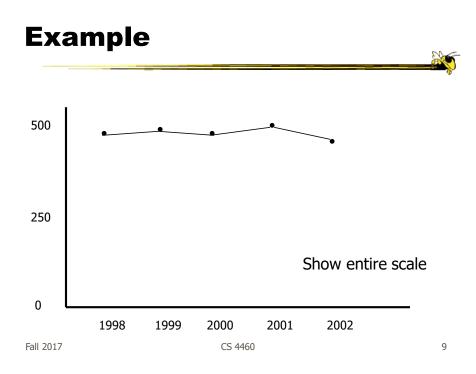
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# Summary

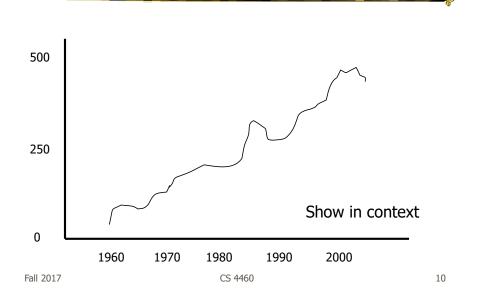
- 1. Tell the truth
  - Graphical integrity
- 2. Do it effectively with clarity, precision...
  - Design aesthetics

#### Let's look at each of these









# **Chart Integrity**

- Where's baseline?
- What's scale?
- What's context?

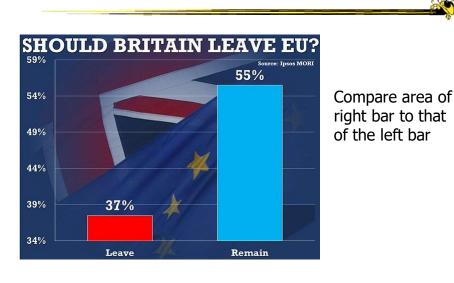
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Vol 1, p. 54 (1)

Where's 0? Note middle `70

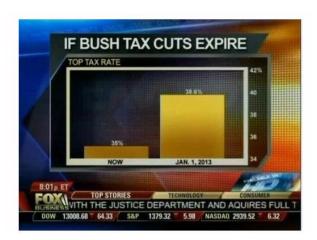
# **Huge Difference?**



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**Huge Difference?** 



Compare area of right bar to that of the left bar

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# Vol 1, p 54 (2)

What's being compared?

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Vol 1, 57

Scale?

# Vol 1, p. 74

Great work!

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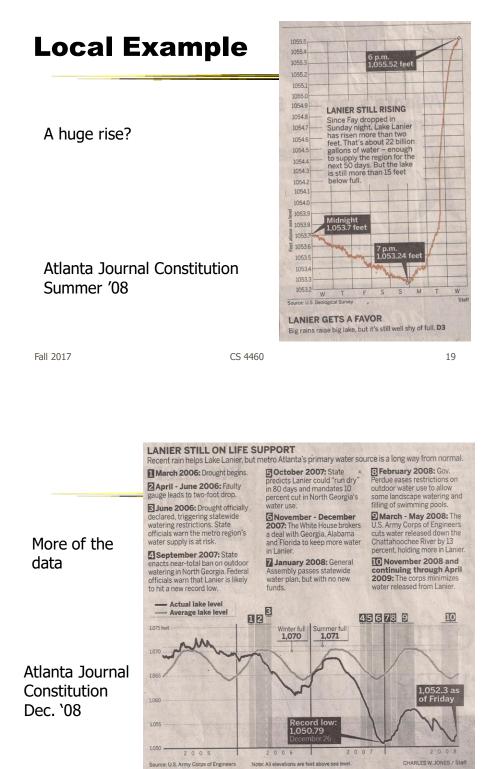
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# Vol 1, p. 74

Ahhhh

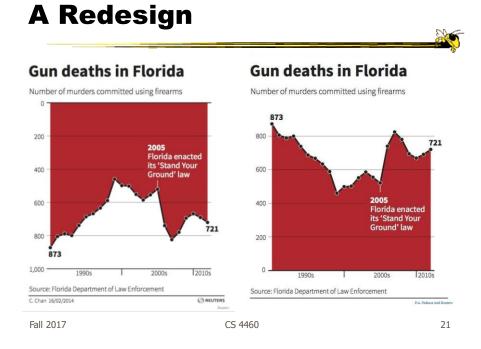
Show the context



Source: U.S. Army Corps of Engineers

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http://www.businessinsider.com/gun-deaths-in-florida-increased-with-stand-your-ground-2014-2

# Watch Size Coding

• Height/width vs. area vs. volume

# Vol 1, p. 69

area = value?

