

# Graph and Network Visualization



CS 4460 – Intro. to Information Visualization  
October 21, 2014  
John Stasko

## Connections



- Connections throughout our lives and the world
  - Circle of friends
  - Delta's flight plans
  - ...
- Model connected set as a *Graph*

# What is a Graph?



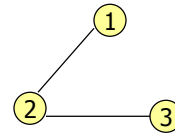
- Vertices (nodes) connected by
- Edges (links)

	1	2	3
1	0	1	0
2	1	0	1
3	0	1	0

Adjacency matrix

Adjacency list

1: 2  
2: 1, 3  
3: 2



Drawing

# Graph Terminology

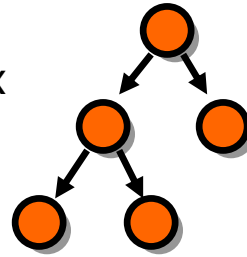


- Graphs can have *cycles*
- Graph edges can be *directed* or *undirected*
- The *degree* of a vertex is the number of edges connected to it
  - *In-degree* and *out-degree* for directed graphs
- Graph edges can have values (*weights*) on them (nominal, ordinal or quantitative)

# Trees are Different



- Subcase of general graph
- No cycles
- Typically directed edges
- Special designated root vertex



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# Graph Uses



- In information visualization, any number of data sets can be modeled as a graph
  - US telephone system
  - World Wide Web
  - Distribution network for on-line retailer
  - Call graph of a large software system
  - Semantic map in an AI algorithm
  - Set of connected friends
- Graph/network visualization is one of the oldest and most studied areas of InfoVis

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## Graph Visualization Challenges



- Graph layout and positioning
  - Make a concrete rendering of abstract graph
- Navigation/Interaction
  - How to support user changing focus and moving around the graph
- Scale
  - Above two issues not too bad for small graphs, but large ones are much tougher

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## Layout Examples



- Homework assignment
- Let's judge!

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# Results



- What led to particular layouts being liked more?
- Discuss

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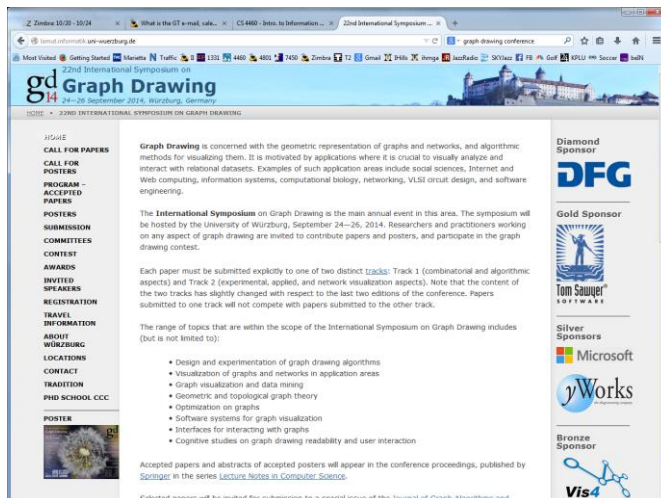
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# Layout Algorithms



Entire research community's focus



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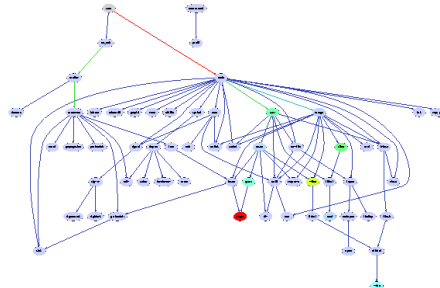
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# Vertex Issues



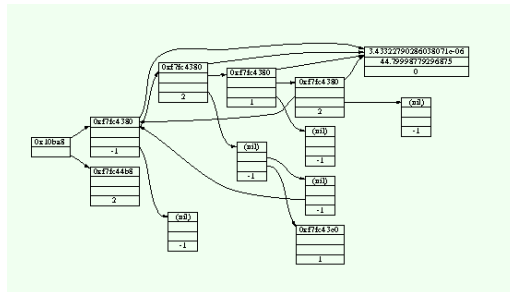
- Shape
- Color
- Size
- Location
- Label



# Edge Issues



- Color
- Size
- Label
- Form
  - Polyline, straight line, orthogonal, grid, curved, planar, upward/downward, ...



# Aesthetic Considerations



- **Crossings** -- minimize towards planar
- **Total Edge Length** -- minimize towards proper scale
- **Area** -- minimize towards efficiency
- **Maximum Edge Length** -- minimize longest edge
- **Uniform Edge Lengths** -- minimize variances
- **Total Bends** -- minimize orthogonal towards straight-line

# Which Matters?



- Various studies examined which of the aesthetic factors matter most and/or what kinds of layout/vis techniques look best
  - Purchase, Graph Drawing '97
  - Ware et al, *Info Vis* 1(2)
  - Ghoniem et al, *Info Vis* 4(2)
  - van Ham & Rogowitz, *TVCG* '08
  - ...
- Results mixed: Edge crossings do seem important

## Shneiderman's NetViz Nirvana



- 1) Every node is visible
- 2) For every node you can count its degree
- 3) For every link you can follow it from source to destination
- 4) Clusters and outliers are identifiable

## But What about User Tasks?



- So what do people want to do with or learn from network visualizations?
  - Recurring theme of this class: Too often this is neglected



# Graph Vis Task Taxonomy

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- Start with Amar et al '05 low-level tasks
- Then add four types of other tasks (next pages)

# Graph Vis Task Taxonomy

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- 1. Topology-based tasks
  - Adjacency  
Find the set of nodes adjacent to a node
  - Accessibility  
Find the set of nodes accessible to a node
  - Common connection  
Given nodes, find the set of nodes connected to all
  - Connectivity
    - Find shortest path
    - Identify clusters
    - Identify connected components

# Graph Vis Task Taxonomy



- 2. Attribute-based tasks
  - On the nodes
    - Find the nodes having a specific attribute value
  - On the edges
    - Given a node, find the nodes connected only by certain kinds of edges

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# Graph Vis Task Taxonomy



- 3. Browsing tasks
  - Follow path
    - Follow a given path
  - Revisit
    - Return to a previously visited node
- 4. Overview task
  - Compound exploratory task
    - Estimate size of a network
    - Find patterns

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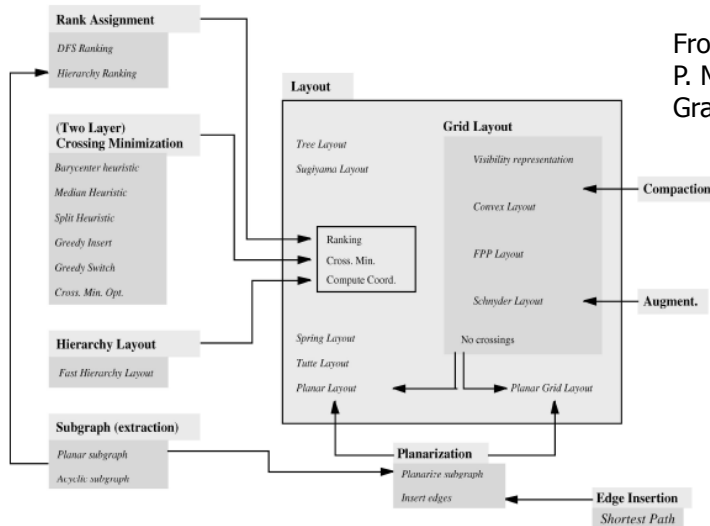
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# Layout Heuristics



- Layout algorithms can be
  - polyline edges
  - planar
    - No edge crossings
  - orthogonal
    - horizontal and vertical lines/polylines
  - grid-based
    - vertices, crossings, edge bends have integer coords
  - curved lines
  - hierarchies
  - circular
  - ...

# Types of Layout Algorithms



From:  
P. Mutzel, et al  
Graph Drawing '97

# Common Layout Techniques



- Hierarchical
- Force-directed
- Circular
- Geographic-based
- Clustered
- Attribute-based
- Matrix

We will discuss many of these further in the slides to come

# Scale Challenge



- May run out of space for vertices and edges (turns into “ball of string”)
- Can really slow down algorithm
- Sometimes use *clustering* to help
  - Extract highly connected sets of vertices
  - Collapse some vertices together

## Navigation/Interaction Challenge



- How do we allow a user to query, visit, or move around a graph?
- Changing focus may entail a different rendering

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## Graph Drawing Uses



- Many domains and data sets can benefit significantly from nice graph drawings
- Let's look at some examples...

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# Human Diseases

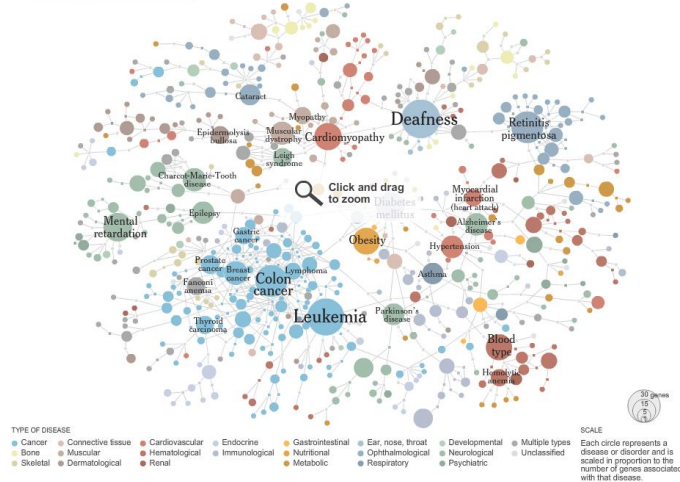
May 5, 2008

SIGN IN TO E-MAIL FEEDBACK



## Mapping the Human 'Diseaseome'

Researchers created a map linking different diseases, represented by circles, to the genes they have in common, represented by squares. Related Article: [Redefining Disease, Genes and All](#)

