

# INTRODUCTION TO MCMC AND PAGERANK

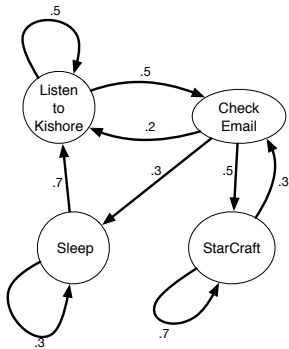
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Lecture for CS 6505

- 1 **MARKOV CHAIN BASICS**
- 2 ERGODICITY
- 3 WHAT IS THE STATIONARY DISTRIBUTION?
- 4 PAGERANK
- 5 MIXING TIME
- 6 PREVIEW OF FURTHER TOPICS

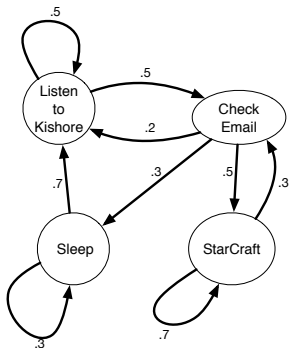
## What is a Markov chain?

Example: Life in CS 6210, discrete time  $t = 0, 1, 2, \dots$ :



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Each vertex is a state of the Markov chain.

Directed graph, possibly with self-loops.

Edge weights represent probability of a transition, so:  
non-negative and sum of weights of outgoing edges = 1.

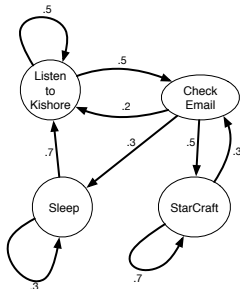
# Transition matrix

In general:  $N$  states  $\Omega = \{1, 2, \dots, N\}$ .

$N \times N$  transition matrix  $P$  where:

$P(i, j) =$  weight of edge  $i \rightarrow j = \mathbf{Pr}$  (going from  $i$  to  $j$ )

For earlier example:



$$P = \begin{bmatrix} .5 & .5 & 0 & 0 \\ .2 & 0 & .5 & .3 \\ 0 & .3 & .7 & 0 \\ .7 & 0 & 0 & .3 \end{bmatrix}$$

$P$  is a stochastic matrix = rows sum to 1.

## One-step transitions

Time:  $t = 0, 1, 2, \dots$

Let  $X_t$  denote the state at time  $t$ .

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In general, for  $t \geq 1$ , given:

in state  $k_0$  at time 0, in  $k_1$  at time 1,  $\dots$ , in  $k_{t-1}$  at time  $t - 1$ ,  
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$$\begin{aligned}\Pr(X_t = j \mid X_0 = k_0, X_1 = k_1, \dots, X_{t-1} = k_{t-1}) \\ &= \Pr(X_t = j \mid X_{t-1} = k_{t-1}) \\ &= P(k_{t-1}, j).\end{aligned}$$

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Process is **memoryless** –

only current state matters, previous states do not matter.

Known as **Markov property**, hence the term **Markov chain**.

## 2-step transitions

What's probability *Listen* at time 2 given *Email* at time 0?

Try all possibilities for state at time 1.

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$$\Pr(X_2 = \textit{Listen} \mid X_0 = \textit{Email})$$

$$\begin{aligned} &= \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Listen}) \times \Pr(X_1 = \textit{Listen} \mid X_0 = \textit{Email}) \\ &+ \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Email}) \times \Pr(X_1 = \textit{Email} \mid X_0 = \textit{Email}) \\ &+ \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{StarCraft}) \times \Pr(X_1 = \textit{StarCraft} \mid X_0 = \textit{Email}) \\ &+ \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Sleep}) \times \Pr(X_1 = \textit{Sleep} \mid X_0 = \textit{Email}) \end{aligned}$$