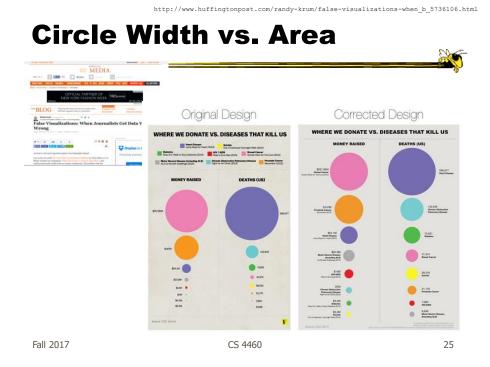
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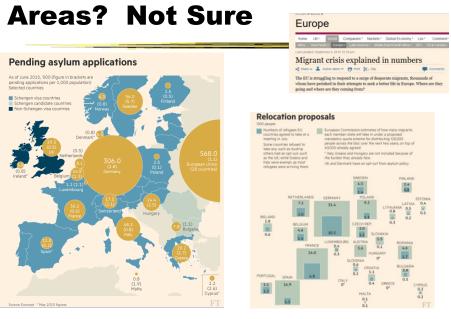
Vol 1, p. 62

volume = value?

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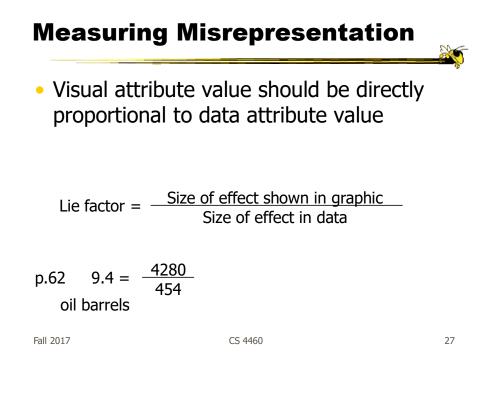






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# **2. Design Aesthetics**

• Set of principles to help guide designers

# **Design Principles**

#### Maximize data-ink ratio

Data ink ratio =  $\frac{\text{Data ink}}{\text{Total ink used in graphic}}$ 

 proportion of graphic's ink devoted to the non-redundant display of data-information

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# Vol 1, p. 94

Good

Bad

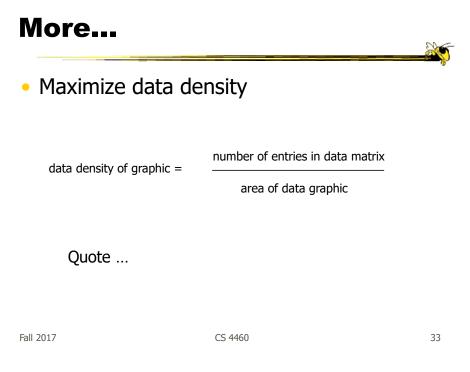
# Vol 1, p. 30





#### More...

- Above all else, show the data
- Maximize the data-ink ratio
- Erase non-data-ink
- Erase redundant data-ink
- Revise and edit



# **Maximize Data Density**

"Data-rich designs give a context and credibility to statistical evidence. Low-information designs are suspect: what is left out, what is hidden, why are we shown so little? High-density graphics help us to compare parts of the data by displaying much information within the view of the eye: we look at one page at a time and the more on the page, the more effective and comparative our eye can be. The principle, then, is:

Maximize data density and the size of the data matrix, within reason."