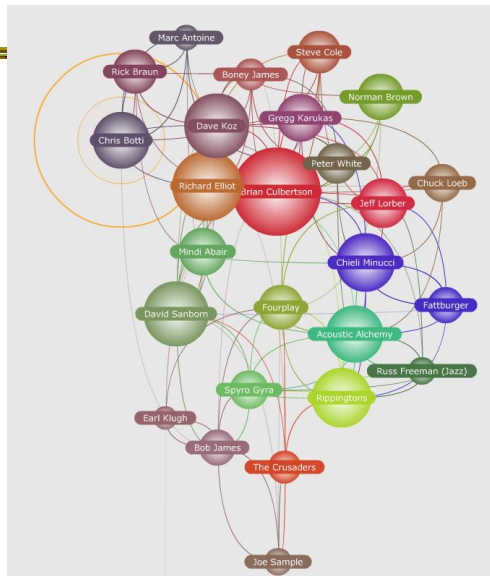


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# Music Artists



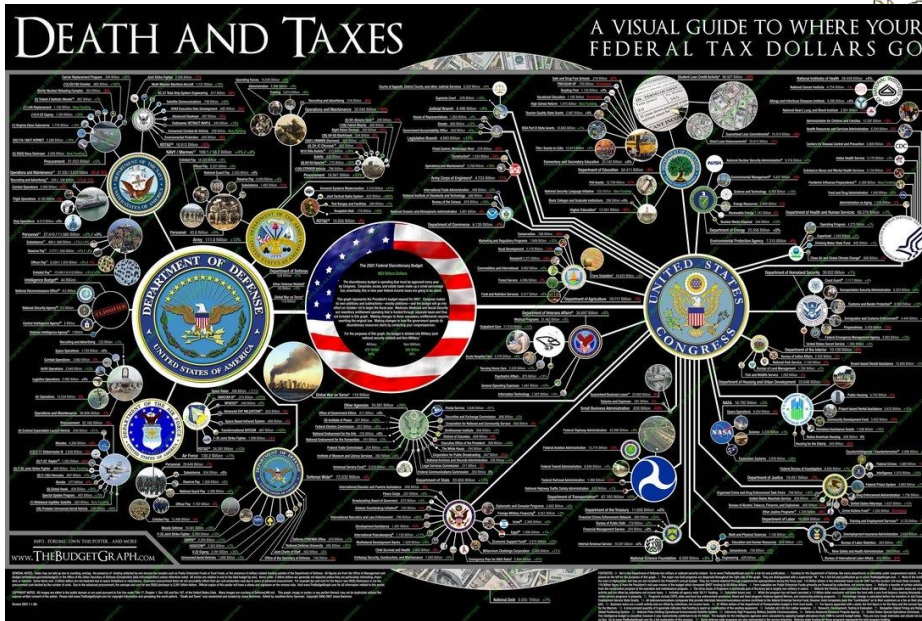
<http://www.liveplasma.com/>

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# US Budget

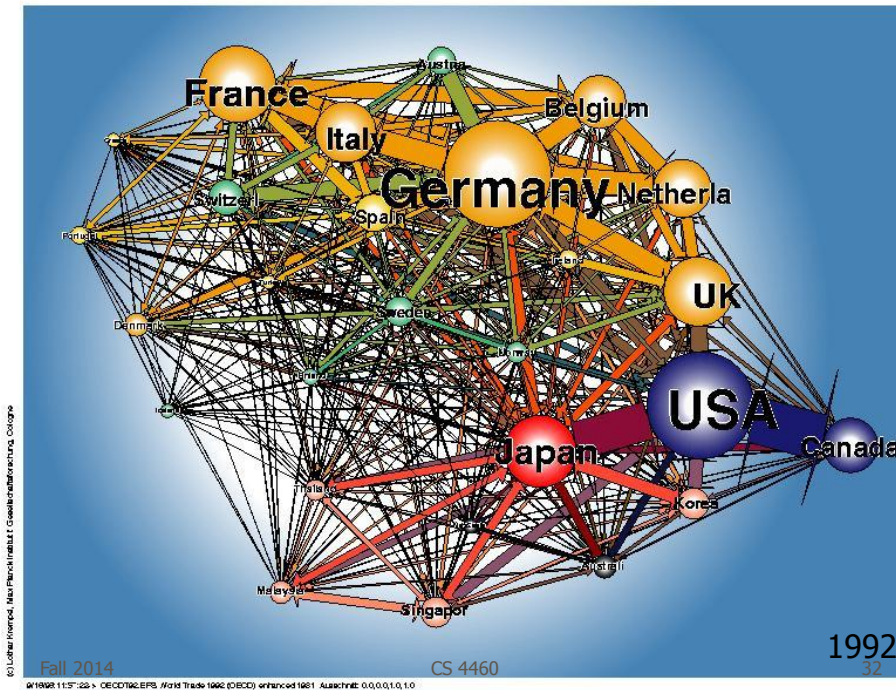
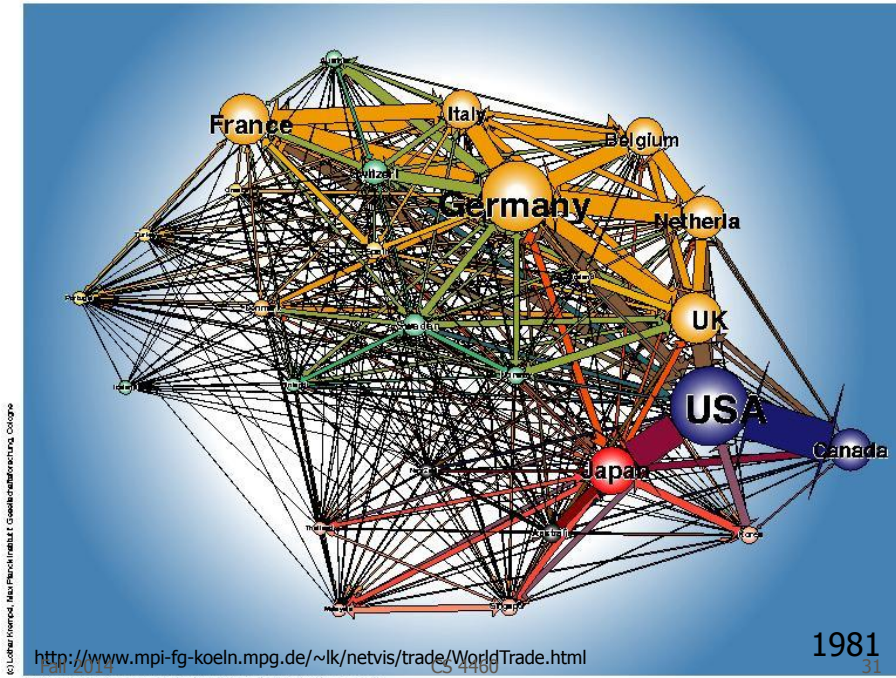


## Social Analysis



- Facilitate understanding of complex socio-economic patterns
- Social Science visualization gallery (Lothar Krempel):
  - <http://www.mpi-fg-koeln.mpg.de/~lk/netvis.html>
- Next slides: Krempel & Plumper's study of World Trade between OECD countries, 1981 and 1992



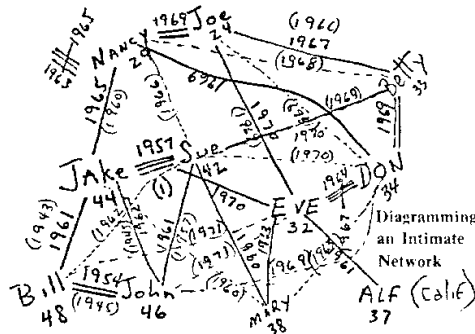




# Social Network Visualization



- Social Network Analysis
  - <http://www.insna.org>



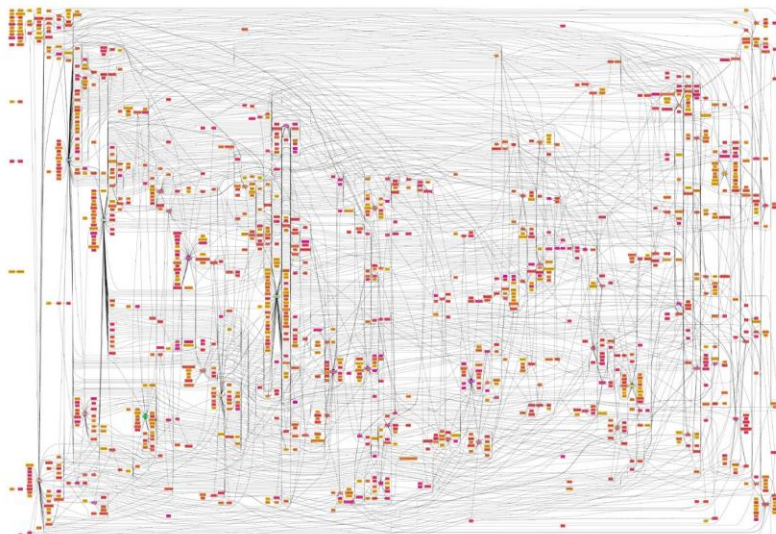
Hot topic again  
Why?  
Terrorists  
Facebook

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# People connections



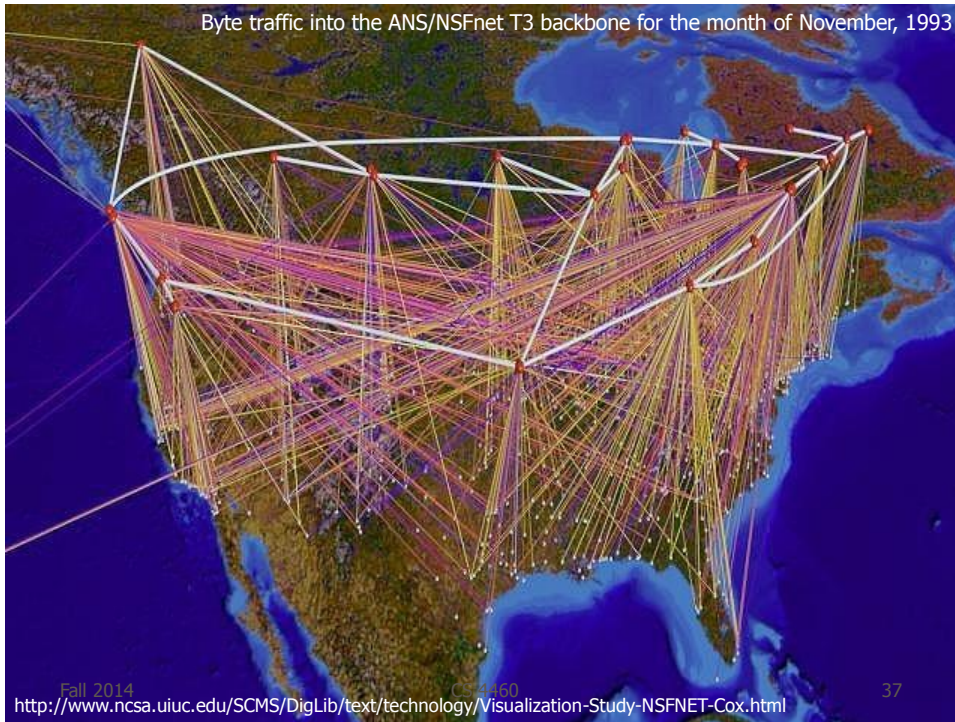
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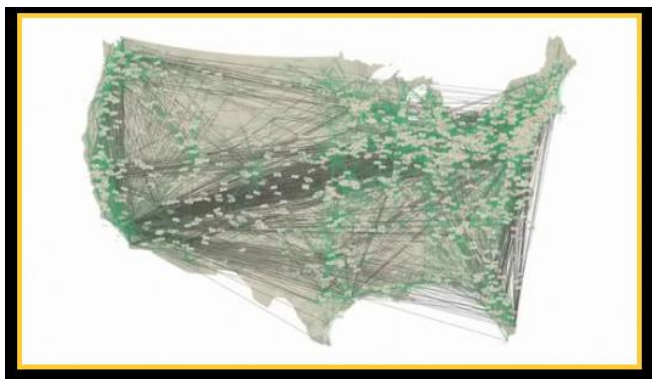
Charles Isbell, Cobot

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## Follow the Money



Where does a dollar bill go?

[http://www.nsf.gov/news/special\\_reports/scivis/follow\\_money.jsp](http://www.nsf.gov/news/special_reports/scivis/follow_money.jsp)





## Atlanta MARTA



### 3 Subway Diagrams



- Geographic landmarks largely suppressed on maps, except water (rivers in London & Paris) and asphalt (highways in Atlanta)
  - Rather fitting, no?
- These are more *graphs* than maps!

# But Is It InfoVis?



- I generally don't consider a pure graph layout (drawing) algorithm to be InfoVis
  - Nothing wrong with that, just an issue of focus
- For InfoVis, I like to see some kind of interaction or a system or an application...
  - Still, understanding the layout algorithms is very important for infovis
  - Let's look at a few...