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$$\begin{aligned} &= \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Listen}) \times \Pr(X_1 = \textit{Listen} \mid X_0 = \textit{Email}) \\ &\quad + \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Email}) \times \Pr(X_1 = \textit{Email} \mid X_0 = \textit{Email}) \\ &\quad + \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{StarCraft}) \times \Pr(X_1 = \textit{StarCraft} \mid X_0 = \textit{Email}) \\ &\quad + \Pr(X_2 = \textit{Listen} \mid X_1 = \textit{Sleep}) \times \Pr(X_1 = \textit{Sleep} \mid X_0 = \textit{Email}) \\ &= (.5)(.2) + 0 + 0 + (.7)(.3) = .31 \end{aligned}$$

$$\mathbf{P} = \begin{bmatrix} .5 & .5 & 0 & 0 \\ .2 & 0 & .5 & .3 \\ 0 & .3 & .7 & 0 \\ .7 & 0 & 0 & .3 \end{bmatrix} \quad \mathbf{P}^2 = \begin{bmatrix} .35 & .25 & .25 & .15 \\ .31 & .25 & .35 & .09 \\ .06 & .21 & .64 & .09 \\ .56 & .35 & 0 & .09 \end{bmatrix}$$

States: 1=*Listen*, 2=*Email*, 3=*StarCraft*, 4=*Sleep*.

*2-step transition probabilities: use  $P^2$ .*

In general, for states  $i$  and  $j$ :

$$\begin{aligned} & \mathbf{Pr}(X_{t+2} = j \mid X_t = i) \\ &= \sum_{k=1}^N \mathbf{Pr}(X_{t+2} = j \mid X_{t+1} = k) \times \mathbf{Pr}(X_{t+1} = k \mid X_t = i) \\ &= \sum_k P(k, j)P(i, k) = \sum_k P(i, k)P(k, j) = P^2(i, j) \end{aligned}$$

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*$\ell$ -step transition probabilities:* use  $P^\ell$ .

For states  $i$  and  $j$  and integer  $\ell \geq 1$ ,

$$\Pr(X_{t+\ell} = j \mid X_t = i) = P^\ell(i, j),$$

## Random Initial State

Suppose the state at time 0 is not fixed  
but is chosen from a probability distribution  $\mu_0$ .

Notation:  $X_0 \sim \mu_0$ .

What is the distribution for  $X_1$ ?



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For state  $j$ ,

$$\begin{aligned}\Pr(X_1 = j) &= \sum_{i=1}^N \Pr(X_0 = i) \times \Pr(X_1 = j \mid X_0 = i) \\ &= \sum_i \mu_0(i)P(i, j) = (\mu_0 P)(j)\end{aligned}$$

So  $X_1 \sim \mu_1$  where  $\mu_1 = \mu_0 P$ .

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So  $X_1 \sim \mu_1$  where  $\mu_1 = \mu_0 P$ .

And  $X_t \sim \mu_t$  where  $\mu_t = \mu_0 P^t$ .

## Back to CS 6210 example: big $t$ ?

Let's look again at our CS 6210 example:

$$P = \begin{bmatrix} .5 & .5 & 0 & 0 \\ .2 & 0 & .5 & .3 \\ 0 & .3 & .7 & 0 \\ .7 & 0 & 0 & .3 \end{bmatrix}$$

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$$P^{20} = \begin{bmatrix} .244190 & .244187 & .406971 & .104652 \\ .244187 & .244186 & .406975 & .104651 \\ .244181 & .244185 & .406984 & .104650 \\ .244195 & .244188 & .406966 & .104652 \end{bmatrix}$$

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Columns are converging to

$$\pi = [ .244186, .244186, .406977, .104651].$$

## Limiting Distribution

For big  $t$ ,

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Regardless of where it starts  $X_0$ , for big  $t$ :

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Let  $\pi = [ .244186, .244186, .406977, .104651 ]$ .

In other words, for big  $t$ ,  $X_t \sim \pi$ .