#### Vol 1, p 168

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# Redesign charts

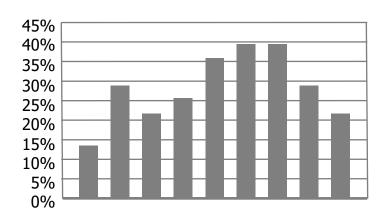
• Bar chart, scatter plot, box plot

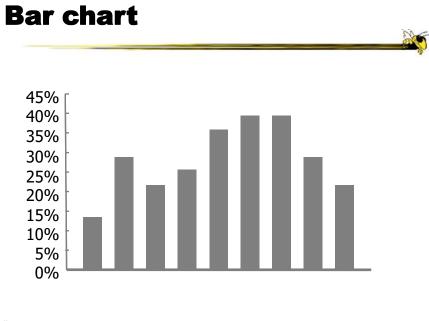
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### **Bar chart**

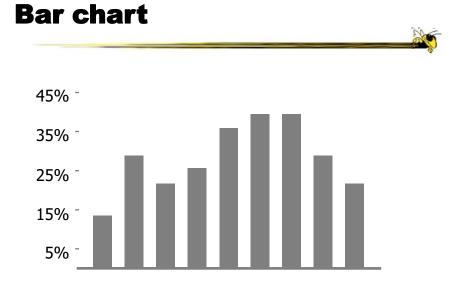




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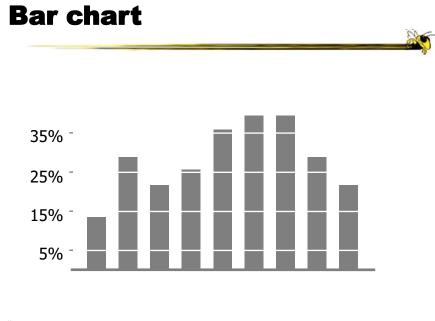
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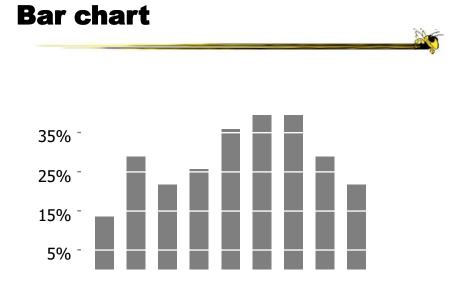
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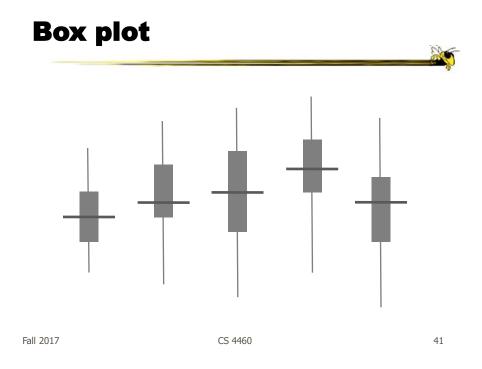


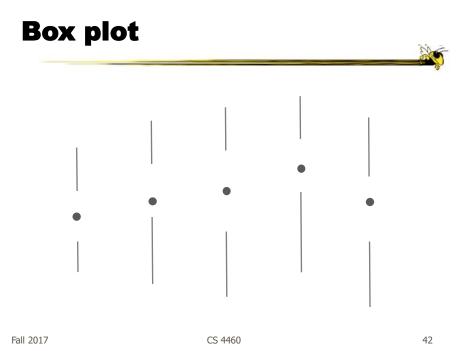
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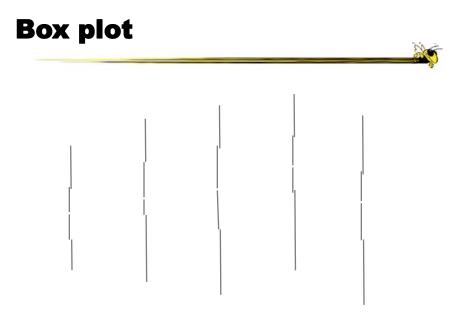
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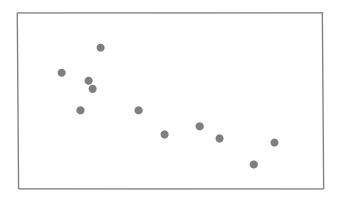