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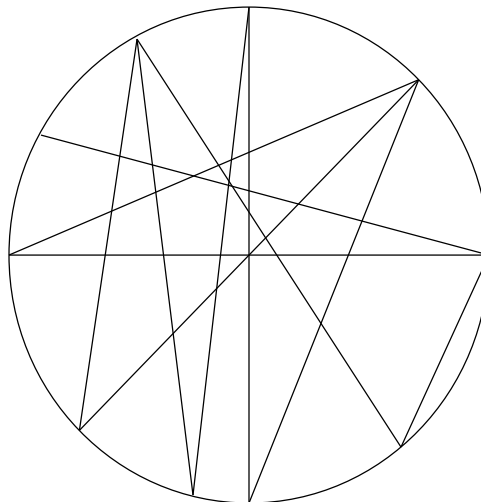
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# Circular Layout



Ultra-simple  
May not look so great

Space vertices out around circle  
Draw lines (edges) to connect  
vertices



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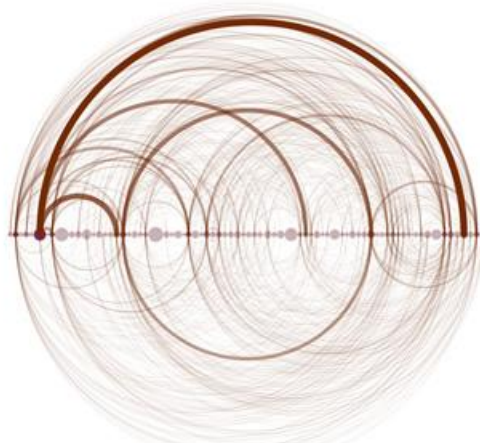
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# Arc Diagram Layout



Wattenberg  
InfoVis '02



<http://www.visualcomplexity.com/vc/index.cfm?method=Arc%20Diagrams>

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# Tree Layout



- Run a breadth-first search from a vertex
  - This imposes a spanning tree on the graph
- Draw the spanning tree
  
- Simple and fast, but obviously doesn't represent the whole graph

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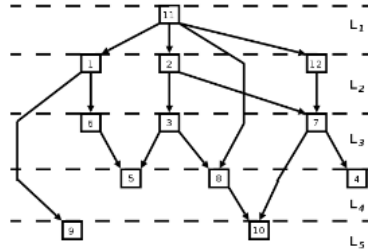
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# Hierarchical Layout



Often called Sugiyama layout

Try to impose hierarchy on graph  
Reverse edges if needed to  
remove cycles  
Introduce dummy nodes  
Put nodes into layers or levels  
Order l->r to minimize crossings



**Figure:** A graph showing a layered layout, created with the Sugiyama heuristic, with the layers shown. The bends in the edges correspond to dummy nodes.

<http://www.csse.monash.edu.au/hons/se-projects/2006/Kieran.Simpson/output/html/node7.html#sugiyamaexample>

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# Force-directed Layout



- Example of constraint-based layout technique
- Impose constraints (objectives) on layout
  - Shorten edges
  - Minimize crossings
  - ...
- Define through equations
- Create optimization algorithm that attempts to best satisfy those equations

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# Force-directed Layout



- Spring model (common)
  - Edges – Springs (gravity attraction)
  - Vertices – Charged particles (repulsion)
- Equations for forces
- Iteratively recalculate to update positions of vertices
- Seeking local minimum of energy
  - Sum of forces on each node is zero

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# Force-directed Example

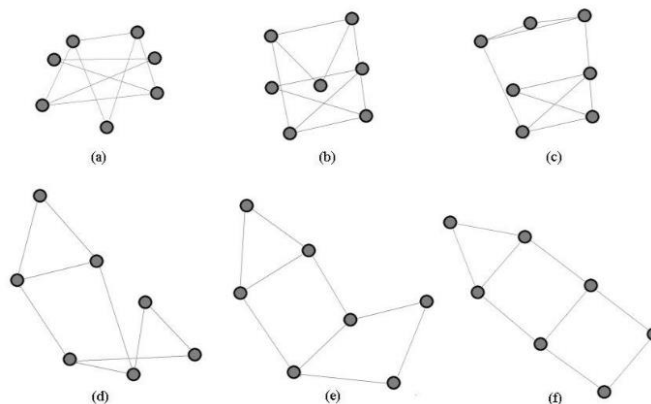


Figure 2: A graph drawing through a number of iterations of a force directed algorithm.

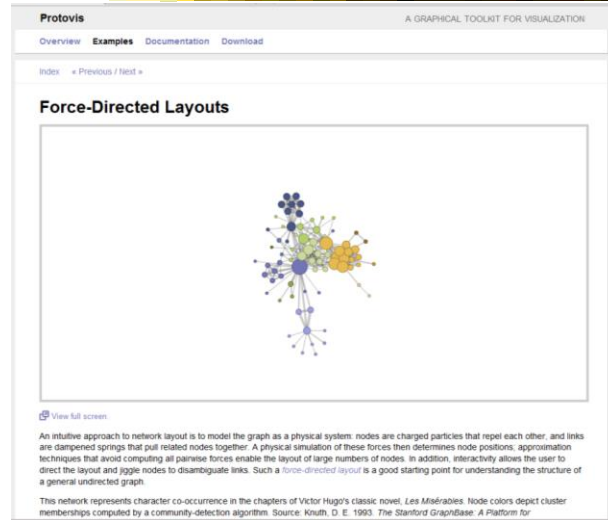
<http://www.cs.usyd.edu.au/~aquigley/3dfade/>

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# In Action



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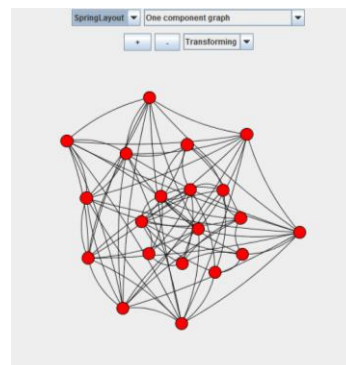
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# Variant

Images from JUNG



- Spring layout
  - Simple force-directed spring embedder



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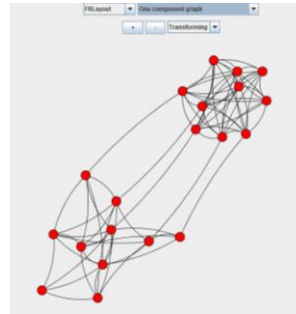
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# Variant



- Fruchterman-Reingold Algorithm
  - Add global temperature
  - If hot, nodes move farther each step
  - If cool, smaller movements
  - Generally cools over time



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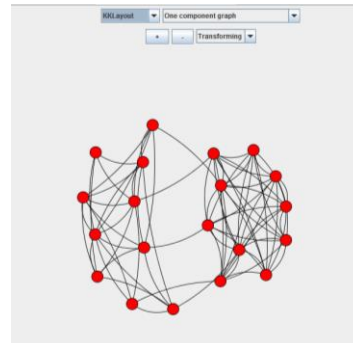
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# Variant



- Kamada-Kawai algorithm
  - Examines derivatives of force equations
  - Brought to zero for minimum energy



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## Other Applications



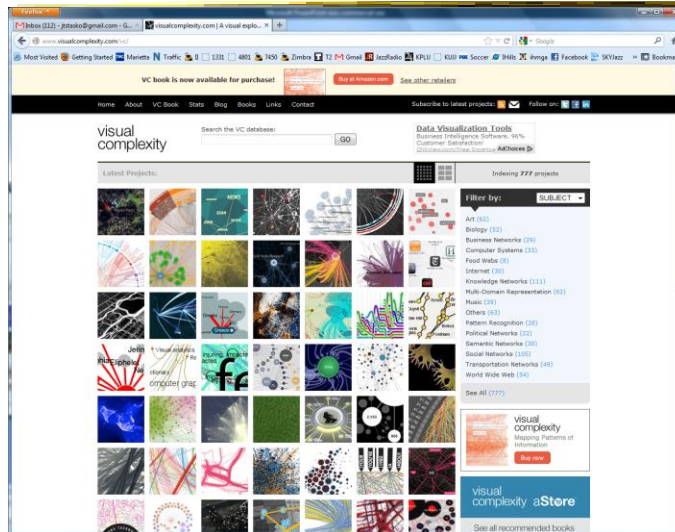
- Email
- How would you visualize all email traffic in CoC between pairs of people?
- Solutions???

## Possible Solutions



- Put everyone on circle, lines between
  - Color or thicken line to indicate magnitude
- Use spring/tension model
  - People who send a lot to each other are drawn close together
  - Shows clusters of communications

# Mucho Examples



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# Interaction

- One of the key ways we move beyond graph layout to graph visualization (InfoVis) is interaction with the graph

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# Focus of Graph



- Particular node may be focus, often placed in center for circular layout
- How does one build an interactive system that allows changes in focus?
  - Use animation
  - But intuition about changes not always right

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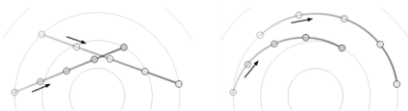
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# Focus Change Animation

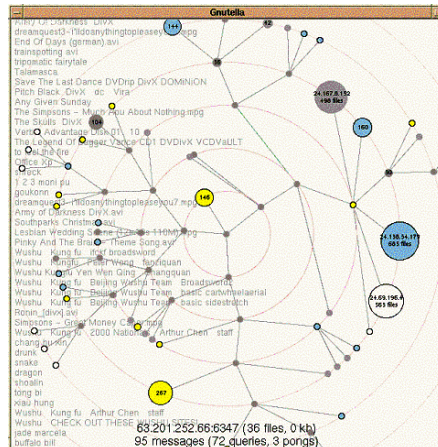


Straight linear interpolation of focus changes not as appealing as changes along polar coordinates



Yee, Fisher, Dhamija, Hearst  
InfoVis '01

Video



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# TreePlus



- Don't draw entire graph
- Have a focus vertex, then incrementally expand and show connections (min span tree) from there
- Interaction:
  - Single-click: show connections via highlight
  - Double-click: new focus vertex
  - Smooth animated change in focus
- "Plant a seed and watch it grow"

Lee et al  
TVCG'06

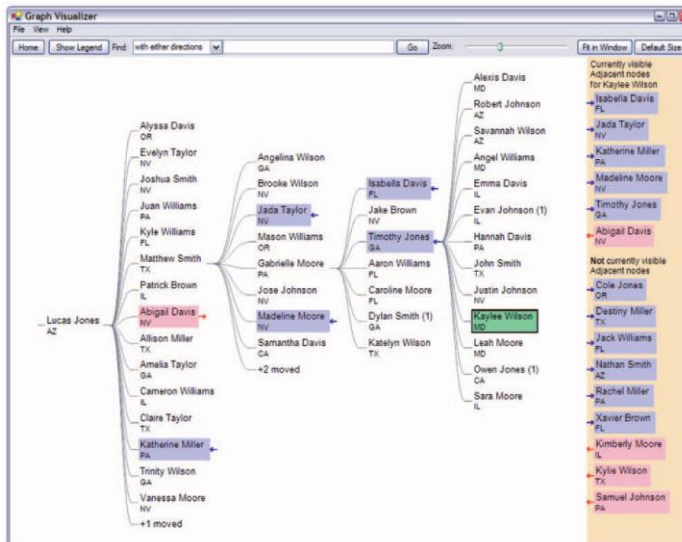
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# TreePlus

Video



Green – current selection

Blue – vertices from current selection

Red – vertices to current selection

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# PivotGraph



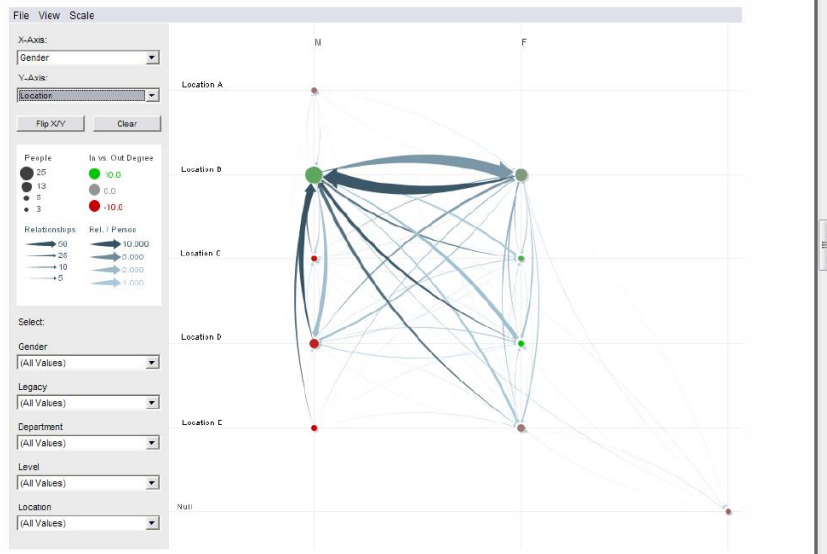
- Cluster on common node attributes
  - Put all A's together, all B's together, ...
- "Roll up" nodes
  - Draw edge from A to B depending on how many edges from some A to some B
- Position nodes into a grid based on attributes