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Any distribution  $\pi$  where  $\pi P = \pi$  is called a stationary distribution  
of the Markov chain.

## Key questions:

- When is there a stationary distribution?
- If there is at least one, **is it unique** or more than one?
- Assuming there's a unique stationary distribution:
  - **Do we always reach it?**
  - What is it?
  - **Mixing time** = Time to reach unique stationary distribution

## Algorithmic Goal:

- If we have a distribution  $\pi$  that we want to sample from, can we design a Markov chain that has:
  - Unique stationary distribution  $\pi$ ,
  - From every  $X_0$  we always reach  $\pi$ ,
  - Fast mixing time.

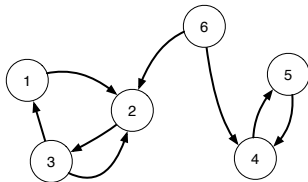
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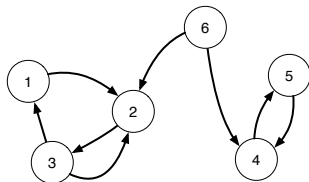
But if multiple strongly connected components (SCCs) then can't  
go from one to the other:



Starting at 1 gets to different distribution than starting at 5.

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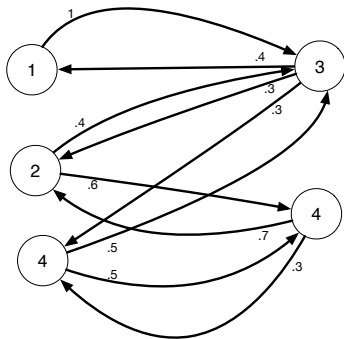
Starting at 1 gets to different distribution than starting at 5.

State  $i$  communicates with state  $j$  if starting at  $i$  can reach  $j$ :

there exists  $t$ ,  $P^t(i, j) > 0$ .

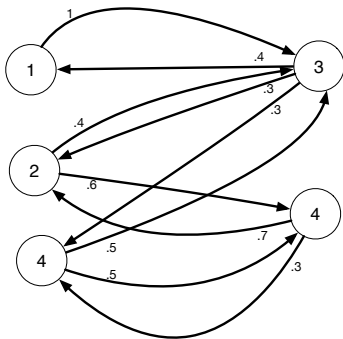
Markov chain is **irreducible** if all pairs of states communicate..

Example of **bipartite** Markov chain:



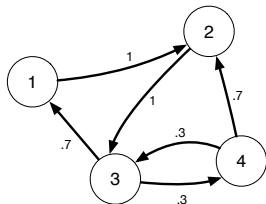
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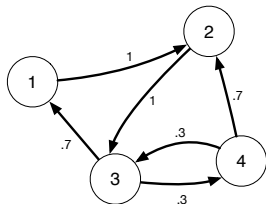
Need that **no periodicity**.



Return times for state  $i$  are times  $R_i = \{t : P^t(i, i) > 0\}$ .

Above example:  $R_1 = \{3, 5, 6, 8, 9, \dots\}$ .

Let  $r = \gcd(R_i)$  be the **period** for state  $i$ .



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Let  $r = \gcd(R_i)$  be the **period** for state  $i$ .

If  $P$  is irreducible then all states have the same period.

If  $r = 2$  then the Markov chain is bipartite.

A Markov chain is aperiodic if  $r = 1$ .

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*Fundamental Theorem for Markov Chains:*

Ergodic Markov chain has a **unique** stationary distribution  $\pi$ .

And for all initial  $X_0 \sim \mu_0$  then:

$$\lim_{t \rightarrow \infty} \mu_t = \pi.$$

In other words, for big enough  $t$ , all rows of  $P^t$  are  $\pi$ .



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How big does  $t$  need to be?

What is  $\pi$ ?