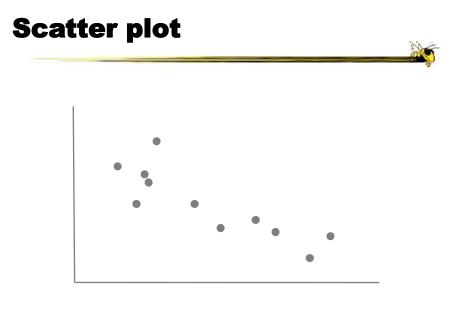
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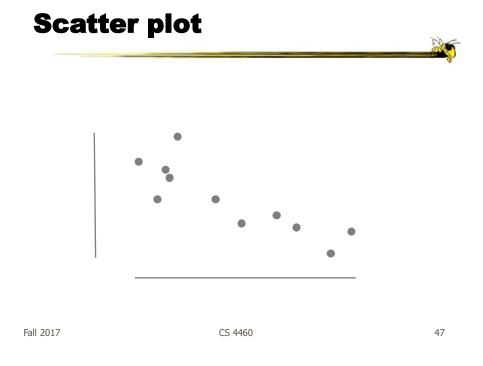




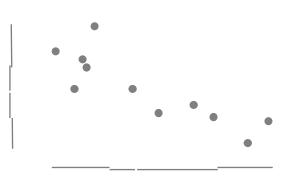


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# **Design Principles**

#### • Avoid chartjunk

 Extraneous visual elements that detract from message

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# Vol 1, p 108

# Vol 2, p.34

A classic

Diamonds Were A Girl's Best Friend

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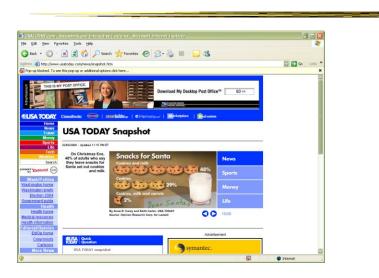
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http://www.usatoday.com/news/snapshot.htm

(formerly)

**USA Today** 



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# **More Thoughts**

Great narrative: Vol.2, bottom page 33-34

# **Design Principles**



Graphical elements that convey data information and a design function

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# Vol 1, p 140

# Vol 1, p. 141

US Army Divisions going to France in WW I

Leonard P. Ayres *The War with Germany* 1919

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Vol 2, p. 37

Manhattan 1989 Manhattan Map Company

# Vol 2, p. 42

Viet Nam Memorial in Washington D.C.

Maya Ying Lin

58,000+ dead soldiers

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# Vol 2, p. 44

# Vol 2, p. 43

Names listed chronologically by death

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# **Design Principles**

#### • Use small multiples

 Repeat visually similar graphical elements nearby rather than spreading far apart

# Vol 1, p. 170

23 hours of LA air pollution

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# Vol 1, p. 173

Chromosomes of man, chimpanzee, gorilla & orangutan

# Vol 1, p. 174

Consumer Reports

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# Vol 2, p. 68

NY Trains

# Vol 2, p. 68

How to draw letters

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# Vol 2, p. 69

Calligraphy

# **More Recent Additions**

Sparklines

Small, repeated graphics (frequently line graphs)

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**Sparkline Examples** 

 1991.11
 65 months
 2004.428
 low
 high
 2003.428
 12 months
 2004.428
 low
 high