Wattenberg  
CHI '06

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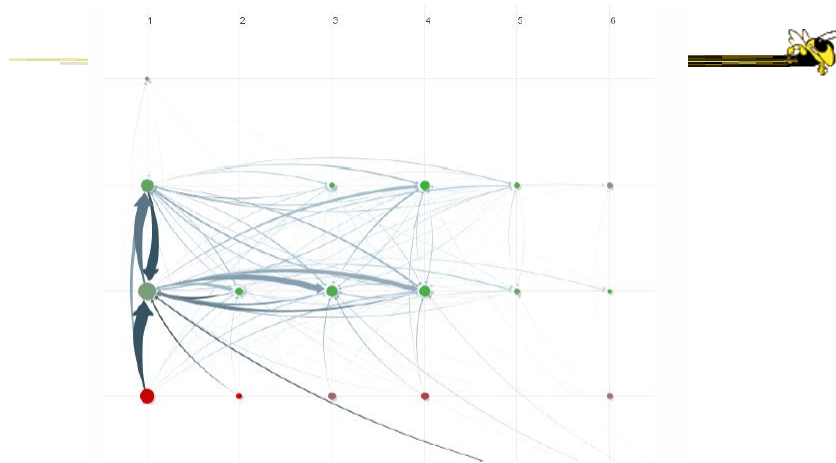


Figure 10. *Communication network of people in a large company. X-axis is division, y-axis is office geography. The division in the leftmost column has far more cross-location communication than the others.*

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<http://www.cs.umd.edu/hcil/nvss/>

## Semantic Substrates

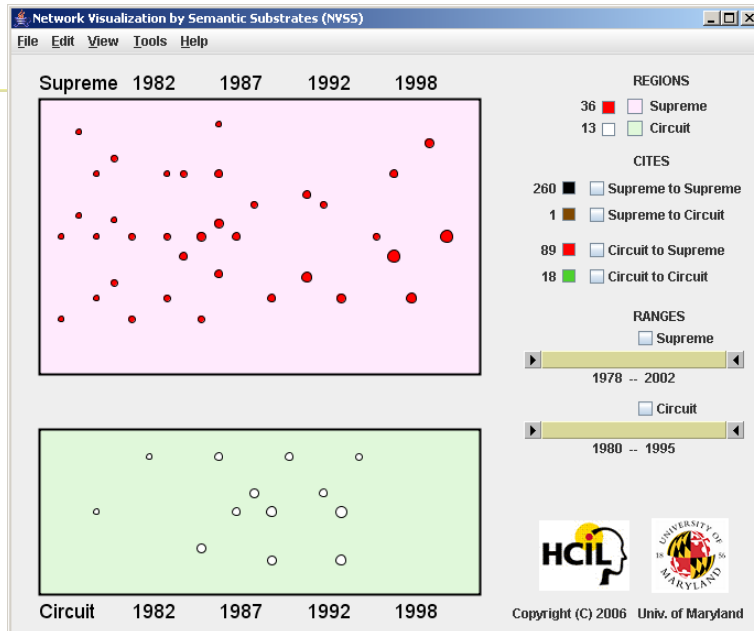
- Group nodes into regions
  - According to an attribute
    - Categorical, ordinal, or binned numerical
- In each region:
  - Position nodes according to some other attribute(s)
- Give users control of link visibility

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Shneiderman & Aris  
*TVCG* (InfoVis) '06

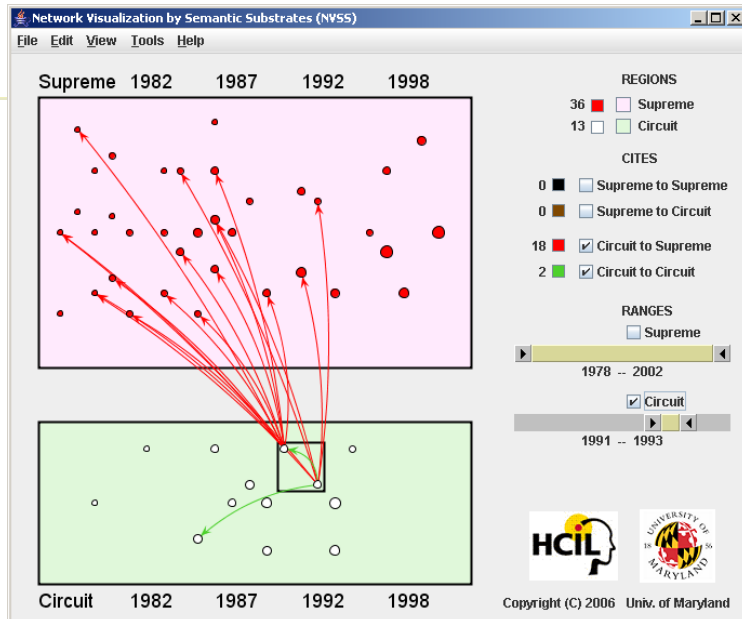
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Video

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# CiteVis



- Showing InfoVis Conference paper citation patterns
  - Papers are graph vertices
  - A cites B is graph edge
- Attribute-based layout
  - Year x Number of citations
- Uses color & interaction to show citations rather than drawn links

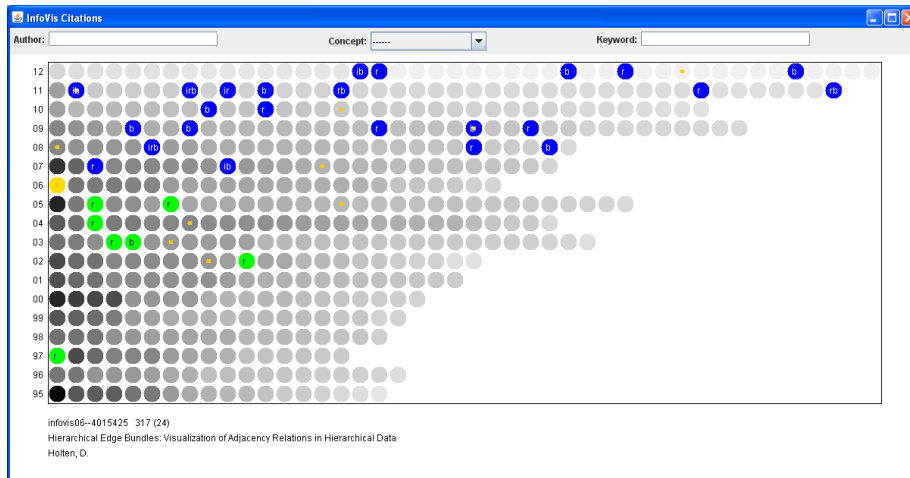
Stasko, Choo, Han, Hu, Pileggi, Sadana & Stolper  
InfoVis poster '13

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<http://www.cc.gatech.edu/gvu/ii/citevis>



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# Vizster



- Visualize social networking sites like friendster, myspace, facebook
- Implementation
  - Crawled 1.5 million members (Winter 2003)
  - Written in Java using the *prefuse* toolkit (<http://prefuse.sourceforge.net>)
- Oppose Shneiderman's mantra. Instead: "Start with what you know, then grow."

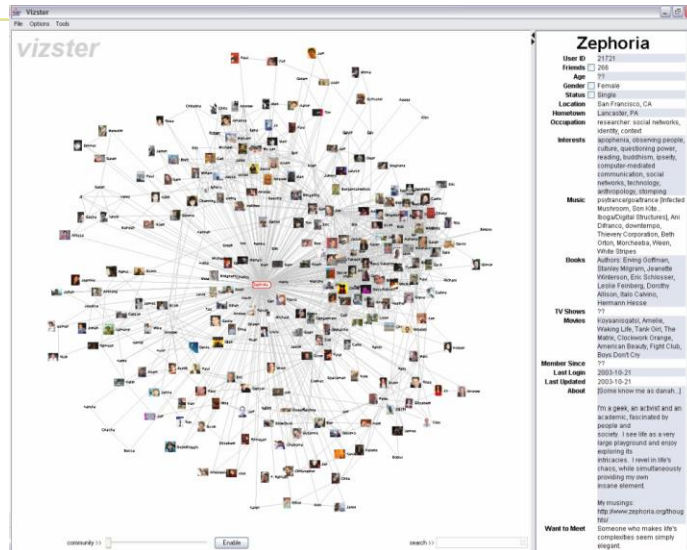
Heer & Boyd  
InfoVis '05

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# Visualization



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# Combining Features

Video

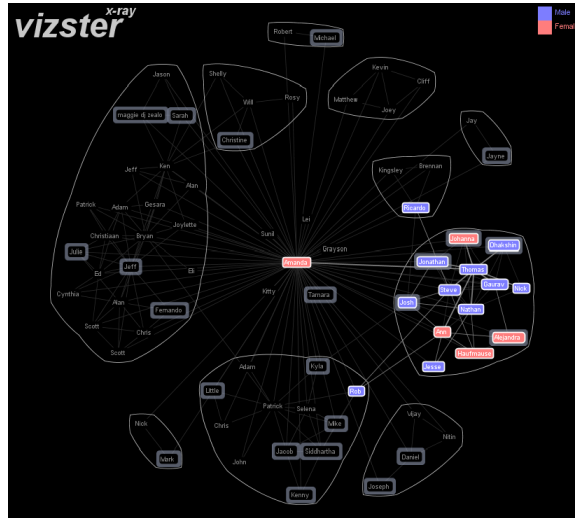


Colors: Gender

Halo: Search for "student"

Highlight: Friends of selection

Blobs: Communities



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<http://www.cs.umd.edu/hcil/socialaction/>

# SocialAction



- Combines graph structural analysis (ranking) with interactive visual exploration
- Multiple coordinated views
  - Lists by ranking for analysis data
  - Basic force-directed layout for graph vis

Perer & Shneiderman  
TVCG (InfoVis) '06

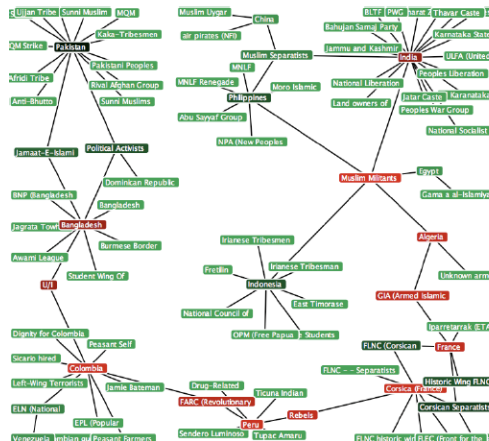
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Rank	Node	Type
2,316.00	Muslim Militants	Terrorist Group
2,436.50	Corsica (France)	Country
2,413.00	Colombia	Country
2,388.00	Peru	Country
2,280.50	France	Country
2,239.00	Algeria	Country
2,226.00	Rebels	Terrorist Group
2,214.00	GIA (Armed Islamic Group)	Terrorist Group
2,124.00	FARC (Revolutionary Armed For...	Terrorist Group
1,718.00	Bangladesh	Country
1,655.00	YIP	Terrorist Group
1,598.00	India	Country
1,063.00	Pakistan	Country
788.00	Basque Separatists	Terrorist Group
704.00	FLNC (Corsican National Libera...	Terrorist Group
704.00	Historic Wing FLNC	Terrorist Group
637.00	Indonesia	Country
614.00	Political Activists	Terrorist Group
596.00	Philippines	Country
520.00	Jamaat-E-Islami	Terrorist Group
310.00	Muslim Separatists	Terrorist Group
276.00	ELN (National Liberation Army)	Terrorist Group
187.00	Venezuela	Country
187.00	China	Country
144.00	Egypt	Country
0.00	Dignity for Colombia	Terrorist Group
0.00	Jamie Bateman Canton Front	Terrorist Group
0.00	Sendero Luminoso	Terrorist Group
0.00	Jamaat-ul-Mujahideen	Terrorist Group
0.00	Timorese Students	Terrorist Group

(a) Ordered list of 97 nodes in the largest connected component of the terrorism network in 1996. The nodes are ranked according to their betweenness centrality.