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## Determining $\pi$ : Symmetric Markov Chain

**Symmetric** if for all pairs  $i, j$ :  $P(i, j) = P(j, i)$ .

Then  $\pi$  is uniformly distributed over all of the states  $\{1, \dots, N\}$ :

$$\pi(j) = \frac{1}{N} \text{ for all states } j.$$

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$$\begin{aligned}(\pi P)(j) &= \sum_{i=1}^N \pi(i) P(i, j) \\ &= \frac{1}{N} \sum_{i=1}^N P(i, j) \\ &= \frac{1}{N} \sum_{i=1}^N P(j, i) \text{ since } P \text{ is symmetric} \\ &= \frac{1}{N} \text{ since rows of } P \text{ always sum to } 1 \\ &= \pi(j)\end{aligned}$$



## Determining $\pi$ : Reversible Markov Chain

Reversible with respect to  $\pi$  if for all pairs  $i, j$ :

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## Some Examples

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$d(i)$  = degree of vertex  $i$  and

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Check it's reversible:  $\pi(i)P(i,j) = \frac{d(i)}{Z} \frac{1}{d(i)} = \frac{1}{Z} = \pi(j)P(j,i)$ .

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What if  $G$  is a directed graph?

Then it may not be reversible, and if it's not reversible:

then usually we can't figure out the stationary distribution since typically  $N$  is HUGE.

- 1 MARKOV CHAIN BASICS
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Webgraph:

$V$  = webpages

$E$  = directed edges for hyperlinks

Let  $\pi(x)$  = “rank” of page  $x$ .

We are trying to define  $\pi(x)$  in a sensible way.



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Notation:

For page  $x \in V$ , let:

$\text{Out}(x) = \{y : x \rightarrow y \in E\} =$  outgoing edges from  $x$

$\text{In}(x) = \{w : w \rightarrow x \in E\} =$  incoming edges to  $x$

Let  $\pi(x) =$  “rank” of page  $x$ .

We are trying to define  $\pi(x)$  in a sensible way.

First idea for ranking pages: like academic papers  
use citation counts

Here, citation = link to a page.

So set  $\pi(x) = |\text{In}(x)| =$  number of links to  $x$ .

What if:

- a webpage has 500 links and one is to Eric's page.

- another webpage has only 5 links and one is to Santosh's page.

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*Academic papers:* If a paper cites 50 other papers, then each reference gets 1/50 of a citation.

*Websites:* If a page  $y$  has  $|\text{Out}(y)|$  outgoing links, then:  
each linked page gets  $1/|\text{Out}(y)|$ .

New solution:

$$\pi(x) = \sum_{y \in \text{In}(x)} \frac{1}{|\text{Out}(y)|}.$$

Previous:

$$\pi(x) = \sum_{y \in \text{In}(x)} \frac{1}{|\text{Out}(y)|}.$$

But if *Eric's children's webpage* has a link to a Eric's page and *CNN* has a link to Santosh's page, which is more important?

Previous:

$$\pi(x) = \sum_{y \in \text{In}(x)} \frac{1}{|\text{Out}(y)|}.$$

But if *Eric's children's webpage* has a link to a Eric's page and *CNN* has a link to Santosh's page, which is more important?

Solution: define  $\pi(x)$  recursively.

Page  $y$  has importance  $\pi(y)$ .

A link from  $y$  gets  $\pi(y)/|\text{Out}(y)|$  of a citation.

$$\pi(x) = \sum_{y \in \text{In}(x)} \frac{\pi(y)}{|\text{Out}(y)|}.$$

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Recursive definition of  $\pi$ , how do we find it?

Look at the random walk on the webgraph  $G = (V, E)$ .  
From a page  $y \in V$ , choose a random link and follow it.  
This is a Markov chain.

For  $y \rightarrow x \in E$  then:

$$P(y, x) = \frac{1}{|\text{Out}(y)|}$$

What is the stationary distribution of this Markov chain?

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Need to find  $\pi$  where  $\pi = \pi P$ .