 Earo foreign exchange \$
 1.14097
 832.1
 126.8
 \$
 1.1097
 137.1
 126.8

 Earo foreign exchange \$
 1.14097
 8.20.1
 136.8
 \$
 1.0057
 1.0017
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~~~~~	\$64,368	Vanguard 500 Index	-2.0%	+12.2%	-11.7%	-0.8%
~~~~~	62,510	Fidelity Magellan	-2.1	+11.3	-12.9	-0.2
~	50,329	Amer A Invest Co Am	-1.2	+ 9.4	- 3.9	+4.0
~~~~	47,355	Amer A WA Mutual Inv	-1.5	+ 9.9	+ 0.8	+3.0
	40,500	PIMCO Instl Tot Return	-2.3	+ 2.4	+ 9.4	+7.6
~~~~	37,641	Amer A Grow Fd Amer	-2.9	+14.1	-11.0	+7.4
	31,161	Fidelity Contrafund	-1.0	+10.7	- 6.5	+3.0
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	28,296	Fidelity Growth & Inc	-1.8	+ 8.2	- 8.7	-0.1
~~~~~	25,314	Amer A Inc Fund Amer	-0.5	+ 9.9	+ 5.5	+5.4
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	24,155	Vanguard Instl Index	-2.0	+12.3	-11.6	-0.7

Spikes or trends? Home-run careers of some heavy hitters. Some players consistently had high home-run years, others had occasionally stellar years. Their best home-run performances are in parentheses.	
Babe Ruth 1914-1935 (60)	
Hank Aaron 1954-1976 (44)	
Roger Maris 1957-1968 (61)	
Carl Yastrzemski 1961-1983 (44) ~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	
Mark McGwire 1986-2001 (70)	
Barry Bonds 1986- (73) ~~~~~	
Sammy Sosa 1989- (66) ~~~~	
Source: Baseball Encyclopedia, Baseball Almanac	

TOP SEASON			
Babe Ruth 1914-1935	60		
Hank Aaron 1954-1976	47	hilidədə i.i	
Roger Maris 1957-1968	61	ad bass	
Carl Yastrze 1961-1983	mski 44		
Mark McGw 1986-2001	<b>ire</b> 70	.lost.all h	
Barry Bond 1986-	<b>s</b> 73		
Sammy Sos 1989-	<b>a</b> 66		



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# **Design Principles**

#### Content is king

- Quality, relevance and integrity of the content is fundamental
- What's the analysis task? Make the visual design reflect that
- Integrate text, chart, graphic, map into a coherent narrative

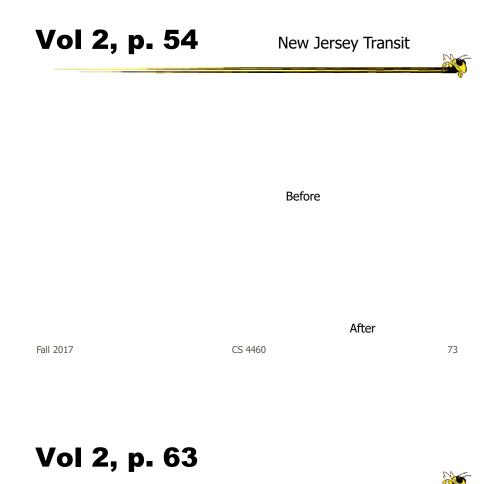
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# **Graph and Chart Tips**

- Avoid separate legends and keys -- Just have that information in the graphic
- Make grids, labeling, etc., very faint so that they recede into background



Before

After

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#### Vol 3, p. 74



## **Using Color Effectively**

 "The often scant benefits derived from coloring data indicate that even putting a good color in a good place is a complex matter. Indeed, so difficult and subtle that avoiding catastrophe becomes the first principle in bringing color to information: *Above all, do no harm.*"

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# **Proper Color Use**

- To label
- To measure
- To represent or imitate reality
- To enliven or decorate

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### **Examples**

• The bad...

#### Vol 1, p. 153

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Description

"..despite its clever and multifunctioning data measure, formed by crossing two four-colored grids, this is a puzzle graphic. Deployed here, in a feat of technological virtuousity, are 16 shades of color spread on 3,056 counties, a monument to a sophisticated computer graphics system. But it is surely a graphic experienced verbally not visually. Over and over, the viewers must run little phrases through their minds, trying to maintain the right pattern of words to make sense of the visual montage: "Now let's see, purple represents counties where there are both high levels of male cardiovascular disease mortality and 11.6 to 56.0 percent of the households have more than 1.01 persons per room..."