(b) Network visualization of the same 97 nodes, colored according to their ranking. The nodes with highest betweenness rankings, sometimes referred to as "gatekeepers", are painted red.

Figure 1.

## Social Network Attributes



- **Bary center** – total shortest path of a node to all other nodes
- **Betweenness centrality** – how often a node appears on the shortest path between all other nodes
- **Closeness centrality** – how close a node is compared to all other nodes
- **Cut-points** – the subgraph becomes disconnected if the node is removed
- **Degree** – number of connections for node
- **HITs** – "hubs and authorities" measure
- **Power centrality** – how linked a node is to rest of network

# Attribute Ranking



- Run these measures on all nodes and rank them
- Sort the rankings and show in lists and scatterplots
- Allow user to filter based on rankings
- Can aggregate rankings for cohesive subgroups of nodes

# Graph Visualization

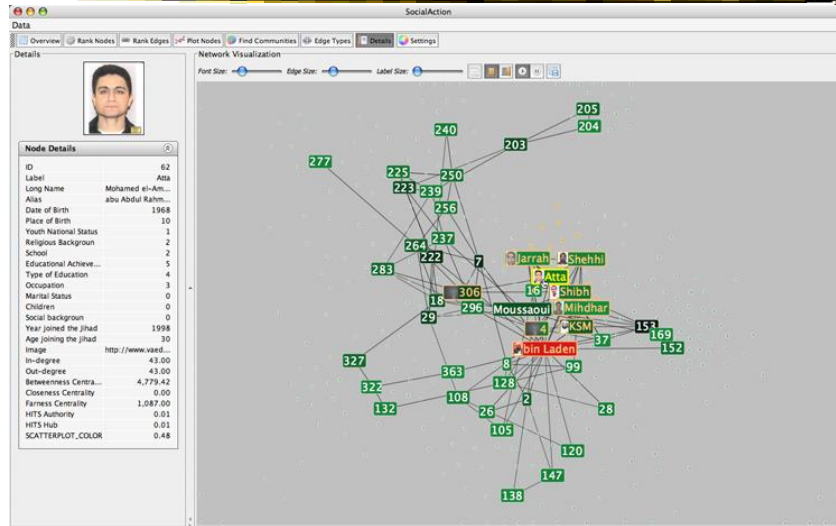


- Standard node-link
- Node positions remain constant across different metric views to promote comprehension
- Links can have types
- Coherent subgroups can be aggregated (like in Vizster)
  - Uses Newman's community identification algo





Labels are always given priority so users can understand what the data represents. When user selects a node, neighbors are highlighted and details appear on the left. In order to protect sensitive information, node labels have been anonymized except for those individuals publicly identified in the Zacarias Moussaoui trial.



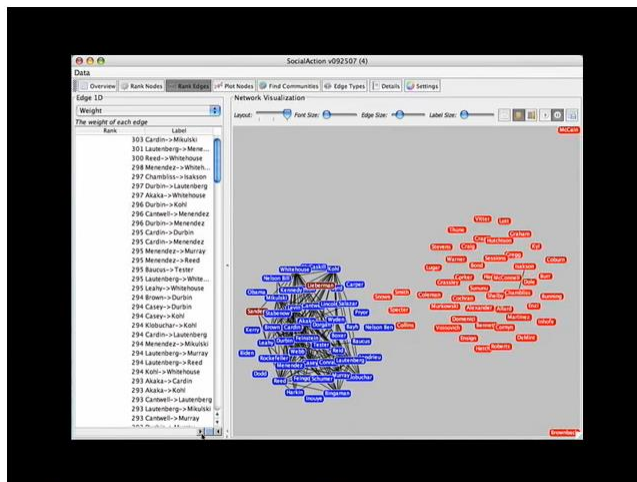
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Video 83

<http://www.cs.umd.edu/hcil/socialaction/>

## Senate Voting Patterns



Video

SocialAction: Analyzing the Social Network of US Senators on Vimeo.

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# Implementation



- Jung
  - Network data structures and algorithms
- Prefuse
  - Graph drawing
- Piccolo
  - Scatterplot and Matrix views

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# Comments



- One of my favorite recent InfoVis papers
- Not too innovative on the vis technique side, but wonderful application and synthesis of useful capabilities
- Actually, a very nice *visual analytics* example
- Good subsequent paper on case studies evaluation of it (on our later Eval day)

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# Really Big Graphs



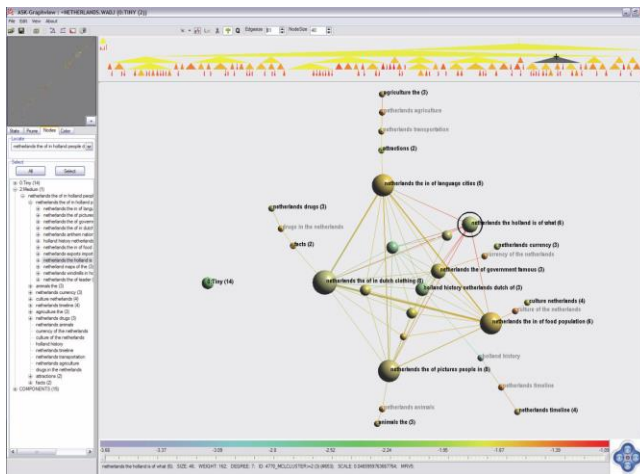
- May be difficult to keep all in memory
- Often visualized as “hairballs”
- Smart visualizations do structural clustering, so you see a high-level overview of topology

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# ASK-GraphView



Uses clustering algorithms to construct a hierarchy

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Abello, van Ham & Krishnan  
TVCG (InfoVis) '06

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# Alternate Big Graph Approach



- Show some of the details, rather than high level structure
- Allow users to focus on particular nodes
- Adapt DOI algorithm from trees to graphs
- Rely heavily on interaction
- Different paradigm: "Search, show context, expand on demand"

van Ham & Perer  
TVCG (InfoVis) '09

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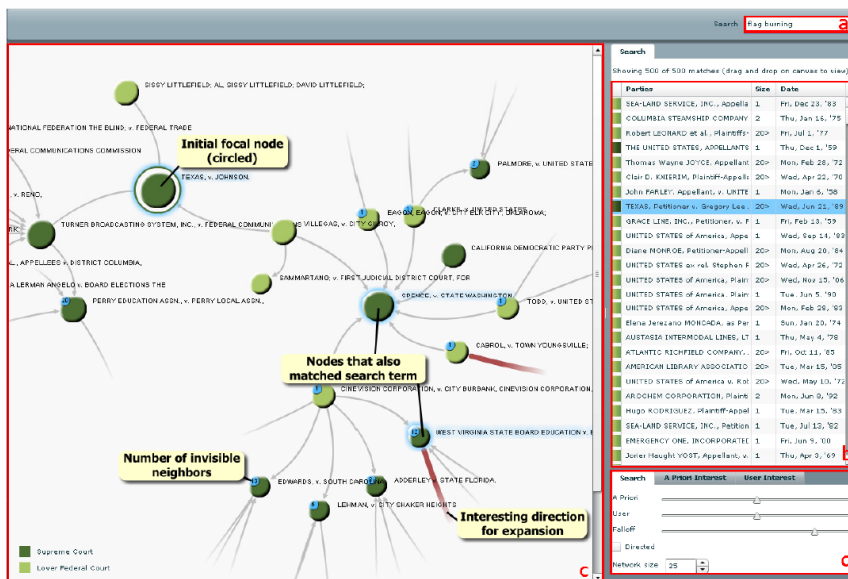


Fig. 3. Basic user interface layout. A user types a query in the searchbox (a) which yields a number of hits presented in tabular form (b). One of these hits can then be dragged to the main screen (c) which shows the subgraph centered on that node. Other nodes that matched the user's search are highlighted in blue. Users can adapt the balance between different components of the DOI function and the size of the subgraph in a separate panel (d).

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# Graphs as Maps



- Represent a large graph as a map
- Maintain inherent structure and relationships between nodes
- Follow standard cartographic representations

Gansner, Hu & Kobourov  
*IEEE CG&A* (PacificVis) '10

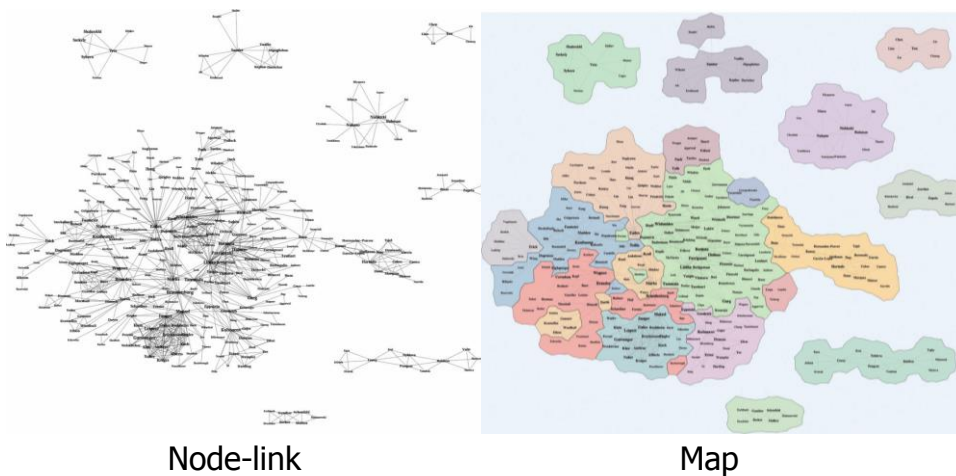
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<http://www2.research.att.com/~yifanhu/MAPS/imap.html>