Thus,

$$\pi(x) = \sum_{y \in V} \pi(y) P(y, x) = \sum_{y \in \text{In}(x)} \frac{\pi(y)}{|\text{Out}(y)|}.$$

This is identical to the definition of the importance vector  $\pi$ .

*Summary:* the stationary distribution of the random walk on the webgraph gives the importance  $\pi(x)$  of a page  $x$ .

## Random Walk on the Webgraph

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And some pages have no outgoing links...

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*Solution to make it ergodic:*

Introduce “damping factor”  $\alpha$  where  $0 < \alpha \leq 1$ .

(in practice apparently use  $\alpha \approx .85$ )

From page  $y$ ,

with prob.  $\alpha$  follow a random outgoing link from page  $y$ .

with prob.  $1 - \alpha$  go to a completely random page  
(uniformly chosen from all pages  $V$ ).

Let  $N = |V|$  denote number of webpages.

Transition matrix of new **Random Surfer** chain:

$$P(y, x) = \begin{cases} \frac{1-\alpha}{N} & \text{if } y \rightarrow x \notin E \\ \frac{1-\alpha}{N} + \frac{\alpha}{|\text{Out}(y)|} & \text{if } y \rightarrow x \in E \end{cases}$$

This new Random Surfer Markov chain is ergodic.

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This new Random Surfer Markov chain is ergodic.

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How to find  $\pi$ ?

Take last week's  $\pi$ , and compute  $\pi P^t$  for big  $t$ .

What's a big enough  $t$ ?

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Need to measure distance from  $\pi$ , use **total variation distance**.

For distributions  $\mu$  and  $\nu$  on set  $\Omega$ :

$$d_{\text{TV}}(\mu, \nu) = \frac{1}{2} \sum_{x \in \Omega} |\mu(x) - \nu(x)|.$$

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*Example:*  $\Omega = \{1, 2, 3, 4\}$ .

$\mu$  is uniform:  $\mu(1) = \mu(2) = \mu(3) = \mu(4) = .25$ .

And  $\nu$  has:  $\nu(1) = .5, \nu(2) = .1, \nu(3) = .15, \nu(4) = .25$ .

$$d_{\text{TV}}(\mu, \nu) = \frac{1}{2} (.25 + .15 + .1 + 0) = .25$$

Consider ergodic MC with states  $\Omega$ , transition matrix  $P$ , and unique stationary distribution  $\pi$ .

For state  $x \in \Omega$ , time to mix from  $x$ :

$$T(x) = \min\{t : d_{\text{TV}}(P^t(x, \cdot), \pi) \leq 1/4\}.$$

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mixing time is time to get within distance  $\leq 1/4$  of  $\pi$  from the worst initial state  $X_0$ .

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*Summarizing in words:*

mixing time is time to get within distance  $\leq 1/4$  of  $\pi$  from the worst initial state  $X_0$ .

Choice of constant  $1/4$  is somewhat arbitrary.

Can get within distance  $\leq \epsilon$  in time  $O(T_{\text{mix}} \log(1/\epsilon))$ .



## Mixing Time of Random Surfer

Coupling proof:

Consider 2 copies of the Random Surfer chain  $(X_t)$  and  $(Y_t)$ .

Choose  $Y_0$  from  $\pi$ . Thus,  $Y_t \sim \pi$  for all  $t$ .

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If  $X_{t-1} = Y_{t-1}$  then they choose the same transition at time  $t$ .

If  $X_{t-1} \neq Y_{t-1}$  then with prob.  $1 - \alpha$  choose the same random page  $z$  for both chains.

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Setting:  $t \geq -2/\log(\alpha)$  we have  $\Pr(X_t \neq Y_t) \leq 1/4$ .

Therefore, mixing time:

$$T_{\text{mix}} \leq \frac{-2}{\log \alpha} \approx 8.5 \text{ for } \alpha = .85.$$