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#### Vol 2, p. 82

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#### Vol 2, p. 88

"Color's multidimensionality can also enliven and inform what users must face at computer terminals, although some color applied to display screens has made what should be a straight-forward tool into something that looks like a grim parody of a video game."

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## Vol 3, p. 77

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X

## **Examples**

• The good...

# Vol 2, p. 91 & Vol 3, p. 76

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**Guides for Enhancing Visual Quality** 

Attractive displays of statistical info

- have a properly chosen format and design
- use words, numbers and drawing together
- reflect a balance, a proportion, a sense of relevant scale
- display an accessible complexity of detail
- often have a narrative quality, a story to tell about the data
- are drawn in a professional manner, with the technical details of production done with care
- avoid content-free decoration, including chartjunk

### **Information Overload**



What about confusing clutter? Information overload? Doesn't data have to "boiled down" and "simplified"? These common questions miss the point, for the quantity of detail is an issue completely separate from the difficultly of reading. *Clutter and confusion are failures of design, not attributes of information.* Often the less complex and less subtle the line, the more ambiguous and less interesting is the reading. Stripping the detail out of data is a style based on personal preference and fashion, considerations utterly indifferent to substantive content. **Vol. 2, p. 51** 

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# **Minard graphic**

size of army direction Fall 2017 latitude longitude CS 4460 temperature date

### **Graphical Displays Should**

- Show the data
- Induce the viewer to think about substance rather than about methodology, graphic design the technology of graphic production, or something else
- Avoid distorting what the data have to say
- Present many numbers in a small space
- Make large data sets coherent
- Encourage the eye to compare different pieces of data

- Reveal the data at several levels of detail, from a broad overview to the fine structure
- Serve a reasonably clear purpose: description, exploration, tabulation, or decoration
- Be closely integrated with statistical and verbal descriptions of a data set

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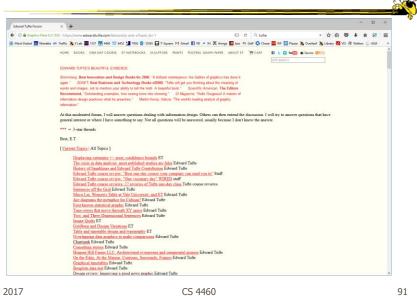
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## Website & Seminar



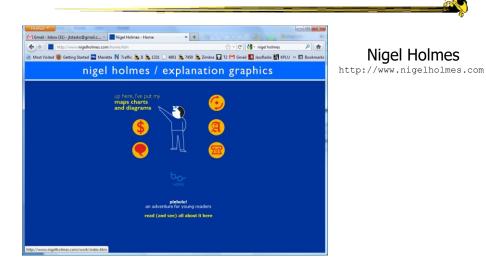
#### **Discussion Forum**



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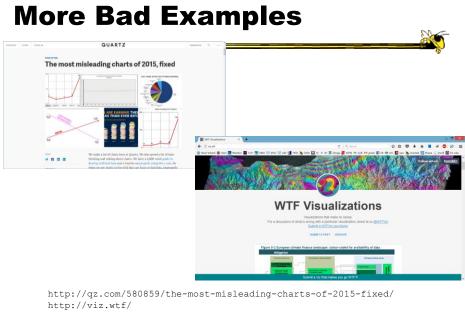
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### **Interesting Contrast**



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# **Learning Objectives**

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  - Maximize data-ink ratio
  - Avoid chartjunk
  - Macro/micro-readings
  - Small multiples
  - Minimize/unite grids, labeling, legends
  - Appropriate applications of color

## Upcoming

Storytelling/Communication

 Prep: The Fallen of WWII video

Lab: D3 Enter, Update, & Exit
 Prep: Murray, chapter 9

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**Sources Used** 

- E. Tufte, The Visual Display of Quantitative Information
- E. Tufte, Envisioning Information
- E. Tufte, Visual Explanations