# Both Representations



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# Music Graph/Map

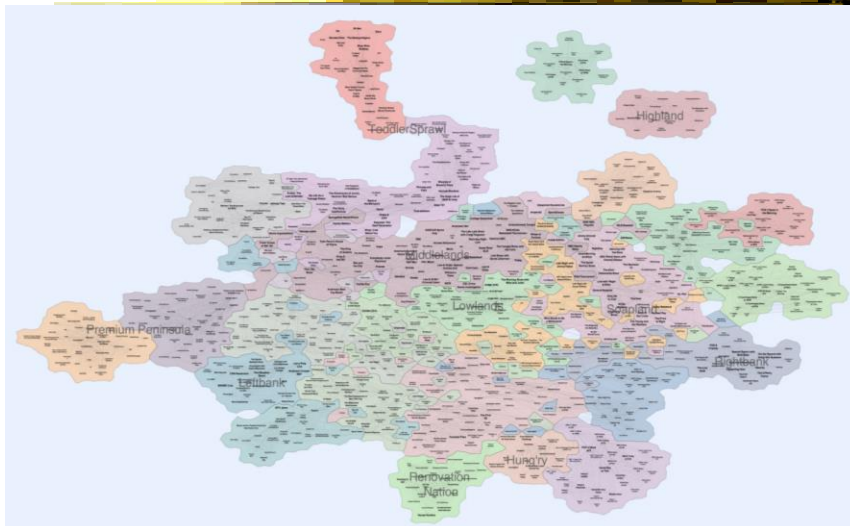


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# TV Shows



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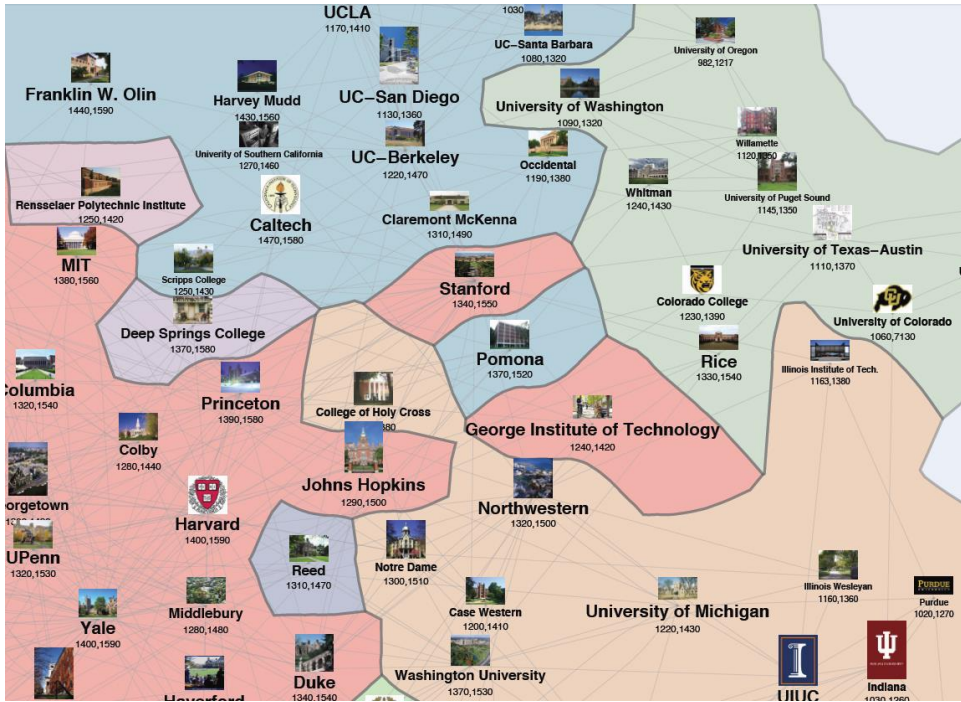
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## Drawing Graphs Better



- Can we do clever “tricks” to make dense graphs more readable?

# Hierarchical Edge Bundles



- Bundle edges that go from/to similar nodes together
  - Like wires in a house
- Uses B-spline curves for edges
- Reduces the clutter from many edges

Holten  
TVCG (InfoVis) '06

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## Example

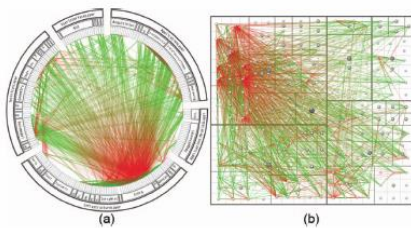


Fig. 11. A software system and its associated call graph (caller = green, callee = red). (a) and (b) show the system without bundling using a radial and a squarified treemap layout (node labels disabled), respectively. (a) and (b) mainly show hot spots; the actual connectivity information is more difficult to discern due to visual clutter.

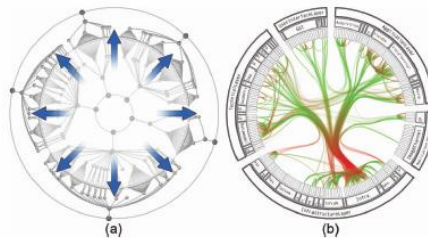


Fig. 12. Radial layout construction. (a) A radial tree layout is used for the inner circle and subsequently mirrored to the outside; (b) the inner layout is hidden and its structure is used to guide the adjacency edges. An icicle plot based on the mirrored layout is used to show the hierarchy.

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# Example

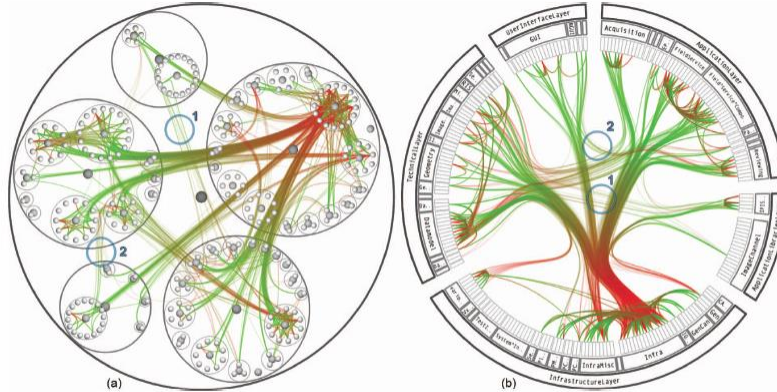


Fig. 13. A software system and its associated call graph (caller = green, callee = red). (a) and (b) show the system with bundling strength  $\beta = 0.85$  using a balloon layout (node labels disabled) and a radial layout, respectively. Bundling reduces visual clutter, making it easier to perceive the actual connections than when compared to the non-bundled versions (figures 2a and 11a). Bundled visualizations also show relations between sparsely connected systems more clearly (encircled regions); these are almost completely obscured in the non-bundled versions. The encircled regions highlight identical parts of the system for (a), (b), and figure 15.

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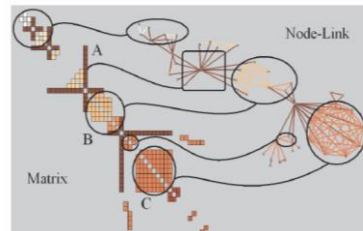
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# Matrix Representations



- There has been renewed interest in matrix representations of graphs recently
- I think the regularity, symmetry, and structure of a matrix are a win – people understand them well, but they don't scale up really well



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# MatrixExplorer



- Provides matrix view in combination with node-link and various operations for gaining different perspectives

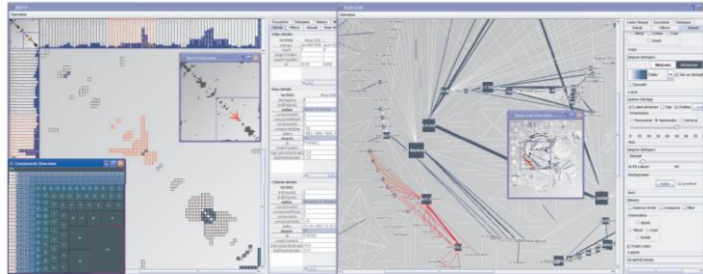


Fig. 1. MatrixExplorer showing two synchronized representations of the same network: matrix on the left and node-link on the right.

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Henry & Fekete  
*TVCG* (InfoVis) '06

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# Node Reordering



Extremely important  
operation with  
matrix representations

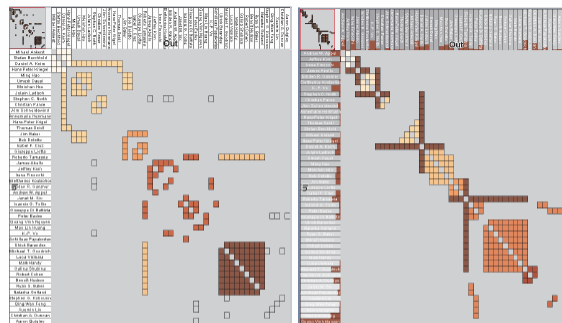


Fig. 6. Initial order (left) and TSP order (right). Colors represent clusters found by the user. Clusters are different in the two representations. Users found more clusters with TSP order. Headers red indicators (right) represents the distance between adjacent rows/columns.

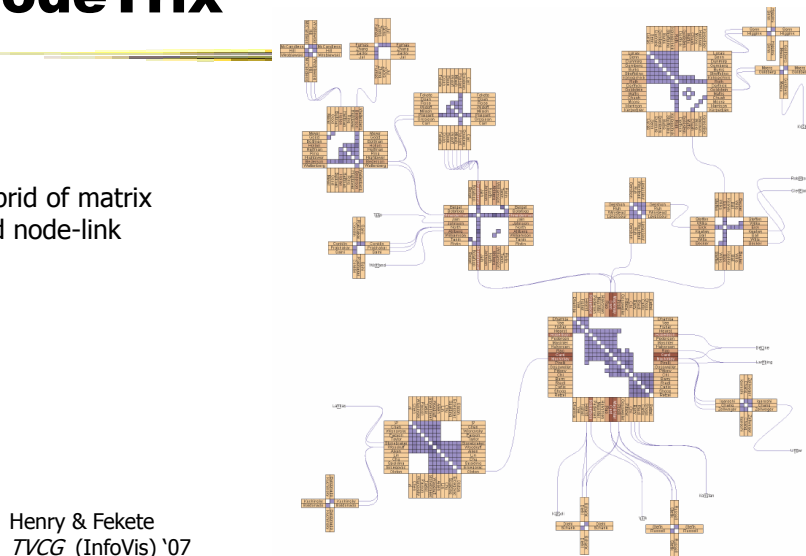
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# NodeTrix

Hybrid of matrix  
and node-link



Henry & Fekete  
*TVCG* (InfoVis) '07

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# Simplifying Input



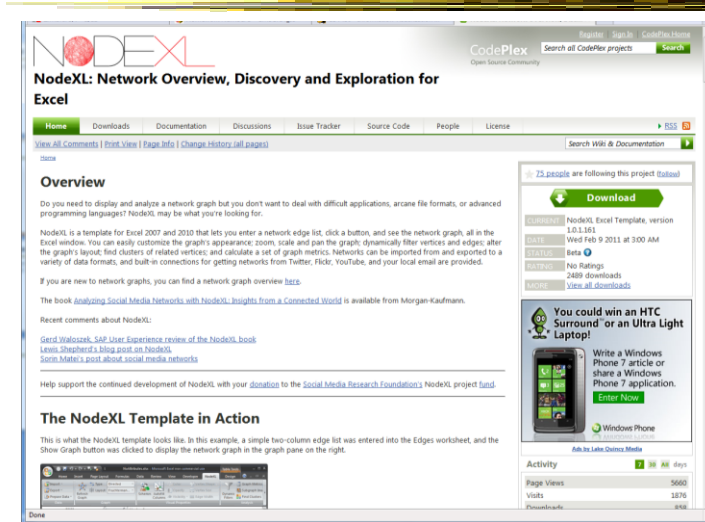
- Make it easier to input graphs and then explore them

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# NodeXL



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## Characteristics



- Plug-in for MS Excel
- Includes many network layout and network analysis metrics
- Data import:
  - List out vertices and edges in Excel columns
  - Native importers for email, Twitter, YouTube, etc.

Smith et al  
C&T '09

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# Non-Network Data?



- But what if you don't have vertex-edge data to begin?
  - May just have tabular data from spreadsheet or database
- Still may want to explore data modeled as a graph
  - Consider DB of NSF grants (PIs, institution, PM, amount, ...)
  - Look for clusters, patterns, connections, ...

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# Ploceus

Liu, Navathe, Stasko  
VAST '11, *Information Visualization* '14



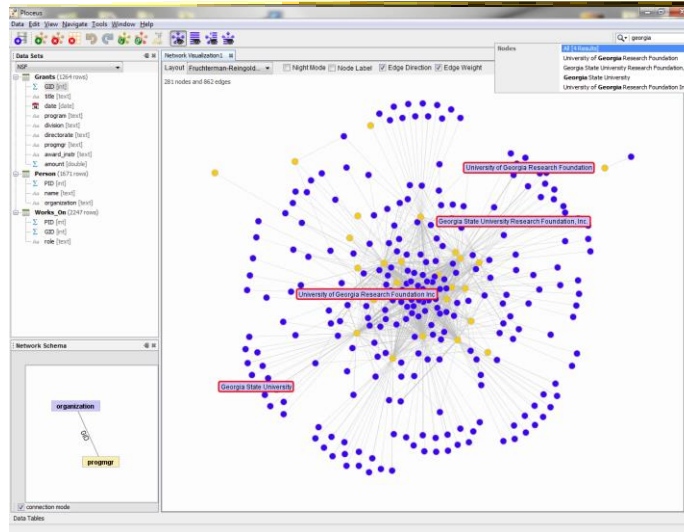
- Framework and system for modeling and visualizing tabular data as network
- Allow user to model data as graph interactively through direct manipulation
  - What are vertices, edges, edge weights, ...
- Visualizes graph on-the-fly (different layouts and network metrics)
- Advanced ops (project, aggregate, slice-n-dice) can be specified interactively too

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# Ploceus



Video

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## Graph Drawing Support



- Libraries
  - JUNG (Java Universal Network/Graph Framework)
  - Graphviz (formerly dot?)
- Systems
  - Gephi
  - TouchGraph

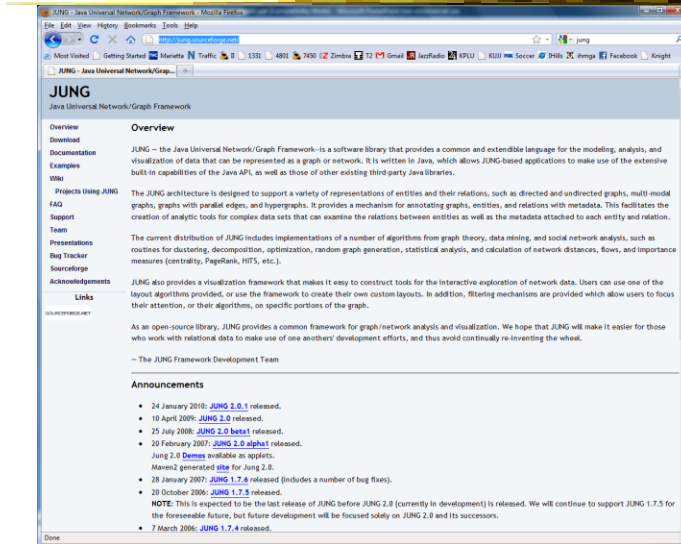
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# JUNG

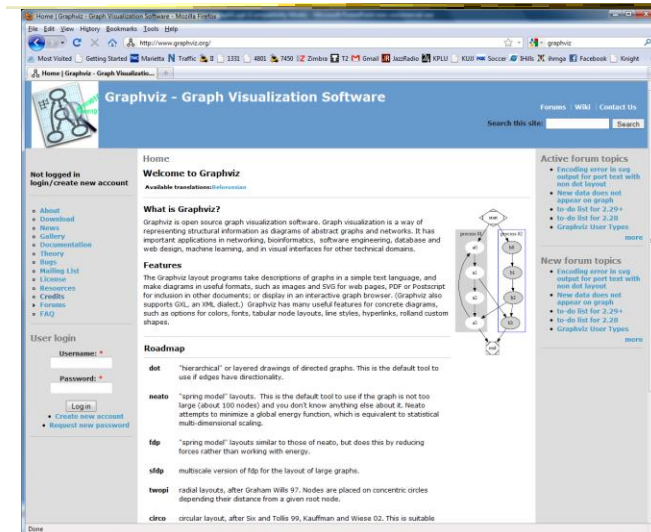


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# Graphviz

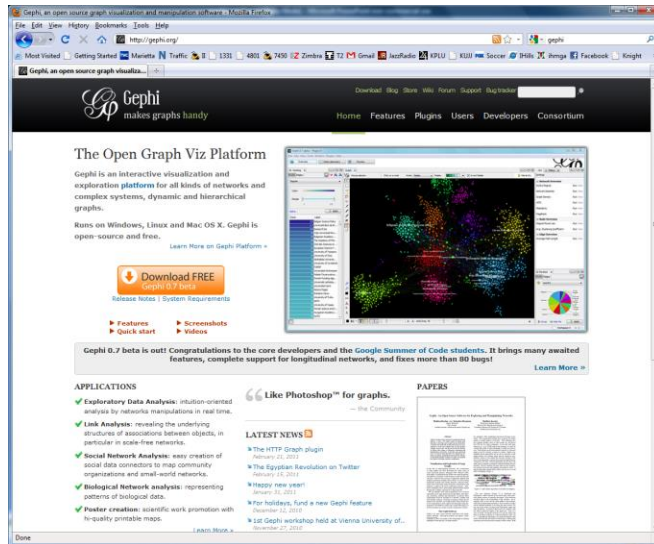


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# Gephi



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# TouchGraph



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## Graph Visualization Resource



- Very nice overview & survey
  - Herman et al, *IEEE TVCG* '00
  - but a little dated now

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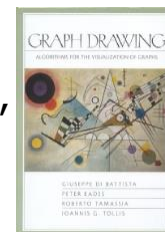
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## Graph Drawing Resources



- Book
  - diBattista, Eades, Tamassia, and Tollis, *Graph Drawing: Algorithms for the Visualization of Graphs*, Prentice Hall, 1999
- Tutorial (talk slides)
  - <http://www.cs.brown.edu/people/rt/papers/gd-tutorial/gd-constraints.pdf>
- Web links
  - <http://graphdrawing.org>



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# Upcoming



- Hierarchies and Trees
  - Reading
    - Munzner chapter 9
- Text and Documents 1
  - Reading

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Additional Material

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# MoireGraph



- Uses radial layout not terribly unlike hyperbolic tree, but no hyperbolic geometry
- Impose levels on graph by doing min span tree from some node
- Put root at center, nodes at subsequent levels further out radially, with decreasing space for each
- Interaction is key

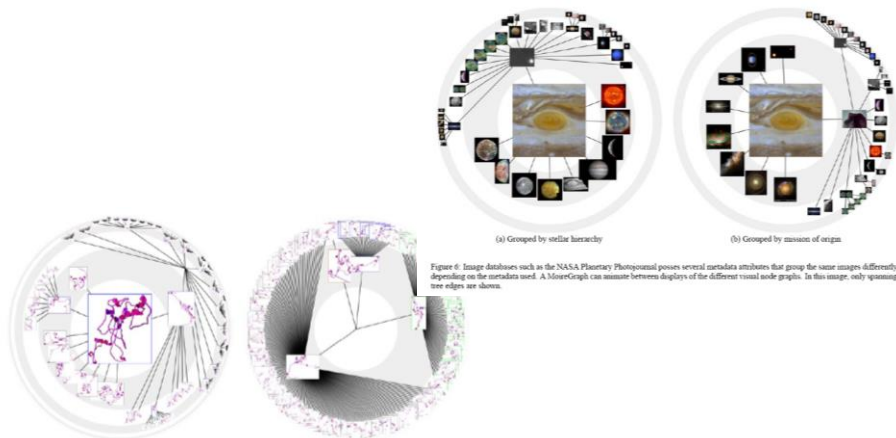
Jankun-Kelly & Ma  
InfoVis '03

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## Sample Views

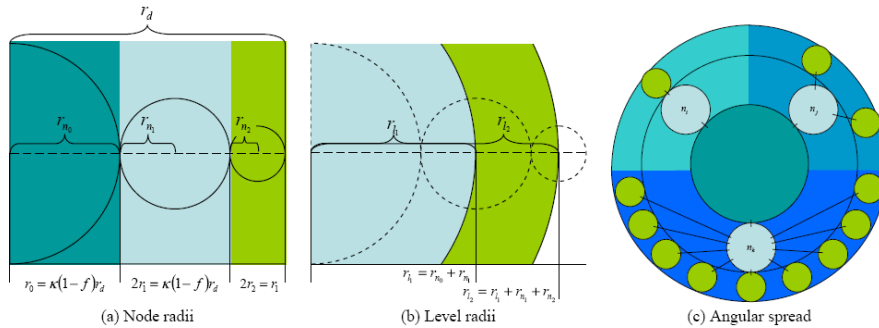


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# Layout Principles



Decreasing exponential space for outer layers

Spreading the "children" nodes

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# Navigation and interaction...

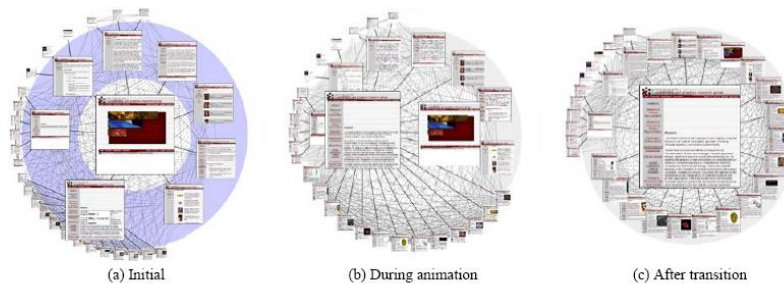


Figure 5: Animated Navigation. Selecting a node in a MoireGraph changes the focus. The angular coordinates of a node and the node's size are interpolated during the animation.

Video

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# Case Study



- NicheWorks
    - Interactive Visualization of Very Large Graphs
- Graham Wills  
Lucent (at that time)

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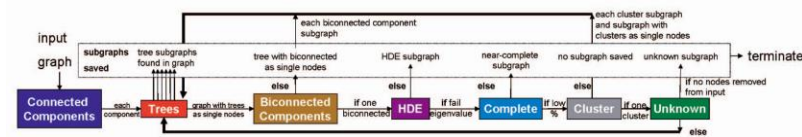
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# TopoLayout



- Topological features are detected recursively inside a graph
- Their subgraphs are collapsed into single nodes, forming a hierarchy
- Each feature drawn with an algorithm tuned for its topology



Archambault, Munzner, & Auber  
TVCG '07

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# Big Graphs



- 20,000 - 1,000,000 Nodes
- Works well with 50,000
- Projects
  - Software Engineering
  - Web site analysis
  - Large database correlation
  - Telephone fraud detection

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# Features



- Typical interactive operations
- Sophisticated graph layout algorithm
  - 3 Layouts
    - Circular
    - Hexagonal
    - Tree
  - 3 Incremental Algorithms
    - Steepest Descent
    - Swapping
    - Repelling

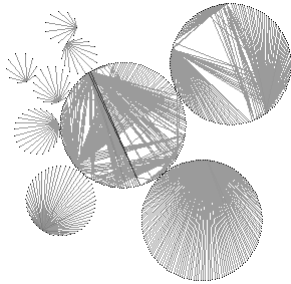
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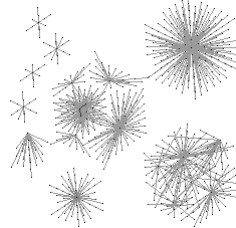
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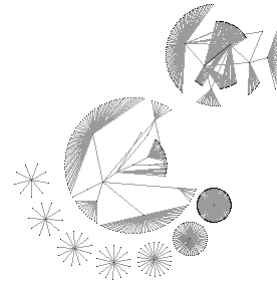
# Web Site Example



Circle layout



Hexagonal layout



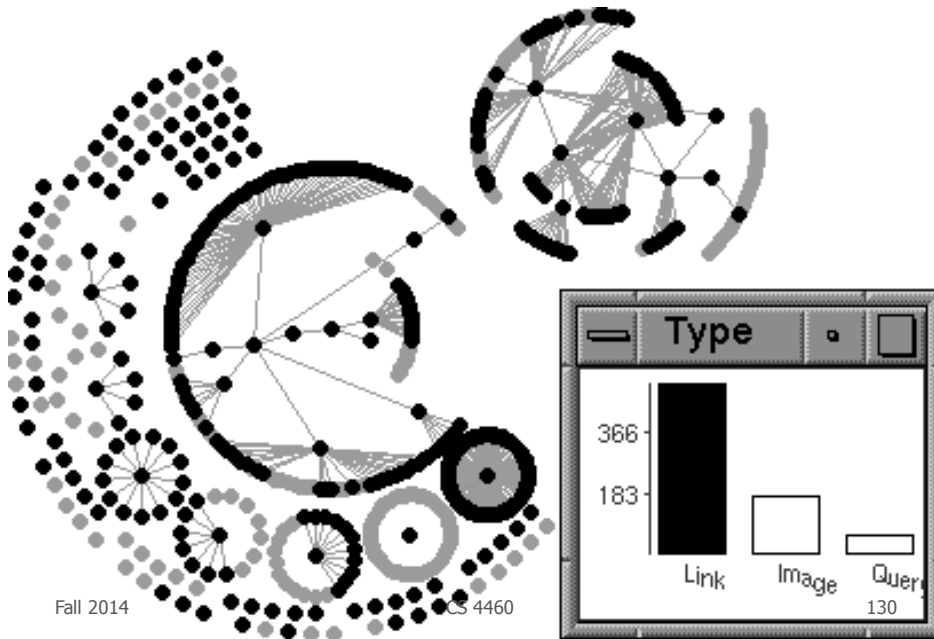
Tree layout

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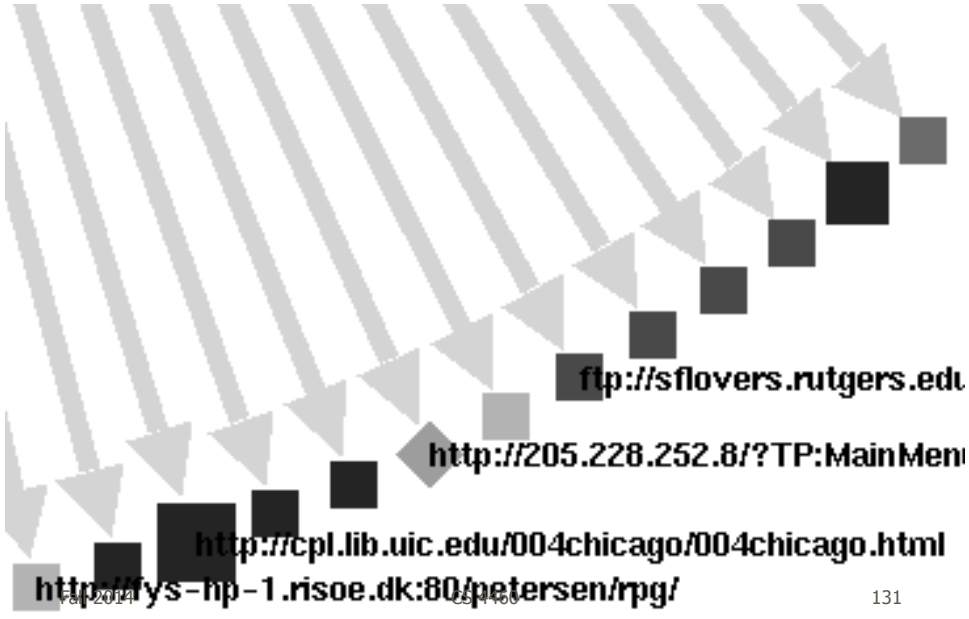
# Interface



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# Interface



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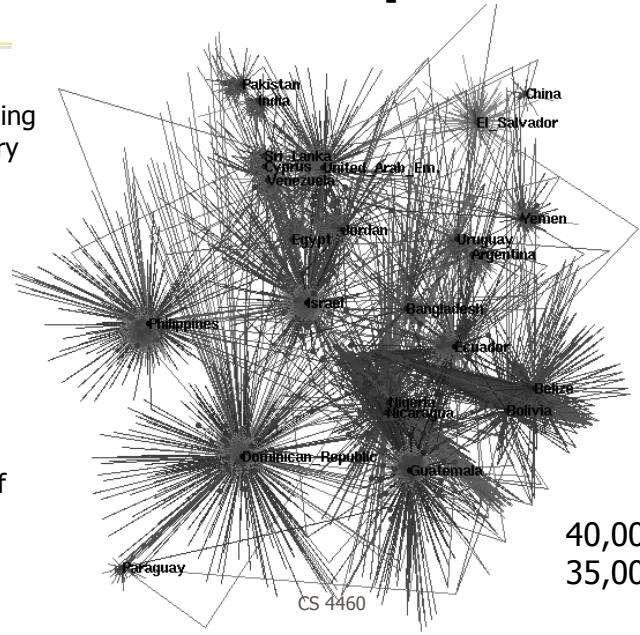
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# Phone Fraud Example

Shown are people calling that country

Length of edge is duration of call



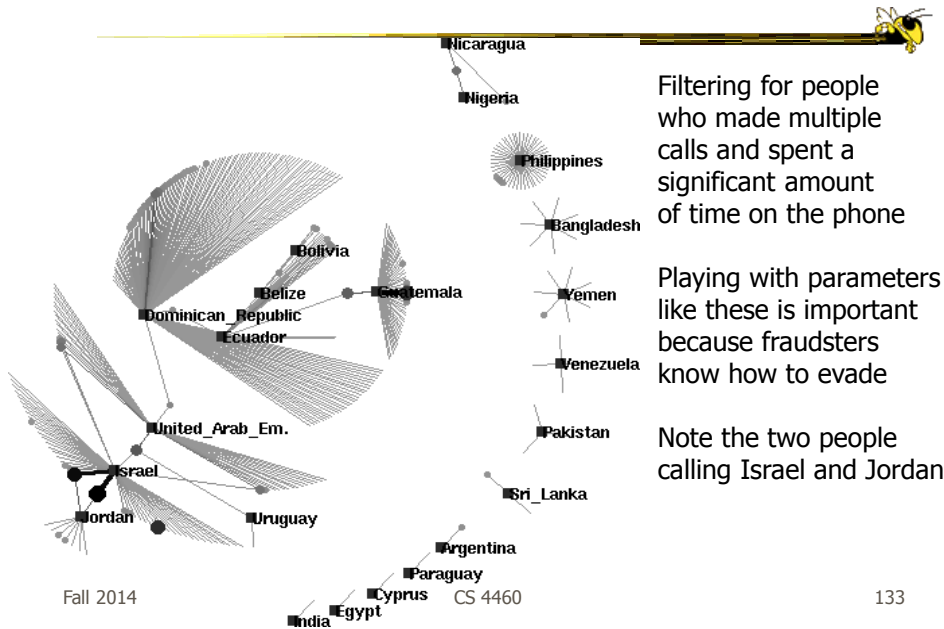
40,000 calls  
35,000 callers

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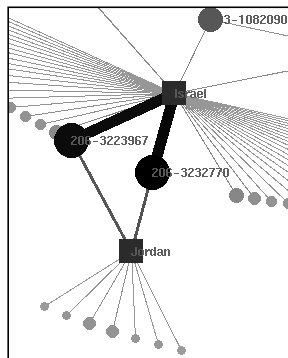
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# Fraud Example



# Fraud Example



Zooming in, we notice they have similar calling patterns and numbers (likely part of same operation)

Illegal to call between Israel and Jordan at the time, so fraudsters set up rented apts in US and charge Israeli and Jordanian business people for 3<sup>rd</sup> party calling

When bills came to US, they would ignore and move on

## More Neat Stuff



- <http://willsfamily.org/gwills/>
- Lots of interesting application areas
- More details on NicheWorks

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## PNNL's Graph Vis Work



- Graph Signatures
- Goal is to characterize the different styles of nodes in graph based on their local connectivity patterns

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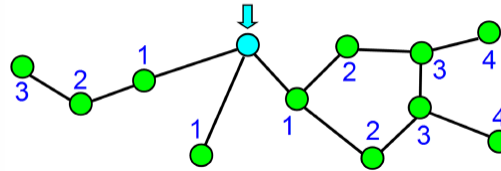
Wong et al  
*TVCG* '06

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# Compute Signature



1. Run BFS from each node
2. Count how many nodes are 1, 2, 3,... steps away  
That is node's signature (3-d is recommended)
3. DO MDS to project into 2D scatterplot
4. Run k-means to detect different clusters. (9 is recommended)



(3, 3, 3, 2)  
4-d signature of selected node

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# Example 1

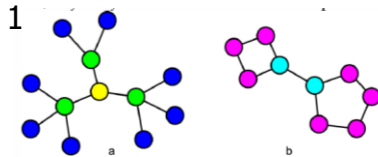


Figure 1: a) A hierarchy graph or a tree. b) A graph with two loops.

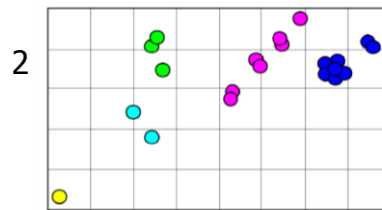


Figure 4: A scatterplot generated by projecting the 2-degree node signatures that represent the local topology of graph nodes in Figure 1 onto a 2D space.

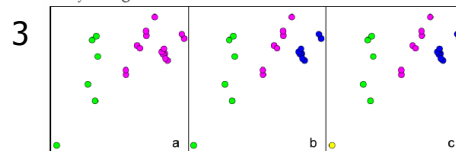


Figure 5: Results of K-mean on the scatterplot shown in Figure 4 where  $k = a) 2, b) 3, \text{ and } c) 4$ .

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# Example 2

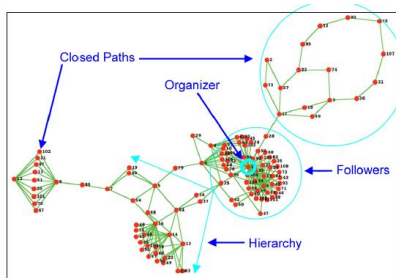


Figure 6: A force-directed layout of GD96B.

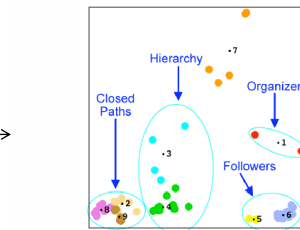


Figure 7: A 2D scatterplot generated by classical MDS using the signature vectors extracted from GD96B.

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# Example 2

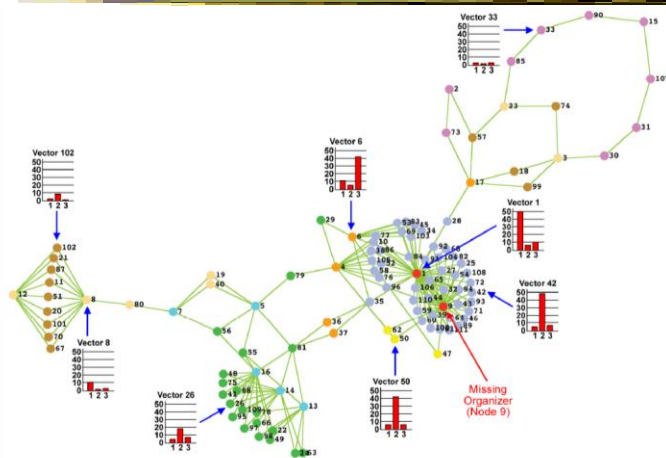


Figure 8: Nodes that share the same color belong to the same cluster identified in Figure 7. Eight signatures (represented as bar graphs) are selected to highlight the general topology of the seven clusters. Notice the previously missing organizer (node 9 in red) hidden among a sea of followers in Figure 6.

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